COMMAND ROSTER

NAME	MODEL TYPE	WARGEAR	EXP	SPECIALISM/ABILITIES	DEMEANOUR	PTS
1/2	Chaos Cultist Champion	Shotgun,		Leader,		5
1/2	Chaos Cultist Gunner	Flamer,		Veteran,		8
1/2	Chaos Cultist Gunner	Flamer,		Demolitions,		8
1/2	Berserker Champion	Frag grenade, Krak grenade, Lightning claw,		Zealot, Death to the False Emperor, Transhuman Physiology, Blood for the Blood God,		20
1/2	Chaos Space Marine Gunner	Bolt pistol, Frag grenade, Krak grenade, Plasma gun - Standard, Plasma gun - Supercharge,		Transhuman Physiology, Death to the False Emperor,		16
1/2	Chaos Space Marine Gunner	Bolt pistol, Frag grenade, Krak grenade, Autocannon,		Transhuman Physiology, Death to the False Emperor,		16
1/2	Chaos Cultist	Autogun,				4
1/2	Chaos Cultist	Autogun,				4
1/2	Chaos Cultist	Autogun,				4
Swarm	Chaos Cultist	Autogun,				4
1	Chaos Cultist	Autogun,				4
1	Khorne Berserker	Frag grenade, Krak grenade, Chainsword, Chainaxe,		Death to the False Emperor, Transhuman Physiology, Blood for the Blood God,		17
1	Chaos Cultist	Autogun,				4
1	Chaos Cultist	Autogun,				4
1	Chaos Cultist	Autogun,				4
1	Chaos Cultist	Autogun,				4
2	Terminator Champion	Chainfist, Combi-flamer - Boltgun, Combi- flamer - Flamer, Combi-flamer,		Death to the False Emperor, Transhuman Physiology, Terminator Armour,		38

1/2		<mark chaos="" of=""> 5 Point</mark>											
NAME	М	WS	BS	S	T	W	A	LD	SV	MAX			
Chaos Cultist Champion	6"	4+	4+	3	3	1	2	6	6+	1			
WEAPON	RANG	E TY	/PE	S	AP		D	A	BILITIES	6			
Shotgun	12"		sault 2	3	0		1		get is wit add 1 to on's strei	this			
SPECIALISM:	LEAD	ER											
Resourceful		_			the batt								
Experience: □□			□□ Fle	esh Wou	nds: □□I	Co	nvalesce	nce: 🗆	New Re	cruit: □			
1 / 2			<n< td=""><td>lark of</td><td>f Chaos</td><td>i></td><td></td><td></td><td>8</td><td>Point</td></n<>	lark of	f Chaos	i>			8	Point			
	M WS BS			M WS BS S T W				LD	SV	MAX			
NAME	M	M2	มง	ა	1	VV	A	LV	21	IVIAA			
NAME Chaos Cultist Gunner	6"	W3	4+	3	3	1	1	5	6+	2			
Chaos Cultist		4+				1		5		2			
Chaos Cultist Gunner	6"	4+ E TY	4+	3	3	1	1	5 Al	6+	2 on			
Chaos Cultist Gunner WEAPON Flamer	6"	4+ E TY Ass	4+ /PE	3	3 AP	1	1	5 Al	6+ BILITIES is weapon atically h	2 on			
Chaos Cultist Gunner WEAPON Flamer	6" RANG 8" VETE	4+ Ass I	4+ /PE sault	S	3 AP	1	1 D	5 Th	6+ BILITIES is weapon atically had target.	2 on nits its			
Chaos Cultist Gunner WEAPON Flamer SPECIALISM:	6" RANG 8" VETE	4+ Ass I RAN model is	4+ (PE sault D6	3 S 4 openalties	3 AP	1 dership	1 D charace	5 Th autom	6+ BILITIES is weapon atically hardet.	2 on hits its			
Chaos Cultist Gunner WEAPON Flamer SPECIALISM: Grizzled	6" RANG 8" VETE	4+ Ass I RAN model is	4+ /PE sault D6 gnores p □ Fk	3 Senalties eesh Wou	3 AP 0 to its Lea	1 dership	1 D charace	5 Th autom	6+ BILITIES is weapo atically h target. nd Nerve	2 on hits its			

1/2			<n< th=""><th>Iark of</th><th>Chaos</th><th>s></th><th></th><th></th><th>8</th><th>Points</th></n<>	Iark of	Chaos	s>			8	Points
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Chaos Cultist Gunner	6"	4 +	4 +	3	3	1	1	5	6+	2
WEAPON	RANGE	. TY	'PE	S	AP		D	AE	BILITIES	
Flamer	8"		ault 06	4	0		1	automa	is weapo itically h target.	
SPECIALISM:	DEMO	LITIO	NS							
Breacher	You c	an add	1 to this	s model's	wound	rolls ag	ainst ta	rgets that	are obsc	cured.
Experience: 🗆 🗆			□□ Fle	esh Wou	nds: □□	□ Coi	nvalesce	ence: 🗆 🛚	New Re	cruit: 🗆

