

Using Graph-Based Machine Learning Algorithms for Software Analysis

ITEA Cybersecurity Workshop Michael D. Brown 31 August 2023

# **Software Analysis**

<u>Goal:</u> Automatically determine facts about a program's properties and behaviors.

Used extensively in compilers, security, and reverse engineering.

Must make trade-offs - impossible to collect a complete set of program facts in general / non-trivial cases.

# **Software Analysis**

Many core problems cannot be solved deterministically:

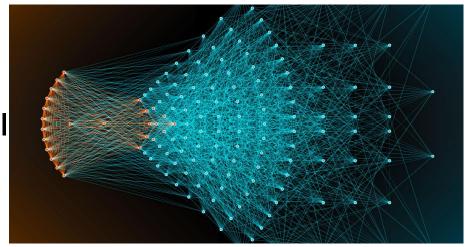
- Phase ordering
- Precise binary decompilation
- Declaring software vulnerability free

SoTA tools employ heuristics and / or rely on humans
Meaningful gains are few and far between despite sizable research investments.

# Using ML Techniques for Software Analysis

### Advances can be made via AI/ML:

- AI/ML not bound by the constraints of traditional software analysis
- Approximates human probl solving on fuzzy tasks



# Using ML Techniques for Software Analysis

### **Challenges**:

- How do we represent software in a way that AI/ML techniques can ingest?
- What is the right program representation to use?

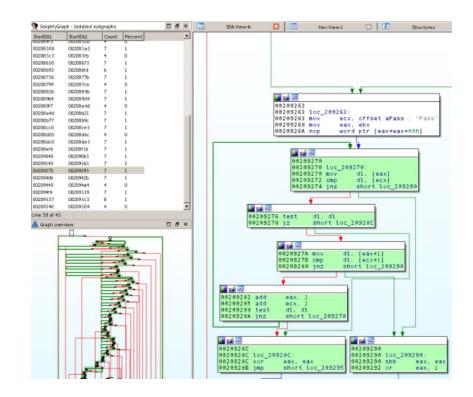
### <u>.... and Pitfalls</u>:

- Easy to apply ML to unsuitable problems (soundness)
- Can we get enough data?

# **Key Insights**

1) How do we represent software in a way that these techniques can ingest?

Programs are inherently graph-like, so use existing graph-based ML algorithms



# **Key Insights**

2) What is the right program representation to use?

Depends on the application!

We can use compiler / decompiler tools to convert software to the right representation for our problem.





# **Key Insights**

3) What problems are suitable for ML-based software analysis?

ML systems cannot be expected to be 100% accurate: <u>DON'T</u> use them when soundness is required!

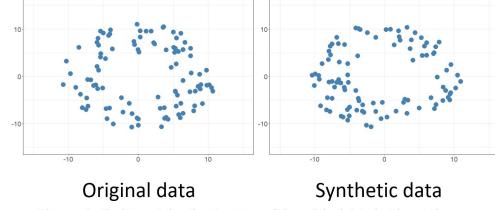
Useful for many security and reversing applications – tolerant of false positives.

# **Applications**

### 4) Can we get enough data?

Real world data is hard to find in volume, but...

New automated program generation tools and benchmarking datasets makes creating quality synthetic datasets realistic.



The synthetic data retains the structure of the original data but is not the same

# **Applications**

Two recent successes using graph-based ML over the last several years

- 1. <u>VulChecker</u>: Scans source code for vulnerabilities
- CORBIN: Recover symbolic mathematics from binaries

