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**Gibbs-Delaunay Tessellations**  
Simulation and estimation

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# Section 1

## Point processes

# Poisson point process

We're on  $(\mathbb{R}^d, \mathcal{B})$ , Euclidean space,  $\lambda^d$  Lebesgue measure.  
Denote  $\mathcal{B}_0$  the set of bounded Borel sets.

## Definition. Poisson point process

Let  $\mu$  be a locally finite non-atomic measure on  $\mathbb{R}^d$ . A point process  $\Phi$  satisfying

- $\Phi(B) \sim \text{Pois}(\mu(B))$  for each  $B \in \mathcal{B}_0$ ,
- $\Phi(B_1), \dots, \Phi(B_n)$  are independent for each  $n \in \mathbb{N}$  and  $B_1, \dots, B_n \in \mathcal{B}_0$  pairwise disjoint.

is called a **Poisson point process** with the **intensity measure**  $\mu$ .

If  $\mu = z\lambda^d$  we call the process **homogenous** and  $z$  the **intensity**.

For  $\Lambda \in \mathcal{B}_0$ , denote the distribution of  $\Phi \cap \Lambda$  as  $\pi_\Lambda^z$ .

For the case  $z = 1$ , use  $\pi_\Lambda$ .

$\Phi : (\Omega, \mathcal{A}, P) \rightarrow (\mathcal{F}_{lf}, \mathcal{F})$  where

- $\mathcal{F}_{lf} = \{\gamma \subset \mathbb{R}^d \mid \gamma \cap \Lambda \text{ is finite for all } \Lambda \in \mathcal{B}_0\}$  and
- $\mathcal{F}$  is generated by sets of the form  $\{\gamma \in \mathcal{F}_{lf} \mid N_\Lambda(\gamma) = n\}$ ,  $n \in \mathbb{N}$ ,  $\Lambda \in \mathcal{B}$ , where  $N_\Lambda(\gamma) = \text{Card}(\gamma \cap \Lambda)$ .

We can view  $\pi_\Lambda$  as a reference measure on  $(\mathcal{F}_{lf}, \mathcal{F}, \pi_\Lambda)$ .

Then we can define new point processes through defining their density w.r.t.  $\pi_\Lambda$ .

Poisson point process with intensity  $z$ :

$$\pi_\Lambda^z(d\gamma) \propto z^{N_\Lambda(\gamma)} \pi_\Lambda(d\gamma).$$

Add a new term to obtain the finite volume Gibbs point process:

$$z^{N_\Lambda(\gamma)} e^{-H(\gamma)} \pi_\Lambda(d\gamma).$$

Take  $\Lambda \in \mathcal{B}_0$ .

## Definition. Finite volume Gibbs point process

The **finite-volume Gibbs point process** on  $\Lambda$  (fGPP) is a point process  $\Gamma$  defined by its density with respect to  $\pi_\Lambda$ :

$$f(\gamma) = \frac{1}{C_\Lambda^z} z^{N_\Lambda(\gamma)} e^{-H(\gamma)} \quad \gamma \in \mathcal{F}_\Lambda,$$

where

- $z > 0$ ,
- $H : \mathcal{F}_\Lambda \mapsto \mathbb{R} \cup \{+\infty\}$  is a measurable function called the **energy function**,
- $C_\Lambda^z = \int z^{N_\Lambda} e^{-H} d\pi_\Lambda$  is the normalizing constant.

Denote  $P_\Lambda^z$  the distribution of the finite-volume Gibbs point process on  $\Lambda$ , called the **finite Gibbs measure**.

- Physical motivation
- Other examples of energy functions
- Allows working explicitly with geometrical structures such as random tessellations

For  $\gamma \in \mathcal{F}_{lf}$  and  $x \in \mathbb{R}^d$ , define the **local energy** of  $x$  in  $\gamma$  by

$$h(x, \gamma) = H(\gamma \cup \{x\}) - H(\gamma).$$

**Proposition (Georgii, Nguyen, Zessin).** GZN equations

For any positive measurable function  $f : \mathbb{R}^d \times \mathcal{F}_{lf} \rightarrow \mathbb{R}$ ,

$$\int \sum_{x \in \gamma} f(x, \gamma \setminus \{x\}) P_{\Lambda}^z d(\gamma) = z \int \int_{\Lambda} f(x, \gamma) e^{-h(x, \gamma)} dx P_{\Lambda}^z(d\gamma).$$

## Section 2

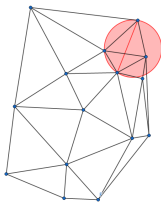
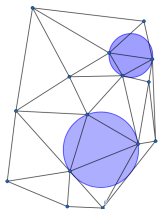
# Triangulations



# Delaunay triangulation

Through empty sphere property

A  $d + 1$ -tuple  $T = \{x_1, \dots, x_{d+1}\} \subset \gamma$  satisfies the **empty sphere property** if the open circumscribed ball  $\mathcal{B}(T)$  does not contain any points from  $\gamma$ .



