COMMAND ROSTER

PLAYER NAME FACTION Tyranids

NAME	MODEL TYPE	WARGEAR	EXP	SPECIALISM/ABILITIES	DEMEANOUR	PTS
1/2	Tyranid Warrior Gunner	Boneswords, Venom cannon, Flesh hooks,		Leader, Synapse, Shadow in the Warp,		24
1/2	Tyranid Warrior	Devourer, Flesh hooks, Boneswords,		Comms, Synapse, Shadow in the Warp,		20
1/2	Genestealer	Rending claws, Acid Maw, Scything talons,		Combat, Lightning Reflexes, Swift and Deadly,		11
1/2	Lictor	Flesh hooks, Grasping talons, Rending claws,		Veteran, Chameleonic Skin,		25
1	Hormagaunt	Scything talons,		Bounding Leap, Instinctive Behaviour,		4
1	Hormagaunt	Scything talons,		Bounding Leap, Instinctive Behaviour,		4
1	Hormagaunt	Scything talons,		Bounding Leap, Instinctive Behaviour,		4
1	Hormagaunt	Scything talons,		Bounding Leap, Instinctive Behaviour,		4
1	Hormagaunt	Scything talons,		Bounding Leap, Instinctive Behaviour,		4
1	Hormagaunt	Scything talons,		Bounding Leap, Instinctive Behaviour,		4
1	Hormagaunt	Scything talons,		Bounding Leap, Instinctive Behaviour,		4
1	Hormagaunt	Scything talons,		Bounding Leap, Instinctive Behaviour,		4
1	Hormagaunt	Scything talons,		Bounding Leap, Instinctive Behaviour,		4
1	Hormagaunt	Scything talons,		Bounding Leap, Instinctive Behaviour,		4
1	Hormagaunt	Scything talons,		Bounding Leap, Instinctive Behaviour,		4
2	Ravener	Scything talons,		Instinctive Behaviour,		15
2	Ravener	Scything talons,		Instinctive Behaviour,		15
2	Ravener	Scything talons,		Instinctive Behaviour,		15

1/2									24	Point
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Tyranid Warrior Gunner	6"	3+	4+	4	4	3	3	9	4+	1
Boneswords	Melee	e M	elee	User	-2		1	bonesw	lel armed ords can onal attacl the Figh	make 1 with
Venom cannon	36"		sault O3	8	-2	Ι)3		-	
Flesh hooks	6"	Assa	nult 2	User	0		1	model, enemy n	1" of an a	enemy target ithin 1"
Abilities:										
Synapse	TYRA	NIDS 1		automatic any friend				hile they a	re withii	n 12" of
Shadow in the Warp	Subract							/ERS with are not affe		a mode
Specialism:	Leade	•								
Resourceful	As lon	_						ken, you ga battle rou		ditional
Experience: 🗆 🗆] 🗆 🗆 I	Flesh Wou	ınds: 🗆	ППС	onvale	escence: 🗆	New Re	cruit: 🏻
1/2									20	Point
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Tyranid Warrior	6"	3+	4+	4	4	3	3	9	4+	-

1/2									20	Points
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Tyranid Warrior	6"	3+	4+	4	4	3	3	9	4+	-
WEAPON	RANGE	TY	PE	S	AP		D	A	BILITIES	
Devourer	18"	Assa	ault 3	4	0		1		-	
Flesh hooks	6"	Assa	ult 2	User	0		1	model, enemy m	1" of an e and can	enemy target thin 1"
Boneswords	Melee	М	elee	User	-2		1	boneswo	nal attack	make 1 with
Abilities:										
Synapse	TYRA	NIDS 1		automatic ny friend				•	re within	12" of
Shadow in the Warp	Subract			chic tests bility. TY						a model
Specialism:	Comms	;								
Scanner				hase, if the team with rolls for	in 6" of	this mo	del to s	hoot, you		
Experience:			□□ F	lesh Wou	nds: □	□□С	onvales	cence: 🗆	New Re	cruit: 🗆

NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Genestealer	8"	3+	4+	4	4	1	3	9	5+	-
WEAPON	RANGE	TY	PE	S	AP		D		ABILITIES	
Rending claws	Melee	М	elee	User	-1		1	wound wea	time you r roll of 6+ pon, that l l with an A	for this nit is
Acid Maw	Melee	M	elee	User	-3		1		-	
Scything talons	Melee	M	elee	User	0		1	1 for the bearer had pair of a	re-roll hin his weapor has more the scything to ade 1 addi ith them e it fights.	i. If the han one alons, it tional
Abilities:										
Lightning Reflexes			j	Γhis mode	el has a 5+	- invul	nerabl	e save.		
Swift and Deadly			You c	an re-roll i	failed cha	rge ro	lls for	this mode	1.	
Specialism:	Comba	t								
Expert Fighter				d 1 to this						
Experience: 🗆 🗆 🗆] 🗌 🔲]	Flesh Wou	ınds: 🗆 [Conval	escence: [□ New Re	cruit: □
1/2									25	Point
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Lictor	9"	2+	4+	6	4	4	3	9	5+	-
WEAPON	RANGE	TY	PE	S	AP		D		ABILITIES	
	6"	Assa	ult 2	User	0		1	within mode	eapon can l n 1" of an o el, and can models w	enemy target
Flesh hooks								of fr	iendly mo	
Flesh hooks Grasping talons	Melee	M	elee	User	-1		2	of fr		

Abilities: Chameleonic

Specialism: Grizzled

Skin

Experience:

When an enemy play makes a hit roll for a shooting attack that targets this model,

and this model is obscured, that hit roll suffers an additional -1 modifier.

This model ignores penalties to its Leadership characteristic and Nerve tests.

weapon, that hit is resolved with an AP of -4.

NAME	M	we	DC	c	т	w		Α	I D		Poin
	M 8"	WS	BS	\$	2	W		A	LD	SV	MAX
Hormagaunt		4+	4+	3	3	1		2	5	6+	
WEAPON	RANGE	<u> </u>	YPE	S	AP		D		lou can r	BILITIES e-roll hi	t rolls (
Scything talons	Melee	N	1 elee	User	0		1	ŀ	oearer ha oair of so can ma ttack wit	s weapor is more t cything t de 1 add h them e t fights.	han on alons, itional
Abilities:											
Bounding Leap	7	Whene	ver this	model pil	es in or	condol	idates	, it c	an move	up to 6'	' .
Instinctive Behaviour Experience:	1 from visible e	n any h nemy i a chai	it rolls 1 model, : rge agai1	rithin 24" o made for it and subtra nst any mo Flesh Wou	t when s act 2 fror odel othe	hootin n any o r than	g any charge the ne	targ e roll eares	et other i ls made f t enemy	than the for it if it model.	neares t declai
•											
NAME	М	WS	BS	S	T	W		A	LD	SV	Poin MA
Hormagaunt	8"	4+	4+	3	3	1		2	5	6+	-
WEAPON	RANGE	T'	YPE	S	AP		D		A	BILITIES	
Scything talons	Melee	M	1 elee	User	0		1	I	oair of so can ma ttack wit	is more to cything to de 1 add h them e t fights.	alons, itional
Abilities:										0	
Bounding Leap	7	Whene	ver this	model pil	es in or	condol	idates	, it c	an move	e up to 6'	' .
Instinctive Behaviour Experience: □□□	1 from visible e	n any h nemy i a chai	it rolls 1 model, : rge agai1	rithin 24" o made for it and subtra nst any mo	t when s act 2 from odel othe	hootin n any o r than	g any charge the ne	targ e roll eares	et other i ls made f et enemy	than the for it if it model.	neares t declai
жрененсе. шшш				riesii woc	ilius. 🗆		COIIV	arese	ence.	INCW ICC	ciuit.
NAME	M	WS	BS	S	T	W		A	LD	SV	Poin
Hormagaunt	8"	4+	4+	3	3	1		2	5	6+	IVIA
WEAPON	RANGE		YPE	S	AP	_	D	_		BILITIES	
	- Annua							ŀ	You can r 1 for this pearer ha	e-roll hi s weapon s more t	t rolls on. If th
Scything talons	Melee	M	1elee	User	0		1	•	can ma ttack wit	cything t de 1 add h them e t fights.	alons, itional
	Melee	N	1 elee	User	0		1	•	can ma ttack wit	de 1 add	alons, itional
Scything talons Abilities: Bounding Leap				User model pil		condol		aı	can ma ttack wit i	de 1 add h them e t fights.	alons, itional ach tir

