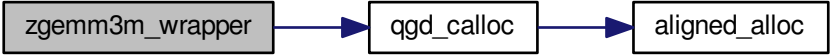


zgemm3m_wrapper



```
graph LR; A[zgemm3m_wrapper] --> B[qgd_calloc]; B --> C[aligned_alloc];
```

qgd_calloc

aligned_alloc