int enA = 9;

int in1 = 8;

int in2 = 7;

int enB = 3;

int in3 = 5;

int in4 = 4;

void setup() {

pinMode(enA, OUTPUT);

pinMode(enB, OUTPUT);

pinMode(in1, OUTPUT);

pinMode(in2, OUTPUT);

pinMode(in3, OUTPUT);

pinMode(in4, OUTPUT);

digitalWrite(in1, LOW);

digitalWrite(in2, LOW);

digitalWrite(in3, LOW);

digitalWrite(in4, LOW);

}

void loop() {

directionControl();

delay(1000);

speedControl();

delay(1000);

}

void directionControl() {

analogWrite(enA, 255);

analogWrite(enB, 255);

digitalWrite(in1, HIGH);

digitalWrite(in2, LOW);

digitalWrite(in3, HIGH);

digitalWrite(in4, LOW);

delay(2000);

digitalWrite(in1, LOW);

digitalWrite(in2, HIGH);

digitalWrite(in3, LOW);

digitalWrite(in4, HIGH);

delay(2000);

digitalWrite(in1, LOW);

digitalWrite(in2, LOW);

digitalWrite(in3, LOW);

digitalWrite(in4, LOW);

}

void speedControl() {

digitalWrite(in1, LOW);

digitalWrite(in2, HIGH);

digitalWrite(in3, LOW);

digitalWrite(in4, HIGH);

for (int i = 0; i < 256; i++) {

analogWrite(enA, i);

analogWrite(enB, i);

delay(20);

}

for (int i = 255; i >= 0; --i) {

analogWrite(enA, i);

analogWrite(enB, i);

delay(20);

}

digitalWrite(in1, LOW);

digitalWrite(in2, LOW);

digitalWrite(in3, LOW);

digitalWrite(in4, LOW);

}