

COMMAND ROSTER

| NAME | MODEL TYPE | WARGEAR | EXP | SPECIALISM/ABILITIES | DEMEANOUR | PTS |
|------|-----------------------------|---|-----|--|-----------|-----|
| | Traitor Guardsman Sergeant | Laspistol, Chainsword, Frag grenade, | | Leader, Servants of the Abyss, | | 5 |
| | Traitor Guardsman Gunner | Frag grenade, Flamer, | | Demolitions, Servants of the Abyss, | | 8 |
| | Traitor Guardsman Gunner | Frag grenade, Flamer, | | Veteran, Servants of the Abyss, | | 8 |
| | Negavolt Cultist | Voltageist Field, Electro-goads, | | Combat, Fanatical Devotion, Servants of the Abyss, | | 9 |
| | Rogue Psyker | Laspistol, Chaos stave, | | Unrestrained Power, Servants of the Abyss, | | 20 |
| | Negavolt Cultist | Voltageist Field, Electro-goads, | | Fanatical Devotion, Servants of the Abyss, | | 9 |
| | Negavolt Cultist | Voltageist Field, Electro-goads, | | Fanatical Devotion, Servants of the Abyss, | | 9 |
| | Negavolt Cultist | Voltageist Field, Electro-goads, | | Fanatical Devotion, Servants of the Abyss, | | 9 |
| | Cultist of the Abyss Gunner | Frag grenade, Krak grenade, Grenade launcher, Grenade launcher - Frag, Grenade launcher - Krak, | | | | 8 |
| | Cultist of the Abyss Gunner | Frag grenade, Krak grenade, Heavy stubber, | | | | 8 |
| | Chaos Beastman | Laspistol / Autopistol, Melee weapon, Frag grenade, | | Savage Charge, Servants of the Abyss, | | 7 |
| | Chaos Beastman | Laspistol / Autopistol, Melee weapon, Frag grenade, | | Savage Charge, Servants of the Abyss, | | 7 |
| | Black Legionnaire | Boltgun, Frag grenade, Krak grenade, Bolt pistol, | | Transhuman Physiology, Death to the False Emperor, | | 12 |
| | Cultist of the Abyss | Autogun, Frag grenade, Krak grenade, | | | | 5 |

5 Points

| NAME | M | WS | BS | S | T | W | A | LD | SV | MAX |
|----------------------------|-------|------------|------|----|---|--|---|----|----|-----|
| Traitor Guardsman Sergeant | 6" | 4+ | 4+ | 3 | 3 | 1 | 2 | 7 | 5+ | 1 |
| WEAPON | RANGE | TYPE | S | AP | D | ABILITIES | | | | |
| Laspistol | 12" | Pistol 1 | 3 | 0 | 1 | - | | | | |
| Chainsword | Melee | Melee | User | 0 | 1 | Each time the bearer fights, it can make 1 additional attack with this weapon. | | | | |
| Frag grenade | 6" | Grenade D6 | 3 | 0 | 1 | - | | | | |

ABILITIES:

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|-----------------------|---|
| Servants of the Abyss | You can re-roll failed Nerve tests for this model whilst it is within 6" of a HERETIC ASTARTES model from your kill team. |
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SPECIALISM: LEADER

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|-------------|--|
| Resourceful | As long as this model is on the battlefield and not shaken, you gain an additional Command Point at the beginning of the battle round. |
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Experience: ☐☐☐☐☐☐☐☐☐☐ Flesh Wounds: ☐☐☐ Convalescence: ☐ New Recruit: ☐

8 Points

| NAME | M | WS | BS | S | T | W | A | LD | SV | MAX |
|--------------------------|-------|------------|----|----|---|--|---|----|----|-----|
| Traitor Guardsman Gunner | 6" | 4+ | 4+ | 3 | 3 | 1 | 1 | 6 | 5+ | 2 |
| WEAPON | RANGE | TYPE | S | AP | D | ABILITIES | | | | |
| Frag grenade | 6" | Grenade D6 | 3 | 0 | 1 | - | | | | |
| Flamer | 8" | Assault D6 | 4 | 0 | 1 | This weapon automatically hits its target. | | | | |

ABILITIES:

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|-----------------------|---|
| Servants of the Abyss | You can re-roll failed Nerve tests for this model whilst it is within 6" of a HERETIC ASTARTES model from your kill team. |
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SPECIALISM: DEMOLITIONS

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|----------|--|
| Breacher | You can add 1 to this model's wound rolls against targets that are obscured. |
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Experience: ☐☐☐☐☐☐☐☐☐☐ Flesh Wounds: ☐☐☐ Convalescence: ☐ New Recruit: ☐

