								6	Poin
NAME	M	WS BS	S	T	W	A	LD	SV	MAX
Voidsmaster Nitsch	6"	4+ 3+	- 3	3	2	2	8	5+	1
WEAPON	RANGE	TYPE	S	AP)	A	BILITIE	S
Artificer Shotgun	12"	Assault 2	4	0	2	2	weap	get is wi , add 1 to on's Stre tracterist	o this ength
Concussion Grenade	6"	Grenade D3	3	0	:	I		in featu	re, add Strengt ge
Laspistol	12"	Pistol 1	3	0		1		-	
ABILITIES:									
Loyal Retainer	Add 1	to the Lead	-	racteristic ELUCIA			el whilst it	is withir	n 6" of
SPECIALISM:	LEADE	R							
Resourceful		ong as this dditional C							
- ·					-				
Experience: □□[Flesh Wou	ınds: □□[Con	vales	cence: 🗆	New Re	
Experience: LILI			Flesh Wou	ınds: □□[□ Cor	vales	cence: 🗆		cruit: [
•	M	WS BS		ınds: □□l	Cor.	vales	cence: LD		
NAME Knosso			S					25	ecruit: [
NAME Knosso Prond	M	WS BS	S	T	W 2	A	LD 8	25 SV	Poin MA)
NAME Knosso Prond WEAPON Death Cult	M 7"	WS BS	S S	T 3	W 2	A 4	LD 8	25 SV 5+	Poin MA)
NAME Knosso Prond WEAPON Death Cult Power Blade	M 7" RANGE	WS BS 3+ 4+ TYPE	S S - 4 S	T 3	W 2	4)	LD 8	25 SV 5+ BILITIES	Poin MA)
NAME Knosso Prond WEAPON Death Cult Power Blade Dartmask Concussion Grenade	M 7" RANGE	WS BS 3+ 4+ TYPE Melee	\$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$	3 AP	W 2	4 2	LD 8 Al This weal If the tail of a terral to this weal and the second terral to the second terral to the second terral to the second terral terra	SV 5+ BILITIES	Poin MA) 1 S unds o ithin 1 re, add Strengt ge
NAME Knosso Prond WEAPON Death Cult Power Blade Dartmask Concussion Grenade	M 7" RANGE Melee 9"	WS BS 3+ 4+ TYPE Melee Pistol Grenade	S S S S S S S S S S S S S S S S S S S	T 3 AP -2 -1	W 2	4	LD 8 Al This weal If the tail of a terral to this weal and the second terral to the second terral to the second terral to the second terral terra	SV 5+ BILITIES pon wo a 2+. rget is w in feature eapon's d Damag	Poin MA) 1 S unds o ithin 1 re, add Strengt ge
NAME Knosso Prond WEAPON Death Cult Power Blade Dartmask Concussion Grenade ABILITIES: Uncanny	M 7" RANGE Melee 9"	WS BS 3+ 4+ TYPE Melee Pistol Grenade	S S S S S S S S S S S S S S S S S S S	T 3 AP -2 -1	2	4 4 1	LD 8 A This wea If the tar of a terra to this we cha	SV 5+ BILITIES pon wo a 2+. rget is w in feature eapon's d Damag	Poin MA) 1 S unds o ithin 1 re, add Strengt ge
NAME Knosso Prond WEAPON Death Cult Power Blade Dartmask Concussion Grenade ABILITIES: Uncanny Reflexes	M 7" RANGE Melee 9"	WS BS 3+ 4+ TYPE Melee Pistol Grenade D3	S S User 1 3	T 3 AP -2 -1 0 llls for this	W 2	4 4 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	LD 8 This wea If the tar of a terra to this we and cha	SV 5+ BILITIES pon wo a 2+. rget is w in feature eapon's 3 d Damagracterist	Poin MA) 1 S unds o ithin 1' re, add Strengt ge ics.
NAME Knosso Prond WEAPON Death Cult Power Blade Dartmask Concussion Grenade ABILITIES: Uncanny Reflexes Zealous Specialist	M 7" RANGE Melee 9" 6"	WS BS 3+ 4+ TYPE Melee Pistol Grenade D3	S S User 1 3 This mode ailed hit roarged or w	T 3 AP -2 -1 0 el has a 5+ els for this as charged at, but this	W 2 Invulnes model d by an as does n	A 4 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	LD 8 Al This weal If the tail of a terral to this weal to this weal to this weal to the same chall the same	SV 5+ BILITIES pon wo a 2+. rget is w in feature eapon's d Damagracterist d in whi	Poin MA) 1 S unds of the control
NAME Knosso Prond WEAPON Death Cult Power Blade Dartmask Concussion	M 7" RANGE Melee 9" 6"	WS BS 3+ 4+ TYPE Melee Pistol Grenade D3	S User 1 3 This mode ailed hit roarged or we as a specialis	T 3 AP -2 -1 0 el has a 5+ els for this as charged at, but this	W 2 Invulnes model d by an as does n	A 4 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	LD 8 Al This weal If the tail of a terral to this weal to this weal to this weal to the same chall the same	SV 5+ BILITIES pon wo a 2+. rget is w in feature eapon's d Damagracterist d in whi	Poin MA) 1 S unds o ithin 1' re, add Strengt ge ics.

