

K.R. Mangalam University

School of Engineering & Technology



K.R. MANGALAM UNIVERSITY
THE COMPLETE WORLD OF EDUCATION

Fundamentals Of Java Programming Lab

(ENCA203) Assignment 1

Student Record Manager

Submitted by:

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Roll No: 2401201102

Course: BCA (AI & DS)

Section: B

CODE:

```
J StudentRecordManager.java X
J StudentRecordManager.java
1 import java.util.ArrayList;
2 import java.util.Scanner;
3
4 // Base Class
5 class Person {
6     String name;
7
8     Person() {
9         this.name = "";
10    }
11
12    Person(String name) {
13        this.name = name;
14    }
15 }
16
17 // Derived Class: Student
18 class Student extends Person {
19     int rollNo;
20     String course;
21     double marks;
22     char grade;
23
24     // Default Constructor
25     Student() {
26         super();
27         this.rollNo = 0;
28         this.course = "";
29         this.marks = 0.0;
30         this.grade = 'F';
31     }
32 }
```

```

33     // Parameterized Constructor (Not used in the main logic, but included)
34     Student(int rollNo, String name, String course, double marks) {
35         super(name);
36         this.rollNo = rollNo;
37         this.course = course;
38         this.marks = marks;
39         calculateGrade();
40     }
41
42     // Method to take input from user
43     void inputDetails(Scanner sc) {
44         System.out.print(s: "Enter Roll No: ");
45         rollNo = sc.nextInt();
46         sc.nextLine(); // consume newline
47
48         System.out.print(s: "Enter Name: ");
49         name = sc.nextLine();
50
51         System.out.print(s: "Enter Course: ");
52         course = sc.nextLine();
53
54         // Validate marks
55         double inputMarks;
56         do {
57             System.out.print(s: "Enter Marks (0-100): ");
58             inputMarks = sc.nextDouble();
59             if (inputMarks < 0 || inputMarks > 100) {
60                 System.out.print(s: "Invalid Marks! Enter again (0-100): ");
61             }
62         } while (inputMarks < 0 || inputMarks > 100);
63

```

```

64         marks = inputMarks;
65         calculateGrade();
66     }
67
68     // Method to calculate grade
69     void calculateGrade() {
70         if (marks >= 85) {
71             grade = 'A';
72         } else if (marks >= 70) {
73             grade = 'B';
74         } else if (marks >= 50) {
75             grade = 'C';
76         } else {
77             grade = 'D';
78         }
79     }
80
81     // Method to display details
82     void displayDetails() {
83         System.out.println("Roll No: " + rollNo);
84         System.out.println("Name: " + name);
85         System.out.println("Course: " + course);
86         System.out.println("Marks: " + marks);
87         System.out.println("Grade: " + grade);
88         System.out.println(x: "-----");
89     }
90 } // Closes Student class
91
92 // Main Class with Menu
93 public class StudentRecordManager {

```

```
123
124     case 2:
125         if (students.isEmpty()) {
126             System.out.println(x: "No student records available.\n");
127         } else {
128             System.out.println(x: "\n===== Student Records =====");
129             for (Student st : students) {
130                 st.displayDetails();
131             }
132         }
133     break;
134
135     case 3:
136         System.out.println(x: "Exiting the application. Goodbye!");
137         break;
138
139     default:
140         System.out.println(x: "Invalid choice. Please try again.\n");
141         break;
142     }
143 } while (choice != 3);
144
145 sc.close();
146
147 }
```

OUTPUT:

```
===== Student Record Menu =====
```

- 1. Add Student
- 2. Display All Students
- 3. Exit

```
Enter your choice: 1
```

```
Enter Roll No: 1102
```

```
Enter Name: Khushi
```

```
Enter Course: BCA
```

```
Enter Marks (0-100): 99
```

```
Student Added Successfully!
```

```
===== Student Record Menu =====
```

- 1. Add Student
- 2. Display All Students
- 3. Exit

```
Enter your choice: 2
```

```
===== Student Records =====
```

```
Roll No: 1102
```

```
Name: Khushi
```

```
Course: BCA
```

```
Marks: 99.0
```

```
Grade: A
```

```
-----
```

```
===== Student Record Menu =====
```

- 1. Add Student
- 2. Display All Students
- 3. Exit

```
Enter your choice: 3
```

```
Exiting the application. Goodbye!
```