COMMAND ROSTER

NAME	MODEL TYPE	WARGEAR	EXP	SPECIALISM/ABILITIES	DEMEANOUR	PTS
	Immortal	Gauss Blaster,		Leader, Novokh, Reanimation Protocols,		16
	Flayed One	Flayer Claws,		Veteran, Novokh, Reanimation Protocols,		10
	Flayed One	Flayer Claws,		Zealot, Novokh, Reanimation Protocols,		10
	Lychguard	Warscythe,		Combat, Novokh, Guardian Protocols, Reanimation Protocols,		20
	Flayed One	Flayer Claws,		Novokh, Reanimation Protocols,		10
	Flayed One	Flayer Claws,		Novokh, Reanimation Protocols,		10
	Flayed One	Flayer Claws,		Novokh, Reanimation Protocols,		10
	Flayed One	Flayer Claws,		Novokh, Reanimation Protocols,		10
	Immortal	Gauss Blaster,		Novokh, Reanimation Protocols,		16
	Necron Warrior	Gauss Flayer,		Novokh, Reanimation Protocols,		12
	Immortal	Gauss Blaster,		Leader, Mephrit, Reanimation Protocols,		16
	Flayed One	Flayer Claws,		Combat, Mephrit, Reanimation Protocols,		10
	Flayed One	Flayer Claws,		Zealot, Mephrit, Reanimation Protocols,		10
	Immortal	Gauss Blaster,		Comms, Mephrit, Reanimation Protocols,		16
	Immortal	Gauss Blaster,		Mephrit, Reanimation Protocols,		16
	Immortal	Gauss Blaster,		Mephrit, Reanimation Protocols,		16
	Immortal	Tesla Carbine,		Mephrit, Reanimation Protocols,		16
	Necron Warrior	Gauss Flayer,		Mephrit, Reanimation Protocols,		12
	Triarch Praetorian	Rod of covenant - ranged, Rod of covenant - melee, Rod of covenant,		A Purpose Unshakeable, Reanimation Protocols,		26
	Necron Warrior	Gauss Flayer,		Mephrit, Reanimation Protocols,		12

IAMF			Nov	okh				16 PC	INTS
IAME	M	WS	BS S	T	W	A	LD	SV	MAX
mmortal	5"	3+	3+ 4	4	1	1	10	3+	
VEAPON	RANGE	TYPE	S	AP	D		A	BILITIES	
Gauss Blaster	24"	Rapid Fi	re 1 5	-2	1			-	
bilities									
Reanimation Protocols			made for this muffer a flesh wou		it is restor				
pecialism: Leade	r								
Lesourceful	As long as	this model i	is on the battlefi the b	eld and not beginning of		-	n additional	Commar	nd Point
xperience: □□□	<u>, , , , , , , , , , , , , , , , , , , </u>		□ □ Flesh V	Wounds: [`onvale	scence: □	New Re	cruit. [
sperience. 🗆 🗅 🖰			Nov			Jonvaic	seenee.	10 PC	
AME	M	WS	BS S	Ţ	W	A	LD	SV	MAX
layed One	5"	3+	6+ 4	4	1	3	10	4+	
'EAPON	RANGE	TYPE	S	AP)	A	BILITIES	
layer Claws	Melee	Melee		0	1	F	Re-roll failed		olls for th
bilities								•	
eanimation rotocols		, .	made for this must suffer a flesh wou	ınd. Instead					
pecialism: Veter	an								
		11113 11100		ies to its Lea	.dersnip ci	haracteri	istic and Ne	rve tests.	