Additional assumption on  $\gamma$  (**No cospherical points**): no  $d + 2$  points  $x_1, \dots, x_{d+2}$  are cospherical, i.e. there is no point  $x \in \mathbb{R}^d$  such that  $d(x, x_1) = \dots = d(x, x_{d+2})$ .

$d(x, y)$  is the Euclidean distance between points  $x$  and  $y$ .

**Definition.** Delaunay triangulation in  $\mathbb{R}^d$

A **Delaunay triangulation** of  $\gamma \in \mathcal{F}_H$  is the set  $Del(\gamma)$  defined by

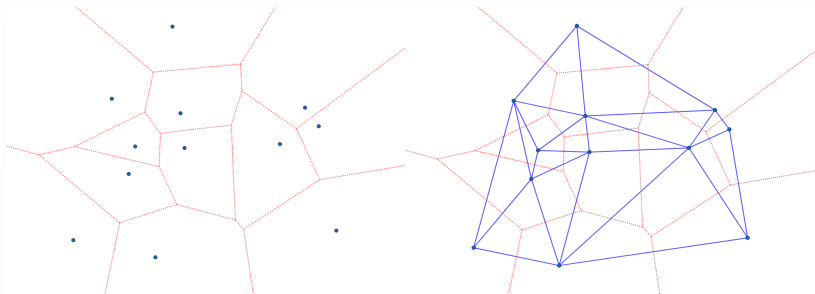
$$Del(\gamma) = \{T \subset \gamma : \text{card}(T) = d + 1, T \text{ satisfies the empty sphere property} \}.$$

# Delaunay triangulation

Through Voronoi tessellation

For  $x \in \gamma$ , the **Voronoi cell** of  $x$  in  $\gamma$  is

$$C(x, \gamma) = \{z \in \mathbb{R}^d : \|x - z\| \leq \|y - z\| \ \forall y \in \gamma\}.$$

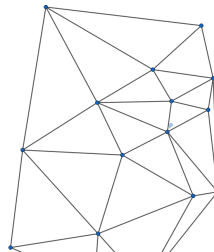
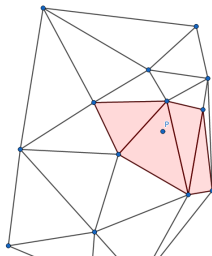
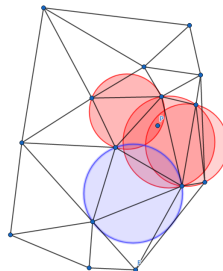
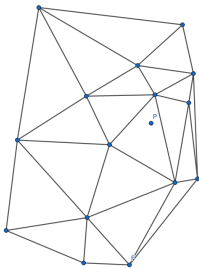


Then the Delaunay triangulation can be defined as

$$Del(\gamma) = \{\{x, y\} \subset \gamma : C(x, \gamma) \cap C(y, \gamma) \neq \emptyset\}.$$

# Delaunay triangulation

Building a Delaunay triangulation



# Delaunay triangulation in 2D

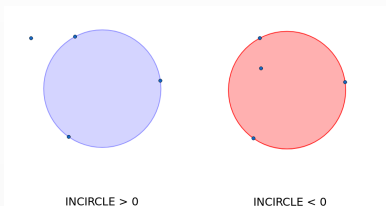
## Geometric predicates, 2D

In 2D, with  $p_i = (x_i, y_i)$

$$\text{INCIRCLE}(p_1, p_2, p_3, p_4) = \begin{vmatrix} x_1 & y_1 & w_1 & 1 \\ x_2 & y_2 & w_2 & 1 \\ x_3 & y_3 & w_3 & 1 \\ x_4 & y_4 & w_4 & 1 \end{vmatrix}$$

where  $w_i = x_i^2 + y_i^2, i = 1, \dots, 4$  and

$$\text{ORIENTATION}(p_1, p_2, p_3) = \begin{vmatrix} x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \\ x_3 & y_3 & 1 \end{vmatrix} > 0$$