NAME	M	we	DC	c	т	w	Α.	I D		Poin
NAME	M 8"	WS	BS	3	3	W 1	A 2	LD 5	SV	MAX
Hormagaunt		4+	4+			1			6+	
WEAPON Scything talons	Melee	Me	elee	User	0		1	You can a life of some series of som		t rolls on. If the han on alons, itional
Abilities:									it fights.	
Bounding Leap	7	Wheney	er this	model nil	es in or o	ondal	idates	it can mov	e un to 6"	
Instinctive Behaviour Experience: □□□	Unless the 1 from visible en	his mod any hit nemy m a charg	el is w rolls n odel, a e again	ithin 24" on ade for it and subtra ast any mo	of a frient when sl act 2 front del othe	dly SY nootin n any o r than	NAPS g any ta charge i the nea	E model, y arget other olls made rest enemy	you must than the for it if it model.	subtra neares declar
									4	Poin
NAME	М	WS	BS	S	T	W	A	LD	SV	MAX
Hormagaunt	8"	4+	4+	3	3	1	2	5	6+	-
WEAPON	RANGE	TYI	PE	S	AP		D	ļ	BILITIES	
Scything talons	Melee	Me	elee	User	0		1	pair of s can ma attack wit	as more to cything to ade 1 add: th them e it fights.	alons, itional
Abilities:										
Bounding Leap Instinctive	Unless the	his mod any hit	el is w	ithin 24" o nade for it	of a frien when sl	dly SY 100tin	/NAPS g any ta	it can move E model, y arget other colls made	ou must	subtr
		a charg			del othe	r than	the nea	rest enemy	model.	decla
Experience: 🗆 🗆 🗖		a charg		ist any mo	del othe	r than	the nea	rest enemy	model. New Re	declar
Experience: 🗆 🗖		a charg		ist any mo	del othe	r than	the nea	rest enemy	model. New Re	declar
Experience: □□□ NAME		a charg	□□F	istany mo Flesh Wou	del othe .nds: □	r than	the nea	rest enemy escence:	model. New Re	declar cruit: Poin
Experience: NAME Hormagaunt	M	a charg	□□ F BS 4+	st any mo Flesh Wou	del othe	r than	the nea	rest enemy escence: LD 5	model. New Re	declar cruit: Poin MA
Experience: □□□□ NAME Hormagaunt WEAPON	M 8"	a charg	□□ F BS 4+	st any mo	del othe .nds: □ T 3	r than	the nea	You can a l for thi bearer h pair of s can ma attack with	woodel. New Res 4 SV 6+ ABILITIES re-roll hirs weapor as more to cything to de 1 addith them exists.	Poin MA trolls on If the
NAME Hormagaunt WEAPON Scything talons	M 8" RANGE	a charg	□□ F BS 4+	stany mo Flesh Wou S 3	del othe nds: T 3 AP	r than	A 2	You can a l for thi bearer h pair of s can ma attack with	woodel. New Res 4 SV 6+ ABILITIES re-roll hir is weapor as more to cything to de 1 additional and the control of the cont	Poin MA trolls on If the
Experience: NAME Hormagaunt WEAPON Scything talons Abilities: Bounding Leap	M 8" RANGE	a charg	BS 4++ PE	st any mo Flesh Wou S 3 S	del othe nds: T 3 AP	w 1	A 2 D	You can a l for thi bearer h pair of s can ma attack with	woodel. New Res 4 SV 6+ ABILITIES re-roll his s weapor as more to cything to de 1 addith them exit fights.	Poin MA Trolls o If the han or alons, itional aach tir

