Yahea Dada

Software Engineer | Flutter Devolper

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I'm a third-year Software Engineering student at Damascus University, specialized in building mobile apps with Flutter. I have experience with C++, Java, Git, and GitHub, and I've also explored game development with Unity and C#. I'm always looking for opportunities to learn, collaborate, and grow by working on real-world projects that make an impact.

EDUCATION

BSc in Software Engineering | Damascus University | 2022-2027

Damascus University 2022-2027 Expected Graduation Relevant Coursework: Data Structures, Algorithms, Mobile App Development, Object-Oriented Programming.

PROJECTS

- Real Estate Listing and Rental Platform "EasyRent" (2025/6 Present).
 - Built a cross-platform app for exploring, listing, and renting properties.
 - Implemented 360° panoramic views, map integration, and advanced filtering.
 - Integrated Stripe for subscription-based premium features and secure payments.
 - Developed a vault for credit card data and supported offline access.
 - Optimized UI with shimmer effects, animations, and responsive design and modern UI/UX principles.
 - clean architecture and state management.
 Technologies: Flutter, Dart, Stripe API, Firebase, GetX.
- Habit Tracker and Personal Growth App "Habitly" (2025/4 2025/5).
 - Built a mobile app to help users track and build habits using a calendar-based UI.
 - Implemented color-coded calendar visualization to show habit progress and consistency.
 - Added motivational features like reminders, progress tracking, and Motivotinal Quotes.
 - Followed **MVP architecture** with state management using GetX. **Technologies**: Flutter, Dart, GetX.
- E-commerce Application "SpeedOrder" (2024/12 2025/2).
 - Developed a full-featured shopping app with seamless cart management, product browsing, and filtering.
 - Implemented secure checkout with real-time order updates and Firebase integration.
 - · Utilized Firebase for authentication, database, and cloud functions to ensure a scalable backend.
 - Designed a user-friendly UI with smooth animations and responsive layouts, focusing on UI/UX best practices, responsive design, and performance optimization for smooth experience.
 Technologies: Flutter, Dart, Firebase.

SKILLS

- Programming Languages: Dart,C++,C#,Java,JavaScript,SQL.
- FrameWorks and Tools: Git, Flutter, PostMan, Unity,
- **Problem Solving:** Debugging issues and building efficient solutions.
- Communication: Explaining technical concepts clearly.
- Leadership: Taking ownership of projects and mentoring when needed.

LANGUAGE

English (Upper Intermediate).

Arabic (Native).