COMMAND ROSTER

PLAYER NAME		RESOURCI	ES	CURRENT KILL TEAM FORCE	289 Points
FACTION	Thousand Sons	Intelligence	8	CURRENT KILL TEAM'S NAME	
MISSION		Materiel	8		
BACKGROUND		Morale	8		
SQUAD QUIRK		Territory	8		

NAME	MODEL TYPE	WARGEAR	EXP	SPECIALISM/ABILITIES	DEMEANOUR	PTS
	Twistbray	Tzaangor blades,		Leader, Aura of Dark Glory,		8
	Aspiring Sorcerer	Force stave, Warpflame pistol,		Veteran, Death to the False Emperor, Favoured of Tzeentch, Transhuman Physiology,		18
	Rubric Marine Gunner	Soulreaper Cannon,		Demolitions, Death to the False Emperor, All is Dust, Favoured of Tzeentch,		20
	Tzaangor	Tzaangor blades,		Combat, Aura of Dark Glory,		7
	Tzaangor	Tzaangor blades, Brayhorn,		Comms, Aura of Dark Glory,		10
	Tzaangor	Tzaangor blades,		Zealot, Aura of Dark Glory,		7
	Scarab Occult Gunner	Power sword, Heavy warpflamer, Hellfyre missile rack,		Death to the False Emperor, All is Dust, Terminator Armour,		37
	Scarab Occult Sorcerer	Force stave, Inferno combi- bolter,		Death to the False Emperor, Terminator Armour, Transhuman Physiology,		38
	Scarab Occult Terminator	Inferno combi- bolter, Power sword, Hellfyre missile rack,		Death to the False Emperor, All is Dust, Terminator Armour,		36
	Rubric Marine	Inferno Boltgun,		Death to the False Emperor, All is Dust, Favoured of Tzeentch,		16
	Rubric Marine	Inferno Boltgun,		Death to the False Emperor, All is Dust, Favoured of Tzeentch,		16
	Rubric Marine	Icon of Flame, Warpflamer,		Death to the False Emperor, All is Dust, Favoured of Tzeentch,		21
	Rubric Marine	Warpflamer,		Demolitions, Death to the False Emperor, All is Dust, Favoured of Tzeentch,		20
	Tzaangor	Tzaangor blades,		Aura of Dark Glory,		7
	Tzaangor	Tzaangor blades,		Aura of Dark Glory,		7

Tzaangor	Tzaangor blades,	Aura of Dark Glory,	7
Tzaangor	Tzaangor blades,	Aura of Dark Glory,	7
Tzaangor	Tzaangor blades,	Aura of Dark Glory,	7

								8	Point
NAME	M	WS B	s s	Ţ	W	A	LD	SV	MAX
Twistbray	6"	3+ 4-	+ 4	4	1	2	7	6+	1
WEAPON	RANGE	TYPE	S	AP		D	Al	BILITIES	S
Tzaangor blades	Melee	Melee	User	-1		1	fights,	ime the l it can m nal attac s weapo	ake 1 k with
ABILITIES:									
Aura of Dark Glory			This mode	el has a 5-	⊦ invulr	nerable	e save.		
SPECIALISM:	LEADE	R							
Resourceful		_	model is or						
Experience: □□			Command F Flesh Wou		U	U			
Experience.			Tiesii woo	inas. 🗆 🗆		raicsc	erice.		
MANE		we b		-	w				Poin
NAME	M	WS B	S S	Ī	W	A	LD	SV	MAX
Aspiring Sorcerer	6"	3+ 3-	+ 4	4	1	2	8	3+	1
WEAPON	RANGE	TYPE	S	AP	ا	D	Al	BILITIES	S
Force stave	Melee	Melee	+2	-1	Ι)3		-	
Warpflame pistol	6"	Pistol D6	3	-2		1	autom	is weapo atically l target.	
ABILITIES:									
Death to the False Emperor	IMPI	ERIUM m al attack v	is ability ma nodel, each t with the sam	ime you i ne weapoi	roll a hi n agains	t roll o	f 6+ you 1 ame targe	may mal t. These	ce an
		car	not themse	ives gene	rate any	furth			
Favoured of Tzeentch		Can	This mode						
	Ignore th			el has a 5-	⊦ invulr	nerable	e save.		uffered
Tzeentch Transhuman Physiology			This mode	el has a 5-	⊦ invulr	nerable	e save.		suffered
Tzeentch Transhuman Physiology PSYKER:	MANIF Psybolt within	e penalty (EST DEI has a war 18" of and	This mode	el has a 5- el's hit rol lue of 5. I ne psyker	invulr lls from f manif suffers	one fleested, a	esh wound the closest	d it has s t enemy l (pg 33)	model . If the
Tzeentch Transhuman Physiology PSYKER: Psybolt	MANIF Psybolt within	e penalty t EST DEI has a war 18" of and the Psychi	This mode to this mode NY p charge val visible to th	el has a 5- el's hit rol lue of 5. I ne psyker	invulr lls from f manif suffers	one fleested, a	esh wound the closest	d it has s t enemy l (pg 33)	model . If the
Tzeentch Transhuman	Psybolic within result of VETERA	e penalty t EST DEI has a war 18" of and the Psychi	This mode to this mode NY p charge val visible to th	el has a 5- el's hit rol lue of 5. I ne psyker 1+, the ta	t invulr ls from f manif suffers urget suf	one flowested, the more flowested and the mor	esh wound the closest tal wound 3 mortal v	d it has s t enemy l (pg 33) wounds	model . If the instead

