# Test and verification approaches in conformance checking

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## Overview

- Why testing
- 2 Conformance
- 3 Test and verification approaches
  - Monkey testing
  - Model based testing
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- 4 Conclusion



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# Why software testing and verifying is important

#### National Institute of Standards and Technology (2002)

Software errors cost the U.S. economy \$59.5 billion US dollars annually [2]

#### Cambridge University (2013)

Software errors cost the whole economy \$312 billion US dollars annually [3]



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# Why software testing and verifying is important



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Conformance is ..



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#### Conformance is ..

(1) when it does not explode;)



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- (5) when it conforms to some sort of specification?



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- (1) when it does not explode;)
- (2) when it does not throw errors?
- (3) when it works for the developer (everything else is a user error)?
- (4) when it works for the user?
- (5) when it conforms to some sort of specification?
- → Conformance is hard to express



#### How to check conformance

Expressing conformance  $\rightarrow$  checking conformance



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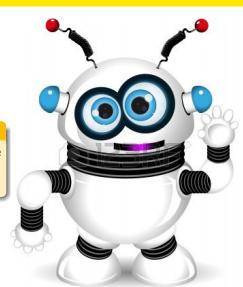
## Test vs. verification

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## Testing a robot

#### Test "Don't kill me"

 If the robot kills you, you can be sure that the property is not fulfilled.



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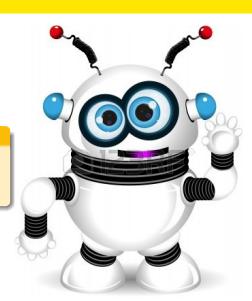
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# Verifying a robot

#### Verify "Don't kill me"

 After verifying that a robot won't kill you, he won't kill you
 ;)



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# Monkey testing

#### Infinite monkey theorem

The infinite monkey theorem states that a monkey hitting keys at random on a typewriter keyboard for an infinite amount of time will almost surely type a given text, such as the complete works of William Shakespeare.[1]



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# Model based testing

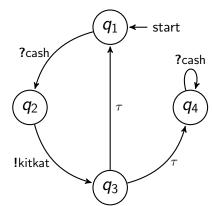
#### Idea

- 1. Create Specification
- 2. Derive test cases
- 3. Test against software
- 4. If all tests succeed: Unit under test conforms

#### Pros and cons

- + Minimizes human error
- + Test cases are derived automatically
  - Evolving topic
  - Complicated

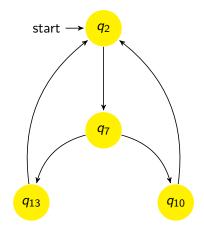
Figure: Candy machine specification



# Model checking

```
main = do
     putStrLn $
 3
          "What is the the"
4
       ++ "answer to life"
5
       ++ "the universe"
6
7
       ++ "and everything?"
     answer <- getLine
8
     case answer of
       "42" ->
10
         putStrLn
11
            "You're right"
12
13
         putStrLn
14
            "Nope"
15
     main
```

Figure: Simple transition system



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Verifying average soft-	Real world TS	thousands of states
ware		

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Verifying average soft-	Real world TS	thousands of states
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Each state depends on the variables of the Programm	Real world programs have thousands of vari- ables	dimension of new TS $\approx 1000^{1000}$

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Time complexety of model checking algorithm is NP-hard	$O(2^{TS})$ computation steps	$pprox 2^{1000^{1000}} pprox 10^{10^{3000}} cumputationsteps$

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Number of atoms in the entire observable universe		$pprox 10^{80}$

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# Which approaches do software companies use to test software





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#### References



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Cambridge University.

Cambridge university study states software bugs cost economy \$312 billion per year, 2013.

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## That's it: Questions?

