COMMAND ROSTER

Player Name		Resources		Current Kill Team Force	289 Points
Faction	Thousand Sons	Intelligence	8	Current Kill Team's Name	
Mission		Materiel	8		
Background		Morale	8		
Squad Quirk		Territory	8		

NAME	MODEL TYPE	WARGEAR	EXP	SPECIALISM/ABILITIES	DEMEANOUR	PTS
	Twistbray	Tzaangor blades,		Leader, Aura of Dark Glory,		8
	Aspiring Sorcerer	Force stave, Warpflame pistol,		Veteran, Death to the False Emperor, Favoured of Tzeentch, Transhuman Physiology,		18
	Rubric Marine Gunner	Soulreaper Cannon,		Demolitions, Death to the False Emperor, All is Dust, Favoured of Tzeentch,		20
	Tzaangor	Tzaangor blades,		Combat, Aura of Dark Glory,		7
	Tzaangor	Tzaangor blades, Brayhorn,		Comms, Brayhorn, Aura of Dark Glory,		10
	Tzaangor	Tzaangor blades,		Zealot, Aura of Dark Glory,		7
	Rubric Marine	Warpflamer,		Demolitions, Death to the False Emperor, All is Dust, Favoured of Tzeentch,		20
	Scarab Occult Gunner	Power sword, Heavy warpflamer, Hellfyre missile rack,		Death to the False Emperor, All is Dust, Terminator Armour,		37
	Scarab Occult Sorcerer	Force stave, Inferno combi- bolter,		Death to the False Emperor, Terminator Armour, Transhuman Physiology,		38
	Scarab Occult Terminator	Inferno combi- bolter, Power sword, Hellfyre missile rack,		Death to the False Emperor, All is Dust, Terminator Armour,		36
	Rubric Marine	Inferno Boltgun,		Death to the False Emperor, All is Dust, Favoured of Tzeentch,		16
	Rubric Marine	Inferno Boltgun,		Death to the False Emperor, All is Dust, Favoured of Tzeentch,		16
	Rubric Marine	Icon of Flame, Warpflamer,		Death to the False Emperor, All is Dust, Favoured of Tzeentch,		21
	Tzaangor	Tzaangor blades,		Aura of Dark Glory,		7
	Tzaangor	Tzaangor blades,		Aura of Dark Glory,		7
	Tzaangor	Tzaangor blades,		Aura of Dark Glory,		7

Tzaangor	Tzaangor blades,	Aura of Dark Glory,	7
Tzaangor	Tzaangor blades,	Aura of Dark Glory,	7

									8	Point
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Twistbray	6"	3+	4+	4	4	1	2	7	6+	1
WEAPON	RANGE	TY	'PE	S	AP		D	A	BILITIES	
Tzaangor blades	Melee	М	elee	User	-1		1	fights addition:	ime the b , it can m al attack w weapon.	ake 1
Abilities:									-	
Aura of Dark Glory			Т	his mode	l has a 5+	- invul	nerabl	e save.		
pecialism:	Leader									
-										
Resourceful		g as this						ken, you g battle rou		ditiona
cosour cor ar		g as this C	Commar	nd Point a	it the beg	inning	g of the		nd.	
Resourceful		g as this C	Commar	nd Point a	it the beg	inning	g of the	battle rou	nd. New Re	
xperience: 🗆 🗆		g as this C	Commar	nd Point a	it the beg	inning	g of the	battle rou	nd. New Re	cruit: [Poin t
cosodi coi di	As long	g as this C	Commar □□□ F	nd Point a lesh Wou	it the beg ands: □	inning	g of the Conval	battle rou	nd. New Re 18	cruit: [Poin t
xperience: □□□ IAME Aspiring Corcerer	As long	ws 3+	Commar D F	nd Point a lesh Wou	at the beg	inning W	g of the Conval	battle rousescence:	nd. New Re 18 SV	cruit: [Point
Aspiring Corcerer Corce stave	As long M 6"	ws 3+	BS 3+	nd Point a lesh Wou S	t the beg	inning W	g of the Convalor	battle rousescence: LD 8 This weap	18 SV 3+	Point MAX 1
xperience: IAME Aspiring	As long M 6" Melee	ws 3+	BS 3+	nd Point a lesh Wou	the beg	inning W	g of the Convalo	battle rousescence: LD 8 This weap	nd. New Re 18 SV 3+ - Doon autor	Point MAX 1

This model has a 5+ invulnerable save.

