## **COMMAND ROSTER**

PLAYER NAME FACTION Adeptus Mechanicus

NAME	MODEL TYPE	WARGEAR	EXP	SPECIALISM/ABILITIES	DEMEANOUR	PTS
	Skitarii Vanguard Alpha	Radium carbine, Phosphor blast pistol, Taser goad,		Leader, Bionics, Rad- saturation,		11
	Skitarii Vanguard Gunner	Plasma caliver - Supercharge, Plasma caliver - Standard,		Sniper, Bionics, Rad- saturation,		13
	Skitarii Vanguard	Radium carbine, Omnispex,		Comms, Bionics, Rad-saturation,		10
	Corpuscarii Electro-priest	Electrostatic gauntlets - ranged, Electrostatic gauntlets - melee, Electrostatic gauntlets,		Vision of the Motive Force, Voltagheist Field, Fanatical Devotion,		13
	Corpuscarii Electro-priest	Electrostatic gauntlets - ranged, Electrostatic gauntlets - melee, Electrostatic gauntlets,		Vision of the Motive Force, Voltagheist Field, Fanatical Devotion,		13
	Corpuscarii Electro-priest	Electrostatic gauntlets - ranged, Electrostatic gauntlets - melee, Electrostatic gauntlets,		Vision of the Motive Force, Voltagheist Field, Fanatical Devotion,		13
	Corpuscarii Electro-priest	Electrostatic gauntlets - ranged, Electrostatic gauntlets - melee, Electrostatic gauntlets,		Vision of the Motive Force, Voltagheist Field, Fanatical Devotion,		13
	Fulgurite Electro- priest	Electroleech stave,		Combat, Siphoned Vigour, Fanatical Devotion, Voltagheist Field,		14
	Skitarii Ranger	Galvanic rifle, Omnispex,		Bionics,		10
	Skitarii Ranger Gunner	Plasma caliver - Supercharge, Plasma caliver - Standard,		Bionics,		13
	Skitarii Vanguard Gunner	Plasma caliver - Supercharge, Plasma caliver - Standard,		Bionics, Rad-saturation,		13

Skitarii Vanguard Gunner	Plasma caliver - Supercharge, Plasma caliver - Standard,	Bionics, Rad-saturation,	13
Skitarii Ranger Gunner	Galvanic rifle,	Bionics,	10
Skitarii Ranger Gunner	Plasma caliver - Supercharge, Plasma caliver - Standard,	Bionics,	13
Infiltrator Princeps		Bionics, Neurostatic Aura,	15
Sicarian Infiltrator		Bionics, Neurostatic Aura,	14
Sicarian Infiltrator		Bionics, Neurostatic Aura,	14
Skitarii Ranger	Galvanic rifle,	Bionics,	9