1/2								20	Points	
NAME	M	WS B	s s	T	W	A	LD	SV	MAX	
Berserker Champion	6"	3+ 3-	+ 5	4	1	3	8	3+	1	
WEAPON	RANGE	TYPE	S	AP		D	Al	BILITIES	S	
Frag grenade	6"	Grenade D6	3	0		1		-		
Krak grenade	6"	Grenade 1	6	-1	Ι)3		-		
Lightning claw	Melee	Melee	User	-2		1	You ca wound weapon armed wi claws, eac it ca addition	or this odel is ightning t attacks		
ABILITIES:										
Death to the False Emperor	IMPI	ERIUM m aal attack v	s ability man odel, each to with the sam not themse	ime you 1 le weapor	oll a hi n agains	t roll o	of 6+ you i	nay mak t. These	e an	
Transhuman Physiology	Ignore th	e penalty t	o this mode	el's hit rol	ls from	one f	lesh woun	d it has s	suffered.	
Blood for the Blood God	when it	In the Fight phase, after this model has fought in that phase for the first time when it is your turn to pick a model to fight with later in the same phase, thi model can be selected to fight for a second time if it is within 3" of any enem models.								
SPECIALISM:	ZEALO	Г								
Frenzied	You can	add 1 to	this model's round	Attacks in which		. ~		stics in a	battle	
Experience: □□			Flesh Wou	nds: □□	□ Coı	rvales	cence: 🗆 🗎	New Re	cruit: □	

		<1	Mark of	Chaos	s>			16 Points		
M	WS	BS	S	T	W	A	LD	SV	MAX	
6"	3+	3+	4	4	1	1	7	3+	2	
RANGE	T۱	/PE	S	AP		D	Al	BILITIES	S	
12"	Pis	tol 1	4	0		1		-		
6"			3	0		1		-		
6"		enade 1	6	-1	I)3	-			
24"		•	7	-3		1	-			
24"		_	8	-3		2	On an unmodified hit roll of 1, the bearer is sla after all of this weapon' shots have been resolved			
Ignore th	ne pen	alty to	this mode	el's hit ro	lls from	one fl	lesh wound	d it has s	suffered.	
IMP	ERIU	M mod	lel, each t h the sam	ime you i	roll a hi n again:	t roll c	of 6+ you r same target	nay mak	e an	
		□□ F	lesh Wou	nds: □□	□ Co	nvalesc	cence: 🗆]	New Re	cruit: 🗆	
	6" RANGE 12" 6" 24" 24" Ignore the If a mood IMP: addition	6" 3+ RANGE TY 12" Pis 6" Gree 1 6" Gree 24" Ra 24" Fi 24" Fi Ignore the pen If a model with IMPERIU additional atternal	M WS BS 6" 3+ 3+ RANGE TYPE 12" Pistol 1 6" Grenade D6 6" Grenade 1 24" Rapid Fire 1 24" Rapid Fire 1 Ignore the penalty to a IMPERIUM modadditional attack with cannot cannot cannot cannot be seen as a seen a	M WS BS S 6" 3+ 3+ 4 RANGE TYPE S 12" Pistol 1 4 6" Grenade D6 3 6" Grenade 1 6 24" Rapid 7 Fire 1 7 24" Rapid Fire 1 8 Ignore the penalty to this model with this ability mannade in the same cannot themse	M WS BS S T 6" 3+ 3+ 4 4 RANGE TYPE S AP 12" Pistol 1 4 0 6" Grenade 3 0 6" Grenade 6 -1 24" Rapid 7 -3 Fire 1 7 -3 Ignore the penalty to this model's hit roll If a model with this ability makes an att IMPERIUM model, each time your additional attack with the same weapon cannot themselves gene	RANGE TYPE S AP 12" Pistol 1 4 0 6" Grenade 3 0 6" Grenade 1 6 -1 I 24" Rapid 7 -3 24" Rapid Fire 1 8 -3 Ignore the penalty to this model's hit rolls from IMPERIUM model, each time you roll a hi additional attack with the same weapon agains cannot themselves generate any	M WS BS S T W A 6" 3+ 3+ 4 4 1 1 RANGE TYPE S AP D 12" Pistol 1 4 0 1 6" Grenade 3 0 1 6" Grenade 6 -1 D3 24" Rapid 7 -3 1 24" Rapid Fire 1 8 -3 2 Ignore the penalty to this model's hit rolls from one fill a model with this ability makes an attack in the Figure 1 additional attack with the same weapon against the scannot themselves generate any further	M WS BS S T W A LD 6" 3+ 3+ 4 4 1 1 7 RANGE TYPE S AP D AF 12" Pistol 1 4 0 1 6" Grenade D6 3 0 1 6" Grenade 6 -1 D3 24" Rapid 7 -3 1 24" Rapid Fire 1 8 -3 2 On an uroll of 1, tafter all coshots hav Ignore the penalty to this model's hit rolls from one flesh wound additional attack with the same weapon against the same target cannot themselves generate any further attacks.	M WS BS S T W A LD SV 6" 3+ 3+ 4 4 4 1 1 7 3+ RANGE TYPE S AP D ABILITIES 12" Pistol 1 4 0 1 6" Grenade D6 3 0 1 6" Grenade 1 D3 24" Rapid Fire 1 73 1 24" Rapid Fire 1 83 2 On an unmodification of this with shots have been resolved. Ignore the penalty to this model's hit rolls from one flesh wound it has so shots have been resolved.	