# Delaunay triangulation. in 2D

Geometric predicates, 3D

In 3D, with  $p_i = (x_i, y_i, z_i)$

$$INCIRCLE(p_1, p_2, p_3, p_4, p_5) = \begin{vmatrix} x_1 & y_1 & z_1 & w_1 & 1 \\ x_2 & y_2 & z_2 & w_2 & 1 \\ x_3 & y_3 & z_3 & w_3 & 1 \\ x_4 & y_4 & z_4 & w_4 & 1 \\ x_5 & y_5 & z_5 & w_5 & 1 \end{vmatrix}$$

where  $w_i = x_i^2 + y_i^2 + z_i^2, i = 1, \dots, 5$   
if the following condition is satisfied

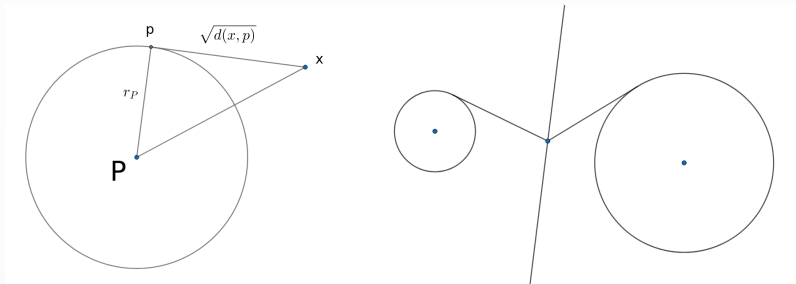
$$ORIENTATION(p_1, p_2, p_3, p_4) = \begin{vmatrix} x_1 & y_1 & z_1 & 1 \\ x_2 & y_2 & z_2 & 1 \\ x_3 & y_3 & z_3 & 1 \\ x_4 & y_4 & z_4 & 1 \end{vmatrix} > 0$$

# Laguerre-Delaunay triangulation

## Power metric

- Generators are not points, but **spheres**.
- $\gamma = \{P_1, \dots, P_n\} = \{(p_1, r_{p_1}), \dots, (p_n, r_{p_n})\}$  can be thought of as **marked point process**.
- Metric is not Euclidean, but **power distance**.

$$d_p(x, P) = d(x, p)^2 - r_P^2$$



# Laguerre-Delaunay triangulation

Inscribed sphere and empty sphere property

## Definition. Inscribed sphere

A sphere  $C = (x, \rho)$  is **inscribed** among  $d + 1$  spheres  $P_1, \dots, P_{d+1}$  if

$$\rho^2 = d_p(x, P_1) = d_p(x, P_2) = \dots = d_p(x, P_{d+1})$$

The spheres  $P_1, \dots, P_{d+1}$  are **cospherical** to the sphere  $C$ .

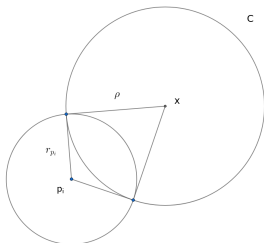
## Definition. Empty sphere, empty sphere property

The inscribed sphere is called an **empty sphere** if no sphere from  $\gamma$  intersects  $C$  at an acute angle and if no sphere from  $\gamma$  is contained in  $C$ .

Spheres  $P_1, \dots, P_{d+1}$  satisfy the **empty sphere property** if their inscribed sphere is an empty sphere.

# Laguerre-Delaunay triangulation

## Definition



$P_1, \dots, P_{d+1}$  are cospherical  $\Rightarrow C$   
intersects  $P_i, i = 1, \dots, d + 1$  at a right  
angle.

