COMMAND ROSTER

NAME	MODEL TYPE	WARGEAR	EXP	SPECIALISM/ABILITIES	DEMEANOUR	PTS
	Traitor Guardsman Sergeant	Laspistol, Chainsword, Frag grenade,		Leader, Servants of the Abyss,		5
	Traitor Guardsman Gunner	Frag grenade, Flamer,		Demolitions, Servants of the Abyss,		8
	Traitor Guardsman Gunner	Frag grenade, Flamer,		Veteran, Servants of the Abyss,		8
	Negavolt Cultist	Voltageist Field, Electro-goads,		Combat, Fanatical Devotion, Servants of the Abyss,		9
	Rogue Psyker	Laspistol, Chaos stave,		Unrestrained Power, Servants of the Abyss,		20
	Negavolt Cultist	Voltageist Field, Electro-goads,		Fanatical Devotion, Servants of the Abyss,		9
	Negavolt Cultist	Voltageist Field, Electro-goads,		Fanatical Devotion, Servants of the Abyss,		9
	Negavolt Cultist	Voltageist Field, Electro-goads,		Fanatical Devotion, Servants of the Abyss,		9
	Cultist of the Abyss Gunner	Frag grenade, Krak grenade, Grenade launcher, Grenade launcher - Frag, Grenade				8
	Cultist of the Abyss Gunner	Frag grenade, Krak grenade, Heavy stubber,				8
	Chaos Beastman	Laspistol / Autopistol, Melee weapon, Frag grenade,		Savage Charge, Servants of the Abyss,		7
	Chaos Beastman	Laspistol / Autopistol, Melee weapon, Frag grenade,		Savage Charge, Servants of the Abyss,		7
	Black Legionnaire	Boltgun, Frag grenade, Krak grenade, Bolt pistol,		Transhuman Physiology, Death to the False Emperor,		12
	Cultist of the Abyss	Autogun, Frag grenade, Krak grenade,				5

									5	Point		
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX		
Traitor Guardsman Sergeant	6"	4+	4+	3	3	1	2	7	5+	1		
WEAPON	RANG	E T	/PE	S	AP		D	Al	BILITIES			
Laspistol	12"	Pis	tol 1	3	0		1		-			
Chainsword	Mele	e M	elee	User	0		1	fights,	me the lit can mal attac	ake 1 k with		
Frag grenade	6"		enade D6	3	0		1		-			
ABILITIES:												
Servants of the Abyss	You							hilst it is w our kill tea		of a		
SPECIALISM:	LEAD	ER										
Resourceful	A	-						t shaken, y of the battl	-			
Experience: □□[□□ F	lesh Wou	nds: □□	□ Coı	nvalesc	ence: 🗆 🗎	New Re	cruit: 🗆		
									8	Points		
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX		
Traitor												
Guardsman	6"	4+	4+	3	3	1	1	6	5+	2		
Gunner												
WEAPON	RANG	E T	/PE	S	AP		D	ABILITIES				
Frag grenade	6"		enade D6	3	0		1	-				
Flamer	8"		sault D6	4	0		1		is weapo atically l			

You can re-roll failed Nerve tests for this model whilst it is within 6" of a HERETIC ASTARTES model from your kill team.

You can add 1 to this model's wound rolls against targets that are obscured.

Experience:

Flesh Wounds:

Convalescence:

New Recruit:

ABILITIES:Servants of the

SPECIALISM:

Breacher

DEMOLITIONS

Abyss

target.

									8	Point
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Traitor Guardsman Gunner	6"	4+	4+	3	3	1	1	6	5+	2
WEAPON	RANG	E TY	/PE	S	AP		D	A	BILITIES	S
Frag grenade	6"		nade D6	3	0		1		-	
Flamer	8"		sault D6	4	0		1		is weapo atically l target.	
ABILITIES:										
Servants of the Abyss	You			ed Nerve IC AST						of a
	VETE This r		gnores p	oenalties 1	to its Lea	dership	charac	teristic a	nd Nerv	e tests.
	This	nodel i								
Grizzled Experience: □□	This r	model i	⊐□ Fl	esh Wou	nds: □□	□ Cor	nvalesco	ence: □	New Re	cruit: [
Grizzled Experience: □□□ NAME Negavolt	This	nodel i							New Re	cruit: [
Grizzled Experience: □□□ NAME Negavolt Cultist	This r	ws 3+	□□ Fl	esh Wou	nds: □□□	Con W	nvalesco A	LD 8	New Re	Point
Grizzled Experience: □□□ NAME Negavolt Cultist WEAPON Voltageist	M 6" RANG	WS 3+ E TY model h	BS 4+ /PE	S 3 S invulner odels wit	T 3 AP able save	W 1 After to d roll a	A 3 Chis mo	LD 8	New Res	Point MAX
Serizzled Experience: □□□ NAME Negavolt Cultist WEAPON Voltageist Field	M 6" RANG	WS 3+ E Ty model I of the t	BS 4+ /PE	S 3 S invulner odels wit	T 3 AP able save. hin 1" an	Cor W 1 . After t d roll a	A 3 Chis mo D6. O und.	LD 8	New Res 9 SV 6+ BILITIES harged, 6 target no	Point MAX S choose nodel + made
SPECIALISM: Grizzled Experience: NAME Negavolt Cultist WEAPON Voltageist Field Electro-goads ABILITIES:	M 6" RANG This i	WS 3+ E Ty model I of the t	BS 4+ /PE nas a 5+ carget m	s invulner odels with suff	T 3 AP able save. hin 1" an fers 1 mo	Cor W 1 . After t d roll a	A 3 Chis mo D6. O und.	LD 8 Aldel has class 6 that	New Res 9 SV 6+ BILITIES charged, or target in roll of 66 weapon	Point MAX S choose nodel + made