1/2			<	Mark of	Chaos	s>			16	Points
NAME	M	WS	BS	S	T	W	A	LD SV M		MAX
Chaos Space Marine Gunner	6"	3+	3+	4	4	1	1	7	3+	2
WEAPON	RANGE	TY	PE	S	AP		D	A	BILITIES	3
Bolt pistol	12"	Pis	tol 1	4	0		1		-	
Frag grenade	6"		nade 06	3	0		1		÷	
Krak grenade	6"	0.0	nade 1	6	-1	Ι)3			
Autocannon	48"	Hea	avy 2	7	-1		2		-	
ABILITIES:										
Transhuman Physiology	Ignore t	he pen	alty to	this mode	l's hit ro	lls from	one fl	esh woun	d it has s	uffered.
Death to the False Emperor	IMF	ERIU	M moe ack wit cann	ability mal del, each ti th the sam ot themsel	ime you e weapor lves gene	roll a hi n agains rate any	t roll o st the s y furth	f 6+ you i ame targe er attacks.	may mak t. These	te an attacks
Experience: □□			□□ F	lesh Wou	nds: □□	□ Coı	nvalesc	ence: 🗆	New Re	cruit: □

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IAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Chaos Cultist	6"	4+	4+	3	3	1	1	5	6+	-
VEAPON	RANGE	TYI	PE	S	AP		D	Al	BILITIES	
Autogun	24"	Rap Fire		3	0		1		-	
Experience: □l			□ Fle	esh Wou	nds: □□	□ Coı	nvalesce	nce: 🗆 🗎	New Re	cruit:
/ 2			< N	Iark o	f Chaos	s>			4	Poin
IAME	М	WS	BS	S	Ţ	W	A	LD	SV	MAX
Chaos Cultist	6"	4+	4+	3	3	1	1	5	6+	-
VEAPON	RANGE	TYI	PE	S	AP		D	Al	BILITIES	
Autogun	24"	Rap Fire		3	0		1		-	
Experience: □l			□ Fle	esh Wou	nds: □□	□ Coı	nvalesce	nce: 🗆 🗎	New Re	cruit:
/ 2			<n< td=""><td>1ark o</td><td>f Chaos</td><td>s></td><td></td><td></td><td>4</td><td>Poin</td></n<>	1ark o	f Chaos	s>			4	Poin
NAME	М	WS	BS	S	Ţ	W	A	LD	SV	MAX
Chaos Cultist	6"	4+	4+	3	3	1	1	5	6+	-
WEAPON	RANGE	TYI	PE	S	AP		D	Al	BILITIES	
Autogun	24"	Rap Fire		3	0		1		-	
Experience: □			l□ Fle	esh Wou	nds: □□	□ Coı	nvalesce	ence: 🗆 🗋	New Re	cruit:
warm			<n< td=""><td>Iark o</td><td>f Chaos</td><td>s></td><td></td><td></td><td>4</td><td>Poin</td></n<>	Iark o	f Chaos	s>			4	Poin
NAME	M	WS	BS	S	Ţ	W	A	LD	SV	MAX
Chaos Cultist	6"	4+	4+	3	3	1	1	5	6+	-
VEAPON	RANGE	TYI	PE	S	AP		D	Al	BILITIES	
Autogun	24"	Rap Fire		3	0		1		-	
Experience: □l			□ Fle	esh Wou	ınds: □□	□ Coı	nvalesce	nce: 🗆 🗎	New Re	cruit:
			<n< td=""><td>1ark o</td><td>f Chaos</td><td>s></td><td></td><td></td><td>4</td><td>Poin</td></n<>	1ark o	f Chaos	s>			4	Poin
NAME	M	WS	BS	S	Ţ	W	A	LD	SV	MAX
Chaos Cultist	6"	4+	4+	3	3	1	1	5	6+	-
WEAPON	RANGE	TYI	PE	S	AP		D	Al	BILITIES	}
		Rap	oid							
Autogun	24"	Fire		3	0		1		-	

