									8	Point
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Gellerpox Mutant	5"	4+	4+	4	4	1	2	6	6+	3
WEAPON	RANGE	TY	PE.	S	AP		D	A	BILITIES	
Mutated limbs and improvised weapons	Melee	М	elee	User	-1		1		-	
Frag grenades	6"		enade D6	3	0		1		-	
	This m	odel ha	s a 5+ in	vulnerab	le save. I					-
Gellercaust Mask	throw			odel in th le the atta		s 1 mor				
	throw				ck suffer	s 1 mor				
	throw enemy	model	that mad	le the atta th this ab	ck suffer its att	s 1 mor acks. s a wou	tal wou nd, roll	nd after i	t has mad	de all of
Abilities: Disgustingly Resilient	throw enemy	model	that mad	le the atta th this ab	ck suffer its att	s 1 mor acks. s a wou	tal wou nd, roll	nd after i	t has mad	de all of
Abilities: Disgustingly Resilient Specialism:	Each ti	model model me a m	nodel wi	le the atta th this ab	its att	s 1 mor acks. s a wou that wo	nd, roll und.	a D6, on	t has made a 5+ the	de all of
Abilities: Disgustingly Resilient Specialism: Resourceful	Each ti	model i	nodel wi	th this ab does	ck suffer its att sility lose not lose cattlefield	s 1 mor cacks. s a wou that wo d and no inning	nd, roll und. ot shake	nd after i a D6, on en, you ga attle rour	t has made a 5+ the ain an add	model ditional
Abilities: Disgustingly Resilient Specialism: Resourceful	Each ti	model i	nodel wi	th this ab does is on the l	ck suffer its att sility lose not lose cattlefield	s 1 mor cacks. s a wou that wo d and no inning	nd, roll und. ot shake	nd after i a D6, on en, you ga attle rour	t has made a 5+ the uin an ade nd. New Re	model ditional
Abilities: Disgustingly Resilient Specialism: Resourceful Experience:	Each ti	model i	nodel wi	th this ab does is on the l	ck suffer its att sility lose not lose cattlefield	s 1 mor cacks. s a wou that wo d and no inning	nd, roll und. ot shake	nd after i a D6, on en, you ga attle rour	t has made a 5+ the uin an ade nd. New Re	model ditional
Abilities: Disgustingly	Each ti	model model me a m	nodel wi model i Commar	th this ab does is on the b ad Point a lesh Wou	ck suffer its att its att itity lose s not lose cattlefield at the beg	s 1 mor acks. s a wou that wo d and no inning	nd, roll und. ot shake of the b	nd after i a D6, on n, you ga attle rour	t has made a 5+ the ain an added. New Re	model ditional cruit: [

									8	Points
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Gellerpox Mutant	5"	4+	4+	4	4	1	2	6	6+	3
WEAPON	RANGE	TY	'PE	S	AP		D	A	BILITIES	
Mutated limbs and improvised weapons	Melee	М	elee	User	-1		1		-	
Frag grenades	6"		nade 06	3	0		1		-	
Gellercaust Mask	throw	of 6 fo	r this m	odel in the	e Fight p	hase, ar s 1 mor	nd this	model is	not shake	en, the
Abilities:										
Disgustingly Resilient	Each ti	me a m	iodel wi	ith this ab does	ility lose not lose			l a D6, on	a 5+ the	model
Specialism:	Combat	ŀ								
Expert Fighter			Ado	d 1 to this	model's	Attacks	charac	teristic.		
Experience: $\Box\Box\Box$]□□ F	lesh Wou	ınds: 🗆 l		onvales	cence: \square	New Re	cruit: 🗆

NAME	М	WS	BS	S	Т	W	A	LD	SV	Poin MAX
Gellerpox Mutant	5"	4+	4+	4	4	1	2	6	6+	3
WEAPON	RANGE	TYI	PE	S	AP		D	A	BILITIES	
Frag grenades	6"	Grei D		3	0		1		-	
Mutated limbs and improvised weapons	Melee	Ме	elee	User	-1		1		-	
Gellercaust Mask	throw	of 6 for	this m	odel in th	e Fight p	ohase, a rs 1 mor	nd this	roll an unr model is i and after i	not shake	n, the
Abilities:					Tto uc					
Disgustingly Resilient	Each ti	me a m	odel wi		ility lose not lose			l a D6, on	a 5+ the r	nodel
Specialism:	Zealot									
Frenzied	You can a	add 1 to	this m		acks and which th	-		acteristics	in a battle	erour
Experience: 🗆 🗆 🗆			□□ F			•		scence:	New Rec	ruit:
									31 1	Poin
NAME	M	WS	BS	S	Ţ	W	A	LD	SV	MAX
Nightmare Hulk	4"	4+	-	5	5	4	3	7	6+	2
WEAPON	RANGE	TYI	PE	S	AP		D	A	BILITIES	
Hideous Mutations	Melee	Me	elee	User	-2		2		-	
Abilities:										
Horrific Visage	Subtract	t 1 from		adership (f any enen				s whilst th oility.	ey are wi	thin 6
Disgustingly Resilient	Each ti	me a m	odel wi	_	ility lose not lose			l a D6, on	a 5+ the r	node
xperience: □□□			□ <mark>□</mark> F	lesh Wou	nds: □	□□с	onvale	scence:	New Rec	ruit:
Experience: 🗆 🗆			□ <mark>□</mark> F	lesh Wou	nds: □	ППС	onvale	scence: 🗆		
NAME	M	WS	□□ F	lesh Wou	nds: □	W	onvale:	scence:		Poin
NAME Gnasher-									31 l	Poin
NAME Gnasher- Screamer WEAPON	M	WS	BS	S	T	W	A	LD 8	31] SV	Poin
NAME Gnasher- Screamer WEAPON	M 4"	WS 4+	BS	S 5	T 5	W	A 4	LD 8 A Re-roll w	31 l SV 6+	Poin MA) 1 Ils of
NAME Gnasher- Screamer WEAPON Plague Cleaver Hideous	M 4" RANGE	WS 4+ TYI Mo	BS -	\$ 5 \$	T 5	W	4 D	LD 8 A Re-roll w	31 l SV 6+ BILITIES	Poin MA) 1 Ils of
NAME Gnasher- Screamer	M 4" RANGE Melee	WS 4+ TYI Mo	BS PE	\$ 5 S User	5 AP	W	A 4 D 2	LD 8 A Re-roll w	31 l SV 6+ BILITIES	Poin MA) 1 Ils of
NAME Gnasher- Screamer WEAPON Plague Cleaver Hideous Mutations Abilities:	M 4" RANGE Melee	WS 4+ TYI Mo	BS PE	\$ 5 S User	T 5 AP -2 -2 character	W 4	A 4 D 2 model	B A Re-roll w for the	31 l SV 6+ BILITIES Yound ro	Poin MAX 1 Ills of on.
NAME Gnasher- Screamer NEAPON Plague Cleaver Hideous Mutations Abilities: Horrific Visage Disgustingly	M 4" RANGE Melee Melee	WS 4+ TYI Mo Mo t1 from	BS PE elee elee the Le	\$ 5 S User User adership of any enem	T 5 AP -2 -2 character	W 4 ristic of els with es a wou	A 4 D 2 model this abnd, rol	B A Re-roll w for the	31 I SV 6+ BILITIES round ro nis weapon	1 Ills of on.
NAME Gnasher- Screamer WEAPON Plague Cleaver Hideous Mutations	M 4" RANGE Melee Melee	WS 4+ TYI Mo Mo t 1 from	BS PE elee elee the Le	\$ 5 S User User adership of any enem	T 5 AP -2 -2 characterny mode ility lose	W 4 ristic of els with es a wou	A 4 D 2 model this abnd, rol	Re-roll w for the	31 I SV 6+ BILITIES round ro nis weapon	1 Ills of on.

									5	Points
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Eyestinger Swarm	10"	4+	-	2	2	1	D3	8	7+	4
WEAPON	RANGE	TY	PE	S	AP		D	A	BILITIES	
Spawning barb	Melee	М	elee	User	0		1	for t automat wound	roll of 6 this weap ically result (do not a oll for tha	on alts in a make a
Abilities:										
Hatchlings		,	•	nade for t y flesh wo						
Mindless	Eyesting	er swa	rms can	not be Sp	ecialists, experi		part of a	ı fire tean	n and can	not gain
Buzzing Swarm	Subtrat	1 from	hitrolls	s made for	•		target thi	is model.	In addit	ion, this
Experience:				odel autor Flesh Wou		_			NI. D.	
жрегтенее.				Testi Wee	as. 🗀 .		JOII V &I C S		14011100	crarc.
										Points
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Eyestinger Swarm	10"	4+	-	2	2	1	D 3	8	7+	4
WEAPON	RANGE	TY	PE	S	AP		D	A	BILITIES	
Spawning barb	Melee	М	lelee	User	0		1	for automat	roll of 6 this weap ically res	on alts in a
							1		l (do not i oll for tha	
Abilities:							7		,	
		,	•	nade for t			vever, th	wound ro	oll for tha	nt attack) er suffer
Hatchlings	fles	h wou	nds (an		ound rest	ult this are not	vever, th model s	wound ro is model suffers ha	can neve	et attack) er suffer ect).
Hatchlings Mindless	fles Eyesting	h wou er swa	nds (ang rms can	y flesh wo not be Spe s made for	ound rest ecialists, experi r attacks v	ult this are not ience. which	vever, the model so part of a	wound rouses models uffers ha	can neve as no effe an and can	nt attack) or suffer oct). not gain
Hatchlings Mindless Buzzing Swarm	fles Eyesting	h wou er swar 1 from	nds (ang rms can hit rolls	y flesh wo not be Sp	ound resu ecialists, experi r attacks v matically	ult this are not ience. which passes	vever, the model so part of a target thing '	wound rouse model suffers had a fire team is model. Tests.	can neve as no effe n and can In addit	er suffer ect). not gair
Hatchlings Mindless Buzzing Swarm	fles Eyesting	h wou er swar 1 from	nds (ang rms can hit rolls	y flesh wo not be Spo s made for odel autor	ound resu ecialists, experi r attacks v matically	ult this are not ience. which passes	vever, the model so part of a target thing '	wound rouse model suffers had a fire team is model. Tests.	can neve can neve as no effe n and can In addit	nt attack) r suffer ct). not gain ion, this
Hatchlings Mindless Buzzing Swarm Experience: □□□	fles Eyesting	h wou er swar 1 from	nds (ang rms can hit rolls	y flesh wo not be Spo s made for odel autor	ound resu ecialists, experi r attacks v matically	ult this are not ience. which passes	vever, the model so part of a target thing '	wound rouse model suffers had a fire team is model. Tests.	can neve can neve as no effe n and can In addit	r suffer ct). not gain
Abilities: Hatchlings Mindless Buzzing Swarm Experience:	fles Eyesting Subtrat	h wou er swal	nds (angress can hitrolls	y flesh wo not be Spo s made for odel autor Flesh Wou	ecialists, experi attacks v natically	ult this are not ience. which passes	wever, the model separt of a target this Falling Convales	wound rouse model is model. It is model. Tests.	can neve as no effe n and can In addit New Re	r suffer ct). not gair ion, this cruit:

Swarm	10"	4+ -	2	2	1	D3	8	7+	4
WEAPON	RANGE	TYPE	S	AP		D	A	BILITIES	
Spawning barb	Melee	Melee	User	0		1	automati	his weap cally rest (do not 1	oon ults in a make a
Abilities:									
Hatchlings		, ,	s made for t any flesh wo						
Mindless	Eyestinge	er swarms c	annot be Sp	ecialists, : experi		part of	a fire team	and can	not gain
Buzzing Swarm	Subtrat 1		olls made for model autor			0		In additi	ion, this
Experience:			l Flesh Wou	ınds: 🗆 🛭	⊐□с	onvale	scence: 🗆	New Re	cruit: 🗆

										Point
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Eyestinger Swarm	10"	4+	-	2	2	1	D 3	8	7+	4
WEAPON	RANGE	TY	PE	S	AP		D	A	BILITIES	
Spawning barb	Melee	М	elee	User	0		1	for automat	roll of 6- this weap ically resu (do not 1 oll for tha	on ılts in nake a
Abilities:										
Hatchlings		, .						his model suffers ha		
Mindless	Eyesting	er swar	ms can	not be Sp	ecialists, exper		t part of	a fire tean	n and can	not ga
Buzzing Swarm	Subtrat	1 from		s made fo odel autor				is model. Tests.	In addit	ion, th
buzzing swarin			п п т	lesh Wou	ınds: 🗆		Convale	scence: 🗆	New Re	cenie.
										ci uit. i
			1							
Experience: 🗆 🗆 🖸	M	WS	BS	S	T	W	A	LD		Poin
Experience: NAME				S 2		W 1		LD 7	5	Poin
Experience: NAME Glitchling	M	WS	BS -		T		A	7	5 SV	Poin MA)
NAME Glitchling WEAPON Diseased claws and fangs	M 5"	WS 4+	BS -	2	T 2		A 2	7 Re-roll v	5 \$V 6+	Poin MA) 4

									5	Points
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Glitchling	5"	4+	-	2	2	1	2	7	6+	4
WEAPON	RANGE	TY	PE	S	AP		D	A	BILITIES	
Diseased claws and fangs	Melee	M	elee	User	0		1	Re-roll v	vound ro	
Abilities:										
Daemonic			T	his mode	l has a 5+	invul	nerabl	e save.		
Squishable	This m	odel or		ves the be tacks with				ly Resilier ic of 1.	nt ability	against
Weapons Glitch	As long a	as this i		s not shak anged wea				t rolls mad 10del.	e for atta	cks with
Disgustingly Resilient	Each ti	me a m	odel wi		ility loses not lose			ll a D6, on	a 5+ the	model
Experience:			□□ F	lesh Wou	ınds: 🗆 [Convale	escence: 🗆	New Re	cruit: 🗆

									5	Points
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Glitchling	5"	4+	-	2	2	1	2	7	6+	4
WEAPON	RANGE	T۱	PE	S	AP		D	A	BILITIES	;
Diseased claws and fangs	Melee	М	elee	User	0		1	Re-roll v	wound ro his weap	
Abilities:										
Daemonic			1	This mode	el has a 5-	+ invul	nerable	e save.		
Squishable	This m	odel o	•	ives the bo		,	, ,	ly Resilier ic of 1.	nt ability	against
Weapons Glitch	As long	as this		is not shak anged we				t rolls mad 10del.	e for atta	icks with
Disgustingly Resilient	Each ti	ime a m	rodel w		oility lose s not lose			ll a D6, on	a 5+ the	model
Experience:] [[]	Flesh Wou	ınds: 🗆		Convale	scence:	New Re	cruit: 🗆

									4	Point
NAME	M	WS	BS	S	T	W	A	LD	SV	MAX
Cursemite	8"	4+	-	2	2	1	2	8	6+	4
WEAPON	RANGE	T۱	/PE	S	AP		D	ļ	BILITIES	3
Bloodsucking proboscis	Melee	М	Ielee	User	0		1	of 6 n	modified nade with n scores	h this
Abilities:										
Leaping Insectoids	You			-				addition, ove up to 6		er this
Mindless	Curs	semites	cannot	be Specia	lists, are i		t of a f	re team an	ıd canno	t gain
Vermin			Ad	ld 1 to Inj	ury rolle	made f	for this	model		
				,	,				New Ro	ecruit: [
	M	WS		,	,					
Experience: □□□			□□ F	Flesh Wou	ınds: □		Convale	escence: 🗆	4	Point
NAME Cursemite	M	WS 4+	□□ F	Flesh Wou	inds: □	W	Convale	LD 8	4 SV	Points MAX 4
Experience: 🗆 🗆 🛭	M 8"	WS 4+	BS -	S 2	inds: □ □ □ T 2	W	Convale A 2	LD 8 Each unof 6 n	4 SV 6+	Points MAX 4 6 6 6 hit roll h this
NAME Cursemite WEAPON Bloodsucking proboscis	M 8" RANGE	WS 4+	BS -	S 2 S	T 2 AP	W	A 2	LD 8 Each unof 6 n	SV 6+ ABILITIES modified	Point MAX 4 6 6 6 6 6 6 6 6 7 7 7 8 7 8 7 8 7 8 8 8 8
NAME Cursemite WEAPON Bloodsucking	M 8" RANGE	WS 4+ T) M can re-r	BS - /PE Gelee	S 2 S User	T 2 AP 0	W 1	A 2 D	LD 8 Each unof 6 n	SV 6+ ABILITIES modified nade with n scores	Points MAX 4 8 1 hit roll h this 2 hits.
NAME Cursemite WEAPON Bloodsucking proboscis Abilities: Leaping	M 8" RANGE Melee	WS 4+ T) M can re-r	BS - /PE Lelee oll faile model	S 2 S User	T 2 AP 0 rolls for the consolid	W 1	A 2 D	LD 8 Each uniof 6 n weapo	SV 6+ ABILITIES modified nade with n scores whenever	Point MAX 4 6 6 6 6 6 6 6 7 7 7 8 7 8 7 8 8 7 8 8 8 8

Experience: \square \square \square \square \square \square \square Flesh Wounds: \square \square Convalescence: \square New Recruit: \square