# TUGAS TEORI PEMROGRAMAN BERORIENTASI OBJEK



#### DI SUSUN OLEH:

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#### DOSEN:

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## Main.java

```
public class Main {
    public static void main(String[] args) {
        // buat object CPU
        CPU myKomputer = new CPU(15000000, "Lenovo");

        CPU.Processor i7 = myKomputer.new Processor(8, "Intel", "i7");

        CPU.RAM rs32GB = myKomputer.new RAM(32, "Samsung");

        CPU.Tugas TugasPBO = myKomputer.new Tugas("SSD", "ATX", "ATX", "NVIDIA NV4");

        myKomputer.getCPUInfo();
        i7.getProcessorInfo();
        rs32GB.getInfoRAM();
        TugasPBO.getTugasInfo();

        // bikin object harddisk, vga, motherboard, powersupply
    }
}
```

### CPU.java

```
System.out.println("Jumlah RAM: " + this.jumlahRAM);
System.out.println("Pabrik: " + this.manufacturer);
NumberFormat.getCurrencyInstance(localeID);
         System.out.println("Komputer Merek: " + this.merek);
         Tugas (String Harddisk, String Motherboard, String PowerSuply,
String VGACard) {
              System.out.println("Harddisk: " + this.Harddisk);
              System.out.println("MotherBoard: " + this.Motherboard);
```

## **Hasil Running:**

