## **COMMAND ROSTER**

NAME	MODEL TYPE	WARGEAR	EXP	SPECIALISM/ABILITIES	DEMEANOUR	PTS
	Kroot Carnivore	Kroot rifle (melee), Kroot rifle (shooting),		Leader,		6
	Kroot Hound	Ripping fangs,		Scout, Voracious Predator,		6
Option 1	Krootox Rider	Kroot gun, Krootox fists,		Heavy, Agile Brute,		27
	Kroot Carnivore	Kroot rifle (melee), Kroot rifle (shooting),		Zealot,		6
	Kroot Carnivore	Kroot rifle (melee), Kroot rifle (shooting),				6
	Kroot Carnivore	Kroot rifle (melee), Kroot rifle (shooting),				6
	Kroot Carnivore	Kroot rifle (melee), Kroot rifle (shooting),				6
	Kroot Carnivore	Kroot rifle (melee), Kroot rifle (shooting),				6
	Kroot Carnivore	Kroot rifle (melee), Kroot rifle (shooting),				6
	Kroot Carnivore	Kroot rifle (melee), Kroot rifle (shooting),				6
	Kroot Carnivore	Kroot rifle (melee), Kroot rifle (shooting),				6
	Kroot Carnivore	Kroot rifle (melee), Kroot rifle (shooting),				6
	Kroot Carnivore	Kroot rifle (melee), Kroot rifle (shooting),				6
	Kroot Carnivore	Kroot rifle (melee), Kroot rifle (shooting),				6
	Kroot Carnivore	Kroot rifle (melee), Kroot rifle (shooting),				6
	Kroot Carnivore	Kroot rifle (melee), Kroot rifle (shooting),				6
	Kroot Carnivore	Kroot rifle (melee), Kroot rifle (shooting),				6

Option 2 Krootox Rider Kroot gun,
Krootox fists,
Combat, Agile Brute,
27

NAME	M	WS	BS	S	Т	W	A	LD	SV	Poin MA)
Kroot Carnivore	7"	3+	4+	3	3	1	1	6	6+	WIA/
WEAPON	RANGE	TYF	PE	S	AP		D	Al	BILITIES	
Kroot rifle (melee)	Melee	Mel	lee	+1	0		1		-	
Kroot rifle (shooting)	24"	Rap Fire		4	0		1		-	
PECIALISM:	LEADE	R								
Resourceful	a	ddition	al Con	nmand P	oint at th	ne begir	nning o	shaken, y	le round	
Experience: □□			□ Fl	esh Wou	ınds: □□	□ Coı	nvalesce	ence: 🗆 🗎	New Re	cruit: [
									6	Poin
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Kroot Hound	12"	3+	-	3	3	1	2	5	6+	4
WEAPON	RANGE	TYF	PE	S	AP		D	Al	BILITIES	
Ripping fangs	Melee	Mel	lee	User	-1		1		-	
ABILITIES:										
	Add 1	to hit ro	olls for		made by any flesh			t target a	model th	at has
Voracious Predator SPECIALISM:	Add 1		olls for		•			t target a :	model th	at has
Predator					•	wound	ls.		model th	at has
Predator  SPECIALISM: Swift	SCOUT	Ţ	You	can re-ro	any flesh oll Advan	wound	ls. for this			
Predator  SPECIALISM:  Swift  Experience:	SCOUT	Ţ	You	can re-ro	any flesh oll Advan	wound	ls. for this	model.	New Re	cruit: [
Predator  SPECIALISM: Swift  Experience:   Option 1	SCOUT	Ţ	You	can re-ro	any flesh oll Advan	wound	ls. for this	model.	New Re	cruit: [ <b>Poin</b>
Predator SPECIALISM:	SCOUT	「 □□□□	You □ Fl	can re-ro	any flesh oll Advan ands: □□	wound ce rolls Con	for this	model. ence: □ `	New Re	
Predator  SPECIALISM: Swift  Experience: □□  Option 1  NAME  Krootox  Rider	SCOUT	WS 3+	You Fl	can re-ro esh Wou	any flesh  bll Advan  nds:   T	wound ce rolls Con W	for this	LD	New Re  27  SV	Point MAX
Predator  SPECIALISM: Swift  Experience:   Option 1  NAME  Krootox  Rider  WEAPON	SCOUT  M  7"	WS 3+	You Fl  BS  4+  PE  bid	can re-roesh Wou	any flesh  bll Advan  nds:   T  5	wound ce rolls Con W	for this nivalesco	LD	New Re- 27 SV 6+	Poin MA)
Predator  SPECIALISM: Swift  Experience: □□  Option 1  NAME  Krootox	SCOUT  M  7"  RANGE	WS 3+ TYP	You FI  BS  4+  PE  oid  1	can re-roesh Wou	any flesh  all Advan  ands:   T  5  AP	wound ce rolls Con W 4	for this nivalesco	LD	New Re- 27 SV 6+	Point MAX
Predator SPECIALISM: Swift Experience:  Dption 1 NAME Krootox Rider WEAPON Kroot gun	SCOUT  M  7"  RANGE  48"	WS 3+ TYF Rap Fire	You FI  BS  4+  Sid e 1	can re-roesh Wou	any flesh  oll Advan  nds:   T  5  AP  -1	wound ce rolls Con W 4	A 2 D	LD	New Re- 27 SV 6+	Point MAX
Predator  SPECIALISM: Swift  Experience: □□  Dption 1  NAME  Krootox Rider  WEAPON  Kroot gun  Krootox fists	SCOUT  M  7"  RANGE  48"  Melee	WS 3+ TYP Rap Fire	You FI  BS  4+  PE  oid  1 leee	can re-roesh Wou	any flesh  oll Advan  nds:   T  5  AP  -1  0	wound ce rolls Con W 4	A 2 D 03 2	LD  6  Al	New Re  27  SV  6+  BILITIES	Poin MA)