8 Points

| NAME | M | WS | BS | S | T | W | A | LD | SV | MAX |
|--------------------------------|-------|---------------|----|----|---|--|---|----|----|-----|
| Traitor Guardsman Gunner | 6" | 4+ | 4+ | 3 | 3 | 1 | 1 | 6 | 5+ | 2 |
| WEAPON | RANGE | TYPE | S | AP | D | ABILITIES | | | | |
| Frag grenade | 6" | Grenade D6 | 3 | 0 | 1 | - | | | | |
| Flamer | 8" | Assault D6 | 4 | 0 | 1 | This weapon automatically hits its target. | | | | |

ABILITIES:

| | |
|--------------------------|--|
| Servants of the Abyss | You can re-roll failed Nerve tests for this model whilst it is within 6" of a HERETIC ASTARTES model from your kill team. |
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SPECIALISM: VETERAN

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| Grizzled | This model ignores penalties to its Leadership characteristic and Nerve tests. |
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Experience: ☐☐☐☐☐☐☐☐☐☐ Flesh Wounds: ☐☐ Convalescence: ☐ New Recruit: ☐

9 Points

| NAME | M | WS | BS | S | T | W | A | LD | SV | MAX |
|------------------|--|-------|----|----|---|--|---|----|----|-----|
| Negavolt Cultist | 6" | 3+ | 4+ | 3 | 3 | 1 | 3 | 8 | 6+ | - |
| WEAPON | RANGE | TYPE | S | AP | D | ABILITIES | | | | |
| Voltageist Field | This model has a 5+ invulnerable save. After this model has charged, choose one of the target models within 1" and roll a D6. On a 6 that target model suffers 1 mortal wound. | | | | | | | | | |
| Electro-goads | Melee | Melee | +2 | 0 | 1 | Each hit roll of 6+ made with this weapon scores 3 hits. | | | | |

ABILITIES:

| | |
|--------------------------|--|
| Fanatical Devotion | Each time this model loses a wound, roll a D6; on a 5+ the model does not lose that wound. |
| Servants of the Abyss | You can re-roll failed Nerve tests for this model whilst it is within 6" of a HERETIC ASTARTES model from your kill team. |

SPECIALISM: COMBAT

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|----------------|---|
| Expert Fighter | Add 1 to this model's Attacks characteristic. |
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Experience: ☐☐☐☐☐☐☐☐ Flesh Wounds: ☐☐ Convalescence: ☐ New Recruit: ☐

20 Points

| NAME | M | WS | BS | S | T | W | A | LD | SV | MAX |
|--------------|-------|----------|------|----|----|-----------|---|----|----|-----|
| Rogue Psyker | 6" | 4+ | 4+ | 3 | 3 | 4 | 2 | 8 | 5+ | - |
| WEAPON | RANGE | TYPE | S | AP | D | ABILITIES | | | | |
| Laspistol | 12" | Pistol 1 | 3 | 0 | 1 | - | | | | |
| Chaos stave | Melee | Melee | User | -1 | D3 | - | | | | |

ABILITIES:

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|-----------------------|--|
| Unrestrained Power | You can re-roll any dice rolls of 1 when taking a Psychic test for this model. However, this model suffers Perils of the Warp on any Psychic test roll of a double, not just double 1 or double 6. |
| Servants of the Abyss | You can re-roll failed Nerve tests for this model whilst it is within 6" of a HERETIC ASTARTES model from your kill team. |

PSYKER: MANIFEST 1 | DENY 1

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|---------|--|
| Psybolt | Psybolt has a warp charge value of 5. If manifested, the closest enemy model within 18" of and visible to the psyker suffers 1 mortal wound (pg 33). If the result of the Psychic test was 11+, the target suffers D3 mortal wounds instead. |
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Experience: ☐☐☐☐☐☐☐☐☐☐ Flesh Wounds: ☐☐ Convalescence: ☐ New Recruit: ☐

9 Points

| NAME | M | WS | BS | S | T | W | A | LD | SV | MAX |
|------------------|--|-------|----|----|---|--|---|----|----|-----|
| Negavolt Cultist | 6" | 3+ | 4+ | 3 | 3 | 1 | 3 | 8 | 6+ | - |
| WEAPON | RANGE | TYPE | S | AP | D | ABILITIES | | | | |
| Voltageist Field | This model has a 5+ invulnerable save. After this model has charged, choose one of the target models within 1" and roll a D6. On a 6 that target model suffers 1 mortal wound. | | | | | | | | | |
| Electro-goads | Melee | Melee | +2 | 0 | 1 | Each hit roll of 6+ made with this weapon scores 3 hits. | | | | |

