

K.R. Mangalam University

School of Engineering & Technology



Fundamentals Of Java Programming Lab

(ENCA203) Assignment 1

Student Record Manager

Submitted by:

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Roll No: 2401201102

Course: BCA (AI & DS)

Section: B

CODE:

```
J StudentRecordManager.java X
J StudentRecordManager.java
1  import java.util.ArrayList;
2  import java.util.Scanner;
3
4  // Base Class
5  class Person {
6      String name;
7
8      Person() {
9          this.name = "";
10     }
11
12     Person(String name) {
13         this.name = name;
14     }
15 }
16
17 // Derived Class: Student
18 class Student extends Person {
19     int rollNo;
20     String course;
21     double marks;
22     char grade;
23
24     // Default Constructor
25     Student() {
26         super();
27         this.rollNo = 0;
28         this.course = "";
29         this.marks = 0.0;
30         this.grade = 'F';
31     }
32 }
```

```

33 // Parameterized Constructor (Not used in the main logic, but included)
34 Student(int rollNo, String name, String course, double marks) {
35     super(name);
36     this.rollNo = rollNo;
37     this.course = course;
38     this.marks = marks;
39     calculateGrade();
40 }
41
42 // Method to take input from user
43 void inputDetails(Scanner sc) {
44     System.out.print(s: "Enter Roll No: ");
45     rollNo = sc.nextInt();
46     sc.nextLine(); // consume newline
47
48     System.out.print(s: "Enter Name: ");
49     name = sc.nextLine();
50
51     System.out.print(s: "Enter Course: ");
52     course = sc.nextLine();
53
54     // Validate marks
55     double inputMarks;
56     do {
57         System.out.print(s: "Enter Marks (0-100): ");
58         inputMarks = sc.nextDouble();
59         if (inputMarks < 0 || inputMarks > 100) {
60             System.out.print(s: "Invalid Marks! Enter again (0-100): ");
61         }
62     } while (inputMarks < 0 || inputMarks > 100);
63

```

```

64     marks = inputMarks;
65     calculateGrade();
66 }
67
68 // Method to calculate grade
69 void calculateGrade() {
70     if (marks >= 85) {
71         grade = 'A';
72     } else if (marks >= 70) {
73         grade = 'B';
74     } else if (marks >= 50) {
75         grade = 'C';
76     } else {
77         grade = 'D';
78     }
79 }
80
81 // Method to display details
82 void displayDetails() {
83     System.out.println("Roll No: " + rollNo);
84     System.out.println("Name: " + name);
85     System.out.println("Course: " + course);
86     System.out.println("Marks: " + marks);
87     System.out.println("Grade: " + grade);
88     System.out.println(x: "-----");
89 }
90 } // Closes Student class
91
92 // Main Class with Menu
93 public class StudentRecordManager {

```

```
123
124         case 2:
125             if (students.isEmpty()) {
126                 System.out.println(x: "No student records available.\n");
127             } else {
128                 System.out.println(x: "\n==== Student Records =====");
129                 for (Student st : students) {
130                     st.displayDetails();
131                 }
132             }
133             break;
134
135         case 3:
136             System.out.println(x: "Exiting the application. Goodbye!");
137             break;
138
139         default:
140             System.out.println(x: "Invalid choice. Please try again.\n");
141             break;
142     }
143     } while (choice != 3);
144
145     sc.close();
146 }
147 }
```

OUTPUT:

```
===== Student Record Menu =====
```

1. Add Student
2. Display All Students
3. Exit

Enter your choice: 1

Enter Roll No: 1102

Enter Name: Khushi

Enter Course: BCA

Enter Marks (0-100): 99

Student Added Successfully!

```
===== Student Record Menu =====
```

1. Add Student
2. Display All Students
3. Exit

Enter your choice: 2

```
===== Student Records =====
```

Roll No: 1102

Name: Khushi

Course: BCA

Marks: 99.0

Grade: A

```
===== Student Record Menu =====
```

1. Add Student
2. Display All Students
3. Exit

Enter your choice: 3

Exiting the application. Goodbye!