xperience: 🗆 🗆 🕻	000		□ □ Flesh V		·				cruit: [
xperience: 🗆 🗅 🕻] !		□□ Flesh V	Wounds: □	·				
AME	M		Nov	Wounds: □	·	Convale.		New Re	
AME			Nov	Wounds: □ okh		Convale	scence: 🗆	New Re 10 PC	INT
AME layed One	M	WS .	Nov. 88	Wounds: □ okh T		Convale. A 3	scence: LD 10	New Re 10 PC	INT
AME layed One	M 5"	WS 3+	Nov. BS S 6+ 4	Wounds: □ okh I 4	W 1	Convale. A 3	LD 10 A	New Re 10 PC SV 4+ BILITIES wound ro	DINTS MAX
AME Layed One EAPON Layer Claws	M 5" RANGE	WS 3+	Nov. BS S 6+ 4	Wounds: □ okh I 4 AP	W 1	Convale. A 3	LD 10 A	New Re 10 PC SV 4+ BILITIES	DINTS MAX
AME Tayed One EAPON layer Claws bilities eanimation	M 5" RANGE Melee	WS 3+ TYPE Melee	Nov. BS S 6+ 4	Wounds: □ okh I 4 AP 0 nodel, on an	W 1 1 unmodificit is restori	A 3 Fed roll o	LD 10 A Re-roll failed	New Res 10 PC SV 4+ BILITIES wound reveapon.	MAX olls for the
AME Llayed One EAPON Llayer Claws bilities Leanimation rotocols pecialism: Zealou	M 5" RANGE Melee When an action an	WS 3+ TYPE Melec Injury roll is d does not s	Nove BS S 6+ 4 S User user	Wounds: Cookh I 4 AP 0 nodel, on an und. Instead wou	W 1 1 unmodifitit is restorated.	A 3	LD 10 A Re-roll failed	New Res 10 PC SV 4+ BILITIES wound res weapon. el is not ta ining with	MAX blls for the
AME Clayed One JEAPON Layer Claws canimation rotocols pecialism: Zealor renzied	M 5" RANGE Melee When an action an	WS 3+ TYPE Melec Injury roll is d does not s	Nove BS S 6+ 4 S 2: User I made for this muffer a flesh wou	Wounds: Cookh I 4 AP 0 nodel, on an und. Instead wou	W 1 1 unmodificitis restorads.	A 3	LD 10 A Re-roll failed	New Res 10 PC SV 4+ BILITIES wound res weapon. el is not ta ining with	MAX blls for the

NAMF				Nove	kh				20 PC	DINTS
	M	WS	BS	S	T	W	A	LD	SV	MAX
Lychguard	5"	3+	3+	5	5	2	2	10	3+	-
VEAPON	RANGE	TYI	PE	S	AP	D			ABILITIES	
Varscythe	Melee	Me	lee	+2	-4	2			-	
Abilities										
Guardian Protocols	mc	dels with	this abi	lity; on a 2+	DER loses a - choose on wound but	e of those	models	to intercep	t that hit -	the
Reanimation Protocols					odel, on an nd. Instead wou	it is restor				
Specialism: Comb	at									
Expert Fighter				Add 1 to tl	nis model's	Attacks cl	aracter	istic.		
Experience: 🗆 🗆 🕻				Flesh W			onvale	scence: 🗆	10 PC	
NAME	M	WS	BS	S	Ţ	W	A	LD	SV	MAX
Flayed One	5"	3+	6+	4	4	1	3	10	4+	
VEAPON	RANGE	TYI	PE	S	AP	D		ı	ABILITIES	
Flayer Claws	Melee	Me	elee	User	0	1	I	Re-roll faile		olls for th
				0301					weapon.	
Reanimation				e for this m	odel, on an nd. Instead wou	it is restor			lel is not ta	
Reanimation Protocols	action an	d does na	ot suffer	e for this m	nd. Instead wou	it is restor	ed to 1	wound rem	lel is not ta naining with	n no flesh
Reanimation Protocols	action an	d does na	ot suffer	e for this m a flesh wou	nd. Instead wou Vounds: □	it is restor	ed to 1	wound rem	del is not ta laining with	n no flesh
Abilities Reanimation Protocols Experience: Comparison Comp	action an	d does no	ot suffer	e for this mo a flesh wou Flesh W	nd. Instead wou Vounds: □	it is restor	onvale	wound rem	del is not ta haining with New Re	n no flesh
Reanimation Protocols Experience:	action an	d does no	et suffer	e for this ma a flesh wou I Flesh W	nd. Instead wou Younds: kh	it is restor	onvale	scence:	del is not ta laining with New Re 10 PC SV	n no flesh
Reanimation Protocols Experience: NAME Flayed One	action an	WS 3+	BS 6+	Flesh W	ounds: □	it is restor	onvale	scence: LD 10	lel is not ta haining with New Re 10 PC SV 4+	n no flesh