Ignore the penalty to this model's hit rolls from one flesh wound it has suffered.

Psybolt has a warp charge value of 5. If manifested, the closest enemy model

within 18" of and visible to the psyker suffers 1 mortal wound (pg 33). If the result of the Psychic test was 11+, the target suffers D3 mortal wounds instead.

This model ignores penalties to its Leadership characteristic and Nerve tests.

Experience: \square \square \square \square \square \square \square Flesh Wounds: \square \square Convalescence: \square New Recruit: \square

Favoured of

Tzeentch Transhuman

Physiology **Psyker:**

Psybolt

Specialism:Grizzled

Manifest | Deny

									20	Point
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Rubric Marine	5"	3+	3+	4	4	1	1	7	3+	1
Gunner		31	<i>3</i> i	•	•	•		,	31	•
Soulreaper Cannon	24"	Hea	avy 4	5	-3		1		-	
Abilities:										
Death to the False Emperor	IMPER	IUM m	odel, ea the san	.ch time y	ou roll a n against	hit rol	l of 6+ y ne target	ou may n These a	vhich targ nake an ad ttacks can	dition
All is Dust	In add	ition, th	e -1 mo	difier to h	it rolls f	or mov	ing and	shooting	characteri g Heavy w t Gunner	eapon
Favoured of Tzeentch			Τ	his mode	el has a 5	+ invul	nerable	save.		
Specialism:	Demol	itions								
Breacher	You	can add	l 1 to thi	s model's	wound	rolls aş	gainst ta	rgets that	are obscu	red.
Experience: 🗆 🗆 🗖			□□ F	lesh Wou	ınds: 🗆		Convales	cence:	New Red	cruit: [
									7	Poin
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Tzaangor	6"	3+	4+	4	4	1	1	6	6+	-
WEAPON	RANGE	TY	PE	S	AP		D	ļ	BILITIES	
Tzaangor blades	Melee	: M	elee	User	-1		1	fights addition	ime the b , it can m al attack w weapon.	ake 1
Abilities:										
Aura of Dark Glory			Τ	his mode	el has a 5	+ invul	nerable	save.		
Specialism:	Comba	ıt								
Expert Fighter			Ado	d 1 to this	model's	Attack	s charac	teristic.		
Experience: 🗆 🗆 🗖]□□ F	lesh Wou	ınds: 🗆		Convales	cence: 🗆	New Red	cruit: [
•										
NAME	М	WS	BS	Brayh S	orn T	W	A	LD	SV	Poin MAX
Tzaangor	6"	3+	4+	4	4	1	1	6	6+	-
WEAPON	RANGE	TY	PE	S	AP		D	ļ	BILITIES	
Tzaangor blades	Melee	: M	elee	User	-1		1	fights addition	ime the b , it can m al attack w weapon.	ake 1
Brayhorn	Add	1 to Adv		d charge adly mod					vithin 6" (of any
Abilities:										
Aura of Dark Glory			Τ	his mode	el has a 5	+ invul	nerable	save.		
Specialism:	Comm	s								
Scanner				team with		this m	odel to s	hoot, you	ou pick an 1 can add	
							•	cence: 🗆	New Pe	

										Point
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Гzaangor	6"	3+	4+	4	4	1	1	6	6+	-
VEAPON	RANGE	TY	PE	S	AP		D	A	BILITIES	
Гzaangor blades	Melee	М	elee	User	-1		1	fights additiona	ime the b , it can m al attack v weapon.	ake 1
\bilities:										
Aura of Dark Glory			Τ	his mode	el has a 5-	- invul	nerable	e save.		
Specialism:	Zealot									
Frenzied	You can	add 1 to	o this m		tacks and which th		-	acteristics	in a batti	le roun
xperience: □□□]□□ F	lesh Wou	ınds: 🗆		Convale	scence:	New Re	cruit: [
									20	Point
		WS	BS	S	Т	W	A	LD	SV	MAX

									20	Points
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Rubric Marine	5"	3+	3+	4	4	1	1	7	3+	-
Warpflamer	8"		ault 06	4	-2		1	This weap hits	on autor	
Abilities:										
Death to the False Emperor	IMPER	JUM m	odel, eac the sam	ch time y	ou roll a 1 against	hit roll the san	of 6+ ye re target	. These at	ake an ac	ditional
All is Dust	In add	ition, th	e-1 mod	lifier to h	it rolls f	or mov	ing and	Damage c shooting ab Occult	Heavy w	reapons
Favoured of Tzeentch			TI	his mode	l has a 5-	+ invulı	nerable	save.		
Specialism:	Demol	itions								
Breacher	You	can add	l 1 to this	s model's	wound	rolls ag	ainst ta	rgets that a	are obscu	ıred.
Experience:				esh Wor	ınds: 🗆	ППС	onvales	cence:	New Re	cruit. 🗆

NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Scarab Occult Gunner	4"	3+	3+	4	4	2	2	8	2+	-
WEAPON	RANGE	TY	PE	S	AP		D	A	BILITIES	
Power sword	Melee	M	elee	User	-3		1		-	
Heavy warpflamer	8"	Heav	y D6	5	-2		1		-	
Hellfyre missile rack	24"	Hea	vy 2	8	-2]	D3		-	
Abilities:										
Death to the False Emperor	IMPERI	UM m	odel, ea the san	ıch time y	ou roll a l n against	hit roll the san	of 6+ y ne targe	t. These at	ake an ac	Íditional
All is Dust	In additi	ion, th	e -1 mo	difier to h	nit rolls fo	or mov	ing and	Damage c shooting rab Occult	Heavy w	reapons
Terminator Armour			Τ	his mode	el has a 5+	- invul	nerable	save.		
Experience: $\Box\Box$			l□□ F	lesh Wou	ınds: 🗆 🛭	$\Box\Box$	Convale	scence: 🗆	New Re	cruit: 🗆

37 Points

					_	•••	•			Poin
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Scarab Occult Sorcerer	5"	3+	3+	4	4	2	2	9	2+	1
WEAPON	RANGE	TY	PE	S	AP		D	A	BILITIES	
Force stave	Melee	M	elee	+2	-1	Ι	03		-	
Inferno combi- bolter	24"		pid re 2	4	-2		1		-	
Abilities:										
Death to the False Emperor Terminator			the san	ach time y ne weapor nemselves 'his mode	n against generate	the sam any fur	e target. ther atta	These at		
Armour			1	ilis iliode	111as a 71	iiivuiii	.ci abic s	avc.		
	Ignore t	he pen	alty to tl	his model	's hit roll	s from	one fles	h wound	l it has si	uffered
Physiology	Ignore t	•	•	his model	l's hit roll	s from	one fles	h wound	l it has sı	uffered
Physiology Psyker: Psybolt	Manifes Psybo within result of	olt has a n 18" of of the P	leny 1 warp c f and vis	charge valu sible to th cest was 11	ue of 5. Is e psyker l+, the tar	f manife suffers get suff	ested, th 1 morta Fers D3	ne closest Il wound mortal w	enemy r (pg 33). rounds i	model If the nstead.
Physiology Psyker: Psybolt	Manifes Psybo within result of	olt has a n 18" of of the P	leny 1 warp c f and vis	charge valu sible to th cest was 11	ue of 5. Is e psyker l+, the tar	f manife suffers get suff	ested, th 1 morta Fers D3	ne closest Il wound mortal w	enemy r (pg 33). rounds i New Re	model If the nstead. ecruit: [
Physiology Psyker: Psybolt Experience:	Manifes Psybo within result of	olt has a n 18" of of the P	leny 1 warp c f and vis	charge valu sible to th cest was 11	ue of 5. Is e psyker l+, the tar	f manife suffers get suff	ested, th 1 morta Fers D3	ne closest Il wound mortal w	enemy r (pg 33). rounds i New Re	model If the nstead.
Physiology Psyker: Psybolt Experience: NAME Scarab Occult	Psybo within result o	st 1 D olt has a n 18" of the P	Jeny 1 a warp c f and vis sychic t	charge valu sible to th cest was 11 Ilesh Wou	ue of 5. If the psyker l+, the tar ands: □ [f manife suffers get suff	ested, th 1 morta Fers D3 onvales	ne closest il wound mortal w cence: □	enemy r (pg 33). rounds i New Re	model If the nstead. ecruit: [
Physiology Psyker: Psybolt Experience: NAME Scarab Occult Terminator	Manifes Psybo within result o	bit 1 D olt has a n 18" of of the P WS 3+	Deny 1 a warp of and vistsychic to	charge valu sible to th est was 11 Flesh Wou	ue of 5. II te psyker I+, the tai unds: I	f manife suffers get suff Co W	ested, the 1 mortal fers D3 convales of A	ne closest al wound mortal w cence:	enemy r (pg 33). Younds i New Re	model If the Instead. ecruit: [Point MAX
Physiology Psyker: Psybolt Experience: NAME Scarab Occult Terminator WEAPON Inferno combi-	Manifes Psybb within result o	ws TY Ra	Deny 1 a warp of and visychic to the sychic	charge valusible to the cest was 11 Clesh Wou	ue of 5. Is the psyker 1.+, the tan ands: I I	f maniformation from the following the follo	ested, the 1 mortal fers D3 on vales of A	ne closest al wound mortal w cence:	enemy r (pg 33). rounds i New Re 36 SV 2+	model If the Instead. ecruit: [Poin MAX
Physiology Psyker: Psybolt Experience: NAME Scarab Occult Terminator WEAPON Inferno combibolter	Manifes Psybowithin result of M 4" RANGE	ws TY Ra Fin	Deny 1 a warp c f and vis sychic t BS 3+ PE pid	charge valusible to the street was 11 Clesh Would S	ue of 5. Is the psyker 1.+, the tan 1. Inds: T 4 AP	f manifers suffers rget suff	ested, the 1 mortal fers D3 convales of A 2	ne closest al wound mortal w cence:	enemy r (pg 33). rounds i New Re 36 SV 2+	model If the Instead. ecruit: [Point MAX
Transhuman Physiology Psyker: Psybolt Experience: NAME Scarab Occult Terminator WEAPON Inferno combibolter Power sword Hellfyre missile rack	Manifes Psybowithin result of M 4" RANGE 24"	ws 3+ Ty Ra Fin	Deny 1 a warp of and vist sychic to the syc	charge valusible to the cest was 11 Clesh Would San 4	ue of 5. It is psyker L+, the tau ands: T AP -2	f manifes suffers rget suff	ested, that I mortal for Sonvales of A 2 D	ne closest al wound mortal w cence:	enemy r (pg 33). rounds i New Re 36 SV 2+	model If the Instead. ecruit: [Point MAX

attack with the same weapon against the same target. These attacks cannot themselves generate any further attacks.

Add 1 to saving throws for this model if the attack has a Damage characteristic of 1.

In addition, the -1 modifier to hit rolls for moving and shooting Heavy weapons does not apply to Rubric Marine Gunners or Scarab Occult Gunners.

This model has a 5+ invulnerable save.

Emperor

All is Dust

Terminator

Armour

									16	Poin
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Rubric Marine	5"	3+	3+	4	4	1	1	7	3+	-
WEAPON	RANGE	TY	PE	S	AP		D	A	BILITIES	
Inferno Boltgun	24"	Raj Fir		4	-2		1		-	
Abilities:										
Death to the False Emperor	IMPER	IUM m	odel, ead the sam	ch time y	ou roll a 1 against	hit roll the san	of 6+ you	These at	ake an ad	dition
All is Dust	In addi	tion, th	e -1 mod	lifier to l	it rolls f	or mov	ing and	Damage c shooting ab Occult	Heavy w	reapon
Favoured of			T	his mode	l has a 5-	+ invul	nerable s	ave.		
Tzeentch Experience: □□□]□□ FI	lesh Wou	ınds: 🗆		Convales	cence: 🗆	New Re	cruit:
NAME	М	WS	BS	S	T	W	A	LD	SV	Poin MA)
Rubric Marine	5"	3+	3+	4	4	1	1	7	3+	-
WEAPON	RANGE	TY	PE	S	AP		D	A	BILITIES	
Inferno Boltgun	24"	Ra _l Fir		4	-2	Т	1		-	
Abilities:										
Death to the False Emperor	IMPER	IUM m	odel, eac the sam	ch time y e weapo	ou roll a	hit roll	of 6+ yc	t phase w ou may m These at	ake an ad	dition
	A 111.				generate				1	
All is Dust	In addi	tion, th	throws e -1 mod	for this 1 lifier to l	nodel if ait rolls f	the attac	ck has a l ing and	acks. Damage c shooting ab Occult	Heavy w	stic of reapor
Favoured of	In addi	tion, th	throws e-1 mod apply to	for this 1 lifier to l	nodel if ait rolls f Marine (the attac or mov Gunners	ck has a I ing and s or Scara	Damage c shooting ab Occult	Heavy w	stic of reapor
Favoured of Tzeentch	In addi	tion, the	throws e -1 mod apply to	for this 1 lifier to h Rubric l	model if nit rolls f Marine C	the attac for mov Gunners	ck has a l ing and s s or Scara	Damage c shooting ab Occult	Heavy w Gunner	stic of reapor s.
Favoured of Tzeentch	In addi	tion, the	throws e -1 mod apply to	for this 1 lifier to h Rubric l	model if nit rolls f Marine C	the attac for mov Gunners	ck has a l ing and s s or Scara	Damage conshooting ab Occult	Heavy w Gunner New Red	stic of reapor s.
All is Dust Favoured of Tzeentch Experience:	In addi	tion, the	throws e -1 mod apply to	for this 1 lifier to h Rubric l	model if nit rolls f Marine C	the attac for mov Gunners	ck has a l ing and s s or Scara	Damage conshooting ab Occult	Heavy w Gunner New Red	stic of reapons.
Favoured of Tzeentch Experience: □□□	In addi do	ws	throws e-1 mod apply to TI	for this i lifier to h Rubric l his mode lesh Wou	model if nit rolls f Marine C	the attactor move. Gunners: + invuli	ck has a l ing and s or Scara nerable s Convales	Damage c shooting ab Occult save.	Heavy w Gunner New Red 21	stic of reapons.
Favoured of Tzeentch Experience: NAME Rubric	In addi	WS 3+	throws e-1 moo pply to TI BS 3+	for this I lifier to b Rubric I his mode lesh Wou	model if nitrolls f Marine C ll has a 5- unds:	the attactor mov for mov Gunners + invuli	ck has a ling and sor Scaranerable sonvaleso	Damage coshooting ab Occult save.	Heavy we Gunner New Rec 21 1 SV 3+	reaports. Poin MA
Favoured of Tzeentch Experience: NAME Rubric Marine	In addi do M 5" At the s	WS 3+ tart of ym equip	throws e-1 moo apply to TI BS 3+	for this I lifier to I Rubric I his mode esh Wou	model if nit rolls f Marine C el has a 5- unds: T 4 2'sychic p n of Flam	the attactor mov Gunners + invuli U U Hase, rone. On a	ck has a ling and is or Scara nerable s Convales A 1 bill a D6 fi a 6 inflici	Damage coshooting ab Occult ave. cence: LD 7 Cor each mat 1 morta	Heavy we Gunner New Rec 21 1 SV 3+ anodel fro	reaports. Poin MA)
Favoured of Tzeentch Experience:	In addi do M 5" At the s	WS 3+ tart of y closes	throws e-1 moc apply to TI BS 3+ Four turn oped wit t enemy ault	for this I lifier to I Rubric I his mode esh Wou	model if nit rolls f Marine C el has a 5- unds: T 4 2'sychic p n of Flam	the attactor mov Gunners + invuli U U Hase, rone. On a	ck has a ling and sor Scars nerable sor Scars Convales A 1 1 1 1 1 1 1 1 1 1 1 1	Damage coshooting ab Occult ave. Core each ment 1 morta oring roll This weap	New Red SV 3+ nodel fro I wound ed for. oon autor	ruit: Poin MA m you on th
Favoured of Tzeentch Experience:	In addi do M 5" At the s kill tear	WS 3+ tart of y closes Ass	throws e-1 moc apply to TI BS 3+ Four turn oped wit t enemy ault	for this I lifier to I Rubric I his mode esh Wou S 4 1 in the I th an Ico model w	model if nit rolls f Marine C el has a 5- unds: T 4 Psychic p n of Flan rithin 12	the attactor mov Gunners + invuli U U Hase, rone. On a	ck has a ling and is or Scara nerable s convales of the line and line a difficult a D6 fa a 6 inflicumodel k	Damage coshooting ab Occult ave. Core each ment 1 morta oring roll This weap	New Red SV 3+ nodel fro l wound ed for.	reaports. Poin MAN m you on th
Favoured of Tzeentch Experience: □□□ NAME Rubric Marine Icon of Flame Warpflamer Abilities: Death to the False	M 5" At the s kill tear If a m IMPER:	WS 3+ tart of y closes Ass D odel wir	BS 3+ Four turn tenemy ault odel, each the sam	for this I lifier to I Rubric I his mode esh Wou	nodel if nit rolls f Marine C l has a 5- lnds: T 4 Psychic p n of Flan rithin 12 -2 lkes an at ou roll a n against	the attack in the track in the track in the same attack in the same at	ck has a ling and ing and is or Scars nerable s Convalesc A 1 1 1 1 1 1 1 1 1 1 1 1	Damage coshooting ab Occult fave. Core each ment 1 morta oeing roll. This weap hits the phase wou may m. These at	New Red SV 3+ anodel fro I wound ed for. soon autor is its targe hich targ ake an ad	m you on the natical t.
Favoured of Tzeentch Experience: □□□	M 5" At the s kill tear 8" If a m IMPER atta Add 1 to In addi	ws 3+ tart of y m equipoleses Ass D odel with D saving tion, the	BS 3+ our turn pped with tenemy ault the sam throws e-1 model, each throws e-1 model.	for this I lifter to he Rubric I his model which was a lifter to he weapone emselves for this I lifter to he his real he	nodel if hit rolls f Marine Cel has a 5- ands: T 4 Psychic p n of Flam vithin 12 -2 kkes an at our roll a n against generate model if hit rolls f	the attack in the track in the attack in the attac	ck has a ling and is or Scara nerable seconvales of the seconvales	Damage coshooting ab Occult fave. Core each ment 1 morta oeing roll. This weap hits the phase wou may m. These at	New Red 21 1 SV 3+ nodel fro I wound ed for. on autor is its targe hich targ ake an ad tacks can haracteri Heavy w	Poin MA The stic of the stic
Favoured of Tzeentch Experience: NAME Rubric Marine Icon of Flame Warpflamer Abilities: Death to the False Emperor	M 5" At the s kill tear 8" If a m IMPER atta Add 1 to In addi	ws 3+ tart of y m equipoleses Ass D odel with D saving tion, the	BS 3+ Four turn tenemy ault hos and the sam the throws e-1 mocapply to	for this I lifter to he Rubric I his model which was a lifter to he weapone emselves for this I lifter to he his real he	nodel if it rolls f Marine Cel has a 5- unds: T 4 Psychic p on of Flanzithin 12 -2 ukes an at ou roll a n against generate model if at rolls f Marine Cel	the attack or move the content of th	ck has a ling and sor Scars nerable sor Scars	Damage coshooting ab Occult fave. To reach ment 1 morta being roll. This weap hits the phase wou may ment of the phase wou may ment of the phase wou may ment of the phase at acks. Damage coshooting ab Occult	New Red 21 1 SV 3+ nodel fro I wound ed for. on autor is its targe hich targ ake an ad tacks can haracteri Heavy w	Poin MA The stic of the stic