									20	Points
NAME	M	WS	BS	S	Ţ	W	A	LD	SV	MAX
Rubric Marine Gunner	5"	3+	3+	4	4	1	1	7	3+	1
WEAPON	RANGI	E T\	/PE	S	AP		D	AE	BILITIES	
Soulreaper Cannon	24"	Hea	avy 4	5	-3		1		-	
ABILITIES:										
Death to the False Emperor	IMI	PERIU	M mode ack with	el, each t n the sam	kes an att ime you ie weapoi lves gene	roll a hi n agains	t roll of st the sar	6+ you n	nay mak	e an
All is Dust	of 1. I	n addit	tion, the	-1 modi	s model i fier to hi bric Mari	t rolls fo	or movir	ng and sh	ooting l	Heavy
Favoured of Tzeentch			T	his mode	el has a 5-	+ invulr	nerable s	ave.		
SPECIALISM:	DEMO	LITI0	NS							
Breacher	You	an add	1 to thi	s model'	s wound	rolls ag	ainst tar	gets that	are obsc	ured.
Experience:			□□ Flo	esh Wou	nds: □□	□ Cor	ıvalescei	nce: □]		cruit: Point:
NAME	М	WS	BS	S	T	W	A	LD	SV	MAX
Tzaangor	6"	3+	4+	4	4	1	1	6	6+	-
WEAPON	RANGI	E T\	/PE	S	AP		D	AE	BILITIES	
								Each ti	me the b	earer

									/	Pomus
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Tzaangor	6"	3+	4+	4	4	1	1	6	6+	-
WEAPON	RANGE	T۱	/PE	S	AP		D	Al	BILITIES	3
Tzaangor blades	Melee	М	elee	User	-1		1	fights,	me the b it can m nal attacl s weapon	ake 1 k with
ABILITIES:										
Aura of Dark Glory				This mode	el has a 5+	⊦ invulı	nerable	e save.		
SPECIALISM:	COMB	AT								
Expert Fighter			Ad	d 1 to this	model's .	Attacks	chara	cteristic.		
Experience: □□			□□ I	Flesh Wou	nds: □□	□ Coı	nvalesc	ence: 🗆 1	New Re	cruit: 🗆

