COMMAND ROSTER

PLAYER NAME FACTION Heretic Astartes

NAME	MODEL TYPE	WARGEAR	EXP	SPECIALISM/ABILITIES	DEMEANOUR	PTS
1/2	Chaos Cultist Champion	Shotgun,		Leader, <mark chaos="" of="">,</mark>		5
1/2	Chaos Cultist Gunner	Flamer,		Veteran, <mark chaos="" of="">,</mark>		8
1/2	Chaos Cultist Gunner	Flamer,		Demolitions, <mark chaos="" of="">,</mark>		8
1/2	Berserker Champion	Frag grenade, Krak grenade, Lightning claw,		Zealot, Death to the False Emperor, Transhuman Physiology, Blood for the Blood God,		20
1/2	Chaos Space Marine Gunner	Bolt pistol, Frag grenade, Krak grenade, Plasma gun - Standard, Plasma gun - Supercharge,		<mark chaos="" of="">, Transhuman Physiology, Death to the False Emperor,</mark>		16
1/2	Chaos Space Marine Gunner	Bolt pistol, Frag grenade, Krak grenade, Autocannon,		<mark chaos="" of="">, Transhuman Physiology, Death to the False Emperor,</mark>		16
1/2	Chaos Cultist	Autogun,		<mark chaos="" of="">,</mark>		4
1/2	Chaos Cultist	Autogun,		<mark chaos="" of="">,</mark>		4
1/2	Chaos Cultist	Autogun,		<mark chaos="" of="">,</mark>		4
Swarm	Chaos Cultist	Autogun,		<mark chaos="" of="">,</mark>		4
1	Chaos Cultist	Autogun,		<mark chaos="" of="">,</mark>		4
1	Khorne Berserker	Frag grenade, Krak grenade, Chainsword, Chainaxe,		Death to the False Emperor, Transhuman Physiology, Blood for the Blood God,		17
1	Chaos Cultist	Autogun,		<mark chaos="" of="">,</mark>		4
1	Chaos Cultist	Autogun,		<mark chaos="" of="">,</mark>		4
1	Chaos Cultist	Autogun,		<mark chaos="" of="">,</mark>		4
1	Chaos Cultist	Autogun,		<mark chaos="" of="">,</mark>		4
2	Terminator Champion	Chainfist, Combi-flamer - Boltgun, Combi- flamer - Flamer, Combi-flamer,		<mark chaos="" of="">, Death to the False Emperor, Transhuman Physiology, Terminator Armour,</mark>		38

		5 Point								
NAME	M	WS	BS	S	Ţ	W	A	LD	SV	MAX
Chaos										
Cultist	6"	4+	4+	3	3	1	2	6	6+	1
Champion										
								If the targ		
Shotgun	12"	Ass	ault 2	3	0		1	U	, add 1 to on's strer	
Specialism:	Leader							weapo	on's strer	igui.
Resourceful	As lon							ken, you ga		ditional
cesourcerur		C	Commar	nd Point	at the beg	inning	of the	battle rou	nd.	
xperience: □□ / 2					ands: □ Chaos>		Convale	escence: 🗆		cruit: Point
IAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Chaos	-						ı			111717
Cultist	6"	4+	4+	3	3	1	1	5	6+	2
Gunner						_	-			
lamer	8"		ault 06	4	0		1	This weap	on autor	
pecialism:	Vetera	n								
Grizzled	ть:.	1.1								
311ZZICU	11118	model	ignores	penalties	to its Lea	dershij	p chara	cteristic an	nd Nerve	tests.
								escence:		
xperience: □□]□□ F	lesh Wo					New Re	ecruit: [
xperience: □□ / 2]□□ F	lesh Wo	unds: □				New Re	
xperience: □□ / 2 IAME]□□ F <1	lesh Wo Mark of	unds: □	□ □ C	Convale	escence: 🗆	New Re	ecruit: Point
xperience: □□□ / 2 IAME Chaos]□□ F <1	lesh Wo Mark of	unds: □	□ □ C	Convale	escence: 🗆	New Re	ecruit: Point
xperience: □□□ / 2 IAME Chaos Cultist	M	WS	F F S F F F F F F F	lesh Woo Mark of S	unds: □ Chaos>	□ □ C	Convale	escence: LD	New Re	Point
xperience: / 2 IAME Chaos Cultist Gunner	M	WS 4+	F F S F F F F F F F	lesh Woo Mark of S	unds: □ Chaos>	□ □ C	Convale	Escence: □ LD 5 This weap	New Re 8 8 8 8 8 6 +	Point MAX 2
xperience: / 2 IAME Chaos Cultist Gunner	M 6"	WS 4+		lesh Word	unds: Chaos> T	□ □ C	Convale A	Escence: □ LD 5 This weap	New Res	Point: MAX 2
xperience: / 2 IAME Chaos Cultist Gunner Flamer Specialism: Breacher	M 6" 8" Demol	WS 4+ Ass		lesh Wood	T 3	□ □ C	Convale A 1	Escence: □ LD 5 This weap	New Res	Point: MAX 2 matically
xperience: / 2 IAME Chaos Cultist Gunner Flamer Specialism:	M 6" 8" Demol	WS 4+ Ass		lesh Wood	T 3	□ □ C	Convale A 1	Escence: □ LD 5 This weat hit	New Res	Point MAX 2 maticall et.
xperience: / 2 IAME Chaos Cultist Gunner clamer Specialism:	M 6" 8" Demol	WS 4+ Ass		lesh Wood	T 3	□ □ C	Convale A 1	Escence: □ LD 5 This weat hit	New Res	Point MAX 2 maticall et.
xperience: / 2 IAME Chaos Cultist Gunner clamer Specialism:	M 6" 8" Demol	WS 4+ Ass		lesh Wood	T 3	□ □ C	Convale A 1	Escence: □ LD 5 This weat hit	New Res	Point MAX 2 maticall et.

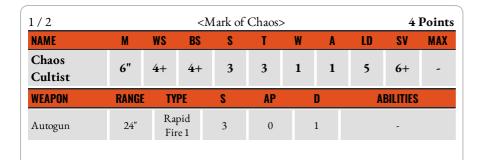
1/2										20	Points		
NAME	M	WS	BS	S	T	W	ı	A	LD	SV	MAX		
Berserker Champion	6"	3+	3+	5	4	1	3	3	8	3+	1		
WEAPON	RANGE	TY	PE	S	AP		D		A	BILITIES			
Frag grenade	6"		nade 06	3	0		1			-			
Krak grenade	6"	Gren	ade 1	6	-1		D3		-				
Lightning claw	Melee	M	elee	User	-2		1	c	You can re-roll failed wound rolls for this weapon. If a model is armed with two lightning claws, each time it attacks i can make one additional attack with them.				
Abilities:													
Death to the False Emperor	IMPERIU	JM m	odel, ea the san	ability ma ach time y ne weapor nemselves	ou roll a l n against i	hit roll the sar	l of 6- ne tar	+ yo	ou may m These at	ake an ac	ditional		
Transhuman Physiology	Ignore th	ie pena	alty to t	his model	's hit roll	s fron	n one	fles	h wound	l it has su	ıffered.		
Blood for the Blood God	when i	t is yo	ur turn	fter this m to pick a r d to fight	nodel to	fight v nd tin	vith l	ater	in the sa	me phas	e, this		
Specialism:	Zealot												
Frenzied	You can a	dd 1 to	this m	nodel's Att in v	tacks and which th	•	_	nara	cteristics	in a batt	le round		
Experience:			l 🗆 🗆 F	Flesh Wou	nds: □ [Conva	alesc	cence: 🗆	New Re	cruit: 🗆		

1/2			<1	Mark of	Chaos>	>			16	Points
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Chaos Space Marine Gunner	6"	3+	3+	4	4	1	1	7	3+	2
WEAPON	RANGE	TY	PE	S	AP		D	A	BILITIES	
Bolt pistol	12"	Pist	tol 1	4	0		1		-	
Frag grenade	6"		nade 06	3	0		1		-	
Krak grenade	6"	Gren	ade 1	6	-1	I)3	-		
Plasma gun - Standard	24"		pid :e 1	7	-3		1		-	
Plasma gun - Supercharge	24"		pid e 1	8	-3		2	On an unit of 1, the after all of shots have	e bearer i	s slain eapon's
Abilities:										
Transhuman Physiology	Ignore t	he pen	alty to tl	nis model	l's hit rol	ls from	one fle	esh wound	l it has su	iffered.
Death to the False Emperor	IMPERI	UM m	odel, ea the san	ıch time y	ou roll a n against	hit roll the sam	of 6+ y e targe	t. These at	ake an ac	ditional
Experience: $\Box\Box$]□□ F	lesh Wou	ınds: 🗆	$\Box\Box$ C	onvale	scence: \square	New Re	cruit: 🗆

1/2			<	Mark of	Chaos	>			16	Points		
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX		
Chaos Space Marine Gunner	6"	3+	3+	4	4	1	1	7	, 31 -			
WEAPON	RANGE	TY	PE	S	AP		D	A	BILITIES			
Bolt pistol	12"	Pist	ol 1	4	0		1		-			
Frag grenade	6"		nade 06	3	0		1	-				
Krak grenade	6"	Gren	ade 1	6	-1]	D3		-			
Autocannon	48"	Hea	vy 2	7	-1		2		-			
Abilities:												
Transhuman Physiology	Ignore t	he pena	alty to	this model	s hit rol	ls from	one fl	esh wound	d it has su	ıffered.		
Death to the False Emperor	IMPERI	If a model with this ability makes an attack in the Fight phase which targets an MPERIUM model, each time you roll a hit roll of 6+ you may make an additional attack with the same weapon against the same target. These attacks cannot themselves generate any further attacks.										
Experience:				Flesh Wou	ınds: 🗆		Convale	escence: \square	New Re	cruit: 🗆		

1/2		4	4 Points							
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Chaos Cultist	6"	4+	4+	3	3	1	1	5	6+	-
WEAPON	RANGE	TY	PE	S	AP		D	A	BILITIES	
Autogun	24"	Raj Fir	•	3	0		1		-	