										Point
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Skitarii Vanguard	6"	4+	3+	3	3	1	2	7	4+	1
Vanguaru Alpha	6	<del>11</del> T	3+	3	3	1	2	/	41+⊤	1
WEAPON	RANGE	T	YPE	S	AP		D	A	BILITIES	
Radium carbine	18"	Ass	ault 3	3	0		1	Each ti wound r weapon, t		for thi
									Damage	
Phosphor blast pistol	12"	Pis	stol 1	5	-1		1	weapon o		iffer the
Taser goad	Melee	М	lelee	+2	0		1	this weap	roll of 6 oon cause her than	es 3 hit
Abilities:										
Bionics			Т	This mode	el has a 6-	+ invulr	ierable	e save.		
	Reduce	the To	ughness		ristic of e	enemy n	nodels	by 1 whils	t they ar	e withi
Rad-saturation	Reduce <b>Leader</b>	the To	ughness	characte	ristic of e	enemy n	nodels	by 1 whils	et they ar	e withi
Bionics Rad-saturation Specialism: Resourceful	Leader	; as this	ughness 1" ( model i	characte of one or s on the b	ristic of e more mo	enemy nodels wit	nodels h this ot shak	by 1 whils	in an ado	
Rad-saturation  Specialism:	Leader As long	; as this	ughness 1" o model i Commar	characte of one or s on the b	ristic of e more mo pattlefield at the beg	enemy nodels with and no ginning	nodels th this t shake	by 1 whils ability. cen, you ga battle rou	in an ado	ditiona
Rad-saturation  Specialism:  Resourceful	Leader As long	; as this	ughness 1" o model i Commar	characte of one or s on the b	ristic of e more mo pattlefield at the beg	enemy nodels with and no ginning	nodels th this t shake	by 1 whils ability. cen, you ga battle rou	iin an add nd. New Re	ditiona
Rad-saturation  Specialism:  Resourceful  Experience:	Leader As long	; as this	ughness 1" o model i Commar	characte of one or s on the b	ristic of e more mo pattlefield at the beg	enemy nodels with and no ginning	nodels th this t shake	by 1 whils ability. cen, you ga battle rou	iin an add nd. New Re	ditiona cruit: [
Rad-saturation  Specialism:  Resourceful  Experience:	Leader As long	g as this (	ughness 1″ o model i Commar	characte of one or s on the b nd Point a lesh Wou	ristic of e more mo pattlefield at the beg ands:   I	enemy nodels with and no ginning.	nodels th this of shak of the	by 1 whils ability.  sen, you gattle rousescence: □	in an ado nd. New Re	ditiona cruit: [ <b>Poin</b>
Rad-saturation  Specialism: Resourceful Experience:	Leader As long	g as this (	ughness 1″ o model i Commar	characte of one or s on the b nd Point a lesh Wou	ristic of e more mo pattlefield at the beg ands:   I	enemy nodels with and no ginning.	nodels th this of shak of the	by 1 whils ability.  sen, you gattle rousescence: □	in an ado nd. New Re	ditiona cruit: [ <b>Poin</b>
Rad-saturation  Specialism: Resourceful Experience:	Leader As long M 6"	g as this  ()  WS  4+	ughness  1" o  model i  Commar	s on the bad Point a	ristic of e more mo attlefield at the begunds:	enemy nodels with and no ginning	nodels th this of shake of the onvale	by 1 whils ability.  sen, you gather rounds scence:	iin an add nd. New Re 13 SV 4+	ditiona cruit: [ Poin MAX
Rad-saturation  Specialism: Resourceful Experience:	Leader As long	g as this  ()  WS  4+	ughness 1" ( model i Commar	s on the bad Point a	ristic of ε more mo attlefield the beg Inds:   I	enemy nodels with and no ginning.	nodels th this of shake of the onvale	by 1 whils ability.  sen, you gather to use scence:	in an addind. New Re  13 SV 4+	ditiona cruit: [ Poin MA)
Rad-saturation  Specialism:  Resourceful	Leader As long M 6"	ws 4+	model i Commar  BS  3+	s on the bad Point a	ristic of e more mo attlefield at the begunds:	enemy nodels with a land not ginning.	andels had been added to the shall be the sh	by 1 whils ability.  sen, you gather than the best of action weapon's	in an addind.  New Re  13  SV  4+  BILITIES  modified earer is t 1 after all	Poin MAX  3

This model has a 6+ invulnerable save.

Reduce the Toughness characteristic of enemy models by 1 whilst they are within

1" of one or more models with this ability.

You can re-roll hit rolls of 1 for this model when it makes a shooting attack.

Experience:  $\square$   $\square$   $\square$   $\square$   $\square$   $\square$   $\square$  Flesh Wounds:  $\square$   $\square$  Convalescence:  $\square$  New Recruit:  $\square$ 

**Abilities:** 

Rad-saturation

Specialism:

Sniper

Bionics

									10	Points
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Skitarii Vanguard	6"	4+	3+	3	3	1	1	6	4+	-
WEAPON	RANGE	ANGE TYPE S		AP		D	A	BILITIES		
Radium carbine	18"	Ass	ault 3	3	0		1 ,	wound r weapon, t		for this resolved
Omnispex	3" of a fri	endly	model ed	quipped	with an C	Omnisp r injury	ex that	ther Skitar is not sha ue to thei	ken. Tha	it model
Abilities:										
Bionics			T	his mode	l has a 6+	invuln	erable	save.		
Rad-saturation	Reduce t	he To			ristic of e more mo			by 1 whils ability.	st they are	e within
Specialism:	Comms									
Scanner				am with		his mod	lel to sl	when you hoot, you se.		
Experience:			□□ Fl	esh Wou	ınds: 🗆 🛭	□ Co	nvales	cence: 🗆	New Re	cruit: 🗆