that wound.

You can re-roll failed Nerve tests for this model whilst it is within 6" of a

 $HERETIC\ ASTARTES\ model\ from\ your\ kill\ team.$

Add 1 to this model's Attacks characteristic.

Experience:

Flesh Wounds:

Convalescence:

New Recruit:

Devotion
Servants of the

Abyss

SPECIALISM:

Expert Fighter

COMBAT

									20	Points
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Rogue Psyker	6"	4+	4+	3	3	4	2	8	5+	-
WEAPON	RANGE	E T \	YPE	S	AP		D	Al	BILITIES	
Laspistol	12"	Pis	tol 1	3	0		1		-	
Chaos stave	Melee	M	elee	User	-1	Ι)3		-	
ABILITIES:										
Unrestrained Power			nis mod	dice rolls el suffers ouble, no	Perils of	the Wa	rp on ar	ny Psych		
Servants of the Abyss	You			led Nerve IC ASTA						of a
PSYKER:	MANI	FEST 1	1 DEN	Y 1						
Psybolt Experience:	within result o	n 18" of f the P	f and vis	harge valuable to the est was 1	e psyker 1+, the ta	suffers arget su	1 morta ffers D3	l wound mortal	(pg 33). wounds	If the instead.
•									0	D.:
NAME	M	WS	BS	S	T	W	A	LD	SV	Points MAX
Negavolt Cultist	6"	3+	4+	3	3	1	3	8	6+	MIAA
WEAPON	RANGE	T Y	YPE	S	AP		D	Al	BILITIES	

									9	Points
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Negavolt Cultist	6"	3+	4+	3	3	1	3	8	6+	-
WEAPON	RANGE	T۱	/PE	S	AP		D	Al	BILITIES	
Voltageist Field				odels wit		id roll a	D6. O	odel has ch n a 6 that	0	
Electro-goads	Melee	M	elee	+2	0		1	Each hit with this		
ABILITIES:										
Fanatical Devotion	Each tir	ne this	model	loses a we	ound, ro	-	on a 5-	+ the mod	el does r	not lose
Servants of the Abyss	You							nilst it is w our kill tea		of a
Experience: □□			□□ F	lesh Wou	nds: □□	□ Coi	nvalesc	ence: 🗆 🗎	New Re	cruit: 🗆

									9	Point
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Negavolt Cultist	6"	3+	4+	3	3	1	3	8	6+	-
WEAPON	RANGE	T۱	/PE	S	AP		D	Al	BILITIES	S
Voltageist Field				odels wit		id roll a	D6. C	odel has cl In a 6 that	0	
Electro-goads	Melee	М	elee	+2	0		1	Each hit with this		
ABILITIES:										
Fanatical Devotion	Each tin	ne this	model	loses a wo	ound, rol		on a 5	+ the mod	lel does	not lose
Servants of the Abyss	You							hilst it is w our kill tea		of a
Experience:			□□ Fl	esh Wou	nds: □□	□ Cor	nvalesc	ence: 🗆 🗎	New Re	cruit: □
									9	Point
NAME	М	WS	BS	S	Т	W	A	LD	SV	MAX

									9	Points	
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX	
Negavolt Cultist	6"	3+	4+	3	3	1	3	8	6+	,	
WEAPON	RANGE	T)	/PE	S	AP		D	AE	BILITIES	3	
Voltageist Field				odels wit		id roll a	D6. O	odel has ch n a 6 that	·		
Electro-goads	Melee	М	elee	+2	0		1	Each hit			
ABILITIES:											
Fanatical Devotion	Each tir	ne this	model	loses a we			on a 5-	+ the mod	el does r	not lose	
Servants of the Abyss	You	that wound. You can re-roll failed Nerve tests for this model whilst it is within 6" of a HERETIC ASTARTES model from your kill team.									
Experience:			□ F	lesh Wou	nds: □□	□ Coi	rvalesc	ence: 🗆 🛚	New Re	cruit: 🗆	