Experience:

Convalescence:

New Recruit:

									22	Points
NAME	М	WS	BS	S	T	W	A	LD	SV	MAX
Larsen van der Grauss	6"	4+	4+	3	3	2	2	8	4+	1
WEAPON	RANGE	TYF	PE	S	AP)	Al	BILITIES	S
Voltaic Pistol	12"	Pisto	ol 1	5	0		1	Each unr of 6 n weapon i	nade for nflicts 3	this hits on
Concussion Grenade	6"	Gren D:		3	0		Í		n featur	re, add 1 Strength ge
ABILITIES:										
Voltagheist Array	Friend	lly ELU			RSTRIE ave a 5+ i			that are w	ithin 6"	of this
Specialist Retainer	This mo	del is al			t, but thi specialis			ant toward	ls the ma	aximum
SPECIALISM:	COMM	IS								
Scanner				eam with		his moo	lel to	n, when yo shoot, you ase.		
Experience: □□		0000	□ Fl	esh Wou	nds: □□	□ Cor	vales	cence: 🗆 🗎	New Re	cruit: 🗆
Experience: □□		0000	□ Fl	esh Wou	nds: □□	□ Cor	ivales	cence: 🗆 🗋		cruit: Points
Experience: □□	M	WS	□ Flo	esh Wou	nds: □□	□ Cor	avales	LD		
									17	Points
NAME Sanistasia	M	WS 4+	BS 4+	S	T	W 2	A	LD 7	17 SV	Points MAX
NAME Sanistasia Minst	M 6"	WS 4+	BS 4+	S	T 3	W 2	A 2	LD 7	17 SV 5+	Points MAX
NAME Sanistasia Minst WEAPON	M 6" RANGE	WS 4+	BS 4+ PE lee	\$ 3 \$	3 AP	2	A 2	LD 7	17 SV 5+	Points MAX
NAME Sanistasia Minst WEAPON Scalpel Claw	M 6" RANGE Melee	WS 4+ TYF Mel	BS 4+ PE lee ol 1	\$ 3 S	3 AP	W 2	2 0	If the tar of a terrai to this we and	5+ BILITIES get is win featur	Points MAX 1 Sithin 1" re, add 1 Strength ge
NAME Sanistasia Minst WEAPON Scalpel Claw Laspistol Concussion	M 6" RANGE Melee 12"	WS 4+ TYF Mel Pisto	BS 4+ PE lee ol 1	\$ 3 S User 3	3 AP -1 0	W 2	2 D 1	If the tar of a terrai to this we and	5+ SILITIES get is win feature apon's Standard	Points MAX 1 Sithin 1" re, add 1 Strength ge
NAME Sanistasia Minst WEAPON Scalpel Claw Laspistol Concussion Grenade	M 6" RANGE Melee 12" 6"	WS 4+ TYF Mel Pisto Gren D: de end of ed and dely ELUC	BS 4+ PE lee bl 1 f the M did not CIDIA	S User 3 Aovement Fall Back N STAI	T 3 AP -1 0 0 tt phase, a k or make	as long as e a chargees a chargees a chargees a chargees a chargees a charge a charg	2 1 1 1 1 4+ onded the state of the sta	If the tar of a terrai to this we and	5+ BILITIES get is win feature apon's St Damagracteristic apot shake whase, cheflesh w	Points MAX 1 Strength ge ics. en or noose a ounds
NAME Sanistasia Minst WEAPON Scalpel Claw Laspistol Concussion Grenade ABILITIES:	M 6" RANGE Melee 12" 6" At the Reading friendly and is well.	WS 4+ TYF Mel Pisto Gren D: de end of ed and day ELUC within 1'	BS 4+ PE lee bl 1 f the M did not CIDIA " of thi	S User 3 Aovement Fall Back N STAI is model.	T 3 AP -1 0 0 tt phase, a k or make RSTRID Roll a D from that	as long: e a char; ERS mo 6; on a at mode s does n	2 1 1 1 1 1 1 1 1 1 1 1 1 1	If the tar of a terrai to this we char model is mempt this part has any e flesh worth toward.	5+ BILITIES get is win feature apon's St Damage racteristic cot shake whase, che flesh wound is reconstructed to the state of the sta	Points MAX 1 Strength ge ics. en or noose a ounds emoved
NAME Sanistasia Minst WEAPON Scalpel Claw Laspistol Concussion Grenade ABILITIES: Healing Serum Specialist	M 6" RANGE Melee 12" 6" At the Reading friendly and is well.	WS 4+ TYF Mel Pisto Gren D: de and dely ELUC within 1' del is al-	BS 4+ PE lee bl 1 f the M did not CIDIA " of thi	S User 3 Aovement Fall Back N STAI is model.	T 3 AP -1 0 0 tt phase, a k or make RSTRID Roll a D from that	as long: e a char; ERS mo 6; on a at mode s does n	2 1 1 1 1 1 1 1 1 1 1 1 1 1	If the tar of a terrai to this we char model is mempt this part has any e flesh worth toward.	5+ BILITIES get is win feature apon's St Damage racteristic cot shake whase, che flesh wound is reconstructed to the state of the sta	Points MAX 1 Strength ge ics. en or noose a ounds emoved
NAME Sanistasia Minst WEAPON Scalpel Claw Laspistol Concussion Grenade ABILITIES: Healing Serum Specialist Retainer	M 6" RANGE Melee 12" 6" At the Readie friendle and is we medically the second	WS 4+ TYP Mel Pisto Green D: de end or ed and d y ELUC within 1' del is al-	BS 4+ PE lee lee 3 f the M lid not CIDIA " of thi ways a	S User 3 Solvement Fall Back N STAI is model. specialis sumber of	T 3 AP -1 0 0 tt phase, a k or make RSTRID Roll a D from that, but thi	as long: e a char; ERS me 6; on a at mode s does n ts in you	2 1 1 1 1 1 1 1 1 1 1 1 1 1	If the tar of a terrai to this we char model is mempt this part has any e flesh worth toward.	5+ SILITIES get is winn feature apon's Standard Standar	Points MAX 1 Strength ge ics. en or coose a ounds emoved aximum

									6	Points		
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX		
Aximillion	8"	3+	-	3	3	1	2	5	6+	1		
WEAPON	RANG	E TY	/PE	S	AP	[)	ABILITIES				
Vicious Bite	Mele	e M	elee	User	0	1	l		-			
ABILITIES:												
Loyal Retainer	Add	1 to the	Leade	rship char E	acteristic			whilst it i	is within	6" of		
SPECIALISM:	VETE	RAN										
Grizzled	This	model i	gnores	penalties 1	to its Lea	dership	charact	eristic ar	nd Nerve	e tests.		
Experience:			□ F	lesh Wou	nds: □□[□ Con	valescei	nce: 🗆 🗎	New Re	cruit: 🗆		

									Points	
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Voidsman Gunner	6"	4+	3+	3	3	1	1	7	5+	1
WEAPON	RANGI	E TY	PE	S	AP		D	AE	BILITIES	3
Rotor Cannon	24"	Hea	ıvy 4	4	-1		2		-	
Concussion Grenade	6"		nade)3	3	0		1	If the target is with of a terrain feature to this weapon's St and Damage characteristic		e, add 1 Strength ge
Laspistol	12"	Pist	tol 1	3	0		1		-	

ABILITIES:

Loyal Retainer

Add 1 to the Leadership characteristic of this model whilst it is within 6" of ELUCIA VHANE.

SPECIALISM: DEMOLITIONS

Breacher You can add 1 to this model's wound rolls against targets that are obscured.

Experience:

Flesh Wounds:

Convalescence:

New Recruit:

									6 Poi					
NAME	M	WS	BS	S	T	W		A	LD	SV	MAX			
Voidsman	6"	4+	3+	3	3	1		1	7	5+	3			
WEAPON	RANGE	TY	PE	S	AP		D		A	BILITIES	3			
Lasgun	24"	Ra _l Fire		3	0		1			-				
Concussion Grenade	6"	Grer D		3	0		1			in featur	e, add 1 Strength ge			
Laspistol	12"	Pist	ol 1	3	0		1			-				
ABILITIES:														
Loyal Retainer	Add 1	to the	Leade	-	acteristic LUCIA				lel whilst it is within 6" of					
Experience:			ı F	lesh Wou	nds: □□[Co	nva	alesc	ence: 🗆	New Re	cruit: 🗆			