Both tools developed under funding from DARPA I2O



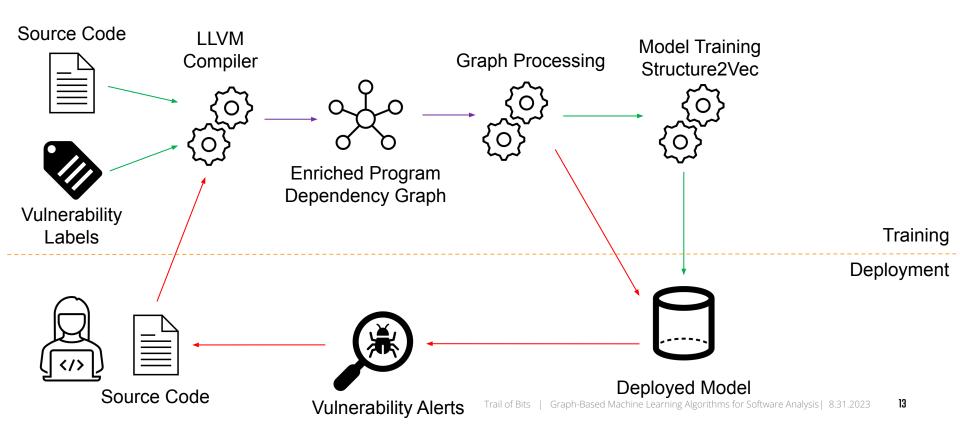
### VulChecker

<u>Problem</u>: Certain types of high-risk vulnerabilities are difficult for traditional code scanners to discover. Can ML-based systems do better?

### Is this a good problem for ML? - Yes

- No requirement for soundness existing code scanning workflows produce false positives
- Use existing benchmark datasets as training data

### **VulChecker Overview**



# **VulChecker Data Strategy**

# Bootstrap model with NIST Juliet dataset, supplement with as many real-world samples as possible.

#### **Juliet Dataset**

- Low Fidelity Programs are synthetic "toys"
- <u>Low Effort</u> Programs are labelled with in-line comments, very straightforward to harvest
- High Contrast Malicious and benign versions of each example
- High Volume Thousands / CWE

### **Samples from CVE database**

- <u>High Fide</u>lity Real-world samples in complex programs
- <u>High Effort</u> Engineering required to localize and scrape samples
- Low Contrast CVE databases don't include references to patched code
- <u>Low Volume</u> Dozens at best

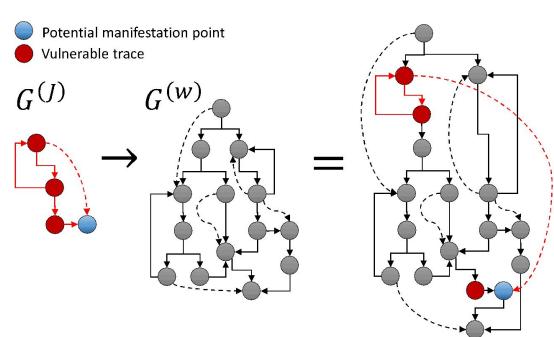
# **VulChecker Data Strategy**

Improve synthetic sample fidelity via augmentation with real-world structures

### **Augmentation procedure**

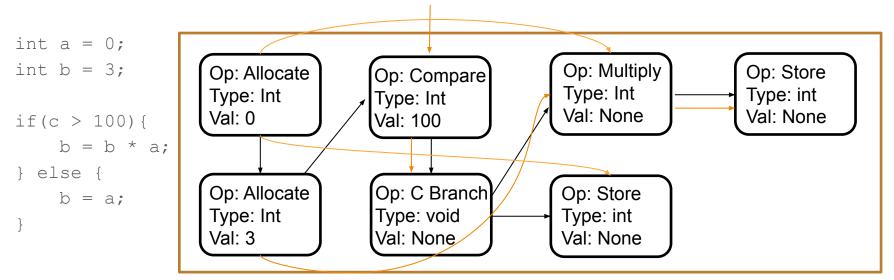
- 1. Inject nodes from synthetic samples into benign code
- Adjust edges to maintain control-flow and data-flow integrity

Note: Properties of the graph processing ensure non-interference for dataflows



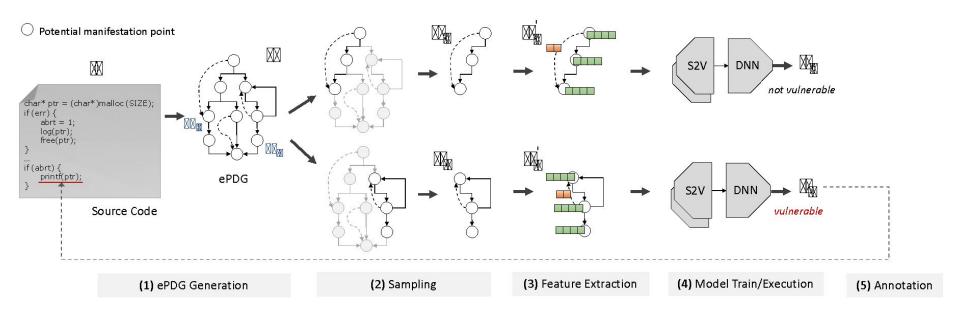
# **VulChecker Data Processing**

Use compiler infrastructure to convert source code to simplified enriched graph representation (ePDG)



# **VulChecker Training and Deployment**

From larger graph structure, extract sub paths and classify as vulnerable or not vulnerable.

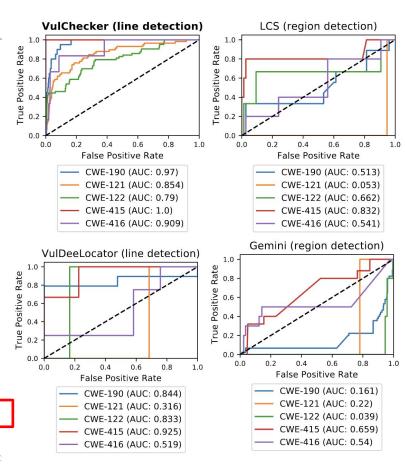


### **VulChecker Evaluation**

# Compared VulChecker against 4 other ML tools and commercial SAST tool across 5 CWEs

(Train – Augmented data, Test – RW data)

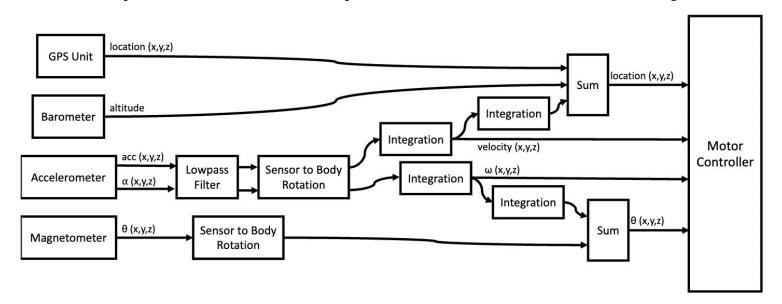
	VulChecker @ FPR 0.05				VulChecker @ FPR 0.1			Helix QAC		
	Lines		CVEs	Lines		CVEs	Lines		CVEs	
<b>CWE</b>	TP	FP	TP	TP	FP	TP	TP	FP	TP	
190	9	55	3	12	112	6	1	2	1	
121	7	33	7	9	112	9	4	230	1	
122	1	6	1	1	6	1	4	241	1	
415	3	0	2	3	0	2	0	5	0	
416	4	6	4	6	228	6	0	0	1	
Total	24	100	17	31	458	24	9	478	4	





### **CORBIN**

<u>Problem</u>: Legacy CPS need updates to improve performance or safety. Source code not available to patch. If we can recover control loops we can re-implement firmware easily.

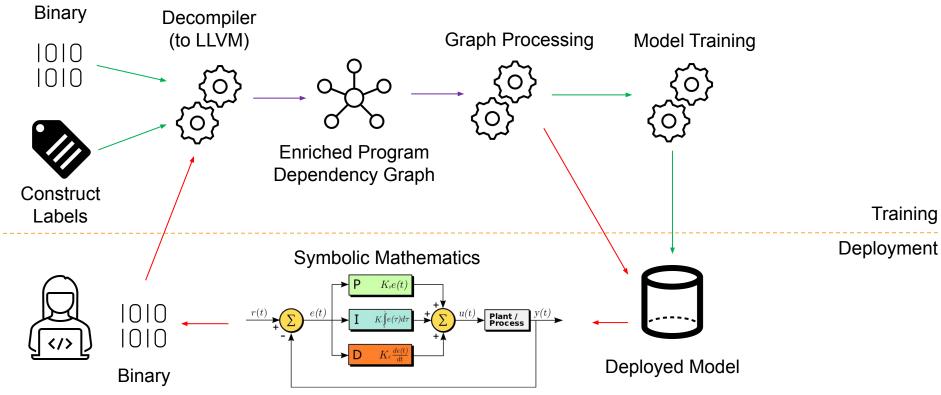


### **CORBIN**

### Is this a good problem for ML? - Yes

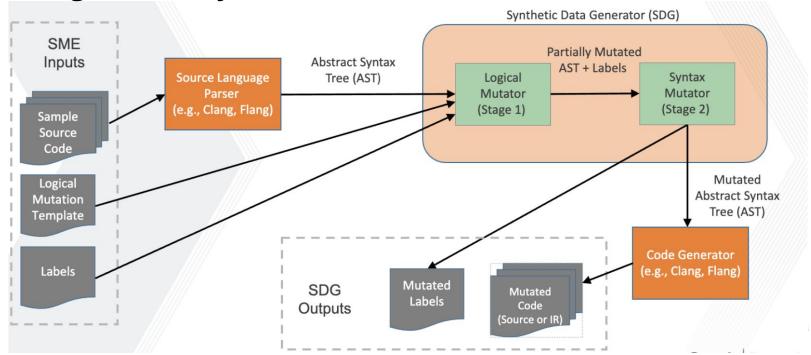
- No requirement for soundness reverse engineering workflows are tolerant of errors, recovered code won't be used blindly.
- Can generate synthetic data sets for math constructs easily
  - Diversity and complexity are open problems, however

### **CORBIN Overview**



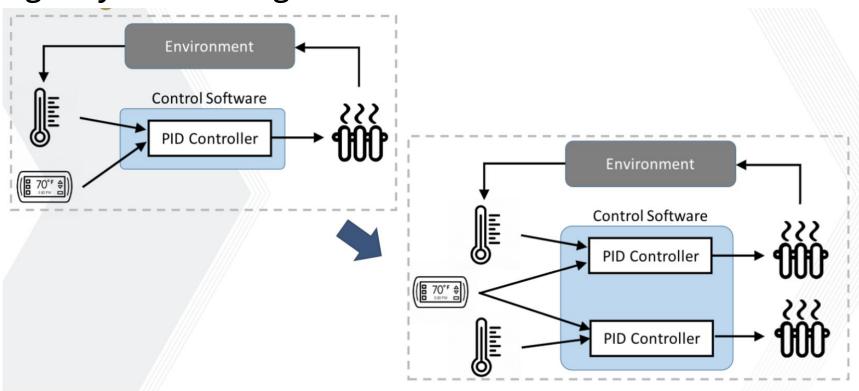
## **CORBIN Data Strategy**

Amplify small volume of real-world / SME derived samples with logical and syntactical mutations



# **CORBIN Data Strategy**

Logically mutate single zone to multi-zone controller



# **CORBIN Data Strategy**

### Syntactic mutation: capture programmer induced variance

```
for (int i=0; i<10; ++i) {
// Do Something
if(a > b){
   // Do Something
else{
```

// Do Something Else



```
int i = 0;
while (i<10) {

// Do Something

++i;
}</pre>
```

```
\Rightarrow
```

```
if(b <= a) {
    // Do Something Else
}
else if(a > b) {
    // Do Something
}
```

# **CORBIN Data Processing**

Uses same base approach as VulChecker, with domain-specific improvements.

Many complex mathematical functions are handled by libraries:

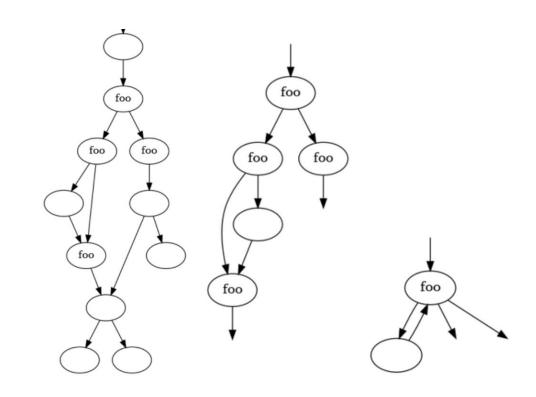
- Libm
- Lapack

In ePDG these are function call nodes – we reduce them to atomic math operations

# **CORBIN** Training and Deployment

# Graph to Graph approach

- match subgraphs / nodes corresponding to mathematical constructs
- condense to symbolic representation



### **CORBIN** Results

### On synthetic data holdout set:

- Strong performance across all trained constructs
  - To be expected same production procedure from source

### On autopilot software:

- Many misclassifications, some limited success
  - Limitations largely due to imprecise binary to LLVM IR lifting

<u>Conclusion</u>: Approach is viable – but training on source code derived samples did not transfer to binary derived samples.

# Key Takeaways

# **Key Takeaways**

- 1. Problem formulation is important our successes relied on focused feature selection.
  - Unlikely to find success directly applying models (including LLMs!)
- ML approaches supplement, not replace, traditional (i.e., algorithmic) approaches.
  - Prioritize problems that rely on human expertise
- 3. Make synthetic data as real as possible for good results!



# Contact

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## References/Links

### VulChecker Paper

https://www.usenix.org/conference/usenixsecurity23/presentation/mirsky

### VulChecker @ Github

https://github.com/ymirsky/VulChecker