

A
Practical Activity Report
Submitted for

MICROPROCESSOR-BASED SYSTEMS DESIGN (UCS617)

By

Submitted by :

Aadishri Soni (102083030)
Rahul Mishra (102083033)
Vipasha (102083057)
Cheshta (102083058)
Aprumpal Singh (102083062)

Submitted to :

Parminder Kaur



COMPUTER SCIENCE AND ENGINEERING DEPARTMENT
THAPAR INSTITUTE OF ENGINEERING & TECHNOLOGY, PATIALA-147004,
PUNJAB
INDIA
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14. Write an assembly language program to convert a binary number into its equivalent BCD in 8085.
15. Write a program to find the largest number in an array of 10 elements.

Experiment:1

Objective: Introduction to 8085 microprocessor kit and system specifications

Theory: 8085 is an 8-bit microprocessor designed by Intel in 1977 using NMOS technology. It has the following configuration –

- 8-bit data bus 16-bit address bus, which can address upto 64KB
- A 16-bit program counter
- A 16-bit stack pointer
- Six 8-bit registers arranged in pairs: BC, DE, HL
- Requires +5V supply to operate at 3.2 MHZ single phase clock

8085 consists of the following functional units:

Accumulator: It is an 8-bit register used to perform arithmetic, logical, I/O & LOAD/STORE operations. It is connected to the internal data bus & ALU.

Arithmetic and logic unit: It performs arithmetic and logical operations like Addition, Subtraction, AND, OR, etc. on 8-bit data.

General purpose register: There are 6 general purpose registers in 8085 processor, i.e. B, C, D, E, H & L. Each register can hold 8-bit data. These registers can work in pair to hold 16-bit data and their pairing combination is like B-C, D-E & H-L.

Program counter: It is a 16-bit register used to store the memory address location of the next instruction to be executed. Microprocessor increments the program whenever an instruction is being executed, so that the program counter points to the memory address of the next instruction that is going to be executed.

Stack pointer: It is also a 16-bit register that works like a stack, which is always incremented/decremented by 2 during push & pop operations.

Temporary register: It is an 8-bit register, which holds the temporary data of arithmetic and logical operations.

Flag register: It is an 8-bit register having five 1-bit flip-flops, which holds either 0 or 1 depending upon the result stored in the accumulator.

Serial Input/output control: It controls the serial data communication by using these two instructions: SID (Serial input data) and SOD (Serial output data).

Address buffer and address-data buffer: The content stored in the stack pointer and program counter is loaded into the address buffer and address-data buffer to communicate with the CPU. The memory and I/O chips are connected to these buses; the CPU can exchange the desired data with the memory and I/O chips.

Address bus and data bus: Data bus carries the data to be stored. It is bidirectional, whereas the address bus carries the location to where it should be stored and it is unidirectional. It is used to transfer the data & Address I/O devices.

8085 is used in washing machines, microwave ovens, mobile phones, etc.

Steps To perform on the Simulator:

1. Press Reset
2. Press Examine Memory
3. Enter starting Address of the program
4. Press Next
5. Enter opcodes by subsequently pressing Next
6. Press Reset
7. Press Go
8. Enter Starting Address of the program to Compile
9. Press EXEC/FILL
10. Press Reset
11. Press Examine Memory
12. Enter Output Address
13. Press Next

Reference:

https://www.tutorialspoint.com/microprocessor/microprocessor_8085_architecture.htm

Experiment:2(i)

Objective: Write a program to store 8-bit data in one segment and then copy it to all registers.

