

/home/dagal/git/DamierGL
/DamierGL/src/CGL/CGLPositionSpeed
Limited.h

```
graph BT; A["/home/dagal/git/DamierGL  
/DamierGL/src/CGL/CGLPositionSpeed  
Limited.cpp"] --> C["/home/dagal/git/DamierGL  
/DamierGL/src/CGL/CGLPositionSpeed  
Limited.h"]; B["/home/dagal/git/DamierGL  
/DamierGL/src/DamierGL.cpp"] --> C;
```

The diagram illustrates the relationship between three source files in a project. At the top is a header file, 'Limited.h', which is included by two other files below it. The file on the left is 'Limited.cpp', and the file on the right is 'DamierGL.cpp'. Both 'Limited.cpp' and 'DamierGL.cpp' have blue arrows pointing to 'Limited.h', indicating that they include this header file. The header file box is shaded gray, while the source file boxes are white.

/home/dagal/git/DamierGL
/DamierGL/src/CGL/CGLPositionSpeed
Limited.cpp

/home/dagal/git/DamierGL
/DamierGL/src/DamierGL.cpp