				Brayl	horn				10	Point
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Tzaangor	6"	3+	4+	4	4	1	1	6	6+	-
WEAPON	RANGE	E TY	/PE	S	AP)	Al	BILITIES	S
Tzaangor blades	Melee	M	elee	User	-1	1	L	fights, addition	me the l it can m nal attac s weapo	ake 1 k with
Brayhorn	Add 1	to Adv		_	rolls mac lels equip			NGORS v ayhorn.	vithin 6'	of any
ABILITIES:				•		-				
Aura of Dark Glory			T	his mode	el has a 5+	- invuln	erable	save.		
SPECIALISM:	COMN	AS								
Scanner	-			eam with		his mod	lel to s	, when yo hoot, you se.	_	
Scanner Experience: □□	model fi	rom yo	ur kill t	eam with rolls for	nin 6" of t that mo	his mod del in th	lel to s is pha	hoot, you	can add	l 1 to h
Experience: □□	model fi	rom yo	ur kill t	eam with rolls for	nin 6" of t that mo	his mod del in th	lel to s is pha	hoot, you se.	can add	l 1 to h cruit: [
Experience: □□	model fi		ur kill t	eam with rolls for lesh Wou	nin 6" of t that mod	his mod del in th	el to s is pha valesc	hoot, you se. ence: □	can add	l 1 to h
Experience: □□ NAME Tzaangor	model fi	WS 3+	ur kill t	rolls for lesh Wou	nin 6" of to that modulates:	his mod del in th Con	lel to s is pha valesc	hoot, you se.	New Re	cruit: [Point MA)
Scanner Experience: NAME Tzaangor WEAPON Tzaangor blades	model fi	WS 3+	ur kill t	eam with rolls for lesh Wou	in 6" of to that modern that modern that modern that modern that modern that the theta the that the the that the the that the the the that the the the the the the the the the th	his model in the Con	lel to s is pha valesc A 1	LD 6 Al Each ti fights, addition	New Re 7 SV 6+	Point MA) - Searce ake 1 k with
Experience: NAME Tzaangor WEAPON Tzaangor	model fi	WS 3+	□ Fl BS 4+	eam with rolls for lesh Wou	nin 6" of the that model and s: DDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDD	his model in the Con	elel to s is pha valesc A 1	LD 6 Al Each ti fights, addition	New Re 7 SV 6+ BILITIES me the bit can mal attace	Point MAX - Society of the second content o
Experience: NAME Tzaangor WEAPON Tzaangor blades	model fi	WS 3+	BS 4+ /PE	eam with rolls for lesh Would state with Would state with the world state with the w	nin 6" of the that model and s: DDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDD	w 1	A 1	LD 6 AI Each ti fights, addition	New Re 7 SV 6+ BILITIES me the bit can mal attace	Point MA) - Seearer ake 1 k with
Experience: NAME Tzaangor WEAPON Tzaangor blades ABILITIES: Aura of Dark	model fi	WS 3+ E TY	BS 4+ /PE	eam with rolls for lesh Would state with Would state with the world state with the w	in 6" of that model and s: DDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDD	w 1	A 1	LD 6 AI Each ti fights, addition	New Re 7 SV 6+ BILITIES me the bit can mal attace	Point MA) - Seearer ake 1 k with