								8 Poir			
NAME	М	WS	BS	S	T	W	A	LD	SV	MAX	
Cultist of the Abyss Gunner	6"	4+	4+	3	3	1	1	6	6+	2	
WEAPON	RANG	E TY	PE	S	AP		D	Al	BILITIES		
Frag grenade	6"		nade 06	3	0		1		-		
Krak grenade	6"		nade 1	6	-1	Ι)3		-		
Grenade launcher	-		-	÷	-		-	When att weapon the pr		one of	
Grenade launcher - Frag	24"		ault 06	3	0		1		-		
Grenade launcher - Krak	24"		ault 1	6	-1	Ι)3		-		

							8 Points				
NAME	M	WS B	s s	T	W	A	LD	MAX			
Cultist of the Abyss Gunner	6"	4+ 4	+ 3	3	1	1	6	6+	2		
WEAPON	RANGE	TYPE	S	AP		D	AE	SILITIES	;		
Frag grenade	6"	Grenado D6	3	0		1		-			
Krak grenade	6"	Grenado	6	-1	Ε	03		-			
Heavy stubber	36"	Heavy 3	4	0		1		-			
Experience: □□I			Flesh Wou	nds: □□[Cor	valesce	ence: 🗆 🛚 1	New Red	cruit: 🗆		

		1110			_					Point
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Chaos Beastman	6"	3+	4+	4	4	1	1	6	5+	-
WEAPON	RANGE	T۱	/PE	S	AP		D	Al	BILITIES	S
Laspistol / Autopistol	12"	Pis	tol 1	3	0		1		-	
Melee weapon	Melee	М	elee	User	0		1	fights,	me the l it can m nal attac s weapo	ake 1 k with
Frag grenade	6"		nade 06	3	0		1		-	
ABILITIES:										
Savage Charge	Add	1 to th	e Strer	ngth and A				of this mo	del in a l	oattle
Servants of the Abyss	You	round in which it charges. You can re-roll failed Nerve tests for this model whilst it is within 6" of a HERETIC ASTARTES model from your kill team.								
Experience:	<mark>-</mark> 0000		□□ I	Flesh Wou	nds: □□	□ Co	nvalesc	ence: 🗆 🗎	New Re	cruit: □

									7	Points	
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX	
Chaos Beastman	6"	3+	4+	4	4	1	1	6	5+	-	
WEAPON	RANG	E TY	PE	S	AP		D	Al	BILITIES	3	
Laspistol / Autopistol	12"	Pis	tol 1	3	0		1		-		
Melee weapon	Melee	e M	elee	User	0		1	fights,	me the b it can m nal attacl s weapon	ake 1 k with	
Frag grenade	6"		nade 06	3	0		1		-		
ABILITIES:											
Savage Charge	Add	l 1 to th	e Strer	~	attacks ch ad in whi			of this moo	del in a b	attle	
Servants of the Abyss	You							hilst it is within 6" of a			
Experience: □□			□□ F	Flesh Wou	nds: □□	Co	nvaleso	cence: 🗆 🗎	New Re	cruit: 🗆	

									Points	
NAME	М	WS	BS	S	T	W	A	LD	SV	MAX
Black Legionnaire	6"	3+	3+	4	4	1	1	7	3+	-
WEAPON	RANGI	E T1	/PE	S	AP		D	Al	BILITIES	3
Boltgun	24"		ipid re 1	4	0		1			
Frag grenade	6"		nade 06	3	0		1		-	
Krak grenade	6"		nade 1	6	-1	I)3		-	
Bolt pistol	12"	Pis	tol 1	4	0		1		-	
ABILITIES:										
Transhuman Physiology	Ignore t	he pen	alty to	this mode	el's hit rol	lls from	one fle	sh woun	d it has s	suffered.
If a model with this ability makes an attack in the Fight phase which targets an Death to the False Emperor Imperium model, each time you roll a hit roll of 6+ you may make an additional attack with the same weapon against the same target. These attacks cannot themselves generate any further attacks.										
Experience: Flesh Wounds: Convalescence: New Recruit:										

							5 Points			
NAME	M	WS B	s s	T	W	A	LD	SV	MAX	
Cultist of the Abyss	6"	4+ 4	+ 3	3	1	1	6	6+	-	
WEAPON	RANGE TYPE		S	AP		D		ABILITIES		
Autogun	24"	Rapid Fire 1	3	0		1	-			
Frag grenade	6"	Grenad D6	e 3	0		1	r			
Krak grenade	6"	Grenad	e 6	-1	Ε)3	-			
Experience: Flesh Wounds: Convalescence:							ence: 🗆]	New Red	cruit: 🗆	