weapon after Advancing.

Experience:  $\square$   $\square$   $\square$   $\square$   $\square$   $\square$   $\square$   $\square$  Flesh Wounds:  $\square$   $\square$  Convalescence:  $\square$  New Recruit:  $\square$ 

										Points
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Kroot Carnivore	7"	3+	4+	3	3	1	1	6	6+	-
WEAPON	RANG	E <b>T</b> \	/PE	S	AP		D	A	BILITIES	3
Kroot rifle (melee)	Melee	M	elee	+1	0		1			
Kroot rifle (shooting)	24"		ipid re 1	4	0		1		·	
SPECIALISM:	ZEALO	T								
Frenzied	You c	an add	1 to thi		Attacks l in whicl		-	haracteri	stics in a	battle
Experience: □□			□□ Fl	esh Wou	nds: □□	□ Cor	nvalesco	ence: 🗆	New Re	cruit: □
									6	Points
NAME	М	WS	BS	S	T	W	A	LD	SV	MAX
Kroot Carnivore	7"	3+	4+	3	3	1	1	6	6+	-
WEAPON	RANG	E <b>T</b> \	/PE	S	AP		D	A	BILITIES	3
Kroot rifle (melee)	Melee	M	elee	+1	0		1		-	

NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Kroot Carnivore	7"	3+	4+	3	3	1	1	6	6+	•
WEAPON	RANG	E TY	/PE	S	AP		D	AE	BILITIES	3
Kroot rifle (melee)	Mele	e M	elee	+1	0		1			
Kroot rifle (shooting)	24"		ipid re 1	4	0		1		-	
Experience: □□			□□ F	lesh Wou	nds: □□[	Cor	valesc	ence: 🗆 1	New Re	cruit: 🗆

									6	Points
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Kroot Carnivore	7"	3+	4+	3	3	1	1	6	6+	-
WEAPON	RANGE	TY	PE	S	AP		D	AE	BILITIES	
Kroot rifle (melee)	Melee	Me	lee	+1	0		1		-	
Kroot rifle (shooting)	24"	Rap Fire		4	0		1		-	
Experience: □□			□ Fle	esh Wou	nds: □□	□ Cor	nvalesc	ence: 🗆 1	New Re	cruit: 🗆

xperience: [ J⊔⊔⊔⊔□□□ Flesh Wounds: □ Convalescence: □ New Recruit:

								6	Points
NAME	M	WS B	s s	T	W	A	LD	SV	MAX
Kroot Carnivore	7"	3+ 4	+ 3	3	1	1	6	6+	-
WEAPON	RANGE	TYPE	S	AP		D	A	BILITIES	}
Kroot rifle (melee)	Melee	Melee	+1	0		1			
Kroot rifle (shooting)	24"	Rapid Fire 1	4	0	:	1		-	
Experience: □□			Flesh Wou	nds: □□[	Cor	valesc	ence: 🗆 🛚	New Re	ruit: 🗆

									6	Point
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Kroot Carnivore	7"	3+	4+	3	3	1	1	6	6+	-
WEAPON	RANGE	T\	/PE	S	AP	ı	D	Al	BILITIES	3
Kroot rifle (melee)	Melee	М	elee	+1	0		1		-	
Kroot rifle (shooting)	24"		ipid re 1	4	0		1		-	
Experience: □□	10000		□□ Fl	esh Wou	ınds: □□[	□ Cor	ıvalesce	nce: □ ]	New Re	cruit: □
									6	Point
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Kroot Carnivore	7"	3+	4+	3	3	1	1	6	6+	-
WEAPON	RANGE	T)	/PE	S	AP		D	Al	BILITIES	3
Kroot rifle (melee)	Melee	М	elee	+1	0		1		-	
Kroot rifle (shooting)	24"		ipid re 1	4	0		1		-	
Experience: □□			□□ Fl	esh Wou	ınds: □□[	□ Cor	ivalesce	nce: 🗆 🗋	New Re	cruit: □
									6	Point
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Kroot	7"	3+	4+	3	3	1	1	6	6+	-
Carnivore				S	AP		D	AI	BILITIES	3
	RANGE		/PE	3						
Carnivore	Melee		<b>(PE</b> elee	+1	0		1		-	

