## **COMMAND ROSTER**

PLAYER NAME FACTION Heretic Astartes

NAME	MODEL TYPE	WARGEAR	EXP	SPECIALISM/ABILITIES	DEMEANOUR	PTS
1/2	Chaos Cultist Champion	Shotgun,		Leader, < Mark of Chaos>,		5
1/2	Chaos Cultist Gunner	Flamer,		Veteran, <mark chaos="" of="">,</mark>		8
1/2	Chaos Cultist Gunner	Flamer,		Demolitions, <mark of<br="">Chaos&gt;,</mark>		8
1/2	Berserker Champion	Frag grenade, Krak grenade, Lightning claw,		Zealot, Death to the False Emperor, Transhuman Physiology, Blood for the Blood God,		20
1/2	Chaos Space Marine Gunner	Bolt pistol, Frag grenade, Krak grenade, Plasma gun - Standard, Plasma gun - Supercharge,		<mark chaos="" of="">, Transhuman Physiology, Death to the False Emperor,</mark>		16
1/2	Chaos Space Marine Gunner	Bolt pistol, Frag grenade, Krak grenade, Autocannon,		<mark chaos="" of="">, Transhuman Physiology, Death to the False Emperor,</mark>		16
1/2	Chaos Cultist	Autogun,		<mark chaos="" of="">,</mark>		4
1/2	Chaos Cultist	Autogun,		<mark chaos="" of="">,</mark>		4
1/2	Chaos Cultist	Autogun,		<mark chaos="" of="">,</mark>		4
Swarm	Chaos Cultist	Autogun,		<mark chaos="" of="">,</mark>		4
1	Chaos Cultist	Autogun,		<mark chaos="" of="">,</mark>		4
1	Khorne Berserker	Frag grenade, Krak grenade, Chainsword, Chainaxe,		Death to the False Emperor, Transhuman Physiology, Blood for the Blood God,		17
1	Chaos Cultist	Autogun,		<mark chaos="" of="">,</mark>		4
1	Chaos Cultist	Autogun,		<mark chaos="" of="">,</mark>		4
1	Chaos Cultist	Autogun,		<mark chaos="" of="">,</mark>		4
1	Chaos Cultist	Autogun,		<mark chaos="" of="">,</mark>		4
2	Terminator Champion	Chainfist, Combi-flamer - Boltgun, Combi- flamer - Flamer, Combi-flamer,		<mark chaos="" of="">, Death to the False Emperor, Transhuman Physiology, Terminator Armour,</mark>		38

. / 2			<n< th=""><th>1ark of</th><th>Chaos&gt;</th><th>•</th><th></th><th></th><th>5</th><th>Point</th></n<>	1ark of	Chaos>	•			5	Point
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Chaos Cultist Champion	6"	4+	4+	3	3	1	2	6	6+	1
VEAPON	RANGE	TY	/PE	S	AP		D	Į.	BILITIES	
Shotgun	12"	Assa	ault 2	3	0		1	range	get is wit e, add 1 to on's strer	this
Specialism:	Leader									
Resourceful	As long							ken, you g battle rou		ditional
xperience: □□□I			l□□ Fl	lesh Woi	unds: □ [		Conval	escence: 🗆	New Re	cruit: □
/2			<n< td=""><td>1ark of</td><td>Chaos&gt;</td><td></td><td></td><td></td><td>8</td><td>Point</td></n<>	1ark of	Chaos>				8	Point
IAME	M	WS	BS	S	Ţ	W	A	LD	SV	MAX
Chaos Cultist Gunner	6"	4+	4+	3	3	1	1	5	6+	2
VEAPON	RANGE	TY	/PE	S	AP		D	ı	BILITIES	
21		Ass						This was		
	8"	Γ	)6	4	0		1		pon auto ts its targe	
Flamer  Specialism:  Grizzled	Veteran		06			ıdershi			ts its targe	et.
Specialism:	Veteran This r	I I model i	gnores p	oenalties lesh Woi 1ark of	to its Lea unds: □ [ Chaos>	□ (	p chara	hinacteristic a	is its targe and Nerve New Re	tests.  cruit:   Point
Specialism:  Grizzled  Experience:	Veteran This r	model i	gnores p	penalties lesh Wor fark of	to its Lea	□ ( W	op char:	hinacteristic a	nd Nerve	cruit:   Point MAX
Specialism:  Grizzled  Experience:   7 2  IAME  Chaos Cultist	Veteran This r	I I model i	gnores p	oenalties lesh Woi 1ark of	to its Lea unds: □ [ Chaos>	□ (	p chara	hinacteristic a	is its targe and Nerve New Re	et.  tests.  cruit: [
Specialism:  Grizzled  Experience:	Veteran This r	I model i	gnores p	oenalties lesh Wor 1ark of	to its Lea	□ ( W	op char:	hinacteristic a	nd Nerve	cruit: [Point MAX 2
Specialism:  Grizzled  Experience:	Veteran This 1	WS 4+ TY Ass	206  gnores p  SN  SN  SN  SN  SN  SN  SN  SN  SN  S	desh Worldark of	to its Lea	□ ( W	p char: Convald	hinacteristic and escence:	nd Nerve  New Re  SV  6+	cruit: [Point MAX 2
Specialism:  Grizzled   xperience:   / 2  IAME  Chaos Cultist  Gunner  VEAPON  Flamer	Veteran This I  M 6" RANGE 8"	WS 4+ TY Ass	gnores p    Compared to the co	desh Woo	to its Lea	W 1	A 1 D	hinacteristic and escence:	nd New Re  New Re  SV  6+  ABILITIES pon auto	cruit:  Point MAX 2 matical et.

1/2								20	Points
NAME	M	WS BS	S	T	W	A	LD	SV	MAX
Berserker Champion	6"	3+ 3+	- 5	4	1	3	8	1	
WEAPON	RANGE	TYPE	S	AP		D	A	BILITIES	
Frag grenade	6"	Grenade D6	3	0		1		-	
Krak grenade	6"	Grenade 1	6	-1		D3		-	
Lightning claw	Melee	Melee	User	-2		1	woun weapo armed w claws, ea it can ma	ch time i	r this odel is ghtning t attacks lditional
Abilities:									
Death to the False Emperor	IMP	del with this ERIUM man Inal attack w can	odel, each ti	me you e weapo	roll a h n again	it roll o	of 6+ you r ame target	nay mak	e an
Transhuman Physiology	Ignore t	he penalty t	o this mode	el's hit ro	lls fron	n one f	lesh woun	d it has sı	affered.
Blood for the Blood God	when i	Fight phase, t is your tur can be selec	n to pick a i	model to for a sec	fight v	with lat	er in the sa	ıme phas	e, this
Specialism:	Zealot								
Frenzied	You ca	ın add 1 to t		Attacks in which				stics in a	battle
Experience:			Flesh Wou	ınds: 🗆		Convale	scence:	New Re	cruit: 🗆

1/2			<mark of<="" th=""><th>Chaos&gt;</th><th>•</th><th></th><th></th><th>16</th><th>Point</th></mark>	Chaos>	•			16	Point
NAME	M	WS B	s s	T	W	A	LD	SV	MAX
Chaos Space Marine Gunner	6"	3+ 3	+ 4	4	1	1	7	3+	2
WEAPON	RANGE	TYPE	S	AP		D	A	BILITIES	
Bolt pistol	12"	Pistol 1	4	0		1		-	
Frag grenade	6"	Grenade D6	3	0		1		-	
Krak grenade	6"	Grenade	1 6	-1	I	)3		-	
Plasma gun - Standard	24"	Rapid Fii 1	re 7	-3		1		-	
Plasma gun - Supercharge	24"	Rapid Fir	re 8	-3		2	On an un of 1, the b all of this have b	earer is s	lain afte 's shots
Abilities:									
Transhuman Physiology	Ignore	the penalty	to this mod	el's hit ro	lls from	one f	lesh wound	d it has su	ıffered.
Death to the False Emperor	IMI	PERIUM monal attack	is ability ma nodel, each t with the sam nnot themse	ime you 1 1e weapo1	roll a hi n agains	t roll o	of 6+ you n same target	nay make	an

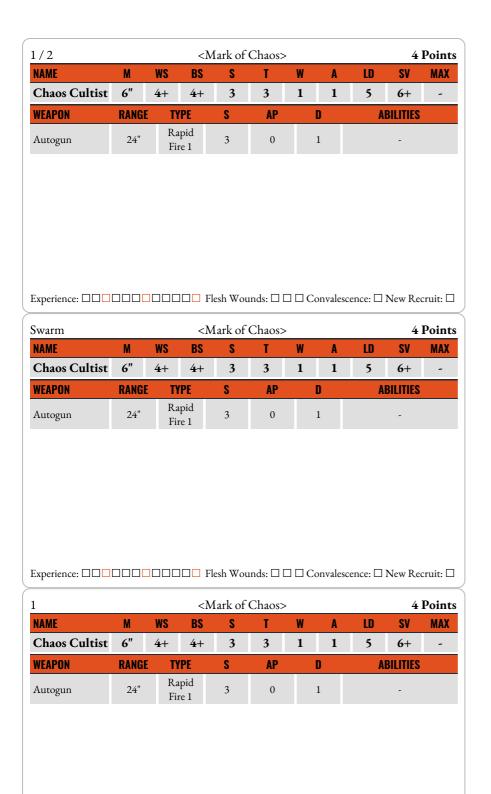
1/2			<]	Mark of	Chaos>	>			16	Points					
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX					
Chaos Space Marine Gunner	6"	3+	3+	4	4	1	1	7	3+	2					
WEAPON	RANGE	T۱	PE	S	AP		D	A	BILITIES						
Bolt pistol	12"	Pis	tol 1	4	0		1		-						
Frag grenade	12" Pistol 1 4 0 1 -  Grenade D6 3 0 1 -														
Krak grenade	6"	Gren	nade 1	6	-1	I	D3		-						
Autocannon	48" Heavy 2 7 -1 2 -														
Abilities:															
Transhuman Physiology	Ignore the penalty to this model's hit rolls from one flesh wound it has suffered.														
If a model with this ability makes an attack in the Fight phase which targets an Death to the  IMPERIUM model, each time you roll a hit roll of 6+ you may make an additional attack with the same weapon against the same target. These attacks cannot themselves generate any further attacks.															
Experience:															

1/2	M         WS         BS         S         T         W         A         LD         SV         MAX												
NAME	M	WS	BS	S	Ţ	W	A	LD	SV	MAX			
<b>Chaos Cultist</b>	6"	4+	4+	3	3	1	1	5	6+	-			
WEAPON	RANGE	T)	/PE	S	AP		D	A	BILITIES				
Autogun	24"	Ra Fir	ipid re 1	3	0		1		-				

Experience:  $\square$   $\square$   $\square$   $\square$   $\square$   $\square$   $\square$  Flesh Wounds:  $\square$   $\square$  Convalescence:  $\square$  New Recruit:  $\square$ 

1/2			<n< th=""><th>1ark of</th><th>Chaos&gt;</th><th>&gt;</th><th></th><th></th><th>4</th><th>Points</th></n<>	1ark of	Chaos>	>			4	Points		
NAME	M											
<b>Chaos Cultist</b>	6"	4+	4+	3	3	1	1	5	6+	-		
WEAPON	RANGE	TY	'PE	S	AP		D	A	BILITIES			
Autogun	24"		pid re 1	3	0		1		-			

Experience:  $\square$   $\square$   $\square$   $\square$   $\square$   $\square$   $\square$  Flesh Wounds:  $\square$   $\square$  Convalescence:  $\square$  New Recruit:  $\square$ 



1									17	Points		
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX		
Khorne Berserker	6"	3+	3+	5	4	1	2	7	3+	-		
WEAPON	RANGE	T	/PE	S	AP		D	A	BILITIES			
Frag grenade	6"		nade 06	3	0		1		-			
Krak grenade	6"	Grei	nade 1	6	-1	]	D3		-			
Chainsword	Melee	М	elee	User	0		1	Each time the bearer fights, it can make one additional attack with the weapon.				
Chainaxe	Melee	M	elee	+1	-1		1		-			
Abilities:												
Death to the False Emperor	IM	If a model with this ability makes an attack in the Fight phase which targets an IMPERIUM model, each time you roll a hit roll of 6+ you may make an additional attack with the same weapon against the same target. These attacks cannot themselves generate any further attacks.										
Transhuman Physiology	Ignore the penalty to this model's hit rolls from one flesh wound it has suffered									ıffered.		
Blood for the Blood God	when	it is yo	ur turn	to pick a r	nodel to	fight wond tim	vith late	t phase for er in the sa s within 3'	me phase	e, this		
Experience: 🗆 🗆 🗖			] 🗆 🗀 ]	Flesh Wou	nds: 🗆 l	□□с	onvale	scence: 🗆	New Re	cruit: 🗆		

1			4	Points						
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
<b>Chaos Cultist</b>	6"	4+	4+	3	3	1	1	5	6+	-
WEAPON	RANGE	TY	'PE	S	AP		D	A	BILITIES	
Autogun	24"		pid e 1	3	0		1		-	

1	< Mark of Chaos>         4 Points           M         WS         BS         S         T         W         A         LD         SV         MAX												
NAME	M												
<b>Chaos Cultist</b>	6"	4+	4+	3	3	1	1	5	6+	-			
WEAPON	RANGE	TY	/PE	S	AP		D	A	BILITIES				
Autogun	24"	Ra Fii	ipid re 1	3	0		1		-				

Experience:  $\square$   $\square$   $\square$   $\square$   $\square$   $\square$   $\square$  Flesh Wounds:  $\square$   $\square$  Convalescence:  $\square$  New Recruit:  $\square$ 

1			<n< th=""><th>1ark of</th><th>Chaos&gt;</th><th></th><th></th><th></th><th>4</th><th>Points</th></n<>	1ark of	Chaos>				4	Points
NAME	M WS BS S T W A LD SV MAX									
Chaos Cultist	6" 4+ 4+ 3 3 1 1 5								6+	-
WEAPON	RANGE	Τ١	/PE	S	AP		D	A	BILITIES	
Autogun	24"		ipid re 1	3	0		1		-	
Experience: 🗆 🗖 🗖			]□□ F	lesh Wou	ınds: 🗆 🛭	□□С	onvales	cence: 🗆	New Re	cruit: 🗆
1			-1	Lault af	Chaos>					Points
NAME	М	WS	BS	Tark or	Cnaos>	W	A	LD	SV 4	MAX
Chaos Cultist	6"	4+	4+	3	3	1	1	5	6+	IVIAA

NAME         M         WS         BS         S         T         W         A         LD         SV         MAX           Chaos Cultist         6"         4+         4+         3         3         1         1         5         6+         -           WEAPON         RANGE         TYPE         S         AP         D         ABILITIES	1			<\	1ark of	Chaos>	>			4	Points
WEAPON RANGE TYPE S AP D ABILITIES Rapid	NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Rapid	<b>Chaos Cultist</b>	6"	4+	4+	3	3	1	1	5	6+	-
Autogup 24" Rapid 3 0 1	WEAPON	RANGE	TY	PE	S	AP		D	A	BILITIES	
Fire 1	Autogun	24"			3	0		1		-	

2	<mark chaos="" of=""> 38 Points</mark>									Points
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Terminator Champion	5"	3+	3+	4	4	2	3	9	2+	-
WEAPON	RANGE	TYPE		S	AP		D	ABILITIES		
Chainfist	Melee	Melee		x2	-4		2	When attacking with this weapon, you must subtract 1 from the hit roll.		
Combi-flamer - Boltgun	24"	Rapid Fire 1		4	0		1	-		
Combi-flamer - Flamer	8"	Assault D6		4	0		1	This weapon automatically hits its target.		
Combi-flamer	-	-			-		-	When attacking with a weapon, choose one both of the profiles bel If you choose both subtract 1 from all hit made for this weapo		one or s below. ooth, hit rolls

## **Abilities:**

Death to the False Emperor	If a model with this ability makes an attack in the Fight phase which targets an IMPERIUM model, each time you roll a hit roll of 6+ you may make an additional attack with the same weapon against the same target. These attacks cannot themselves generate any further attacks.			
Transhuman Physiology	Ignore the penalty to this model's hit rolls from one flesh wound it has suffered.			
Terminator Armour	This model has a 5+ invulnerable save.			
Experience:				