									13	Points
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Corpuscarii Electro-priest	6"	4+	3+	3	3	1	2	8	6+	-
WEAPON	RANGE	T۱	/PE	S	AP	AP D		ABILITIES		
Electrostatic gauntlets - ranged	12"	Assa	ault 3	5	0		1	with this	de for an	attack scores 3
Electrostatic gauntlets - melee	Melee	М	elee	5	0		1	with this	de for an	attack scores 3
Electrostatic gauntlets			ks or fir		watch, us	e the ra	nged p	ee weapoi rofile; wh ofile.		
Abilities:										
Vision of the Motive Force	This m	odel's s	hooting	-	do not su model b		-	y to their	hit rolls	for the
Voltagheist Field	This model has a swithin 1" of an ene			model, pi	ick an en	emy mo	del wit		d roll a D	
Fanatical Devotion	Each ti	me a m	odel wi		ility lose not lose			a D6; on	a 5+ the	model
Experience:			]□□ F	lesh Wou	ınds: 🗆 l		onvales	cence: 🗆	New Re	cruit: 🗆

									13	Points		
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX		
Corpuscarii Electro-priest	6"	4+	3+	3	3	1	2	8	6+	-		
WEAPON	RANGE	Ţ	/PE	S	AP		D	A	BILITIES			
Electrostatic gauntlets - ranged	12"	Ass	ault 3	5	0		1	Each unmodified hit r of 6 made for an attac with this weapon score hits rather than 1.				
Electrostatic gauntlets - melee	Melee	М	elee	5	0		1	with this	de for an	attack scores 3		
Electrostatic gauntlets			ks or firi	ng Overv		e the ra	nged p	lee weapo rofile; wh ofile.				
Abilities:												
Vision of the Motive Force	This m	odel's s	shooting		do not su model b		•	ty to their	hit rolls	for the		
Voltagheist Field			enemy r	nodel, pi	ck an en	emy mo	del wi	del finishe thin 1″ and tal wound	d roll a I			
Fanatical Devotion	Each ti	me a m	odel wit		ility lose not lose			l a D6; on	a 5+ the	model		
Experience: 🗆 🗆 🗖			□□ Fl	esh Wou	ınds: 🗆 [	□  □  Co	onvale	scence: 🗆	New Re	cruit: 🗆		
									13	Points		
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX		
Corpuscarii Electro-priest	6"	4+	3+	3	3	1	2	8	6+	-		

									13	Points
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Corpuscarii Electro-priest	6"	4+	3+	3	3	1	2	8	6+	-
WEAPON	RANGE TY		YPE	S	AP D		D	A	BILITIES	
Electrostatic gauntlets - ranged	12" A		ault 3	5	0		1	with this	de for an	attack scores 3
Electrostatic gauntlets - melee	Melee	М	lelee	5	0		1	with this	de for an	attack scores 3
Electrostatic gauntlets			ks or firi	ng Overv		e the ra	nged p	lee weapo profile; wh ofile.		
Abilities:										
Vision of the Motive Force	This m	odel's	shooting		do not su model b	•	•	ty to their	hit rolls	for the
Voltagheist Field			enemy i	nodel, pi	ick an ene	emy mo	del wi	del finishe thin 1″ and tal wound	d roll a D	
Fanatical Each time a model with this ability loses a wound, roll a D6; on a 5+ the model Devotion does not lose that wound.										model
Experience:			□□ F	lesh Wou	ınds: 🗆 🏻	□ C	onvale	scence: 🗆	New Re	cruit: 🗆

									13	Points	
NAME	М	WS	BS	S	T	W	A	LD	SV	MAX	
Corpuscarii Electro-priest	6"	4+	3+	3	3	1	2	8	6+	-	
WEAPON	RANGE TYPE		/PE	S	AP		D	ABILITIES			
Electrostatic gauntlets - ranged	12"	Ass	ault 3	5	0		1	Each unmodified hit roll of 6 made for an attack with this weapon scores 3 hits rather than 1.			
Electrostatic gauntlets - melee	Melee	М	elee	5	0		1	with this	de for an	attack scores 3	
Electrostatic gauntlets			ks or firi	ng Over		e the ra	nged pr	ee weapor ofile; wh file.			
Abilities:											
Vision of the Motive Force	This mo	odel's s	shooting		do not su model b	•		y to their	hit rolls	for the	
Voltagheist Field			enemy r	nodel, pi	ick an en	emy mo	del wit	el finishe hin 1″ and al wound	d roll a D		
Fanatical Devotion	Each tii	me a m	odel wit		ility lose not lose			a D6; on	a 5+ the	model	
Experience: $\Box\Box$			l□□ Fl	esh Wou	ınds: 🗆 [	□□С	onvales	cence: 🗆	New Re	cruit: 🗆	
	14 Points										
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX	
Fulgurite Electro-priest	6"	3+	4+	3	3	1	2	8	6+	-	
WEAPON	RANGE	T	/PE	S	AP		D	A	BILITIES		