Code:

MVI A, 48

MOV B, A

MOV C, A

MOV D, A

MOV E, A

MOV H, A

MOV L, A

RST 5

Assembly Language Code:

Address	Instruction	OPCode
8000	MVI A, 48	3E
8001		48
8002	MOV B, A	47
8003	MOV C, A	4F
8004	MOV D, A	57
8005	MOV E, A	5F
8006	MOV H, A	67
8007	MOV L, A	6F
8008	RST 5	EF

INPUT A=48H OUTPUT B=48H C=48H D=48H E=48H H=48H L=48H

Output:

8085 simulator

File Edit Help

The screenshot shows the 8085 simulator interface. The main window has a title bar '8085' and a menu bar 'File Edit Help'. It features a large red display showing '-MPS' and '85'. Below this is a keypad with buttons for C, D, E, F, 8, 9, A, B, 4, 5, 6, 7, 0, 1, 2, 3. To the right of the keypad are buttons for Reset, Kbint, Prev, exm Mem, Next, exm Reg, Go, and Exec. Below the keypad is a 'REGISTERS:' section with a close button 'X'. It displays the status of registers: A=48 B=48 C=48 D=48 E=48 H=48 L=48 PC=8009 SP=8421 M=>XX IE=0. Below this is a table of registers:

S	Z	AC	P	CY
0	0	0	0	0

The debug window, titled 'debugform', has a title bar with a close button 'X'. It contains a 'ROW NUMBER' dropdown and a 'Show ROW' button. Below this is a table with columns: ADDRESS, OPCODE, INSTRUCTION, and BYTES. The table shows instructions from address 8000 to 8008. The instruction at address 8008 is 'RST 5'. Below the table is a 'STACK (LIFO)' section with a close button 'X'. It contains a table with columns: ADDRESS and DATA. The table shows the stack address 8421 with data 'XX'.

ADDRESS	OPCODE	INSTRUCTION	BYTES
8000	3E	MVI A,8 bit	2
8001	48		
8002	47	MOV B,A	1
8003	4F	MOV C,A	1
8004	57	MOV D,A	1
8005	5F	MOV E,A	1
8006	67	MOV H,A	1
8007	6F	MOV L,A	1
8008	EF	RST 5	1

ADDRESS	DATA
8421	XX

The number is copied to all the registers successfully, as seen in the output.

Experiment: 2(ii)

Objective: Write a program for addition of two 8-bit data numbers

Code:

MVI A, 48

MVI B, 48

ADD B

STA 9000

RST 5

Assembly Language Code:

Address	Instruction	OPCode
8000	MVI A, 48	3E
8001		48
8002	MVI B, 48	06
8003		48
8004	ADD B	80
8005	STA 9000	32
8006		00
8007		90
8008	RST 5	EF

INPUT A=48 B=48 OUTPUT [8500]=90

Output:

The screenshot displays an 8085 assembly simulator interface. On the left, a large red display shows the memory address **9000** and the value **90**. Below this is a numeric keypad with buttons for C, D, E, F, 8, 9, A, B, 4, 5, 6, 7, 0, 1, 2, 3. To the right of the keypad are control buttons: Reset, Kbint, Prev, exm Mem, Next, exm Reg, Go, and Exec. Below the keypad, the **REGISTERS:** section shows the current state: A=90, B=48, C=00, D=00, E=00, H=00, L=00, PC=8009, SP=8421, M=XX, IE=0. A status register table below this shows S=1, Z=0, AC=1, P=1, CY=0. On the right, the **debugform** window contains a table of instructions and a **STACK (LIFO)** section.

ADDRESS	OPCODE	INSTRUCTION	BYTES
8000	3E	MVI A,8 bit	2
8001	48		
8002	06	MVI B,8 bit	2
8003	48		
8004	80	ADD B	1
8005	32	STA 16 bit	3
8006	00		
8007	90		
8008	EF	RST 5	1

ADDRESS	DATA
8421	XX

The result of addition is stored at the memory location 9000.

Experiment: 2(iii)

Objective: Write a program for addition of two 8-bit data numbers using direct and indirect addressing mode

Code:

Direct Addressing Mode:

LDA 8500

MOV B, A

LDA 8501

ADD B

STA 8502

RST 5

Assembly Language Code:

Address	Instruction	OPCode
8000	LDA 8500	3A
8001		00
8002		85
8003	MOV B, A	47
8004	LDA 8501	3A
8005		01
8006		85
8007	ADD B	80
8008	STA 8502	32
8009		02
800A		85
800B	RST 5	EF

INPUT [8500]=88 [8501]=88 OUTPUT [8502]=10

Indirect Addressing Mode:

LXI H,8500

MOV A, M

INX H

ADD M

INX H

MOV M, A

RST 5

Assembly Language Code:

Address	Instruction	OpCode
8000	LXI H, 8500	21
8001		00
8002		85
8003	MOV A, M	7E
8004	INX H	23
8005	ADD M	86
8006	INX H	23
8007	MOV M, A	77
8008	RST 5	EF

Input: [9000]:08 , [9001]:32

Output:

Direct Addressing Mode:

File Edit Help

8085

9002
3A

C	D	E	F
8	9	A	B
4	5	6	7
0	1	2	3

Reset	Kbint
Prev	exm Mem
Next	exm Reg
Go	Exec

REGISTERS:

A=3A B=15 C=00 D=00 E=00 H=00 L=00 PC=800C SP=8421
M=XX IE=0

S	Z		AC		P		CY
0	0	0	0	0	1	0	0

debugform

ROW NUMBER Show ROW

ADDRESS	OPCODE	INSTRUCTION	BYTES
8000	3A	LDA 16 bit	3
8001	00		
8002	90		
8003	47	MOV B,A	1
8004	3A	LDA 16 bit	3
8005	01		
8006	90		
8007	80	ADD B	1
8008	32	STA 16 bit	3
8009	02		
800A	90		
800B	EF	RST 5	1

STACK (LIFO)

ADDRESS	DATA
8421	XX

The result of addition is stored at the memory location 9002.

Indirect Addressing Mode:

[illegible]

The result of addition is stored at the memory location 8502.

Experiment: 2(iv)

Objective: Write a program for addition of two 16-bit data numbers using direct and indirect addressing mode

Code:

Direct Addressing:

LHLD 9000

XCHG

LHLD 9002

DAD D

SHLD 9004

RST5

Assembly Language Code:

Address	Instruction	OpCode
8000	LHLD 9000	2A
8001		00
8002		90
8003	XCHG	EB
8004	LHLD 9002	2A
8005		02
8006		90
8007	DAD D	19
8008	SHLD 9004	22
8009		04
800A		90
800B	RST5	EF

Input: [9000]- 48, [9001]-48, [9002]-48, [9003]-48

Indirect Addressing Mode:

LXI B, 9000

LDAX B

MOV D,A

INX B

LDAX B

ADD D

STA 9004

INX B

LDAX B

MOV D,A

INX B

LDAX B

ADC D

STA 9005

RST 5

Assembly Language Code:

Address	Instruction	OpCode
8000	LXI B, 9000	01
8001		00
8002		90
8003	LDAX B	0A
8004	MOV D,A	57
8005	INX B	03
8006	LDAX B	0A
8007	ADD D	82
8008	STA 9004	32
8009		04
800A		90
800B	INX B	03
800C	LDAX B	0A
800D	MOV D,A	57
800E	INX B	03
800F	LDAX B	0A
8010	ADC D	8A
8011	STA 9005	32
8012		05

File Edit Help

8085

9005 **90**

C	D	E	F
8	9	A	B
4	5	6	7
0	1	2	3

Reset	Kbint
Prev	exm Mem
Next	exm Reg
Go	Exec

REGISTERS:

A=00 B=00 C=00 D=48 E=48 H=90 L=90 PC=800C SP=8421
M=00 IE=0

S	Z		AC		P		CY
0	0	0	0	0	0	0	0

debugform

ROW NUMBER Show ROW

ADDRESS	OPCODE	INSTRUCTION	BYTES
8000	2A	LHLD 16 bit	3
8001	00		
8002	90		
8003	EB	XCHG	1
8004	2A	LHLD 16 bit	3
8005	02		
8006	90		
8007	19	DAD D	1
8008	22	SHLD 16 bit	3
8009	04		
800A	90		
800B	EF	RST 5	1

STACK (LIFO)

ADDRESS	DATA
8421	XX

Indirect Addressing Mode:

File Edit Help

8085

9004 **1C**

C	D	E	F
8	9	A	B
4	5	6	7
0	1	2	3

Reset	Kbint
Prev	exm Mem
Next	exm Reg
Go	Exec

REGISTERS:

A=CD B=90 C=03 D=54 E=00 H=00 L=00 PC=8015 SP=8421
M=XX IE=0

S	Z		AC		P		CY
1	0	0	0	0	0	0	0

debugform

ROW NUMBER Show ROW

ADDRESS	OPCODE	INSTRUCTION	BYTES
8000	01	LXI B,16 bit	3
8001	00		
8002	90		
8003	0A	LDAX B	1
8004	57	MOV D,A	1
8005	03	INX B	1
8006	0A	LDAX B	1
8007	82	ADD D	1
8008	32	STA 16 bit	3
8009	04		
800A	90		
800B	03	INX B	1
800C	0A	LDAX B	1
800D	57	MOV D,A	1
800E	03	INX B	1
800F	0A	LDAX B	1

STACK (LIFO)

ADDRESS	DATA
8421	XX

[illegible]

debugform

×

▼

ROW NUMBER

Show ROW

ADDRESS	OPCODE	INSTRUCTION	BYTES
8000	01	LXI B,16 bit	3
8001	00		
8002	90		
8003	0A	LDAX B	1
8004	57	MOV D,A	1
8005	03	INX B	1
8006	0A	LDAX B	1
8007	82	ADD D	1
8008	32	STA 16 bit	3
8009	04		
800A	90		
800B	03	INX B	1
800C	0A	LDAX B	1
800D	57	MOV D,A	1
800E	03	INX B	1
800F	0A	LDAX B	1

STACK (LIFO)

×

ADDRESS	DATA
8421	×

Experiment: 2(v)

Objective: Write a program for addition of two 8-bit data numbers using carry (JNC Addition).

Code:

MVI C, 00

LXI H, 8500

MOV A,M

INX H

ADD M

JNC NEXT

INR C

NEXT: INX H

MOV M,A

INX H

MOV M,C

RST 5

Assembly Language Code:

Address	Instruction	OPCode
8000	MVI C, 00	0E
8001		00
8002		00
8003	LXI H, 8500	21
8004		00
8005		85
8006	MOV A,M	7E
8007	INX H	23
8008	ADD M	86
8009	JNC Next	D2
800A		0D
800B		80
800C	INR C	0C

8085

8503

01

C	D	E	F
8	9	A	B
4	5	6	7
0	1	2	3

Reset	Kbint
Prev	exm Mem
Next	exm Reg
Go	Exec

REGISTERS:

A=10 B=00 C=01 D=00 E=00 H=85 L=03 PC=8012 SP=8421
M=01 IE=0

S	Z		AC		P		CY
0	0	0	1	0	0	0	1

debugform

ROW NUMBER

Show ROW

ADDRESS	OPCODE	INSTRUCTION	BYTES
8000	0E	MVI C,8 bit	2
8001	00		
8002	00	NOP	1
8003	21	LXI H,16 bit	3
8004	00		
8005	85		
8006	7E	MOV A,M	1
8007	23	INX H	1
8008	86	ADD M	1
8009	D2	JNC 16 bit	3
800A	0D		
800B	80		
800C	0C	INR C	1
800D	23	INX H	1
800E	77	MOV M,A	1
800F	23	INX H	1

STACK (LIFO)

ADDRESS	DATA
8421	×

Experiment: 2(vi)

Objective: Write a program to find the 1's complement and 2's complement of an 8-bit number.

Code:

LDA 8500

CMA

STA 8501

INR A

STA 8502

RST 5

Assembly Language Code:

Address	Instruction	OPCode
8000	LDA 8500	3A
8001		00
8002		85
8003	CMA	2F
8004	STA, 8501	32
8005		01
8006		85
8007	INR A	3C
8008	STA, 8502	32
8009		02
800A		85
800B	RST 5	EF

Input: [8500]- 48

Output:

8501

B7

C	D	E	F
8	9	A	B
4	5	6	7
0	1	2	3

Reset	Kbint
Prev	exm Mem
Next	exm Reg
Go	Exec

```
A=B8 B=00 C=00 D=00 E=00 H=00 L=00 PC=800C SP=8421
M=XX IE=0
```

S	Z		AC		P		CY
1	0	0	0	0	1	0	0

Show ROW

ADDRESS	OPCODE	INSTRUCTION	BYTES
8000	3A	LDA 16 bit	3
8001	00		
8002	85		
8003	2F	CMA	
8004	32	STA 16 bit	3
8005	01		
8006	85		
8007	3C	INR A	1
8008	32	STA 16 bit	3
8009	02		
800A	85		
800B	EF	RST 5	1

[illegible]

8502

B8

C	D	E	F
8	9	A	B
4	5	6	7
0	1	2	3

Reset	Kbint
Prev	exm Mem
Next	exm Reg
Go	Exec

```
A=B8 B=00 C=00 D=00 E=00 H=00 L=00 PC=800C SP=8421
M=XX IE=0
```

S	Z		AC		P		CY
1	0	0	0	0	1	0	0

Show ROW

ADDRESS	OPCODE	INSTRUCTION	BYTES
8000	3A	LDA 16 bit	3
8001	00		
8002	85		
8003	2F	CMA	
8004	32	STA 16 bit	3
8005	01		
8006	85		
8007	3C	INR A	1
8008	32	STA 16 bit	3
8009	02		
800A	85		
800B	EF	RST 5	1

[illegible]

Experiment: 3

Objective: Write a program for the sum of a series of numbers.

Code:

LDA 8200

MOV C,A

SUB A

LXI H,8201

BACK: ADD M

INX H

DCR C

JNZ BACK

STA 8300

RST 5

Assembly Language Code:

Address	Instruction	OPCode
8000	LDA 8200	3A
8001		00
8002		82
8003	MOV C,A	4F
8004	SUB A	97
8005	LXI H,8201	21
8006		01
8007		82
8008	BACK: ADD M	86
8009	INX H	23
800A	DCR C	0D
800B	JNZ BACK	C2
800C		08
800D		80
800E	STA 8300	32
800F		00
8010		83

Experiment: 4

Objective: Write a program for data transfer from memory block B1 to memory block B2.

Code:

```
MVI C, 0A
LXI H, 8500
LXI D, 8600
Back: MOV A,M
STAX D
INX H
INX D
DCR C
JNZ Back
RST 5
```

Assembly Language Code:

Address	Instruction	OPCODE
8000	MVI C, 0A	0E
8001		0A
8002	LXI H, 8500	21
8003		00
8004		85
8005	LXI D, 8600	11
8006		00
8007		86
8008	Back: MOV A,M	7E
8009	STAX D	12
800A	INX H	23
800B	INX D	13
800C	DCR C	0D

Experiment: 5

Objective: Write a program for Multiply two 8-bit numbers.

Code:

```
LDA 8500
MOV E, A
MVI D, 00
LDA 8501
MOV C, A
LXI H, 0000
Back: DAD D
DCR C
JNZ Back
SHLD 8600
RST 5
```

Assembly Language Code:

Address	Instruction	OPCODE
8000	LDA, 8500	3A
8001		00
8002		85
8003	MOV E, A	5F
8004	MVI D, 00	16
8005		00
8006	LDA, 8501	3A
8007		01
8008		85
8009	MOV C, A	4F
800A	LXI H, 0000	21
800B		00
800C		00

Experiment: 6

Objective: Write a program to add ten 8-bit numbers. Assume the numbers are stored in 8500-8509. Store the result in 850A and 850B memory addresses.

Code:

```
MVI C, 00
MVI B, 09
LXI H, 8500
MOV A, M
Back: INX H
ADD M
JNC Next
INR C
Next: DCR B
JNZ Back
INX H
MOV M, A
INX H
MOV M, C
RST 5
```

Assembly Language Code:

Address	Instruction	OPCODE
8000	MVI C, 00	0E
8001		00
8002	MVI B, 09	06
8003		09
8004	LXI H, 8500	21
8005		00
8006		85
8007	MOV A,M	7E
8008	Back: INX H	23
8009	ADD M	86

800A	JNC Next	D2
800B		0E
800C		80
800D	INR C	0C
800E	Next: DCR B	05
800F	JNZ Back	C2
8010		08
8011		80
8012	INX H	23
8013	MOV M,A	77
8014	INX H	23
8015	MOV M,C	71
8016	RST 5	EF

Input: [8500] – FF [8501] – 01 [8502] – 01 [8503] – 01 [8504] – 01
 [8505] – 01 [8506] – 01 [8507] – 01 [8508] – 01 [8509] – 01

Output: [850A] – 08 [850B] – 01

Experiment: 7

Objective: Write a program to find the negative numbers in a block of data.

