5.1 Sampling Process

5.3 Ruse-Position Modulation

5.5 Quantization froces

5.2 Pulse-Amplitude Modulation (PAM)

· Aperture Effect and its Equalization

· Instantaneously (ideal) sampled signal : gs(+) = = g(nTs) S(+-nTs)

· PDM (Puke-duration modulation) - this method is wasteful of power.

accordance with the message signal.

Fulse-Amplitude Modulomory (1/11), f(t) = f(t) = f(t), f(t

transmit an analog information - bearing signal Equalizer: decreasing the in-band loss of the reconstruction filter as the frequency

increases, the amplitude response of the equalizar  $\frac{1}{|H(f)|} = \frac{1}{|T\sin(fT)|} = \frac{\sqrt{\pi} f}{\sin(\pi f T)}$ 

into a discrete amplitude vints) taken from a finite set of possible levels.

TAperture effect: the distortion caused by the use of pulse-amplitude modulation to

· PPM: The position of a pulse relative to its unmodulated time of occurrence is varied in

· Amplitude quantization : The process of transforming the sample m(nTs) of m(t) at time t=nTs

· Partition Cell It: {m = < m \in mix+19, K=1.2....L, mx: Jecision level or Jesision threshold.

which is accomplished by representing the signal in discrebe from in the and amplitual-

VK: representation land or reconstruction level. VK is allowed to each partition cell. 5.6 Pulse-Code Modulation (PCM): Message signal is represented by a sequence of cooled pulses,

SCH= Ig (f-nts-kpm(nts)), get)=0, H1>(T5/2)-kplm(t)lmax, tplm(t)lmax < (Ts/2)

 $\Sigma g(nT_s) f(t-nT_s) \iff f_s \Sigma G(f-nf_s) = \Sigma g(nT_s) \exp(-j2\pi nT_s f) = G_s(f)$ • Sampling Theorem 7 A discrete—time Fourier transform of the sequence:  $G_S(f) = \sum g(\frac{n}{2w}) \exp(-\frac{3 \sin f}{w})$ For a strictly band—limited signal  $G_S(f) = f_SG(f) + f_S \sum G(f) - \inf_{w} \int_{S} G(f) = \int_{S} G(f) + \int_{S} G(f)$ 

:  $G(f) = \frac{1}{2w}G_s(f)(-wcf< w)$ :  $G(f) = \frac{1}{2w}\sum_{\sigma} \left(\frac{n}{2w}\right)\exp\left(-\frac{3\pi nf}{w}\right)(-w< f< w)$ 

I g (u Ts) S (+-n Ts)

Zg(nTs)e-j2nnTsf-fs ZGG-nf