									6	Points
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Kroot Carnivore	7"	3+	4+	3	3	1	1	6	6+	-
WEAPON	RANGE	TY	PE	S	AP		D	AE	BILITIES	
Kroot rifle (melee)	Melee	Mo	elee	+1	0		1		-	
Kroot rifle (shooting)	24"		pid re 1	4	0		1		-	
Experience: □□			□□ Fl	esh Wou	nds: □□[	Cor	nvalesce	nce: □ 1	New Re	cruit: 🗆

									6	Points
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Kroot Carnivore	7"	3+	4+	3	3	1	1	6	6+	,
WEAPON	RANGI	E TY	/PE	S	AP		D	Al	BILITIES	
Kroot rifle (melee)	Melee	M	elee	+1	0		1		-	
Kroot rifle (shooting)	24"		ipid re 1	4	0		1		-	
Experience: $\Box\Box$			□□ Fl	esh Wou	nds: □□I	□ Cor	ıvalesc	ence: 🗆 🗋		eruit:   Points
NAME	M	WS	BS	S	T	W	A	LD	SV	
Kroot										MAX
Carnivore	7"	3+	4+	3	3	1	1	6	6+	MAX
Carnivore WEAPON	7" RANGI		4+ /PE	<b>S</b>	3 AP		1 D		6+ BILITIES	-
		E TY								-

									6	Points
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Kroot Carnivore	7"	3+	4+	3	3	1	1	6	6+	-
WEAPON	RANGE	E TY	PE	S	AP		D	AE	BILITIES	
Kroot rifle (melee)	Melee	Me	elee	+1	0		1		-	
Kroot rifle (shooting)	24"		pid e 1	4	0		1		-	
Experience:			ı F	lesh Wou	nds∙ □□□	Cor	nvalesco	ence·□ Ì	New Re	cruit: 🗆

									6	Points
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Kroot Carnivore	7"	3+	4+	3	3	1	1	6	6+	-
WEAPON	RANGE	TY	PE	S	AP		D	Al	BILITIES	
Kroot rifle (melee)	Melee	Me	elee	+1	0		1		-	
Kroot rifle (shooting)	24"	Ra <sub>j</sub> Fir	_	4	0		1			
Experience: □□			□ Fl	esh Wou	nds: □□[	Cor	ivalesc	ence: 🗆 🗎	New Re	cruit: 🗆

									6	Point
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Kroot Carnivore	7"	3+	4+	3	3	1	1	6	6+	-
WEAPON	RANGE	TY	PE	S	AP		D	Al	BILITIES	3
Kroot rifle (melee)	Melee	M	elee	+1	0		1		-	
Kroot rifle (shooting)	24"		pid e 1	4	0		1		-	
Experience: $\Box\Box$			□□ Fl	esh Wou	nds: □□I	□ Co	nvalesc	ence: 🗆 🗋		cruit: [  Point
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Kroot Carnivore	7"	3+	4+	3	3	1	1	6	6+	-
WEAPON	RANGE	TY	'PE	S	AP		D	Al	BILITIES	3
Kroot rifle	Melee	M					- 1			
(melee)	Meice	M	elee	+1	0		1		-	
Kroot rifle	24"	Ra	pid re 1	+1	0		1		-	
Kroot rifle	24"	Ra Fii	pid e 1	4	0	□ Co	1	ence: □ ː	- New Re	cruit: □
Kroot rifle (shooting) Experience: □□	24"	Ra Fii	pid e 1	4	0	Co	1	ence: □ ː		cruit: [
Kroot rifle (shooting) Experience: □□ Option 2	24"	Ra Fii	pid e 1	4	0	□ Co	1	ence: □ ∶		
Kroot rifle (shooting)  Experience:   Option 2  NAME  Krootox	24"	Ra Fii	pid re 1 □□ Fl	4 esh Wou	0 nds: □□		1 nvalesc		27	Point
Kroot rifle (shooting) Experience:   Option 2  NAME  Krootox Rider	24"	Ra Fin WS	pid re 1	4 esh Wou	0 nds: □□□	W	1 nvalesc	LD 6	27 SV	Point MAX 1
(melee) Kroot rifle (shooting) Experience: □□ Option 2 NAME Krootox Rider WEAPON Kroot gun	24" M 7"	Ra Fin WS 3+	pid re 1  BS	4 esh Wou	0 nds: □□□	<b>W 4</b>	1 nvalesc	LD 6	27 SV 6+	Point MAX 1

Add 6" to this model's Move characteristic in the Movement phase in which it

Advances, instead of rolling a dice.

Add 1 to this model's Attacks characteristic.

Experience: 

Flesh Wounds: 

Convalescence: 

New Recruit:

ABILITIES:

Agile Brute

SPECIALISM:

Expert Fighter

**COMBAT**