ABILITIES:

| | |
|-----------------------|---|
| Fanatical Devotion | Each time this model loses a wound, roll a D6; on a 5+ the model does not lose that wound. |
| Servants of the Abyss | You can re-roll failed Nerve tests for this model whilst it is within 6" of a HERETIC ASTARTES model from your kill team. |

Experience: ☐☐☐☐☐☐☐☐☐☐ Flesh Wounds: ☐☐ Convalescence: ☐ New Recruit: ☐

9 Points

| NAME | M | WS | BS | S | T | W | A | LD | SV | MAX |
|------------------|--|-------|----|----|---|--|---|----|----|-----|
| Negavolt Cultist | 6" | 3+ | 4+ | 3 | 3 | 1 | 3 | 8 | 6+ | - |
| WEAPON | RANGE | TYPE | S | AP | D | ABILITIES | | | | |
| Voltageist Field | This model has a 5+ invulnerable save. After this model has charged, choose one of the target models within 1" and roll a D6. On a 6 that target model suffers 1 mortal wound. | | | | | | | | | |
| Electro-goads | Melee | Melee | +2 | 0 | 1 | Each hit roll of 6+ made with this weapon scores 3 hits. | | | | |

ABILITIES:

| | |
|-----------------------|---|
| Fanatical Devotion | Each time this model loses a wound, roll a D6; on a 5+ the model does not lose that wound. |
| Servants of the Abyss | You can re-roll failed Nerve tests for this model whilst it is within 6" of a HERETIC ASTARTES model from your kill team. |

Experience: ☐☐☐☐☐☐☐☐☐☐ Flesh Wounds: ☐☐☐ Convalescence: ☐ New Recruit: ☐

9 Points

| NAME | M | WS | BS | S | T | W | A | LD | SV | MAX |
|------------------|--|-------|----|----|---|--|---|----|----|-----|
| Negavolt Cultist | 6" | 3+ | 4+ | 3 | 3 | 1 | 3 | 8 | 6+ | - |
| WEAPON | RANGE | TYPE | S | AP | D | ABILITIES | | | | |
| Voltageist Field | This model has a 5+ invulnerable save. After this model has charged, choose one of the target models within 1" and roll a D6. On a 6 that target model suffers 1 mortal wound. | | | | | | | | | |
| Electro-goads | Melee | Melee | +2 | 0 | 1 | Each hit roll of 6+ made with this weapon scores 3 hits. | | | | |

ABILITIES:

| | |
|-----------------------|---|
| Fanatical Devotion | Each time this model loses a wound, roll a D6; on a 5+ the model does not lose that wound. |
| Servants of the Abyss | You can re-roll failed Nerve tests for this model whilst it is within 6" of a HERETIC ASTARTES model from your kill team. |

Experience: ☐☐☐☐☐☐☐☐☐☐ Flesh Wounds: ☐☐☐ Convalescence: ☐ New Recruit: ☐

8 Points

| NAME | M | WS | BS | S | T | W | A | LD | SV | MAX |
|------------------------------------|-------|------------|----|----|----|--|---|----|----|-----|
| Cultist of the Abyss Gunner | 6" | 4+ | 4+ | 3 | 3 | 1 | 1 | 6 | 6+ | 2 |
| WEAPON | RANGE | TYPE | S | AP | D | ABILITIES | | | | |
| Frag grenade | 6" | Grenade D6 | 3 | 0 | 1 | - | | | | |
| Krak grenade | 6" | Grenade 1 | 6 | -1 | D3 | - | | | | |
| Grenade launcher | - | - | - | - | - | When attacking with this weapon, choose one of the profiles below: | | | | |
| Grenade launcher - Frag | 24" | Assault D6 | 3 | 0 | 1 | - | | | | |
| Grenade launcher - Krak | 24" | Assault 1 | 6 | -1 | D3 | - | | | | |

Experience: ☐☐☐☐☐☐☐☐☐☐ Flesh Wounds: ☐☐☐ Convalescence: ☐ New Recruit: ☐

8 Points

| NAME | M | WS | BS | S | T | W | A | LD | SV | MAX |
|------------------------------------|-------|------------|----|----|----|-----------|---|----|----|-----|
| Cultist of the Abyss Gunner | 6" | 4+ | 4+ | 3 | 3 | 1 | 1 | 6 | 6+ | 2 |
| WEAPON | RANGE | TYPE | S | AP | D | ABILITIES | | | | |
| Frag grenade | 6" | Grenade D6 | 3 | 0 | 1 | - | | | | |
| Krak grenade | 6" | Grenade 1 | 6 | -1 | D3 | - | | | | |
| Heavy stubber | 36" | Heavy 3 | 4 | 0 | 1 | - | | | | |

Experience: ☐☐☐☐☐☐☐☐☐☐ Flesh Wounds: ☐☐☐ Convalescence: ☐ New Recruit: ☐

7 Points

| NAME | M | WS | BS | S | T | W | A | LD | SV | MAX |
|------------------------|-------|------------|------|----|---|--|---|----|----|-----|
| Chaos Beastman | 6" | 3+ | 4+ | 4 | 4 | 1 | 1 | 6 | 5+ | - |
| WEAPON | RANGE | TYPE | S | AP | D | ABILITIES | | | | |
| Laspistol / Autopistol | 12" | Pistol 1 | 3 | 0 | 1 | - | | | | |
| Melee weapon | Melee | Melee | User | 0 | 1 | Each time the bearer fights, it can make 1 additional attack with this weapon. | | | | |
| Frag grenade | 6" | Grenade D6 | 3 | 0 | 1 | - | | | | |

ABILITIES:

| | |
|-----------------------|---|
| Savage Charge | Add 1 to the Strength and Attacks characteristics of this model in a battle round in which it charges. |
| Servants of the Abyss | You can re-roll failed Nerve tests for this model whilst it is within 6" of a HERETIC ASTARTES model from your kill team. |

Experience: ☐☐☐☐☐☐☐☐☐☐ Flesh Wounds: ☐☐ Convalescence: ☐ New Recruit: ☐

7 Points

| NAME | M | WS | BS | S | T | W | A | LD | SV | MAX |
|------------------------|-------|------------|------|----|---|--|---|----|----|-----|
| Chaos Beastman | 6" | 3+ | 4+ | 4 | 4 | 1 | 1 | 6 | 5+ | - |
| WEAPON | RANGE | TYPE | S | AP | D | ABILITIES | | | | |
| Laspistol / Autopistol | 12" | Pistol 1 | 3 | 0 | 1 | - | | | | |
| Melee weapon | Melee | Melee | User | 0 | 1 | Each time the bearer fights, it can make 1 additional attack with this weapon. | | | | |
| Frag grenade | 6" | Grenade D6 | 3 | 0 | 1 | - | | | | |

ABILITIES:

| | |
|-----------------------|---|
| Savage Charge | Add 1 to the Strength and Attacks characteristics of this model in a battle round in which it charges. |
| Servants of the Abyss | You can re-roll failed Nerve tests for this model whilst it is within 6" of a HERETIC ASTARTES model from your kill team. |

Experience: ☐☐☐☐☐☐☐☐☐☐ Flesh Wounds: ☐☐ Convalescence: ☐ New Recruit: ☐

12 Points

| NAME | M | WS | BS | S | T | W | A | LD | SV | MAX |
|--------------------------|-------|--------------|----|----|----|-----------|---|----|----|-----|
| Black Legionnaire | 6" | 3+ | 3+ | 4 | 4 | 1 | 1 | 7 | 3+ | - |
| WEAPON | RANGE | TYPE | S | AP | D | ABILITIES | | | | |
| Boltgun | 24" | Rapid Fire 1 | 4 | 0 | 1 | - | | | | |
| Frag grenade | 6" | Grenade D6 | 3 | 0 | 1 | - | | | | |
| Krak grenade | 6" | Grenade 1 | 6 | -1 | D3 | - | | | | |
| Bolt pistol | 12" | Pistol 1 | 4 | 0 | 1 | - | | | | |

ABILITIES:

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|----------------------------|--|
| Transhuman Physiology | Ignore the penalty to this model's hit rolls from one flesh wound it has suffered. |
| Death to the False Emperor | If a model with this ability makes an attack in the Fight phase which targets an Imperium model, each time you roll a hit roll of 6+ you may make an additional attack with the same weapon against the same target. These attacks cannot themselves generate any further attacks. |

Experience: ☐☐☐☐☐☐☐☐☐☐ Flesh Wounds: ☐☐ Convalescence: ☐ New Recruit: ☐

5 Points

| NAME | M | WS | BS | S | T | W | A | LD | SV | MAX |
|-----------------------------|-------|--------------|----|----|----|-----------|---|----|----|-----|
| Cultist of the Abyss | 6" | 4+ | 4+ | 3 | 3 | 1 | 1 | 6 | 6+ | - |
| WEAPON | RANGE | TYPE | S | AP | D | ABILITIES | | | | |
| Autogun | 24" | Rapid Fire 1 | 3 | 0 | 1 | - | | | | |
| Frag grenade | 6" | Grenade D6 | 3 | 0 | 1 | - | | | | |
| Krak grenade | 6" | Grenade 1 | 6 | -1 | D3 | - | | | | |

Experience: ☐☐☐☐☐☐☐☐☐☐ Flesh Wounds: ☐☐ Convalescence: ☐ New Recruit: ☐