Reanimation Protocols	action an	WS 3+	BS 6+	e for this ma a flesh wou I Flesh W	nd. Instead wou Younds: kh	it is restor	onvale	scence: LD 10	New Re 10 PC SV 4+ ABILITIES d wound ro	cruit:
Reanimation Protocols Experience: NAME Flayed One NEAPON	M 5" RANGE	WS 3+	BS 6+	Flesh W Nove S 4	Vounds: □	it is restor	onvale	scence:	lel is not ta haining with New Re 10 PC SV 4+ ABILITIES	cruit:

NAME Flayed One				Novo	KII				10 PC	11113
Flayed One	M	WS	BS	S	Ţ	W	A	LD	SV	MAX
•	5"	3+	6+	4	4	1	3	10	4+	
WEAPON	RANGE	TY	PE	S	AP		D		ABILITIES	
Flayer Claws	Melee	Me	elee	User	0		1	Re-roll faile	ed wound ro weapon.	olls for this
Abilities									•	
Reanimation Protocols		, .						of 6 the mo 1 wound rer		
Experience: 🗆 🗆 🗖				Flesh W	ounds: 🗆		Conva	lescence: [New Re	ecruit: 🗆
				Novo	kh				10 PC	DINTS
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Flayed One	5"	3+	6+	4	4	1	3	10	4+	
WEAPON	RANGE	TY		S	AP		D	Re-roll fail	ABILITIES ed wound ro	olls for this
Flayer Claws	Melee	Me	elee	User	0		1	Tee Toll Tall	weapon.	ons for tills
Abilities	W/1	1	11	£0.11.1	ماما		:C.1 11	of 6 the mo	4.1:	Iran (
Experience: 🗆 🗆 🗖]			Flesh W	ounds: □		Conva	lescence: [] New Re	ecruit: 🗆
Experience: 🗆 🗆 🗖]000]		Flesh W Novo			Conva	lescence: □		ecruit: 🗆
NAME	M	WS	BS	Novo		W	A	lescence: □		
NAME Immortal	M 5"	WS 3+	BS 3+	Novo \$	kh				16 PC	DINTS
NAME Immortal WEAPON	M 5" RANGE	WS 3+	BS 3+	Novo \$ 4	kh T 4	W	A 1	LD	16 PC SV 3+	DINTS
NAME Immortal WEAPON Gauss Blaster	M 5" RANGE 24"	WS 3+ TY Rapid	88 3+ PE Fire 1	Novo s 4 s	kh T 4 AP -2	W 1	A 1 D 1	LD 10	16 PC SV 3+ ABILITIES	DIN'TS MAX
NAME Immortal WEAPON Gauss Blaster Abilities Reanimation Protocols	M 5" RANGE 24" When an I	WS 3+ TY Rapid	BS 3+ PE Fire 1	Novo \$ 4 \$ for this mo	kh T 4 AP -2	W 1	A 1 D 1	LD	16 PC SV 3+ ABILITIES -	MAX MAX
NAME Immortal WEAPON Gauss Blaster Abilities Reanimation Protocols	M 5" RANGE 24" When an I action and	WS 3+ TY Rapid Enjury rold does not	BS 3+ PE Fire 1 I is made ot suffer a	Novo S 4 S 5 for this monthlesh wour	kh T 4 AP -2 odel, on an and. Instead wou	W 1	A 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	tD 10 of 6 the mo 1 wound rer	16 PC SV 3+ ABILITIES - del is not ta maining with	MAX ken out of h no flesh
NAME Immortal WEAPON Gauss Blaster Abilities Reanimation Protocols	M 5" RANGE 24" When an I action and	Rapid Injury rol d does no	BS 3+ PE Fire 1 I is made ot suffer a	Novo S 4 S for this me flesh wour Flesh W	kh T 4 AP -2 odel, on an and. Instead wou	W 1	A 1 1 D 1 1 Conva	of 6 the mo	16 PC SV 3+ ABILITIES - del is not ta maining with	MAX ken out of h no flesh ceruit:
NAME Immortal WEAPON Gauss Blaster Abilities Reanimation Protocols Experience:	M 5" RANGE 24" When an I action and	WS 3+ TY Rapid Injury rold does no	BS 3+ PE Fire 1 I is made of suffer a	Novo \$ 4 \$ 5 for this me flesh wounded the shown	kh T 4 AP -2 odel, on an and. Instead wou	W 1 unmod it is rests ands.	A 1 1 D 1 1 Conva	of 6 the mo 1 wound rer	16 PC SV 3+ ABILITIES - del is not ta maining with	MAX ken out of h no flesh
NAME Immortal WEAPON Gauss Blaster Abilities Reanimation Protocols Experience:	M 5" RANGE 24" When an I action and	WS 3+ TY Rapid Enjury rold does not WS 3+	BS 3+ PE Fire 1 I is made ot suffer a	Novo \$ 4 \$ 5 for this med flesh wound Flesh W Novo \$ 4	kh T 4 AP -2 odel, on an and. Instead wou	W 1	A 1 1 D 1 1 COnva	of 6 the mo	16 PC SV 3+ ABILITIES - del is not ta naining with	MAX ken out of h no flesh ceruit:
NAME Immortal WEAPON Gauss Blaster Abilities Reanimation Protocols Experience: □ □ □ NAME Necron Warrior WEAPON	M 5" RANGE 24" When an I action and	WS 3+ TY Rapid Injury rold does not WS 3+	BS 3+ PE Fire 1 I is made ot suffer a	Novo \$ 4 \$ 5 for this medifiesh wourd Flesh W Novo \$ 4	kh T 4 AP -2 odel, on an and. Instead wou	W 1 1 W N W W	A 1 1 COnva	of 6 the mo 1 wound rer	16 PC SV 3+ ABILITIES - del is not ta maining with	MAX ken out of h no flesh ceruit:
NAME Immortal WEAPON Gauss Blaster Abilities Reanimation Protocols Experience:	M 5" RANGE 24" When an I action and	WS 3+ TY Rapid Injury rold does not WS 3+	BS 3+ PE Fire 1 I is made ot suffer a	Novo \$ 4 \$ 5 for this med flesh wound Flesh W Novo \$ 4	kh T 4 AP -2 odel, on an and. Instead wou	W 1 1 W N W W	A 1 1 D 1 1 COnva	of 6 the mo 1 wound rer	16 PC SV 3+ ABILITIES - del is not ta naining with New Re 12 PC SV 4+ ABILITIES	MAX ken out of h no flesh ceruit:

			Mepl	nrit				16 PC	DINTS
NAME	М	WS	BS S	Ţ	W	A	LD	SV	MAX
Immortal	5"	3+	3+ 4	4	1	1	10	3+	
WEAPON	RANGE	TYPE	S	AP	D		Į.	ABILITIES	
Gauss Blaster	24"	Rapid Fi	re 1 5	-2	1			-	
Abilities	vvi i	. 11 .	1 C :1:	1.1	1:0	1 11 (27.1 1	1	1 .
Reanimation Protocols		, ,	made for this m uffer a flesh wou	nd. Instead					
Specialism: Leader	r								
Resourceful	As long as	this model i	s on the battlefic	eld and not eginning of	•		n additiona	l Commar	nd Point a
Experience: 🗆 🗆 🗖] [.	□ □ Flesh V	Vounds: □] □ □ C	onvales	cence: 🗆	New Re	cruit: 🗆
			Mep	nrit				10 PC	INTS
NAME	M	WS	BS S	T	W	A	LD	SV	MAX
Flayed One	5"	3+	6+ 4	4	1	3	10	4+	
WEAPON	RANGE	TYPE	S	AP	D		A	ABILITIES	
Flayer Claws	Melee	Melee	User	0	1	R	e-roll failed	d wound ro weapon.	olls for th
Abilities	3371	. 11.	1 6 1:	1.1	1:0	1 11 (1 1		•
Reanimation Protocols		, ,	made for this m uffer a flesh wou	nd. Instead					
				wou	ınds.				
Specialism: Comba Expert Fighter	at		Add 1 to t	wou his model's		aracteris			
Expert Fighter		.		his model's	Attacks ch		stic.	New Re	
Expert Fighter		.		his model's Vounds: □	Attacks ch		stic.	New Re	cruit: 🗆
Expert Fighter Experience: NAME) (WS	□ □ Flesh V Mepl BS S	his model's Vounds: □ hrit T	Attacks ch	onvales A	stic.		cruit: 🗆
Expert Fighter Experience: NAME			□ □ Flesh V Mepl BS S 6+ 4	his model's Vounds: □	Attacks ch	onvales	stic.	10 PC	cruit: DINTS
Expert Fighter Experience: NAME Flayed One) (WS	□ □ Flesh V Mepl BS S	his model's Vounds: □ hrit T	Attacks ch	A 3	LD 10	10 PC SV 4+ ABILITIES	DINTS
Expert Fighter Experience: NAME Flayed One NEAPON	M 5"	WS 3+	☐ ☐ Flesh V Mepl BS S 6+ 4	wounds: □	Attacks ch	A 3	LD 10	10 PC SV 4+ ABILITIES	DINTS
Expert Fighter Experience: NAME Flayed One WEAPON Flayer Claws	M 5" RANGE	WS 3+ TYPE	☐ ☐ Flesh V Mepl BS S 6+ 4	Nounds:	Attacks ch	A 3	LD 10	10 PC SV 4+ ABILITIES d wound re	DINTS
Expert Fighter Experience: NAME Flayed One WEAPON Flayer Claws Abilities Reanimation	M 5" RANGE Melee	WS 3+ TYPE Melee	☐ ☐ Flesh V Mepl BS S 6+ 4	Vounds: Thrit T AP 0 odel, on an nd. Instead	Attacks ch	A 3	LD 10 4.e-roll failed	10 PC SV 4+ ABILITIES d wound reweapon.	DINTS MAX olls for the
Experience: Experience: NAME Flayed One WEAPON Flayer Claws Abilities Reanimation Protocols	M 5" RANGE Melee When an laction an	WS 3+ TYPE Melee	Mepl BS S 6+ 4 User made for this m	Vounds: Thrit T AP 0 odel, on an nd. Instead	Attacks ch	A 3	LD 10 4.e-roll failed	10 PC SV 4+ ABILITIES d wound reweapon.	DINTS MAX olls for the
•	M 5" RANGE Melee When an laction an	WS 3+ TYPE Melee Aninjury roll is d does not s	Mepl BS S 6+ 4 User made for this m	Vounds: T AP 0 odel, on an nd. Instead wou	Attacks ch	A 3 R d roll of old to 1 v	LD 10 4 4 6 the mod vound rem	10 PC SV 4+ ABILITIES d wound reweapon. del is not ta	DIN'TS MAX bills for th

NAME				Meph	rit				16 PC	INTS
	M	WS	BS	S	Ţ	W	A	LD	SV	MAX
lmmortal	5"	3+	3+	4	4	1	1	10	3+	
VEAPON	RANGE	Τ١	YPE	S	AP	0)		ABILITIES	
Gauss Blaster	24"	Rapio	d Fire 1	5	-2	1	l			
bilities	3771 3		11 . 1	C 1:	1.1	1:0	. 1 11 (1	1.1.	
Reanimation Protocols		, ,		for this mo flesh wour	nd. Instead					
Specialism: Comm	IS									
Scanner	-			this model odel to sho						
Experience: 🗆 🗆 🗖]			Flesh W	ounds: □	1000	Convales	cence: 🗆	New Re	cruit: □
				Meph	rit				16 PC	INTS
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
	M 5"	WS 3+	BS 3+	\$ 4	T 4	W 1	A 1	LD 10		MAX
mmortal		3+					1	10	SV	MAX
mmortal VEAPON	5"	3+ T\	3+	4	4	1	1	10	SV 3+	MAX
Immortal NEAPON Gauss Blaster Abilities Reanimation	5" RANGE 24" When an I	3+ Rapid	3+ VPE d Fire 1	4 S	4 AP -2 odel, on an and. Instead	1 1 1 unmodifi	1	10	SV 3+ ABILITIES	ken out o
MEAPON Gauss Blaster Abilities Reanimation Protocols Experience:	5" RANGE 24" When an I action an	Rapid Enjury rodd does ne	3+ YPE d Fire 1 ll is made ot suffer a	\$ 5 for this mor flesh wour	4 AP -2 odel, on an ad. Instead wou	1 1 1 1 unmodifi it is restorated.	1	10	SV 3+ ABILITIES	ken out o n no flesh
Immortal NEAPON Gauss Blaster Abilities Reanimation Protocols	5" RANGE 24" When an I action an	Rapid Enjury rodd does ne	3+ YPE d Fire 1 ll is made ot suffer a	\$ 5 for this mor flesh wour	4 AP -2 odel, on an od. Instead wou	1 1 1 1 unmodifi it is restorated.	1	10	SV 3+ ABILITIES - idel is not tanaining with	ken out o n no flesh
Immortal NEAPON Gauss Blaster Abilities Reanimation Protocols Experience:	5" RANGE 24" When an I action an	Rapid Enjury rodd does ne	3+ YPE d Fire 1 ll is made ot suffer a	\$ 5 for this mor flesh wour	4 AP -2 odel, on an od. Instead wou	1 1 1 1 unmodifi it is restorated.	1	10	SV 3+ ABILITIES - idel is not tanaining with	ken out o n no flesh
Immortal VEAPON Gauss Blaster Abilities Reanimation Protocols Experience:	5" RANGE 24" When an I action an	Rapid Injury rodd does ne	3+ YPE d Fire 1 ll is made ot suffer a	\$ 5 5 for this me flesh wour	4 AP -2 odel, on an nd. Instead wou	1 unmodifi	feed roll of red to 1 v	10	SV 3+ ABILITIES - del is not ta laining with	ken out o n no flesh cruit:
Immortal NEAPON Gauss Blaster Abilities Reanimation Protocols Experience:	5" RANGE 24" When an I action an	Rapid does not does not ws 3+	3+ YPE d Fire 1 ll is made ot suffer a	\$ 5 5 for this mer flesh wour Flesh Wo Meph	4 AP -2 odel, on an d. Instead wou	1 1 1 1 1 1 1 1 1 1 1 1 1	1 Sed roll of red to 1 v	10 6 the moowound removemence:	SV 3+ ABILITIES - del is not tall an	ken out o n no flesh cruit:
Immortal NEAPON Gauss Blaster Abilities Reanimation Protocols Experience: □ □ □	S" RANGE 24" When an I action an	Rapid Injury rod does not ws 3+	3+ YPE d Fire 1 oll is made ot suffer a BS 3+	\$ 5 for this months wour Flesh Wo Meph \$ 4	4 AP -2 odel, on an add. Instead wood word rit I 4	1 1 1 1 1 1 1 1 1 1 1 1 1	feed roll of red to 1 v	10 6 the moowound removemence:	SV 3+ ABILITIES - del is not ta haining with the second se	ken out o n no flesh cruit:
Immortal WEAPON Gauss Blaster Abilities Reanimation Protocols	S" RANGE 24" When an I action an M 5" RANGE 24"	Rapid Rapid MS 3+	3+ YPE d Fire 1 ll is made ot suffer a BS 3+ YPE d Fire 1	\$ 5 5 for this more flesh wour Week Week Week Week Week Week Week Wee	4 AP -2 odel, on an and. Instead would would the state of	1 unmodifi it is restorated.	1 Defect roll of red to 1 v	10 6 the mode wound remark to the control of the mode wound remark to the control of the contro	SV 3+ ABILITIES del is not talianing with the second seco	ken out o n no flesh cruit:

				Meph	ırıt					16 PC	11113
NAME	M	WS	BS	S	T	W		A	LD	SV	MAX
Immortal	5"	3+	3+	4	4	1		1	10	3+	
WEAPON	RANGE	TY	PE	S	AP		D			ABILITIES	
Гesla Carbine	24"	Assa	ult 2	5	0		1	,		nodified hit veapon cau	
Abilities											
Reanimation Protocols		, ,			odel, on an nd. Instead wou	it is res					
Experience: 🗆 🗆 🗖] Flesh W	√ounds: □		Con	vales	cence:] New Re	ecruit: 🗆
				Meph	nrit					12 PC	OINTS
NAME	M	WS	BS	S	Ţ	W		A	LD	SV	MAX
Necron Warrior	5"	3+	3+	4	4	1	_	1	10	4+	
WEAPON	RANGE	TY	PE	S	AP		D			ABILITIES	
Gauss Flayer	24"	Rapid	l Fire 1	4	-1		1			-	
Abilities	wi I	. ,	11 · 1	C .1:	1.1		1.0 1	11 (27.1	1.1.	1 . (
Reanimation Protocols		, ,			odel, on an nd. Instead						
					, l =			1		l.N. D	
Experience: 🗆 🗆 🗀		<u> </u>] Flesh W	⁄ounds: □		Con	vales	cence:		
										26 PC	DINTS
NAME	M	WS	BS	S	T	W		A	LD	26 PC	
NAME Triarch										26 PC	DINTS
NAME Triarch Praetorian	M	WS 3+	BS	S	T	W		A	LD 10	26 PC	DINTS
NAME Triarch Practorian NEAPON Rod of covenant -	M 10"	WS 3+	BS 3+	S 5	T 5	W		A	LD 10	26 PC sv 3+	DINTS
NAME Triarch Practorian WEAPON Rod of covenant - ranged Rod of covenant -	M 10" RANGE	WS 3+ TY Assa	B\$ 3+	\$ 5 \$	T 5	W	D	A	LD 10	26 PC sv 3+	DINTS
NAME Triarch Practorian NEAPON Rod of covenant - ranged Rod of covenant - melee	M 10" RANGE 12" Melee This weape	WS 3+ TY Assa Mo	BS 3+ //PE ault 1 elee e used as	\$ 5 \$ User	5 AP -3 -3 eapon and a	W 2	D 1 1 weapo	A 2	LD 10	26 PC SV 3+ ABILITIES ng shooting	DINTS MAX -
NAME Triarch Practorian WEAPON Rod of covenant - ranged Rod of covenant - melee Rod of covenant	M 10" RANGE 12" Melee This weape	WS 3+ TY Assa Mo	BS 3+ //PE ault 1 elee e used as	\$ 5 \$ User	T 5 AP -3 -3	W 2	D 1 1 weapo	A 2	LD 10	26 PC SV 3+ ABILITIES ng shooting	DINTS MAX -
NAME Triarch Practorian WEAPON Rod of covenant - ranged Rod of covenant - melee Rod of covenant Abilities A Purpose	M 10" RANGE 12" Melee This weape	WS 3+ TY Assa Mo	BS 3+ 7PE rult 1 elee e used as use the r	\$ 5 S User a ranged we anged profit	5 AP -3 -3 eapon and a	W 2 a melee aking c	D 1 1 weapo	A 2 2 2 2 2 2 3 1 3 1 3 1 3 1 3 1 3 1 3 1	10 Then making a attacks, to	26 PC SV 3+ ABILITIES ng shooting	DINTS MAX -
NAME Triarch Practorian WEAPON Rod of covenant - ranged Rod of covenant - melee Rod of covenant Abilities A Purpose Unshakeable	M 10" RANGE 12" Melee This weaper firing Over	WS 3+ TY Assa Moon can be erwatch,	BS 3+ /PE ault 1 elee e used as use the r	\$ 5 User a ranged we anged profit	T 5 AP -3 -3 eapon and a eale; when m	W 2	D 1 1 weaper	A 2 2 nn. Wembarrve to	10 10 Then makin t attacks, u	26 PC SV 3+ ABILITIES	DIN'TS MAX - g attacks of the profile.
NAME Triarch Praetorian WEAPON Rod of covenant - ranged Rod of covenant - melee Rod of covenant Abilities A Purpose Unshakeable Reanimation	M 10" RANGE 12" Melee This weaper firing Over	Assa Moon can beerwatch,	BS 3+ (PE ault 1 clee e used as use the r	S 5 User a ranged we anged profit	T 5 AP -3 -3 eapon and a lautomatic	2 2 a melee eaaking cunmoccitis res	D 1 1 weapon	A 2 2 n. Wmba	10 10 Then making a strategy of the most o	26 PC SV 3+ ABILITIES ang shooting sise the melo	MAX - g attacks or the profile.
NAME Triarch Practorian WEAPON Rod of covenant - ranged Rod of covenant - melee Rod of covenant Abilities A Purpose Unshakeable Reanimation Protocols	M 10" RANGE 12" Melee This weaper firing Over	Assa Moon can be crwatch,	BS 3+ PE ault 1 clee e used as use the r	S S S User a ranged we anged profit This model for this me	T 5 AP -3 -3 eapon and a eile; when medicular automatic odel, on an and. Instead wou	2 2 a melee eaking cunmoci it is res	D 1 1 weapon lifted returned t	2 2 2 2 2 3 3 5 7 7 8 8 9 8 9 9 9 9 9 9 9 9 9 9 9 9 9 9	to 10 Then making a stratacks, usests. 6 the mooyound rem	26 PC SV 3+ ABILITIES	g attacks of the profile.
NAME Triarch Practorian WEAPON Rod of covenant - ranged Rod of covenant - melee Rod of covenant Abilities A Purpose Unshakeable Reanimation Protocols	M 10" RANGE 12" Melee This weaper firing Over	Assa Moon can be crwatch,	BS 3+ PE ault 1 clee e used as use the r	\$ 5 User a ranged word anged profit This model of for this model flesh would	T 5 AP -3 -3 eapon and a dele; when med. Instead wou	2 2 a melee eaking cunmoci it is res	D 1 1 weapon lifted returned t	2 2 2 2 2 3 3 5 7 7 8 8 9 8 9 9 9 9 9 9 9 9 9 9 9 9 9 9	to 10 Then making a stratacks, usests. 6 the mooyound rem	26 PC SV 3+ ABILITIES - ng shooting use the melection of	g attacks of the profile.
NAME Triarch Practorian WEAPON Rod of covenant - ranged Rod of covenant - melee Rod of covenant Abilities A Purpose Unshakeable Reanimation Protocols Experience:	M 10" RANGE 12" Melee This weaper firing Over	Assa Moon can be crwatch,	BS 3+ PE ault 1 clee e used as use the r	S S S User a ranged we anged profit This model for this me	T 5 AP -3 -3 eapon and a dele; when med. Instead wou	2 2 a melee eaking cunmoci it is res	D 1 1 weapon close control diffied record to the control Control Control	2 2 2 2 2 3 3 5 7 7 8 8 9 8 9 9 9 9 9 9 9 9 9 9 9 9 9 9	to 10 Then making a stratacks, usests. 6 the mooyound rem	26 PC SV 3+ ABILITIES - ng shooting use the melection of	g attacks of the profile.
