COMMAND ROSTER

PLAYER NAME FACTION Adepta Sororitas

NAME	MODEL TYPE	WARGEAR	EXP	SPECIALISM/ABILITIES	DEMEANOUR	PTS
	Sister Superior	Frag grenade, Krak grenade, Bolt pistol, Boltgun, Flamer, Combi,		Leader, Shield of Faith,		13
	Battle Sister Gunner	Bolt pistol, Frag grenade, Krak grenade, Flamer,		Demolitions, Shield of Faith,		13
	Battle Sister Gunner	Bolt pistol, Frag grenade, Krak grenade, Flamer,		Veteran, Shield of Faith,		13
	Battle Sister	Boltgun, Bolt pistol, Frag grenade, Krak grenade,		Shield of Faith,		14
	Arco-Flagellant	Arco Flails,		Zealot, Berzerk Killing Machine,		13
	Arco-Flagellant	Arco Flails,		Zealot, Berzerk Killing Machine,		13
	Arco-Flagellant	Arco Flails,		Zealot, Berzerk Killing Machine,		13
	Battle Sister Gunner	Bolt pistol, Frag grenade, Krak grenade, Heavy bolter,		Sniper, Shield of Faith,		13
	Battle Sister Gunner	Bolt pistol, Frag grenade, Krak grenade, Heavy bolter,		Demolitions, Shield of Faith,		13
	Sister Repentia	Penitent Eviscerator,		Combat, Solace in Anguish, Shield of Faith, Zealot,		13

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NAME	М	WS	BS	S	Ţ	W	A	LD	SV	MAX
Sister	6"	4+	3+	3	3	1	2	8	3+	_
Superior										
WEAPON	RANGE	TY	PE	S	AP		D	A	BILITIES	
Frag grenade	6"		nade 06	3	0		1		-	
Krak grenade	6"	Gren	ade 1	6	-1	I	D3		-	
Bolt pistol	12"	Pist	ol 1	4	0		1		-	
Combi	When at							of the prof with this v		w. If yo
Boltgun	24"	Raj Fir	•	4	0		1		-	
Flamer	8"	Ass.	ault 16	4	0		1	This weap	pon auto s its targ	
Abilities:										
				test tha	at manife	sted the	e powe	r.		Í
Specialism:	Leader								.: 1	
-				s on the	battlefiel	d and n	ot shal	r. ken, you g battle rou		
Resourceful		С	omman	s on the	battlefiel at the beg	d and n inning	ot shal	ken, you g	nd.	ditiona
Resourceful	As long	С	omman	s on the	battlefiel at the beg	d and n inning	ot shal	ken, you g battle rou	nd. New Re	ditiona
Resourceful	As long	С	omman	s on the	battlefiel at the beg	d and n inning	ot shal	ken, you g battle rou	nd. New Re	ditiona ecruit: Poin
Resourceful Experience:	As long	C	omman I□□ F	s on the ad Point: lesh Wou	battlefield at the beg unds: □	d and n inning □ □ C	ot shal of the	ken, you g battle rou: escence: □	nd. New Ro	
Resourceful Experience: NAME Battle Sister Gunner	As long	WS	BS 3+	s on the ad Point:	battlefield at the beg ands: T	d and n inning	ot shal of the Convale	battle rou: bscence:	nd. New Re	dition: ecruit: Poin MA)
Resourceful Experience: NAME Battle Sister Gunner WEAPON	As long M 6"	WS 4+	BS 3+	s on the ad Point:	battlefield the begunds:	d and n inning	ot shal of the convale A	battle rou: bscence:	nd. New Re 13 SV 3+	dition: ecruit: Poin MA)
Resourceful Experience: NAME Battle Sister Gunner WEAPON Bolt pistol	As long M 6" RANGE	WS 4+ TY Pist	BS 3+	s on the ad Point: lesh Woo	battlefiel at the beg unds: T 3	d and n inning	ot shall of the convale	battle rou: bscence:	nd. New Re 13 SV 3+	dition: ecruit: Poin MA)
Resourceful Experience: NAME Battle Sister Gunner WEAPON Bolt pistol Frag grenade	As long M 6" RANGE 12"	WS 4+ TY Pist	BS 3+ PE rol 1 nade	s on the ad Point: lesh Woo	battlefiel at the beguinds: T 3 AP 0	d and n inning W 1	ot shall of the convale	battle rou: bscence:	nd. New Re 13 SV 3+	dition: ecruit: Poin MA)
Resourceful Experience: NAME Battle Sister Gunner WEAPON Bolt pistol Frag grenade Krak grenade	As long M 6" RANGE 12" 6"	WS 4+ TY Pist	BS 3+ PE col 1 chade 06 ade 1 ault	s on the ad Point: alesh Wood S S 4	battlefield at the beguinds: T 3 AP 0	d and n inning W 1	ot shall of the convaled A 1 D 1	ken, you gebattle rouescence:	nd. New Ro 13 SV 3+ BILITIES	ditional dit
Specialism: Resourceful Experience: NAME Battle Sister Gunner WEAPON Bolt pistol Frag grenade Krak grenade Flamer Abilities:	As long M 6" RANGE 12" 6" 6"	WS 4+ TY Pist Green Green Ass	BS 3+ PE col 1 nade 06 ade 1 ault	s on the ad Point: lesh Woo S 4 3	battlefield at the beguinds: T 3 AP 0 -1	d and n inning W 1	A 1 1 D 1 1 1 1 1 2 3 3	ken, you gebattle rouescence:	nd. New Ro 13 SV 3+ BILITIES	ditional dit

test that manifested the power.

You can add 1 to this model's wound rolls against targets that are obscured.

Experience: \square \square \square \square \square \square \square Flesh Wounds: \square \square Convalescence: \square New Recruit: \square

Specialism:

Breacher

Demolitions

									Point
NAME	M	WS BS	S	T	W	A	LD	SV	MAX
Battle Sister Gunner	6"	4+ 3+	3	3	1	1	7	3+	2
WEAPON	RANGE	TYPE	S	AP		D	A	BILITIES	
Bolt pistol	12"	Pistol 1	4	0		1		-	
Frag grenade	6"	Grenade D6	3	0		1		-	
Krak grenade	6"	Grenade 1	6	-1	I)3		-	
Flamer	8"	Assault D6	4	0		1	This weap	oon autor s its targe	
Abilities:									
Shield of Faith	this ab same n 2D6; the	s with this ab ility can atten nanner as a PS psychic pow	npt to deny SYKER. W er is resiste	y one psy hen mak	chic por ing this oll is gr	wer in attem eater t	each Psycl pt, roll on han the res	nic phase e D6 inst	in the ead of
Specialism:	Veterar	l							
Grizzled		nodel ignore	^		•				
Experience: 🗆 🗆 🗆			Flesh Wou	ınds: ∐ l	⊔⊔С	onvale	escence: \square	New Re	cruit: L
								14	Point
NAME	М	WS BS	S	T	W	A	LD	SV	MAX
Battle Sister	6"	4+ 3+	3	3	1	1	7	3+	-
WEAPON	RANGE	TYPE	S	AP		D	A	BILITIES	
Boltgun	24"	Rapid Fire 1	4	0		1		-	
Bolt pistol	12"	Pistol 1	4	0		1			
Frag grenade	6"	Grenade D6	3	0		1		-	
Krak grenade	6"	Grenade 1	6	-1	I)3		-	
Abilities:									
		s with this ab ility can atten	•				each Psycl		
	2D6; the	nanner as a PS psychic pow	SYKER. W er is resiste test tha	Then maked if the reat manife	oll is gr sted the	attem eater t	han the res er.	ult of the	ead of Psych
	2D6; the	nanner as a PS	SYKER. W er is resiste test tha	Then maked if the reat manife	oll is gr sted the	attem eater t	han the res er.	ult of the	ead of Psych
Shield of Faith Experience: □□□	2D6; the	nanner as a PS psychic pow	SYKER. W er is resiste test tha	Then maked if the reat manife	oll is gr sted the	attem eater t	han the res er.	ult of the New Re	ead of Psych
Experience: 🗆 🗆	2D6; the	nanner as a PS psychic pow	SYKER. W er is resiste test tha	Then maked if the reat manife	oll is gr sted the	attem eater t	han the res er.	ult of the New Re	ead of Psych
	2D6; the	nanner as a PS	SYKER. Wer is resisted test that Flesh Wou	Then maked if the reat manife	oll is gr sted the	attem eater ti powe onvale	han the reser.	ult of the New Re	ead of Psych cruit: [
Experience: NAME Arco-	2D6; the	nanner as a PS psychic powe	SYKER. Wer is resisted test that Flesh Wou	Then maked if the reat manife	oll is gr sted the C	eater the power onvale	han the resert. escence:	New Re	ead of Psych cruit: [
Experience: □□□ NAME Arco- Flagellant	2D6; the	ws BS	SYKER. Weer is resisted test that Flesh Wou	Vhen maked if the rat manife unds: □	oll is groot old in the control of the control old in th	attemeater to power onvale	han the resert. escence: LD 7 Make D3 attack r	New Re 13 SV 7+ BILITIES	ead of Psych Psych Point MAX for each this
NAME Arco- Flagellant WEAPON	2D6; the	ws BS 4+ - TYPE	SYKER. Weer is resisted test that Flesh Wood	Vhen maked if the reat manife and s:	oll is groot old in the control of the control old in th	attemeater the power onvalor	han the resert. escence: LD 7 Make D3 attack r	New Re 13 SV 7+ BILITIES hit rolls nade with	ead of Psych Psych Point MAX for each this
NAME Arco- Flagellant WEAPON Arco Flails	M 7" RANGE	ws BS 4+ - TYPE	SYKER. Wer is resisted test that the test that Flesh Woods S 4 S +1	Vhen maked if the reat manife and s:	oll is greated the	A 2	han the resert. escence: LD 7 Make D3 attack r weapon	New Re 13 SV 7+ BILITIES hit rolls nade with n, instead	Point MAX for each this of 1.