									6	Point
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Voidsman	6"	4 +	3+	3	3	1	1	7	5+	3
WEAPON	RANGE	TY	PE	S	AP	- [Al	BILITIES	
Concussion Grenade	6"		nade)3	3	0	1			in featur	e, add 1 trength
Lasgun	24"		pid re 1	3	0	1			-	
Laspistol	12"	Pist	tol 1	3	0	1			-	
ABILITIES:										
Loyal Retainer Experience: □□[E	LUCIA	VHAN	E.	el whilst it		
				_	_					Point
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Voidsman	6"	4+	3+	3	3	1	1	7	5+	3
NEAPON	RANGE	TY	PE	S	AP	[Al	BILITIES	
Concussion Grenade	6"		nade)3	3	0	1			in featur	e, add 1 trength
Lasgun	24"		pid re 1	3	0	1			-	
Laspistol	12"	Pist	tol 1	3	0	1			-	
ABILITIES:										
Loyal Retainer	Add 1	to the	Leader	•	acteristic			el whilst it	is within	6" of
			□ Fl	esh Wou	nds: □□[Con	vales	cence: 🗆 🗎	New Re	cruit: □
Experience: □□[
Experience: □□[6	Point
Experience:	M	WS		S	Т	W	A	LD		Point MAX
NAME		WS 4+	BS	S		W 1	A 1	LD 7	SV	Point MAX
NAME Voidsman	6"	4+	BS 3+	3	3	1	1	7	SV 5+	MAX 3
NAME Voidsman		4+	BS				1	7 Al	SV 5+ BILITIES	MAX 3
	6"	4+ TY	BS 3+	3	3	1	1	7 All If the tar of a terral to this we and	5+ BILITIES rget is wi	MAX 3 thin 1" e, add 1 trengthe
Voidsman VEAPON Concussion Grenade	6" RANGE	4+ TY Gre	BS 3+ /PE	3 \$	3 AP	1	1	7 All If the tar of a terral to this we and	5+ BILITIES get is with in feature apon's Standard	MAX 3 thin 1" e, add 1 trengthee
Voidsman VEAPON Concussion	6" RANGE	4+ TY Gre I Ra Fin	BS 3+ /PE nade 03	3 \$	3 AP	1	1	7 All If the tar of a terral to this we and	5+ BILITIES get is with in feature apon's Standard	MAX 3 thin 1" e, add 1 trengthe

									6	Points
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Voidsman	6"	4+	3+	3	3	1	1	7	5+	3
WEAPON	RANG	E TY	PE.	S	AP		D	1	ABILITIE	S
Concussion Grenade	6"	0.0	nade)3	3	0		1	of a terr to this v	arget is w rain featur weapon's nd Dama aracterist	re, add 1 Strength ge
Lasgun	24"		pid re 1	3	0		1		-	
Laspistol	12"	Pis	tol 1	3	0		1		-	
ABILITIES:										
Loyal Retainer	Add	Add 1 to the Leadership characteristic of this model whilst it is within $6^{\prime\prime}$ of ELUCIA VHANE.								
Experience: □□			□ F	lesh Wou	nds: □□I	□ Co	nvales	cence: □	New Re	ecruit: 🗆

									6	Points
NAME	M	WS	BS	S	Ţ	W	A	LD	SV	MAX
Voidsman	6"	4+	3+	3	3	1	1	7	5+	3
WEAPON	RANG	E TY	PE	S	AP)	Al	BILITIES	3
Concussion Grenade	6"		nade)3	3	0		1		in featur	e, add 1 Strength ge
Lasgun	24"		pid re 1	3	0	:	1		÷	
Laspistol	12"	Pis	tol 1	3	0		1		-	
ABILITIES:										
Loyal Retainer	Add	1 to the	Leade	*	acteristic			l whilst it	is within	6" of

ELUCIA VHANE.

								6	Points
NAME	M	WS B	s s	Ţ	W	A	LD	SV	MAX
Voidsman	6"	4+ 3-	+ 3	3	1	1	7	5+	3
WEAPON	RANGE	ТҮРЕ	S	AP)	Al	BILITIES	3
Concussion Grenade	6"	Grenade D3	3	0		1		n featur	re, add 1 Strength ge
Lasgun	24"	Rapid Fire 1	3	0		1		-	
Laspistol	12"	Pistol 1	3	0		1		-	
ABILITIES:									
Loyal Retainer	Add 1	to the Lead	-	racteristic LUCIA V			l whilst it i	is within	6" of

ELUCIA VHANE.

Experience:

Flesh Wounds:

Convalescence:

New Recruit: