

# Yahea Dada

SOFTWARE ENGINEER | FULL STACK DEVELOPER

Email: [yahieadada@gmail.com](mailto:yahieadada@gmail.com)

Phone: +963980817760

GitHub: <https://github.com/Dada6x>

LinkedIn: <https://www.linkedin.com/in/yahea-dada>

## Summary

Motivated Software Engineering undergraduate with strong experience in Flutter mobile development and a solid foundation in full-stack web development. Hands-on experience building scalable, user-centric applications using clean architecture, modern UI/UX principles, and real-time systems. Completed a MERN Stack training program through Bytes4Future (Aga Khan Foundation-AKF).

## Education

Damascus University Expected Graduation: 2028, Software Engineering (Undergraduate).

## Training & Certification

MERN Stack developer | Bytes4Future Program | Aga Khan Foundation - Damascus (Aug 2025 - Dec 2025).

## Technical Skills

- Mobile Development: Flutter, Dart, GetX, Bloc,
- Web Development: HTML5, CSS3, React.js, Tailwind.
- Backend Development: Express.js, MongoDB.
- Version Control: Git & GitHub.
- Programming Languages: C++, Java, C#, JavaScript, TypeScript, Dart.
- Tools: Postman, Android Studio, Obsidian,
- Additional Knowledge: React Native, Unity, Three.js.

## Projects

### 1. Easy Rent – Real Estate Listing & Rental Platform.

GitHub: <https://github.com/Dada6x/easyrent>.

- Cross-platform Flutter app for property listing and rentals.
- Advanced filtering, map integration, and 360° panoramic views.
- Stripe-based subscriptions and secure payment handling.
- Clean architecture, responsive UI, animations, and offline access.

## **2. Monumental Habits – Habit Tracker App**

**GitHub:** <https://github.com/Dada6x/Monumental-habits..>

- Calendar-based habit tracking with progress visualization.
- Reminders, motivational quotes, and analytics.
- MVP architecture with structured state management.

## **3. Checkmate – Real-Time Multiplayer Chess Game.**

**GitHub:** <https://github.com/Dada6x/MultiPlayer-Chess-Game..>

- Real-time multiplayer chess with live board synchronization.
- Matchmaking and game room management.
- Turn-based game logic with move validation.
- Optimized for low latency and smooth animations.

## **4. Event Management – Backend.**

**GitHub:** <https://github.com/Dada6x/Event-Mangment-Backend..>

- REST API using Node.js, Express, MongoDB.
- JWT authentication with role-based access.
- Event & venue management with approval flow.

## **Languages**

- Arabic: Native,
- English: B2