AME		we be		-	w				Point
AME Carrage	M 6"	WS BS		T	W	A 1	LD	SV	MAX
Tzaangor		3+ 4+		4	1	1	6	6+	-
/EAPON	RANGE	TYPE	S	AP	- [)		BILITIES ime the b	
zaangor blades	Melee	Melee	User	-1]	l	fights additiona	, it can m	ake 1
bilities:									
ura of Dark Glory		,	This mode	l has a 5+	-invuln	erable	e save.		
xperience: □□□			Flesh Wou	.nds: □ [□	onvale	escence: 🗆	New Re	ecruit: [
AME	M	WS BS	S	T	W	A	LD	7 SV	Point MAX
Zaangor	6"	3+ 4+		4	1	1	6	6+	MAA
/EAPON	RANGE	TYPE	S	AP				BILITIES	
zaangor blades	Melee	Melee	User	-1	1	l	Each t fights additiona	ime the l	earer ake 1
bilities:								w сарон.	
ura of Dark Glory		,	This mode	l has a 5+	-invuln	erable	e save.		
xperience: □□□			Flesh Wou	nds: □ [□ □ Co	nvale	scence: 🗆	New Re	cruit: [
xperience: □□□			Flesh Wou	nds: □ [□ □ Cc	onvale	escence:		
	M	WS BS		nds: □ [□ Co	onvale A	LD		
AME Tzaangor			S - 4				LD 6	7 SV 6+	Point MAX -
AME Tzaangor	M	WS BS	S	T	W	A 1	LD 6	7 SV 6+	Point MAX -
AME Tzaangor JEAPON Tzaangor blades	M 6"	WS BS 3+ 4+	S - 4	T 4	W 1	A 1	Each t fights additiona	7 SV 6+ BILITIES ime the b	Point MAX - Dearer take 1
AME Tzaangor /EAPON	M 6" RANGE	WS BS 3+ 4+ TYPE	\$ - 4 \$	T 4 AP	W 1	A 1	Each t fights additiona	7 SV 6+ ABILITIES ime the b , it can mal attack v	Point MAX - Dearer take 1
AME Tzaangor /EAPON Tzaangor blades	M 6" RANGE	WS BS 3+ 4+ TYPE Melee	\$ - 4 \$	T 4 AP -1	W 1	A 1	Each t fights additiona	7 SV 6+ ABILITIES ime the b , it can mal attack v	Point MAX - Dearer take 1

NAME	M	WS	BS	S	T	W	A	LD	SV	Poin MA)
Tzaangor	6"	3+	4+	4	4	1	1	6	6+	-
WEAPON	RANGE	TY	/PE	S	AP		D	Į.	BILITIES	3
Tzaangor blades	Melee	М	[elee	User	-1		1	fights addition	ime the l , it can m al attack weapon.	nake 1 with th
Abilities:										
Aura of Dark Glory			T	his mode	l has a 5-	+ invul:	nerahl	e save		
Experience: 🗆 🗆 🗆			□□ F	Flesh Wou	ınds: 🗆		Conval	escence: 🗆	New Ro	ecruit:
Experience: 🗆 🗆 🗆] □ □ F	Flesh Wou	ınds: □		Conval	escence: 🗆		
	M	WS	BS BS	Flesh Wou	ınds: □	W	Conval	escence: LD		Poin
NAME									7	Poin
NAME Tzaangor	M	WS 3+	BS	S	T	W	A	LD 6	7 SV 6+	Poin MA)
NAME Tzaangor WEAPON Tzaangor blades	M 6"	WS 3+	BS 4+	S 4	T 4	W	A 1	Each t fights addition	7 SV 6+ ABILITIES time the l	Poin MA) - Social control of the second con
NAME Tzaangor WEAPON	M 6" RANGE	WS 3+	BS 4+	\$ 4 \$	T 4 AP	W	A 1	Each t fights addition	7 SV 6+ ABILITIES time the label, it can mal attack v	Poin MA) - Social control of the second con
NAME Tzaangor WEAPON Tzaangor blades Abilities: Aura of Dark	M 6" RANGE	WS 3+	BS 4+ /PE	\$ 4 \$	T 4 AP -1	W 1	1 D	Each t fights addition	7 SV 6+ ABILITIES time the label, it can mal attack v	Poin MA) - Social control of the second con
NAME Tzaangor WEAPON Tzaangor blades	M 6" RANGE	WS 3+	BS 4+ /PE	S 4 S	T 4 AP -1	W 1	1 D	Each t fights addition	7 SV 6+ ABILITIES time the label, it can mal attack v	Poin MAX - Dearer nake 1