									14	Points
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Fulgurite Electro-priest	6"	3+	4+	3	3	1	2	8	6+	-
WEAPON	RANGE	RANGE TYP		S	AP		D	Al	BILITIES	
Electroleech stave	Melee	М	elee	+2	-2	Γ	)3	For each v for attac weapon, t O3 morta of the n	ks made the targe	by this t suffers s instead
Abilities:										
Siphoned Vigour					•			n the Figh nder of th	-	
Fanatical Devotion	Each ti	me a m	iodel wi		ility loses not lose			a D6; on	a 5+ the	model
Voltagheist Field		" of an	enemy	model, pi	ick an ene	emy mo	del witl	el finishes hin 1″ and al wound	d roll a D	
Specialism:	Combat									
Expert Fighter			Add	1 to this	model's	Attacks	charac	teristic.		
Experience:			]□□ F	lesh Wot	ınds: 🗆 🛭	□ C c	onvaleso	ence: 🗆	New Re	cruit: 🗆

									10	Poin
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Skitarii Ranger	6"	4+	3+	3	3	1	1	6	4+	-
WEAPON	RANGE	TYP	E	S	AP		D	A	BILITIES	
Galvanic rifle	30"	Rap Fire		4	0		1	wound r weapon, t	me you roll of 6+ that hit is an AP of	for th
Omnispex	3" of a fri	endly m	odel e	quipped	with an (	Omnisp r injury	ex tha	other Skita It is not sha due to thei	aken. Tha	at moo
Abilities:										
Bionics			T	his mode	el has a 6-	invul:	nerabl	e save.		
Experience: 🗆 🗆 🗆			□ F	lesh Wou	ınds: 🗆 🛭	□□с	onvale	escence: 🗆	New Re	cruit:
									10	Poir
NAME	M	WS	BS	S	Т	W	A	LD	SV	MA
Skitarii		110	DU		•					IIIA
Ranger	6"	4+	3+	3	3	1	1	6	4+	3
WEAPON	RANGE	ТҮР	E	S	AP		D	A	BILITIES	
								On an ur	nmodified	d hit r
Plasma caliver - Supercharge	18"	Assau	ılt 2	8	-3		2	weapon's	n after all	of thi
Plasma caliver - Standard	18"	Assau	ılt 2	7	-3		1		-	
Abilities:										
Bionics			Т	his mode	el has a 6-	invul:	nerabl	e save.		
Experience: 🗆 🗆 🗆			□ F	lesh Wou	ınds: 🗆 🛭	□□С	onvale	escence:	New Re	cruit:
										<b>.</b>
NAME	M	WS	BS	S	Т	W	A	LD		Poir MA
name Skitarii	IVI	113	טט	3		11	A	LV	SV	MA
Vanguard	6"	4+	3+	3	3	1	1	6	4+	3
Gunner										
WEAPON	RANGE	TYP	E	S	AP		D	A	BILITIES	
								On an ur	nmodifie	l hit r
Plasma caliver - Supercharge	18"	Assau	ılt 2	8	-3		2	weapon's	pearer is t n after all s shots ha resolved.	of th
				7	-3		1			
Plasma caliver - Standard	18"	Assau	ılt 2	7	-3		•			
	18"	Assau	ılt 2	/	-3		•		-	
Standard	18"	Assau			-3 el has a 6-	invul		e save.		

Experience:  $\square$   $\square$   $\square$   $\square$   $\square$   $\square$   $\square$  Flesh Wounds:  $\square$   $\square$  Convalescence:  $\square$  New Recruit:  $\square$ 

									13	Point
NAME	M	WS	BS	S	Ţ	W	A	LD	SV	MAX
Skitarii Vanguard Gunner	6"	4+	3+	3	3	1	1	6	4+	3
WEAPON	RANGE	Ţ	/PE	S	AP		D	A	BILITIES	
Plasma caliver - Supercharge	18"	Ass	ault 2	8	-3		2	weapon's	oearer is t n after all	aken ou of this
Plasma caliver - Standard	18"	Ass	ault 2	7	-3		1		-	
Abilities:										
Bionics			T	his mode	el has a 6-	+ invul	nerable	e save.		
NAME	M	WS	BS	S	Т	W	A	In		Point
NAIVIL	IVI	113	บง	J					cv	MAY
Skitarii	6"	4+	3+	3	3	1	1	LD 6	4+	MAX 3
Skitarii Ranger	6" RANGE		3+ /PE	3				6		3
Skitarii Ranger WEAPON		T)			3		1	Each ti wound r weapon, t	4+ BILITIES ime you r roll of 6+	3 make a for this
Skitarii Ranger WEAPON Galvanic rifle	RANGE	T)	/PE	S	3 AP		1 D	Each ti wound r weapon, t	4+  BILITIES  ime you r  oll of 6+ that hit is	3 make a for this
Skitarii Ranger WEAPON Galvanic rifle Abilities:	RANGE	T)	(PE apid re 1	<b>S</b> 4	3 AP	1	1 D	Each ti wound r weapon, with	4+  BILITIES  ime you r  oll of 6+ that hit is	make a for this resolve
Skitarii Ranger WEAPON Galvanic rifle	<b>RANGE</b> 30"	Rá Fi	/PE apid re 1	\$ 4	3  AP  0	1	1  D  nerable	Each ti wound r weapon, s with	4+  BILITIES  me you r  roll of 6+  that hit is  an AP or	make a for this resolved f-1.

										13	Points
NAME	M	WS	BS	S	T	W	P		LD	SV	MAX
Skitarii Ranger	6"	4+	3+	3	3	1	1		6	4+	3
WEAPON	RANGE	TY	PE	S	AP		D		Al	BILITIES	
Plasma caliver - Supercharge	18"	Assa	ult 2	8	-3		2	of	f 1, the b of action veapon's	modified earer is ta after all shots ha esolved.	aken out of this
Plasma caliver - Standard	18"	Assa	ult 2	7	-3		1			-	
Abilities:											
Bionics			T	This mode	l has a 6-	+ invu	lnerab	le sa	ave.		
Experience:			□□ F	lesh Wou	nds: □ l		Conva	lesco	ence: 🗆	New Re	cruit: 🗆

									15	Point
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Infiltrator Princeps	8"	3+	3+	4	3	2	3	7	4+	1
Abilities:										
Bionics					el has a 6					
Neurostatic Aura	Subt	ract 1 fro	om the L within 3		-			models is ability		ney are
Experience: 🗆 🗆 🗔			]□□ Fl	esh Woi	ınds: □	ППСа	onvalesc	ence∙ ∏	New Re	cruit: [
летенее.				C311 W O	ands. 🗆		nivarese	cnee.		Point
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Sicarian Infiltrator	8"	3+	3+	4	3	2	2	6	4+	-
Abilities:										
Bionics			Tl	nis mod	el has a 6	+ invuln	ierable s	ave.		
Neurostatic Aura			within 3	3" of one	e or more	e models	with th	is ability		
Experience: 🗆 🗆 🗆	O O O	WS	J□□ FI	esh Wot	ınds: □			ence:   LD		cruit: [
NAME						W	A	LD		MAX
Sicarian	8"	3+	3+	4	3	2	2	6	4+	MAX -
Sicarian Infiltrator	8"	3+	3+		3					MAX
Sicarian Infiltrator Abilities:	8"	3+		4	3 el has a 6	2	2	6		MAX
NAME Sicarian Infiltrator Abilities: Bionics Neurostatic Aura			Tl om the L	<b>4</b> nis mode	el has a 6 p charac	2 + invuln	<b>2</b> nerable s	<b>6</b> ave.	<b>4+</b> whilst th	-

NAME	М	WS	BS	S	T	W	A	LD	SV	MAX
Skitarii Ranger	6"	4+	3+	3	3	1	1	6	4+	-
WEAPON	RANGE	T	/PE	S	AP		D	ABILITIES		
Galvanic rifle	30"		ipid re 1	4	0		1	Each time you wound roll of 6- weapon, that hit with an AP		for this resolve
Abilities:										
Bionics	This model has a 6+ invulnerable save.									