NAME Triarch Practorian WEAPON Rod of covenant - ranged Rod of covenant - melee Rod of covenant Abilities A Purpose Unshakeable Reanimation Protocols Experience:	M 10" RANGE 12" Melee This weaper firing Over When an I action and	Assa Mo On can beerwatch,	BS 3+ (PE ault 1 clee e used as use the r Ill is made ot suffer a	S 5 User a ranged we anged profit This model of or this me a flesh woun Flesh W Meph	T 5 AP -3 -3 -3 lautomatic odel, on an and. Instead wou Vounds:	2 2 a melee aking c it is res nds.	D 1 1 weapon weapon diffied referenced to the control of the	2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2	then making tattacks, usests.	26 PC SV 3+ ABILITIES ng shooting use the meles del is not tanaining with the second seco	g attacks on the profile. ken out of h no flesh ceruit:
NAME Triarch Practorian WEAPON Rod of covenant - ranged Rod of covenant - melee Rod of covenant Abilities A Purpose Unshakeable Reanimation Protocols Experience:	M 10" RANGE 12" Melee This weaper firing Over When an I action and	Assa Moon can beerwatch, njury rold does not WS 3+	BS 3+ /PE ault 1 clee e used as use the r	S S S User a ranged we anged profit This model of this model of the service	T 5 AP -3 -3 -3 eapon and a deapon a de	W 2 2 an melee elaking control it is resonds.	D 1 1 weapon weapon diffied referenced to the control of the	A 2 2 2 2 2 2 2 2 2 2 2 2 2	then making attacks, usests.	26 PC SV 3+ ABILITIES	g attacks on the profile. ken out of h no flesh ceruit:
NAME Triarch Practorian WEAPON Rod of covenant - ranged Rod of covenant - melee Rod of covenant Abilities A Purpose Unshakeable Reanimation Protocols Experience:	M 10" RANGE 12" Melee This weaper firing Over When an I action and	Assa Mo On can be erwatch, njury rold does no WS 3+	BS 3+ (PE) The state of the	S S S User a ranged we anged profit This model of for this man a flesh wound Flesh W Meph S 4	T 5 AP -3 -3 eapon and a lile; when m d automatic odel, on an and. Instead wou Younds:	W 2 2 an melee elaking control it is resonds.	D 1 1 weapon weapon third returned to the control of the cont	A 2 2 2 2 2 2 2 2 2 2 2 2 2	then making attacks, usests.	26 PC SV 3+ ABILITIES	g attacks on the profile. ken out of h no flesh ceruit:
NAME Triarch Practorian WEAPON Rod of covenant - ranged Rod of covenant - melee Rod of covenant Abilities A Purpose Unshakeable Reanimation Protocols Experience:	M 10" RANGE 12" Melee This weaper firing Over When an I action and M 5" RANGE	Assa Mo On can be erwatch, njury rold does no WS 3+	BS 3+ (PE ault 1 elee e used as use the r Il is made ot suffer a BS 3+	S 5 User a ranged we anged profit This model of or this model Flesh W Meph S 4 S	T 5 AP -3 -3 -3 lautomatic odel, on an and. Instead wou Younds:	W 2 2 an melee elaking control it is resonds.	D 1 1 weapon lifted recorded to Communications D	A 2 2 2 2 2 2 2 2 2 2 2 2 2	then making attacks, usests.	26 PC SV 3+ ABILITIES ang shooting use the melo del is not ta naining with the second secon	g attacks on the profile. ken out of h no flesh ceruit:
Experience: NAME Triarch Practorian WEAPON Rod of covenant - melee Rod of covenant Abilities A Purpose Unshakeable Reanimation Protocols Experience: NAME Necron Warrior WEAPON Gauss Flayer Abilities Reanimation Protocols	M 10" RANGE 12" Melee This weaper firing Over When an I action and 5" RANGE 24"	WS 3+ TY Assa Mo on can be erwatch, njury rold does no WS 3+ TY Rapid	BS 3+ (PE ault 1 clee e used as use the r BS 3+ (PE Il Fire 1	S 5 User a ranged we anged profit This model of or this me a flesh woun Flesh W Mepl S 4 S 4 For this me	T 5 AP -3 -3 -3 lautomatic odel, on an and. Instead wou Younds:	W 2 a melee aking c it is res nds. W 1	D 1 1 weapon lose con Con D 1	A 2 2 2 2 2 2 2 2 3 4 1 1 2 2 4 1 2 2 4 1 2 4 4 4 4 4 4 4 4 4 4 4 4	then making tattacks, usests.	26 PC SV 3+ ABILITIES ang shooting use the melo del is not tanaining with the stanaining with the sta	g attacks on the profile. ken out of h no flesh DIN'T'S MAX