									37	Point
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Scarab										
Occult	4"	3+	3+	4	4	2	2	8	2+	-
Gunner										
WEAPON	RANGE	TY	/PE	S	AP)	Al	BILITIES	3
Power sword	Melee	M	elee	User	-3		1		-	
Heavy warpflamer	8"		eavy D6	5	-2		1		-	
Hellfyre missile rack	24"	Hea	avy 2	8	-2	D	03		-	
ABILITIES:										
Death to the False Emperor All is Dust	Add 1 to	nal atta o savin ı addit	ack wing canning thro	del, each t th the sam ot themse ws for this ne -1 modi ply to Rul	ne weapo lves gene s model i fier to hi	n agains rate any f the att t rolls fo	t the same further ack has or movin	me targe attacks. a Damaş ng and sl	t. These	attacks cteristic
Terminator				This mode	al bas a S	± invuln	erable (
Armour Experience: □□□									New Re	cruit· [
Armour Experience: □□				Flesh Wou						cruit: [Point
Experience: 🗆 🗆	M	WS								Poin
Experience: NAME Scarab Occult			□□ F	Flesh Wou	ınds: □□	□ Con	ıvalesce	nce: 🗆 🗋	38	
Experience: NAME Scarab Occult Sorcerer	M	WS 3+	BS	Flesh Wou	nds: □□	W 2	avalesce A	LD 9	38 SV	Point MAX
NAME Scarab Occult Sorcerer WEAPON	M 5"	WS 3+	BS 3+	S 4	T 4	Corr	A 2	LD 9	38 \$V 2+	Point MAX
NAME Scarab Occult Sorcerer WEAPON Force stave Inferno	M 5" RANGE	WS 3+ TY Ra	BS 3+	S 4	T 4	2 L	A 2	LD 9	38 \$V 2+	Point MA)
NAME Scarab Occult Sorcerer WEAPON Force stave Inferno combi-bolter	M 5" RANGE Melee	WS 3+ TY Ra	BS 3+ /PE elee	\$ 4 \$ +2	T 4 AP -1	2 L	A 2 D D D D D D D D D D D D D D D D D D	LD 9	38 \$V 2+	Point MA)
NAME Scarab Occult Sorcerer WEAPON Force stave Inferno combi-bolter ABILITIES:	M 5" RANGE Melee 24"	WS 3+ TY Mo Ra Fit	BS 3+ /PE elelee apid moon ack with this a	\$ 4 \$ +2	T 4 AP -1 -2 kes an attime you he weapone	Con W 2 Interpolation and a second a	2 2 3 1 he Fight troll of t the sai	LD 9 Al t phase v 6+ you i me target	38 SV 2+ BILITIES - which tan may mak t. These	Point MA) 1 3
NAME Scarab Occult Sorcerer WEAPON Force stave Inferno combi-bolter ABILITIES:	M 5" RANGE Melee 24"	WS 3+ TY Mo Ra Fit	3+ 3+ M moo cannot ca	S 4 S +2 4 ability maidel, each t th the sam	T 4 AP -1 -2 kes an attime you he weapon lives gene	Con W 2 Introduction against any	A 2 D 3 1 he Fight roll of t the sair further	t phase v 6+ you I me target attacks.	38 SV 2+ BILITIES - which tan may mak t. These	Point MA) 1 3
NAME Scarab Occult Sorcerer WEAPON Force stave Inferno combi-bolter ABILITIES: Death to the False Emperor Terminator Armour Transhuman	M 5" RANGE Melee 24" If a moc IMPI addition	WS 3+ TY Mo Ra Fin	3+ Selection of the se	S 4 S +2 4 ability maidel, each the the sam of themse	T 4 AP -1 -2 kes an attime you he weapool lves geneel has a 5-	Con W 2 Introduction against any against any thin against against any thin against any thin against against against agus agus agus agus agus agus agus agus	A 2 D 3 1 the Fight roll of t the sair further the s	t phase v 6+ you me targer attacks.	38 SV 2+ BILITIES which tan may mak t. These	Poin MAX
NAME Scarab Occult Sorcerer WEAPON Force stave Inferno combi-bolter ABILITIES: Death to the False Emperor	M 5" RANGE Melee 24" If a moc IMPI addition	WS 3+ TY Me Raa Fit	BS 3+ /PE elee elee upid A moo ack win cann	S 4 S +2 4 ability maidel, each the same of themse This model this model this model this model this model	T 4 AP -1 -2 kes an attime you he weapool lves geneel has a 5-	Con W 2 Introduction against any against any thin against against any thin against any thin against against against agus agus agus agus agus agus agus agus	A 2 D 3 1 the Fight roll of t the sair further the s	t phase v 6+ you me targer attacks.	38 SV 2+ BILITIES which tan may mak t. These	Poin MAX

Experience: \square \square \square \square \square \square \square \square Flesh Wounds: \square \square Convalescence: \square New Recruit: \square

Scarab Occult Terminator WEAPON RANGE TYPE S AP D Inferno combi-bolter Power sword Melee Melee User Mellfyre missile rack ABILITIES: If a model with this ability makes an attack in the Fight ph IMPERIUM model, each time you roll a hit roll of 6+ additional attack with the same weapon against the same cannot themselves generate any further att Add 1 to saving throws for this model if the attack has a D of 1. In addition, the -1 modifier to hit rolls for moving a weapons does not apply to Rubric Marine Gunners or Sca Terminator Armour This model has a 5+ invulnerable save NAME M WS BS S T W A Rubric Marine 5" 3+ 3+ 4 4 1 1											
Scarab Occult Terminator WEAPON RANGE TYPE S AP D Inferno combi-bolter Power sword Melee Melee User S 1 Hellfyre missile rack ABILITIES: If a model with this ability makes an attack in the Fight ph IMPERIUM model, each time you roll a hit roll of 6+ additional attack with the same weapon against the same to cannot themselves generate any further att Add 1 to saving throws for this model if the attack has a D of 1. In addition, the -1 modifier to hit rolls for moving a weapons does not apply to Rubric Marine Gunners or Sca Terminator Armour This model has a 5+ invulnerable save Experience: NAME M WS BS S T W A Rubric Marine 5" 3+ 3+ 4 4 4 1 1										36	Point
Occult Terminator 4" 3+ 3+ 4 4 2 2 WEAPON RANGE TYPE S AP D Inferno combi-bolter 24" Rapid Fire 2 4 -2 1 Power sword Melee Melee User -3 1 Hellfyre missile rack 24" Heavy 2 8 -2 D3 ABILITIES: Death to the False Emperor If a model with this ability makes an attack in the Fight phonomistic properties of the same weapon against the same recannot themselves generate any further attack with the same weapon against the same recannot themselves generate any further attack has a D of 1. In addition, the -1 modifier to hit rolls for moving a weapons does not apply to Rubric Marine Gunners or Scate Terminator Armour Terminator Armour This model has a 5+ invulnerable save Experience: Plesh Wounds: Convalescence NAME M WS BS T W A Rubric Marine 5" 3+ 3+ 4 4 1 1	IAME	M	WS	BS	S	Ţ	W	A	LD	SV	MAX
Inferno combi-bolter Power sword Melee Melee User -3 1 Hellfyre anissile rack ABILITIES: If a model with this ability makes an attack in the Fight pherical Imperior additional attack with the same weapon against the same recannot themselves generate any further attack has a Doff 1. In addition, the -1 modifier to hit rolls for moving a weapons does not apply to Rubric Marine Gunners or Scattering This model has a 5+ invulnerable save Scattering The	Occult	4"	3+	3+	4	4	2	2	8	2+	-
Power sword Melee Melee User -3 1 Hellfyre missile rack 24" Heavy 2 8 -2 D3 ABILITIES: Death to the False Emperor IMPERIUM model, each time you roll a hit roll of 6+ additional attack with the same weapon against the same cannot themselves generate any further att of 1. In addition, the -1 modifier to hit rolls for moving a weapons does not apply to Rubric Marine Gunners or Scale Terminator Armour This model has a 5+ invulnerable save NAME M WS BS S T W A Rubric Marine 5" 3+ 3+ 4 4 4 1 1	VEAPON	RANGE	: T\	/PE	S	AP	- 1	D	Al	BILITIES	
Hellfyre missile rack ABILITIES: If a model with this ability makes an attack in the Fight photostal IMPERIUM model, each time you roll a hit roll of 6+ additional attack with the same weapon against the same cannot themselves generate any further attack has a Doft. In addition, the -1 modifier to hit rolls for moving a weapons does not apply to Rubric Marine Gunners or Scatterminator Armour This model has a 5+ invulnerable save September 1 was a Doft 1. In addition to the same weapon against the same weapons does not apply to Rubric Marine Gunners or Scatterminator This model has a 5+ invulnerable save September 2 was a property of the same weapon against the same		24"		-	4	-2		1		-	
missile rack ABILITIES: If a model with this ability makes an attack in the Fight photon IMPERIUM model, each time you roll a hit roll of 6+ additional attack with the same weapon against the same cannot themselves generate any further attack has a Dof 1. In addition, the -1 modifier to hit rolls for moving a weapons does not apply to Rubric Marine Gunners or Scannour Terminator Armour This model has a 5+ invulnerable save Scannour Experience: NAME M WS BS S T W A Rubric Marine 5" 3+ 3+ 4 4 4 1 1	ower sword	Melee	M	elee	User	-3		1		-	
Death to the False Emperor Add 1 to saving throws for this model if the attack has a Doff 1. In addition, the -1 modifier to hit rolls for moving a weapons does not apply to Rubric Marine This model has a 5+ invulnerable save Rubric Marine If a model with this ability makes an attack in the Fight photon in the Fight phot	•	24"	Hea	avy 2	8	-2	Ε	03		-	
Death to the False Emperor Add 1 to saving throws for this model if the attack has a D of 1. In addition, the -1 modifier to hit rolls for moving a weapons does not apply to Rubric Marine This model has a 5+ invulnerable save Experience: NAME M WS BS T W A Rubric Marine IMPERIUM model, each time you roll a hit roll of 6+ addition of 6+ additional attack with the same weapon against the same of the same of the same weapon against the same weapon against the same of the same weapon against the same of the same weapon against the same weapon against the same of the same weapon against the same weapon agai	BILITIES:										
All is Dust of 1. In addition, the -1 modifier to hit rolls for moving a weapons does not apply to Rubric Marine Gunners or Sca Terminator Armour This model has a 5+ invulnerable save Experience: Flesh Wounds: Convalescence NAME M WS BS S T W A Rubric Marine 5" 3+ 3+ 4 4 1 1		IMI	PERIU	M mod ack wit	lel, each t h the sam	ime you ne weapo	roll a hii n agains	t roll of t the sai	6+ you r me target	nay mak	e an
Armour This model has a 5+ invulnerable save Experience: Convalescence NAME M WS BS S T W A Rubric Marine 5" 3+ 3+ 4 4 1 1	All is Dust	of 1. I	n addit	ion, the	e -1 modi	fier to hi	t rolls fo	or movii	ng and sh	ooting l	Heavy
NAME M WS BS S T W A Rubric Marine 5" 3+ 3+ 4 4 1 1				Т	his mode	el has a 5-	+ invulr	nerable s	save.		
Rubric 5" 3+ 3+ 4 4 1 1	Experience: □□			□□ Fl	lesh Wou	ınds: □□	□ Cor	nvalesce	nce: 🗆 🗎	New Re	cruit: 🗆
Rubric 5" 3+ 3+ 4 4 1 1										16	Points
5" 3+ 3+ 4 4 1 1 Marine	IAME	М	WS	BS	S	T	W	A	LD	SV	MAX
WEADON DANCE TYPE C AD D		5"	3+	3+	4	4	1	1	7	3+	-
WLAFON NAMUL TIFE 3 AF D	/EAPON	RANGE	E TY	/PE	S	AP		D	Al	BILITIES	

>									16	Points
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Rubric Marine	5"	3+	3+	4	4	1	1	7	3+	-
WEAPON	RANGE	T	/PE	S	AP		D	Al	BILITIES	3
Inferno Boltgun	24"		ipid re 1	4	-2		1		-	
ABILITIES:										
Death to the False Emperor	IMF	ERIU	M modack with	el, each t	ime you ie weapo	roll a hii n agains	t roll of	nt phase w f 6+ you r ame target er attacks.	nay mak t. These	te an
All is Dust	of 1. I	n addit	tion, the	-1 modi	fier to hi	t rolls fo	or mov	s a Damaş ing and sl r Scarab C	nooting l	Heavy
Favoured of Tzeentch			Т	his mode	el has a 5-	+ invulr	nerable	save.		
Experience: □□			□□ Fl	esh Wou	nds: □□	□ Cor	ivalesc	ence: 🗆 🗎	New Re	cruit: □

									16	Points
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Rubric Marine	5"	3+	3+	4	4	1	1	7	3+	-
WEAPON	RANGE	T	/PE	S	AP		D	Al	BILITIES	3
Inferno Boltgun	24"		ipid re 1	4	-2		1		-	
ABILITIES:										
Death to the False Emperor	IMF additio	PERIU onal att	M mode ack with canno	el, each t the sam t themse	kes an att ime you ne weapon lves gene s model i	roll a hii n agains rate any	t roll of t the sai	6+ you r me target attacks.	nay mak t. These	e an attacks
All is Dust	of 1. I	n addit	tion, the	-1 modi	fier to hi bric Mar	t rolls fo	or movii	ng and sl	nooting l	Heavy
Favoured of Tzeentch			T	his mode	el has a 5-	+ invulr	nerable s	save.		
Experience: 🗆 🗆			□□ Flo	esh Wou	ınds: □□	□ Cor	nvalesce	nce: 🗆 🗋	New Re	cruit: □
									21	Points
NAME	М	WS	BS	S	T	w	Δ	LD	SV	MAX

									21	Points
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Rubric Marine	5"	3+	3+	4	4	1	1	7	3+	
WEAPON	RANG	E TY	PE	S	AP		D	Al	BILITIES	3
Icon of Flame	your k	ill team	equipp	ed with a	ın Icon c	of Flame	. On a	D6 for eac 6 inflict 1 odel being	mortal	wound
Warpflamer	8"		sault D6	4	-2		1	automa	is weapo atically h target.	
ABILITIES:										
Death to the False Emperor	IM	PERIU	M modack with	el, each ti n the sam	ime you : e weapo:	roll a hi n agains	t roll o	ht phase w f 6+ you r ame target er attacks.	nay mak t. These	e an
All is Dust	of 1.	In addit	ion, the	-1 modi	fier to hi	t rolls fo	or mov	s a Damag ring and sh or Scarab C	nooting l	Heavy
Favoured of Tzeentch			Т	his mode	el has a 5-	+ invulr	nerable	e save.		
Experience: □□			□□ Fl	esh Wou	nds: □□	□ Cor	rvalesc	ence: 🗆 🗎	New Re	cruit: □

									20	Point
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Rubric Marine	5"	3+	3+	4	4	1	1	7	3+	-
WEAPON	RANGE	TY	PE	S	AP		D	A	BILITIES	S
Warpflamer	8"		ault 06	4	-2		1		is weapo atically l target.	
ABILITIES:										
Death to the False Emperor	IMP	ERIU	M mod ack wit	ability mal del, each ti the sam ot themsel	ime you 1 1e weapo1	oll a h n again	it roll o	f 6+ you i ame targe	may mak t. These	e an
All is Dust	of 1. In	n addit	ion, th	ws for this e -1 modi ply to Rul	fier to hit	rolls f	or mov	ing and sl	hooting	Heavy
Favoured of Tzeentch			ï	This mode	el has a 5+	- invul	nerable	save.		
PECIALISM:	DEMO	LITIOI	NS							
Breacher	You ca	an add	1 to th	is model's	s wound	rolls aş	gainst ta	rgets that	t are obs	cured.
NAME	M	WS	BS	S	T	W	A	LD	SV	
	M 6"	WS 3+	BS 4+	\$ 4	T 4	W 1	A 1	LD 6		
Tzaangor		3+		+ -				6	SV	MAX
Tzaangor WEAPON Tzaangor	6"	3+ TY	4+	4	4		1	Each ti	SV 6+	MAX - Searer take 1 k with
Tzaangor WEAPON Tzaangor blades	6" RANGE	3+ TY	4+ PE	4 S	4 AP		1 D	Each ti	6+ BILITIES ime the l it can m nal attac	MAX Decarer Dake 1 k with
Tzaangor WEAPON Tzaangor blades ABILITIES: Aura of Dark Glory	6" RANGE Melee	3+ TY Me	4+ PE	4 S User	AP -1	1	1 D	Each ti fights, additio thi	6+ BILITIES time the lit can mal attactis weapon	MAX Decarer take 1 k with
Tzaangor WEAPON Tzaangor blades ABILITIES: Aura of Dark Glory	6" RANGE Melee	3+ TY Me	4+ PE	4 S User	AP -1	1	1 D	Each ti fights, additio thi	6+ BILITIES time the lit can mal attactis weapon	MAX Decarer take 1 k with
Tzaangor WEAPON Tzaangor blades ABILITIES: Aura of Dark Glory Experience: □□	6" RANGE Melee	3+ TY Mo	4+ PE	4 S User This mode	4 AP -1	1 Co	1 Inerable	Each ti fights, additio thi	6+ BILITIES time the let it can ment attack is weapon. New Ree	Dearer Lake 1 k with n. cruit: Point
Tzaangor WEAPON Tzaangor blades ABILITIES: Aura of Dark Glory Experience: □□□	6" RANGE Melee	3+ TY Me	4++ PE ellee T BS	4 S User This mode	4 AP -1 -1 -1 T	1 Co	1 D nerable	Each ti fights, addition this esave.	SV 6+ BILITIES time the latter can mal attact is weapon	MAX Decarer take 1 k with n.
Tzaangor WEAPON Tzaangor blades ABILITIES: Aura of Dark Glory Experience:	6" RANGE Melee	3+ TY Me	4++ PE 1 F BS 4++	4 S User This mode	4 AP -1 -1 -1 -1 -1 -1 -1 -1 -1 -1 -1 -1 -1	1 Co	1 D nerablesconvalesco	Each ti fights, addition this essave.	SV 6+ BILITIES time the length it can manal attack is weapon. New Res 7 SV 6+	MAX Decarer Decarer
NAME Tzaangor WEAPON Tzaangor blades ABILITIES: Aura of Dark Glory Experience: NAME Tzaangor WEAPON Tzaangor blades	6" RANGE Melee	3+ TY Med WS 3+ TY	4++ PE ellee T BS	4 S User This mode	4 AP -1 -1 -1 T	1 Co	1 D nerable	Each tifights, addition this save. Ence: LD 6 A Each tifights, addition this save.	SV 6+ BILITIES time the latter can mal attact is weapon	MAX pearer take 1 k with the max point MAX pearer take 1 k with
Tzaangor WEAPON Tzaangor blades ABILITIES: Aura of Dark Glory Experience: NAME Tzaangor WEAPON Tzaangor	Melee Melee MRANGE	3+ TY Med WS 3+ TY	4+ PE BS 4+	4 S User This mode lesh Wou	4 AP -1 el has a 5+ nds: □□ T 4 AP	1 Co	1 D nerable nvalesc A 1	Each tifights, addition this save. Ence: LD 6 A Each tifights, addition this save.	New Residue the late of the la	MAX pearer take 1 k with the max point MAX pearer take 1 k with
Tzaangor WEAPON Tzaangor blades ABILITIES: Aura of Dark Glory Experience: □□□ NAME Tzaangor WEAPON Tzaangor blades	Melee Melee MRANGE	3+ TY Med WS 3+ TY	4+ PE BS 4+ PE	4 S User This mode lesh Wou	4 AP -1 el has a 5+ nds: □□□ T 4 AP	1 Co W 1	1 D nerable nvalesc A 1 D	Each ti fights, additio thi	New Residue the late of the la	MAX pearer take 1 k with the cruit: Point MAX pearer take 1 k with

									7	Points	
AME	M	WS	BS	S	T	W	A	LD	SV	MAX	
zaangor	6"	3+	4+	4	4	1	1	6	6+	-	
EAPON	RANG	E TY	PE	S	AP)	A	BILITIES	3	
zaangor ades	Mele	Melee Melee		User	-1 1		fights,	Each time the bearer fights, it can make 1 additional attack with this weapon.			
BILITIES:											
ura of Dark lory				Γhis mode	el has a 5+	⊦ invuln	ierab	le save.			
xperience: □□			□□ F	lesh Wou	ınds: □□[□ Con	ıvales	cence: 🗆	New Re	cruit: □	
									7	Points	
AME	M	WS	BS	S	T	W	A	LD	SV	MAX	
zaangor	6"	3+	4+	4	4	1	1	6	6+	-	
EAPON	RANG	E T	PE	S	AP)	A	BILITIES	3	
zaangor ades	Melee Melee		User	-1	. 1		Each time the bearer fights, it can make 1 additional attack with this weapon.				
BILITIES:											
ura of Dark lory			~	Γhis mode	el has a 5+	⊦ invuln	ierabl	le save.			
xperience: □□			□ F	lesh Wou	ınds: □□[□ Con	vales	cence: 🗆	New Re	cruit: 🗆	
									7	Points	
AME	M	WS	BS	S	T	W	A	LD	SV	MAX	
zaangor	6"	3+	4+	4	4	1	1	6	6+	-	
	RANG	E TY	PE	S	AP)	A	BILITIES	3	
EAPON								Each time the bearer fights, it can make 1 additional attack with this weapon.			
zaangor ades	Mele	e M	elee	User	-1		1	additio	nal attac	k with	
zaangor	Mele	e M	elee	User	-1	:	1	additio	nal attac	k with	