NAME	M	we	DC	c	т	w		A	ın		Poin MA
	M 8"	WS	BS	<u> </u>	7	W		<u>A</u>	LD	SV	MA
Hormagaunt		4+	4+	3	3	1		2	5	6+	
WEAPON	RANGE		YPE	S	AP		D			BILITIES	
Scything talons	Melee	λ	Лelee	User	0		1		You can re 1 for this bearer ha pair of sc can mac attack with	weapor s more t ything t le 1 add	n. If th han or alons, itional
Abilities:										8	
Bounding Leap	7	Whene	ever this	model pil	es in or o	condol	idate	s. i	t can move	up to 6"	'_
Instinctive Behaviour Experience: □□□	1 from visible e	any h nemy a cha	it rolls i model, rge agaii	made for it and subtra nst any mo	t when s act 2 fror odel othe	hootin n any o r than	g any charg the n	ta e r ear	E model, yo rget other t olls made f rest enemy	han the or it if it model.	neares declai
										4	Poin
NAME	M	WS	BS	S	T	W		A	LD	SV	MAX
Hormagaunt	8"	4+	4+	3	3	1		2	5	6+	-
WEAPON	RANGE	T	YPE	S	AP		D		A	BILITIES	
Scything talons	Melee	N	1elee	User	0		1		bearer ha pair of sc can mac attack with	ything t le 1 addi	alons, itional
Abilities:										U	
Bounding Leap	7	Whene	ever this	model pil	es in or o	condol	idate	s, i	t can move	up to 6"	
Instinctive Behaviour Experience: □□□	1 from visible e	any h nemy a cha	it rolls i model, rge agaii	made for in and subtra nst any mo	t when s act 2 fror odel othe	hootin n any r than	g any charg the n	ta e r ear	E model, yourget other to olls made for est enemy escence:	han the or it if it model.	neares declai
										4	Poin
NAME	М	WS	BS	S	T	W		A	LD	SV	MAX
Hormagaunt	8"	4+	4+	3	3	1		2	5	6+	-
	RANGE	T		_			_		Al	BILITIES	
WEAPON			YPE	S	AP		D	_		DILITIES	
WEAPON Scything talons	Melee	N	YPE 1 elee	User	0		1		You can re 1 for this bearer ha pair of sc can mac attack with	e-roll hi weapor s more t ything t le 1 add	t rolls on. If the han or alons, itional
Scything talons		Ν							1 for this bearer ha pair of sc can mac attack with	e-roll hi weapor s more t ything t le 1 add	t rolls n. If th han or alons, itional
	Melee		1elee	User	0	condol	1	es, i	1 for this bearer ha pair of sc can mac attack with	e-roll hive weapor some to some to the some to the some t	t rolls n. If th han or alons, itional ach tir

	М	WS	BS	S	Ţ	W	A	LD	SV	MAX
Hormagaunt	8"	4+	4+	3	3	1	2	5	6+	-
WEAPON	RANGE	TY	PE	S	AP		D		ABILITIES	
Scything talons	Melee	М	elee	User	0		1	1 for th bearer h pair of s can ma attack wi	re-roll hi is weapor as more t cything t ade 1 add th them e	n. If the han on alons, i itional
Abilities:									it fights.	
Bounding Leap	7	V/1		model pil	!	1:1:	.1:		t- ('	,
Instinctive Behaviour xperience: □□□	1 from visible e	any hi nemy n a charg	t rolls n nodel, a ge again	ithin 24" of nade for it nd subtra st any mo Tlesh Wou	when sh ct 2 fron del other	nooting any c than	g any ta harge r the near	rget other olls made est enemy	than the for it if it y model.	nearest t declar
									4	Poin
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Hormagaunt	8"	4+	4+	3	3	1	2	5	6+	-
WEAPON	RANGE	TY	PE	S	AP		D		ABILITIES	}
Scything talons								can ma	scything t ade 1 add th them e it fights.	itional
\hilities:										
	7	Whenev	rer this	model pile	es in or c	ondoli	idates, i	t can mov	re up to 6'	'.
Sounding Leap Instinctive Sehaviour	Unless the 1 from visible e	his moo any hi nemy n a charg	del is wi t rolls n nodel, a ge again	model pilo ithin 24" c nade for it nd subtra st any mo Tlesh Wou	of a frien when sh ct 2 fron del other	dly SY nooting n any c than	NAPS g any ta harge r the near	E model, greet other olls made	you must than the for it if it y model.	t subtra nearest t declar
Bounding Leap Instinctive Behaviour xperience: □□□	Unless the 1 from visible e	his moo any hi nemy n a charg	del is wi t rolls n nodel, a ge again	ithin 24" o nade for it nd subtra st any mo	of a frien when sh ct 2 fron del other	dly SY nooting n any c than	NAPS g any ta harge r the near	E model, greet other olls made	you must than the for it if it y model. I New Re	t subtra nearest t declar ecruit: [
Sounding Leap	Unless the 1 from visible e	his moo any hi nemy n a charg	del is wi t rolls n nodel, a ge again	ithin 24" o nade for it nd subtra st any mo	of a frien when sh ct 2 fron del other	dly SY nooting n any c than	NAPS g any ta harge r the near	E model, greet other olls made	you must than the for it if it y model. I New Re	t subtra nearest t declar
Bounding Leap Instinctive Behaviour Experience:	Unless ti 1 from visible e	his moo any hi nemy n a charg	del is wi t rolls n nodel, a ge again l□□ F	ithin 24" o nade for it nd subtra st any mo Ilesh Wou	of a frien when sh ct 2 fron del other nds: 🗆 l	dly SY nooting n any c than t	NAPS: g any ta harge r the near Convale	E model, grget other olls made rest enemy	you must than the for it if it y model. I New Re	t subtra nearest t declar ecruit: [
Sounding Leap Instinctive Behaviour Experience:	Unless ti 1 from visible e	his moon any hinnemy macharge	del is witrolls nodel, a ge again	ithin 24" c nade for it nd subtra st any mo Ilesh Wou	of a frien when sh ct 2 fron del other nds: T	dly SY nooting n any c than t \(\sum \subseteq	NAPS g any ta harge r the near Convale	E model, grget other colls made est enemy escence:	you musi than the for it if ir y model. I New Ro	t subtra nearest t declar ecruit: [Point MAX
Sounding Leap Enstinctive Schaviour Experience:	Unless to 1 from visible e	his moch any his memy macharged ws 3+	del is witrolls nodel, a ge again	ithin 24" conade for it nade for it nd subtra st any mo Plesh Wou	of a frien when short 2 from del other nds:	dly SY nooting n any c than t \(\sum \subseteq	NAPS. g any ta harge r the near Convale	E model, reget other colls made est enemy escence:	you must than the for it if it y model. New Ro 15 SV 5+ ABILITIES re-roll hi is weapon as more to cything the dade 1 add the them of the service of th	Point MAX t rolls c n. If the han on alons, i itional
Abilities: Bounding Leap Instinctive Behaviour Experience: □□□ EXPANAME Ravener WEAPON Scything talons Abilities: Instinctive	Unless ti 1 from visible e M 12" RANGE	ws 3+ TY	del is wittrolls model, a ge again BS 4+ PE	ithin 24" c nade for it nd subtra st any mo 'lesh Wou	of a frien when sh ct 2 fron del other nds:	dly SY nooting n any c t than n	NAPS g any ta harge r the near Convale	E model, reget other colls made est enemy escence:	you must than the for it if it y model. New Ro 15 SV 5+ ABILITIES re-roll hi is weapon as more to cything the dadd the them of it fights.	Point MAX trolls con. If the han on alons, i itional each time t subtra

2										15	Poin
NAME	M	WS	BS	S	T	W		1	LD	SV	MA)
Ravener	12"	3+	4+	4	4	3	4	Ł	5	5+	-
WEAPON	RANGE	TY	PE	S	AP		D		A	BILITIES	
Scything talons	Melee	М	elee	User	0		1	be pa	for this earer ha iir of sc ean mad ack with	re-roll hi s weapon as more t cything t de 1 add h them e t fights.	n. If the han on alons, i itional
Abilities:										U	
Behaviour			nodel a	ind cubtra	act 2. tron	n any o	charge	rolls	madet	for it if i	declar
Experience: 🗆 🗆		a charg	ge again	ist any mo	del othe	r than	the ne		enemy	model. New Re	ecruit: [
Experience: 🗆 🗆		a charg	ge again l□□ F	ist any mo	odel othe ınds: □	r than	the ne	lescer	enemy nce: 🗆	model. New Re	ecruit: [
Experience:		a charg	ge again	ist any mo	del othe	r than	the ne		enemy	model. New Re	ecruit: [
Experience: 🗆 🗆	M	a charg	ge again □□ F BS 4+	st any mo	odel other	r than	the ne	lescer	LD	model. New Re	Poin MAX
Experience: 2 NAME Ravener	M 12"	ws 3+	ge again □□ F BS 4+	st any mo	odel other	r than	the ne	You 1: be pa	LD 5 Au can r for this earer ha air of sc can maack with	model. New Re 15 SV 5+	Poin MAX trolls on. If the han on alons, i itional
Experience:	M 12" RANGE	ws 3+	ge again BS 4+	stany mo Flesh Wou S 4	t del other unds:	r than	Conva	You 1: be pa	LD 5 Au can r for this earer ha air of sc can maack with	model. New Re 15 SV 5+ BILITIES Te-roll his weapon as more to the cything to de 1 add his them expenses.	Poin MAX trolls on. If the han on alons, i itional

Experience: