Software Engineer

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42 Mynderse Street, Seneca Falls, United States

Alexander Woods

Profile

A creative thinker, adept in software development and working with various data structures. Well versed in C# and the Unity Game Engine. Placed in the top 25% in the GMTKJam '23 Game Jam.

Employment History

IT at Mozaic, Waterloo

07/2021-08/2021

Set up multiple computers to be installed at desks. Created app to handle sending and receiving support tickets.

Education

BS in Software Development, SUNY Morrisville, Morrisville

08/2021-12/2024

Most semesters done with Dean's List GPA

Minor in Cyber Security, SUNY Morrisville, Morrisville

08/2021-12/2024

Minor in Game Programming, SUNY Morrisville, Morrisville

08/2021-12/2024

Took all classes to have double majored

Links

Github Linkedin Blog & Portfolio Website

Skills

Video Game Development	5/5
Programming	5/5
C#	5/5
3D Modeling (Blender)	3/5
Unity Game Engine	4/5
Debugging	4/5
OpenGl	2/5
Software Development	4/5

Hobbies

Video gaming, Working on programming projects, Learning new things

References

References available upon request