NAME	М	WS	BS	S	T	W	A	LD	SV	MAX	
Khorne Berserker	6"	3+	3+	5	4	1	2	7	3+	-	
WEAPON	RANGI	T)	/PE	S	AP		D	Al	BILITIES	S	
Frag grenade	6"		nade D6	3	0		1		-		
Krak grenade	6"		nade 1	6	-1	Ι	03	Each time the beare			
Chainsword	Melee	М	elee	User	0		1	Each time the bea fights, it can make additional attack w this weapon.		ke one k with	
Chainaxe	Melee	M	elee	+1	-1		1		-		
ABILITIES:											
Death to the False Emperor	IMI	PERIU	M mod	ability mal del, each ti th the sam ot themsel	ime you i e weapoi	roll a hi n agains	t roll of st the sa	6+ you i	may mak t. These	ce an	
Transhuman Physiology	Ignore t	he pen	alty to	this mode	l's hit ro	lls from	one fle	esh wound it has suffere			
Blood for the Blood God	when	t is you	ır turn	fter this n to pick a 1 d to fight	model to	fight w	ith late	r in the sa	ame pha	se, this	
Experience: □□			7 7 F	lesh Wou	do	Co.		nn a a	May Da		

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NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Chaos Cultist	6"	4+	4+	3	3	1	1	5	6+	-
WEAPON	RANG	E TY	'PE	S	AP		D	Al	BILITIES	3
Autogun	24"		pid re 1	3	0		1		-	
Experience: □□			□□ Fl	esh Wou	nds: □□	□ Coı	nvalesco	ence: 🗆 🛚	New Re	cruit: 🗆

1	<mark chaos="" of=""> 4 Points</mark>											
NAME	М	WS	BS	S	T	W	A	LD	SV	MAX		
Chaos Cultist	6"	4+	4+	3	3	1	1	5	6+	-		
WEAPON	RANGE	TY	PE	S	AP		D	AE	BILITIES	}		
Autogun	24"		pid re 1	3	0		1		-			
Experience: □□			□□ Fle	esh Wou	nds: □□	□ Cor	valesce	nce: 🗆 🛚 1	New Red	ruit: 🗆		

1			<]	Mark o	f Chao	s>			4	Point
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Chaos Cultist	6"	4+	4+	3	3	1	1	5	6+	-
WEAPON	RANGE	E T Y	YPE	S	AP		D	A	BILITIES	3
Autogun	24"		apid re 1	3	0		1		-	
Experience: 🗆 🗆 🛭			□□ F	lesh Wou	ınds: □□	□ Co	nvales	cence: 🗆	New Re	cruit: [
1			<]	Mark o	f Chao	s>			4	Poin
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Chaos Cultist	6"	4+	4+	3	3	1	1	5	6+	-
WEAPON	RANGE	E T Y	YPE	S	AP		D	A	BILITIES	3
Autogun	24"		apid re 1	3	0		1		-	
Experience: □□I			□□ F	lesh Wou	ınds: □□	□ Co	nvales	cence: 🗆	New Re	cruit: [
2			<]	Mark o	f Chao	s>			38	Poin
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Terminator Champion	5"	3+	3+	4	4	2	3	9	2+	-
WEAPON	RANGE	E T \	YPE	S	AP		D	A	BILITIES	3
Chainfist	Melee	М	elee	x2	-4		2	_	tacking v on, you r t 1 from roll.	nust
Combi-flamer - Boltgun	24"		apid re 1	4	0		1		-	
Combi-flamer - Flamer	8"		sault D6	4	0		1		nis weapo atically l target.	
Combi-flamer	-		-		-		-	both of below. both, su hit roll	of the pro If you c	one or ofiles hoose from a
ABILITIES:										
Death to the False Emperor	IMI	PERIU	M mod ack wit	del, each t th the san	time you ne weapo	roll a h n again	it roll o	tht phase work of 6+ you stame targeter attacks.	may mak t. These	e an
Transhuman Physiology	Ignore t	he pen						lesh woun		uffere
Terminator			'n	Γhis mod	el has a 5	+ invul	nerabl	e save.		
Armour										