Code:

```
LDA 8200
MOV C, A
MVI B, 00
LXI H, 8201
BACK: MOV A, M
ANI 80
JZ Skip
INR B
Skip: INX H
DCR C
JNZ BACK
MOV A, B
STA 8300
RST 5
```

Assembly Language Code:

Address	Instruction	OPCODE
8000	LDA 8200	3A
8001		00
8002		82
8003	MOV C, A	4F
8004	MVI B, 00	06
8005		00
8006	LXI H, 8201	21
8007		01
8008		82
8009	BACK: MOV A, M	7E
800A	ANI 80	E6

800B		80
800C	JZ Skip	CA
800D		10
800E		80
800F	INR B	04
8010	Skip: INX H	23
8011	DCR C	0D
8012	JNZ BACK	C2
8013		09
8014		80
8015	MOV A, B	78
8016	STA 8300	32
8017		00
8018		83
8019	RST 5	EF

Input: [8200]=04 [8201]=56 [8202]=A9 [8203]=73 [8204]=82

Output: [8300]=02

[illegible]

Experiment: 8

Objective: Write a program to count the number of one's in a number.

Code:

```
LDA 8500
MVI B,00
MVI D,08
Loop1: RLC
JNC Loop2
INR D
Loop2: DCR B
JNZ Loop1
MOV A,D
STA 9000
RST 5
```

Assembly Language Code:

Address	Instruction	OPCODE
8000	LDA 8500	3A
8001		00
8002		85
8003	MVI B,00	06
8004		00
8005	MVI D,08	16
8006		08
8007	Loop1: RLC	07
8008	JNC Loop2	D2
8009		0C
800A		80
800B	INR D	14
800C	Loop2: DCR B	05

Experiment: 9

Objective: Write a program to arrange numbers in Ascending order.

Code:

```
LXI H, 8500
MOV C, M
DCR C
Repeat: MOV D, C
LXI H, 8501
Loop: MOV A, M
INX H
CMP M
JC Skip
MOB B, M
MOV M, A
DCX H
MOV M, B
INX H
Skip: DCR D
JNZ Loop
DCR C
JNZ Repeat
RST 5
```

Assembly Language Code:

Address	Instruction	OPCODE
8000	LXI H, 8500	21
8001		00
8002		85
8003	MOV C, M	4E
8004	DCR C	0D
8005	Repeat: MOV D, C	51
8006	LXI H, 8501	21
8007		01

8008		85
8009	Loop: MOV A, M	7E
800A	INX H	23
800B	CMP M	BD
800C	JC Skip	DA
800D		14
800E		80
800F	MOB B, M	46
8010	MOV M, A	77
8011	DCX H	2B
8012	MOV M, B	70
8013	INX H	23
8014	Skip: DCR D	15
8015	JNZ Loop	C2
8016		09
8017		80
8018	DCR C	0D
8019	JNZ Repeat	C2
801A		05
801B		80
801C	RST 5	EF

Input: [8200]=05 [8201]=05 [8202]=04 [8203]=03 [8204]=02 [8205]=01

Output: [8200]=05 [8201]=01 [8202]=02 [8203]=03 [8204]=04 [8205]=05

8085 8085 simulator

File Edit Help

8085

8505 05

Reset Kbint

Prev exm Mem

Next exm Reg

Go Exec

REGISTERS:

A=02 B=01 C=00 D=00 E=00 H=85 L=02 PC=801D SP=8421 M=02 IE=0

S	Z	AC	P	CY
0	1	0	0	0

debugform

ROW NUMBER Show ROW

ADDRESS	OPCODE	INSTRUCTION	BYTES
8013	23	INX H	1
8014	15	DCR D	1
8015	C2	JNZ 16 bit	3
8016	09		
8017	80		
		JUMPED TO 8009	
8009	7E	MOV A,M	1
800A	23	INX H	1
800B	BD	CMP L	1
800C	DA	JC 16 bit	3
800D	14		
800E	80		
800F	46	MOV B,M	1
8010	77	MOV M,A	1
8011	2B	DCX H	1

STACK (LIFO)

ADDRESS	DATA
8421	XX

Experiment: 10

Objective: Calculate the sum of a series of even numbers.

Code:

```
LDA 8200
MOV C, A
MVI B, 00
LXI H, 820
BACK: MOV A, M
ANI 01
JNZ SKIP
MOV A, B
ADD M
MOV B, A
SKIP INX H
DCR C
JNZ BACK
STA 820A
RST 5
```

Assembly Language Code:

ADDRESS	INSTRUCTION	OPCODE
8000	LDA 16 bit	3A
8001		00
8002		82
8003	MOV C, A	4F
8004	MVI B ,8bit	06
8005		0
8006	LXI H, 16 bit	21
8007		01
8008		82
8009	MOV A,M	7E
800A	ANI 8 bit	E6

800B		01
800C	JNZ 16 bit	C2
800D		80
800E		78
800F	MOV A,B	78
8010	ADD M	86
ADDRESS	INSTRUCTION	OPCODE
8011	MOV B, A	47
8012	INX H	23
8013	INR C	0C
8014	ADD B	80
8015	DCR C	0D
8016	JNZ 16 bit	C2
8017		09
8018		80
8019	MOV A,B	78
801A	STA 16 bit	32
801B		0A
801C		80
801D	RST 5	FF

INPUT [9500]=04 [9501]=20 [9502]=15 [9503]=13 [9504]=22 **OUTPUT** [9510]=42

[illegible]

-MPS

85

C	D	E	F
8	9	A	B
4	5	6	7
0	1	2	3

Reset	Kbint
Prev	exm Mem
Next	exm Reg
Go	Exec

REGISTERS:

A=00 B=00 C=00 D=78 E=80 H=82 L=02 PC=801E SP=8421 M=00 IE=0

S	Z		AC		P		CY
0	1	0	0	0	0	0	0

Experiment: 11

Objective: Write an assembly language program to verify how many bytes are present in a given set, which resembles 10101101 in 8085.

Code:

```
MVI B, 0A
MVI D, AD
MVI C, 00
LXI H, 8500 H
BACK: MOV A, M
CMP D
JNZ NEXT
INR C
NEXT: INX H
DCR B
JNZ BACK
MOV A, C
STA 8600 H
RST 5
```

Assembly Language Code:

ADDRESS	INSTRUCTION	OPCODE
8000	MVI B,0A	06
8001		0A
8002	MVI D, AD	16
8003		AD
8004	MVI C, 00	0E
8005		00
8006	LXI H, 8500H	21
8007		00
8008		85
8009	BACK :MOV A, M	7E
800A	CMP D	BA
800B	JNZ NEXT	C2
800C		0F
800D		80
800E	INR C	0C
800F	NEXT: INX H	23
8010	DCR B	05
8011	JNZ BACK	C2
8012		09
8013		80
8014	MOV A,C	79
8015	STA 8600H	32
8016		00
8017		86
8018	RST 5	EF

INPUT [8500]=AD [8501]=8C [8502]=AD [8503]=34 [8504]=AD [8505]=56 [8506]=AD
[8507]=AD [8508]=57 [8509]=AD

OUTPUT [8053]=06

Output:

[illegible]

Experiment: 12

Objective: Write an assembly language program to find the numbers of even parity in ten consecutive memory locations in 8085.

Code:

MVI B, 0A

MVI C, 00

LXI H, 8500H

BACK: MOV A, M

ANI FF

JPO NEXT

INR C

NEXT: INX H

DCR B

JNZ BACK

MOV A, C

STA 8600H

RST 5

Assembly Language Code:

ADDRESS	INSTRUCTION	OPCODES
8000	MVI B, 0A	06
8001		0A
8002	MVI C, 00	0E
8003		00
8004	LXI H, 8500 H	21
8005		00
8006		85
8007	BACK: MOV A,M	7E
8008	ANI FF	E6
8009		FF
800A	JPO NEXT	E2
800B		0E
800C		80

Experiment: 13

Objective: Write an assembly language program to convert a BCD number into its equivalent binary in 8085.

Code:

LDA 8500

MOV B,A

ANI 0F

MOV C,A

MOV A,B

ANI F0

RRC

RRC

RRC

RRC

MOV B,A

XRA A

MVI D, 0A

Sum : ADD D

DCR B

JNZ Sum

ADD C

STA 8600

RST 5

Assembly Language Code:

ADDRESS	INSTRUCTION	OPCODE
8000	LDA 8500	3A
8001		00
8002		85
8003	MOV B,A	47
8004	ANI 0F	E6
8005		0F
8006	MOV C,A	4F
8007	MOV A,B	78
8008	ANI F0	E6
8009		F0
800A	RRC	0F
800B	RRC	0F
800C	RRC	0F
800D	RRC	0F
800E	MOV B,A	47
800F	XRA A	AF
8010	MVI D, 0A	16
8011		0A
8012	Sum: ADD D	82
8013	DCR B	05
8014	JNZ Sum	C2
8015		12

Experiment: 14

Objective: Write an assembly language program for exchanging the contents of memory location.

Code:

LDA 8500

MOV B,A

LDA 8600

STA 8500

MOV A, B

STA 8600

RST 5

Assembly Language Code:

ADDRESS	INSTRUCTION	OPCODE
8000	LDA 8500	3A
8001		00
8002		85
8003	MOV B,A	47
8004	LDA 8600	3A
8005		00
8006		86
8007	STA 8500	32
8008		00
8009		85
800A	MOV A, B	78
800B	STA 8600	32
800C		00
800D		86
800E	RST	EF

INPUT: [8500]=48 [8600]=84

OUTPUT: [8500]=84 [8600]=48

debugform

x

ROW NUMBER

Show ROW

ADDRESS	OPCODE	INSTRUCTION	BYTES
8000	3A	LDA 16 bit	3
8001	00		
8002	85		
8003	47	MOV B,A	1
8004	3A	LDA 16 bit	3
8005	00		
8006	86		
8007	32	STA 16 bit	3
8008	00		
8009	85		
800A	78	MOV A,B	1
800B	32	STA 16 bit	3
800C	00		
800D	86		
800E	E F	RST 5	1

STACK (LIFO)

X

ADDRESS	DATA
8421	XX

8085

8500

84

C D E F
8 9 A B
4 5 6 7
0 1 2 3

Reset Kbint

Prev exm Mem

Next exm Reg

Go Exec

REGISTERS:

X

A=48 B=48 C=07 D=0A E=00 H=0A L=00 PC=800F SP=8421 M=XX IE=0

S	Z		AC		P		CY
0	0	0	1	0	0	0	0

[illegible]

Experiment: 15

Objective: Write a program to find the largest number in an array of 10 elements.

Code:

MVI B, 0A

LXI H,8500

MOV A,M

Back: CMP M

JNC Next

MOV A,M

Next: INX H

DCR B

JNZ Back

STA 850A

RST 5

Assembly Language Program:

ADDRESS	INSTRUCTION	OPCODE
8000	MVI B, 0A	06
8001		0A
8002	LXI H,8500	21
8003		00
8004		85
8005	MOV A,M	7E
8006	Back: CMP M	BD
8007	JNC Next	D2
8008		09
8009		85
800A	MOV A,M	7E
800B	Next: INX H	23
800C	DCR B	05
800D	JNZ Back	C2
800E		06
800F		85
8010	STA 850A	32
8011		0A
8012		85
8013	RST 5	EF

INPUT: [8500]=01 [8501]=02 [8502]=03 [8503]=04 [8504]=05 [8505]=06 [8506]=07
[8507]=08 [8508]=09 [8509]=0A

OUTPUT: [850A]=0A

[illegible]