1/2		4 Points								
NAME	М	WS	BS	S	T	W	A	LD	SV	MAX
Chaos Cultist	6"	4+	4+	3	3	1	1	5	6+	-
WEAPON	RANGE	TY	PE	S	AP		D	A	BILITIES	
Autogun	24"	Raj Fir		3	0		1		-	



Experience: \square \square \square \square \square \square \square Flesh Wounds: \square \square Convalescence: \square New Recruit: \square

Swarm			4	Points						
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Chaos Cultist	6"	4+	4+	3	3	1	1	5	6+	-
WEAPON	RANGE	. TY	PE	S	AP		D	A	BILITIES	
Autogun	24"		pid :e 1	3	0		1		-	

1		4	Points							
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Chaos Cultist	6"	4+	4+	3	3	1	1	5	6+	-
WEAPON	RANGE	TY	PE	S	AP		D	A	BILITIES	
Autogun	24"	Raj Fin	•	3	0		1		-	

1									17	Point	
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX	
Khorne Berserker	6"	3+	3+	5	4	1	2	7	3+	-	
WEAPON	RANGE	TY	'PE	S	AP		D	A	BILITIES		
Frag grenade	6"		nade 06	3	0		1		-		
Krak grenade	6"	Gren	nade 1	6	-1]	D3		-		
Chainsword	Melee	Each time the bea									
Chainaxe	Melee	M	elee	+1	-1		1		-		
Physiology Blood for the	In the	Fight p	ohase, af	ter this n				esh wound at phase fo			
Blood God			selected	l to fight	nodel to for a seco mod	nd tim lels.	rith lat e if it i	er in the sa s within 3	me phas " of any e	e, this enemy	
Blood God			selected	l to fight:	nodel to for a seco mod nds: 🗆 l	nd tim lels.	rith lat e if it i	er in the sa s within 3	me phas " of any e New Re	e, this enemy cruit: [
Blood God Experience: □□□			e selected	l to fight: lesh Wou Mark of	model to for a second mod nds: Chaos>	nd tim lels. □ □ C	rith lat e if it i onvale	er in the sa s within 3 escence:	me phas " of any e New Re	e, this enemy cruit: Point	
Blood God Experience: I NAME Chaos Cultist			selected	l to fight:	nodel to for a seco mod nds: 🗆 l	nd tim lels.	rith lat e if it i	er in the sa s within 3	me phas " of any e New Re	e, this enemy cruit: [
Blood God Experience: I NAME Chaos	M	WS 4+	e selected F	l to fight: lesh Wou Mark of	nodel to for a secondoc model nds:	ond tim lels.	rith late if it i	er in the sa s within 3 escence: LD 5	me phas " of any e New Re 4 SV	e, this enemy cruit: Point MAX	

1	<mark chaos="" of=""></mark>											
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX		
Chaos Cultist	6"	4+	4+	3	3	1	1	5	6+	-		
WEAPON	RANGE	E TY	PE	S	AP		D	A	BILITIES			
Autogun	24"	24" Rapid Fire 1		3	0		1		-	ĺ		

NAME	M				<mark chaos="" of=""></mark>								
	IVI	WS	BS	S	T	W	A	LD	SV	MAX			
Chaos Cultist	6"	4+	4+	3	3	1	1	5	6+	-			
WEAPON R	ANGE	TYP	E	S	AP	ı	D	ABILITIES					
Autogun	24"	Rapi Fire		3	0]	l	-					

Experience: \Box \Box \Box \Box \Box \Box \Box \Box \Box Flesh Wounds: \Box \Box \Box Convalescence: \Box New Recruit: \Box

1	<mark chaos="" of=""> 4 Points</mark>									Points
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Chaos Cultist	6"	4+	4+	3	3	1	1	5	6+	-
WEAPON	RANGE	TY	PE	S	AP		D	ABILITIES		
Autogun	24"	Raj Fir		3	0		1	-		

Experience: \square \square \square \square \square \square \square \square Flesh Wounds: \square \square Convalescence: \square New Recruit: \square

2		<mark chaos="" of=""></mark>								38 Points	
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX	
Terminator Champion	5"	3+	3+	4	4	2	3	9	2+	-	
Chainfist	Melee Melee			x2	-4		2	When attacking with this weapon, you must subtract 1 from the hit roll.			
Combi-flamer - Boltgun	24"		pid :e 1	4	0		1	-			
Combi-flamer - Flamer	8"		ault 06	4	0		1	This weapon automatic hits its target.			
Combi-flamer	-				-		-	When attacking with weapon, choose on both of the profiles b If you choose bot subtract 1 from all hi made for this weap		one or s below. both, hit rolls	

Abilities:

	If a model with this ability makes an attack in the Fight phase which targets an					
Death to the False	IMPERIUM model, each time you roll a hit roll of 6+ you may make an additional					
Emperor	attack with the same weapon against the same target. These attacks cannot					
	themselves generate any further attacks.					
Transhuman Physiology	Ignore the penalty to this model's hit rolls from one flesh wound it has suffered.					
Terminator Armour	This model has a 5+ invulnerable save.					
Experience: $ \square $						