										Poin
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Arco- Flagellant	7"	4+	-	4	3	2	2	7	7+	-
WEAPON	RANGE	TY	/PE	S	AP		D	ı	ABILITIES	
Arco Flails	Melee	M	lelee	+1	-1		1	attack	3 hit rolls made wit on, instead	h this
Abilities:										
Zealot	You can							apons by d or was c		vith th
Berzerk Killing Machine	Each ti			th this al		es a wo	und, ro	ll a D6, or	-	mode
xperience: □□□			□□ F	lesh Wo	unds: □		Convale	escence: \square	l New Re	cruit:
									13	Poin
NAME	M	WS	BS	S	T	W	A	LD	SV	MA
Arco- Flagellant	7"	4+	-	4	3	2	2	7	7+	-
WEAPON	RANGE	TY	/PE	S	AP		D		ABILITIES	
Arco Flails	Melee	M	[elee	+1	-1		1		3 hit rolls made wit	
								weapo	n, instead	d of 1.
Abilities:								weapo	n, instead	d of 1.
	You can							apons by	a model v	
Zealot Berzerk Killing		abilit	y in any	battle ro th this al	und in w	hich it	charge und, ro		a model v harged.	vith th
Zealot Berzerk Killing Machine	Each ti	abilit ime a m	y in any 10del wi	battle ro th this ab doe	und in w pility lose s not lose	which in es a wor e that w	charge und, ro round.	apons by d or was c	a model v harged. n a 5+ the	vith th
Zealot Berzerk Killing Machine	Each ti	abilit ime a m	y in any 10del wi	battle ro th this ab doe	und in w pility lose s not lose	which in es a wor e that w	charge und, ro round.	apons by d or was c ll a D6, or	a model wharged. In a 5+ the	with the mode
Zealot Berzerk Killing Machine xperience: □□□	Each ti	abilit ime a m	y in any 10del wi	battle ro th this ab doe	und in w pility lose s not lose	which in es a wor e that w	charge und, ro round.	apons by d or was c ll a D6, or	a model wharged. In a 5+ the	with the mode of the cruit:
Zealot Berzerk Killing Machine xperience: VAME Battle Sister	Each ti	abilit ime a m	y in any 10del wi □□□ F	battle ro th this ab doe lesh Wo	und in w pility lose s not lose	which in the same of the same	t charge und, ro round. Convale	apons by d or was c ll a D6, or escence: □	a model v harged. n a 5+ the l New Re	mode cruit:
Zealot Berzerk Killing Machine Experience: VAME Battle Sister Gunner	Each ti	abilitime a m	y in any nodel wi	th this ald does	und in world	which it	t charge und, re round. Convale	apons by d or was c ll a D6, or escence:	a model v harged. n a 5+ the New Re	mode cruit: Poin MA
Zealot Berzerk Killing Machine xperience: VAME Battle Sister Gunner	Each ti	ability ime a m WS 4+	y in any nodel wi F BS 3+	battle ro th this al doe lesh Woo	und in world	which it	charge und, re round. Convale	apons by d or was c ll a D6, or escence:	a model wharged. a a 5+ the New Re 13 SV 3+	mode cruit: Poin MA
Zealot Berzerk Killing Machine xperience: VAME Battle Sister Gunner WEAPON Bolt pistol	Each ti	ability ime a m WS 4+ Ty Pis Green	y in any nodel winodel winodel winodel winodel winodel winodel winodel BS BS 3+	battle ro th this al doe tlesh Wot	und in woility lose s not lose unds:	which it	charge und, re round. Convale	apons by d or was c ll a D6, or escence:	a model wharged. a a 5+ the New Re 13 SV 3+	mode cruit: Poin MA
Zealot Berzerk Killing Machine Experience: NAME Battle Sister Gunner WEAPON Bolt pistol Frag grenade	Each ti M 6" RANGE 12"	ws 4+ Ty Pis Gre	y in any nodel winded w	battle ro th this al doe lesh Wot	und in woility lose s not lose unds:	which it	charge und, recound. Convale	apons by d or was c ll a D6, or escence:	a model wharged. a a 5+ the New Re 13 SV 3+	model cruit: Poin MA
Zealot Berzerk Killing Machine Experience: NAME Battle Sister Gunner NEAPON Bolt pistol Frag grenade Krak grenade	Each ti	ability ime a m WS 4+ TY Pis Gree I Green	y in any nodel winded w	battle ro th this al doe lesh Wot	und in world	which it	charge und, recound. Convale A 1 1	apons by d or was c ll a D6, or escence:	a model wharged. a a 5+ the New Re 13 SV 3+	model cruit: Poin MA
Zealot Berzerk Killing Machine xperience: NAME Battle Sister Gunner NEAPON Bolt pistol Frag grenade Krak grenade Heavy bolter	Each ti M 6" RANGE 12" 6" 6"	ability ime a m WS 4+ TY Pis Gree I Green	y in any nodel winodel winodel winodel winodel winodel winodel winodel ### The state of the stat	battle ro th this al doe tlesh Wot \$ 3 \$ 4 3 6	und in wobility loses s not loses unds: T AP 0 -1	which it	charge und, recound. Convale A 1 D 1 1 D3	apons by d or was c ll a D6, or escence:	a model wharged. a a 5+ the New Re 13 SV 3+	mode cruit: Poin MA
Zealot Berzerk Killing Machine Experience: NAME Battle Sister Gunner NEAPON Bolt pistol Frag grenade Krak grenade Heavy bolter Abilities:	M 6" RANGE 12" 6" 36" Model this als same 1	ws 4+ Ty Pis Gree Hea s with oility camanner	y in any nodel winded w	battle ro th this al doe lesh Wot S S 4 3 6 5 lity have a pt to deny YKER. W	und in wo bility lose s not lose unds: T 3 AP 0 -1 -1 a 6+ invu y one psy 7hen maled if the 1	w Indicate the set of	A 1 D 1 1 D 1 1 D 1 1 D 1 1	apons by d or was c ell a D6, or escence: LD 7	a model wharged. a a 5+ the New Res 3 SV 3+ ABILITIES	mode cruit: Poin MA 2
Abilities: Zealot Berzerk Killing Machine Experience: NAME Battle Sister Gunner WEAPON Bolt pistol Frag grenade Krak grenade Heavy bolter Abilities: Shield of Faith	M 6" RANGE 12" 6" 36" Model this als same 1	ws 4+ Ty Pis Gree Hea s with oility camanner	y in any nodel winded w	battle ro th this al doe lesh Wot S S 4 3 6 5 lity have a pt to deny YKER. W	und in woility loses s not loses unds: T 3 AP 0 -1 -1 a 6+ invuy one psy/hen mal	w Indicate the set of	A 1 D 1 1 D 1 1 D 1 1 D 1 1	apons by d or was c ell a D6, or escence: LD 7	a model wharged. a a 5+ the New Res 3 SV 3+ ABILITIES	model cruit: Poin MA 2

Experience: \square \square \square \square \square \square \square Flesh Wounds: \square \square Convalescence: \square New Recruit: \square

									13	Point
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Battle Sister Gunner	6"	4+	3+	3	3	1	1	7	3+	2
WEAPON	RANGE	TY	/PE	S	AP		D	A	BILITIES	
Bolt pistol	12"	Pis	tol 1	4	0		1		-	
Frag grenade	6"		enade D6	3	0		1		-	
Krak grenade	6"	Grei	nade 1	6	-1]	D3		-	
Heavy bolter	36"	Hea	avy 3	5	-1		1		-	
Abilities:										
0			ic power		ed if the re at manife	-		nan the res r.	ult of the	tead of e Psych
Breacher	Demoli You	tions can ado	d 1 to this	test that	at manife	sted the	e powe	r. argets that	are obscu	e Psych 11red.
Breacher	Demoli You	tions can ado	d 1 to this	test that	at manife	sted the	e powe	r. argets that	are obscu New Re	e Psych ured. ecruit: [
Breacher	Demoli You	tions can ado	d 1 to this	test that	at manife	sted the	e powe	r. argets that	are obscu New Re	e Psych ured. ccruit: [
Breacher Experience:	Demoli You	tions can add	d 1 to this □□□ F	test that s model's lesh Wou	s wound unds: T	rolls ag	ainst t	r. argets that escence:	are obscu New Re 13 SV	e Psych nred. ccruit: [Point
Breacher Experience: □□□ NAME Sister	Demoli You	tions can add	l 1 to thi	test tha s model's lesh Wou	s wound ands: □ [rolls ag	e powe	r. argets that escence: □	are obscu New Re 13	e Psych
Breacher Experience: □□□ NAME Sister	Demoli You	tions can add WS 3+	d 1 to this □□□ F	test that s model's lesh Wou	s wound unds: T	rolls ag	ainst t	r. argets that escence:	are obscu New Re 13 SV	e Psych ured. cruit: [Point MAX
Experience: NAME Sister Repentia	Demoli You M 6"	tions can add WS 3+	I 1 to this BS 3+	test that s model's s model's lesh Wou	s wound unds:	rolls ag	ainst to	r. argets that escence: LD 8 When re made wi	are obscu New Re 13 SV 7+	red. cruit: [Point MAX 1
Breacher Experience: NAME Sister Repentia WEAPON Penitent	Demoli You M 6" RANGE	tions can add WS 3+	BS 3+	test that s model's lesh Wou	s wound unds:	rolls ag	ainst tronvale	r. argets that escence: LD 8 When re made wi	are obscur New Results 13 SV 7+ BILITIES solving a with this with 1 from	Point MAX 1 nn attack reapon,

Models with this ability have a 6+ invulnerable save. In addition, models with this ability can attempt to deny one psychic power in each Psychic phase in the

same manner as a PSYKER. When making this attempt, roll one D6 instead of 2D6; the psychic power is resisted if the roll is greater than the result of the Psychic test that manifested the power.

You can re-roll hit rolls for attacks made with melee weapons by a model with this

ability in any battle round in which it charged or was charged.

Add 1 to this model's Attacks characteristic.

Experience: \square \square \square \square \square \square \square Flesh Wounds: \square \square Convalescence: \square New Recruit: \square

Shield of Faith

Specialism: Expert Fighter

Combat

Zealot