**Definition.** Laguerre-Delaunay triangulation in  $\mathbb{R}^d$

A **Laguerre-Delaunay triangulation** of a locally finite set  $\gamma = \{(p_1, r_{p_1}), \dots, (p_n, r_{p_n})\}$  is the set  $\mathcal{LDel}(\gamma)$  defined by

$$\mathcal{LDel}(\gamma) = \{T \subset \gamma : \\ \text{card}(T) = d + 1, T \text{ satisfies the empty sphere property} \}.$$



# Laguerre-Delaunay triangulation in 3D

Geometric predicates, 3D

$$P_i = (x_i, y_i, z_i, r_i)$$

$$INCIRCLE(P_1, P_2, P_3, P_4, P_5) = \begin{vmatrix} x_1 & y_1 & z_1 & w_1 & 1 \\ x_2 & y_2 & z_2 & w_2 & 1 \\ x_3 & y_3 & z_3 & w_3 & 1 \\ x_4 & y_4 & z_4 & w_4 & 1 \\ x_5 & y_5 & z_5 & w_5 & 1 \end{vmatrix}$$

where  $w_i = x_i^2 + y_i^2 + z_i^2 - r_i^2, i = 1, \dots, 5$   
if the following condition is satisfied

$$ORIENTATION(P_1, P_2, P_3, P_4) = \begin{vmatrix} x_1 & y_1 & z_1 & 1 \\ x_2 & y_2 & z_2 & 1 \\ x_3 & y_3 & z_3 & 1 \\ x_4 & y_4 & z_4 & 1 \end{vmatrix} > 0$$

Why? Because both are **regular triangulations** - convex hulls of lifted sets of points.



- Computational Geometry Algorithms Library
- C++ library for geometric computation.
- Has fast implementations of both 3D Delaunay and 3D Laguerre-Delaunay triangulations (called Regular triangulation).
- Offers exact arithmetic for both geometric constructions and geometric predicates.

	Delaunay	Delaunay	Regular	Regular
		Fast location		No hidden points
Construction from $10^2$ points	0.00054	0.000576	0.000948	0.000955
Construction from $10^3$ points	0.00724	0.00748	0.0114	0.0111
Construction from $10^4$ points	0.0785	0.0838	0.122	0.117
Construction from $10^5$ points	0.827	0.878	1.25	1.19
Construction from $10^6$ points	8.5	9.07	12.6	12.2
Construction from $10^7$ points	87.4	92.5	129	125

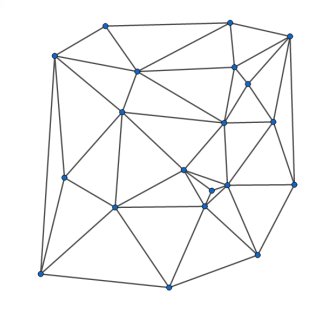
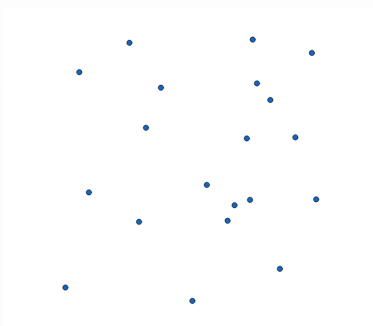
## Section 3

# Random triangulations

# Poisson-Delaunay triangulation

**Definition.** Poisson-Delaunay triangulation in  $\mathbb{R}^d$

The **Poisson-Delaunay triangulation** of the Poisson point process  $\Phi$  is the set  $Del(\Phi)$ .



**Definition.** Gibbs-Laguerre-Delaunay triangulation in  $\mathbb{R}^d$

The Gibbs-Laguerre-Delaunay triangulation of the Gibbs point process  $\Gamma$  is the set  $\mathcal{LDel}(\Gamma)$

Geometric aspects of the triangulation can be used to define  $H$ .  
In general, the energy can have the form

$$H(\gamma) = \sum_{T \in \mathcal{Del}(\gamma)} V_1(T) + \sum_{\{T, T'\} \subset \mathcal{Del}(\gamma)} V_2(T, T')$$

to take interaction into account.  $V_1$  and  $V_2$  can be any functions from  $d$ -dimensional simplices to  $\mathbb{R} \cup \{+\infty\}$ .

Add example(s)?

# Section 4

## Simulation

Our model is the GDL triangulation in  $\mathbb{R}^3$  with the energy function of the form

$$H(\gamma) = \sum_{T \in Del_{\lambda}(\gamma)} V_1(T),$$

with  $V_1$  defined as

$$V_1(T) = \begin{cases} \infty & \text{if } a(T) \leq \epsilon, \\ \infty & \text{if } R(T) \geq \alpha, \\ \theta Sur(T) & \text{otherwise,} \end{cases} \quad (1)$$

where

- $a(T)$  is the area of the smallest face of the tetrahedron  $T$ .
- $R(T)$  is the circumradius of  $T$ .
- $Sur(T)$  is the surface area of the tetrahedron.

Futhermore,  $W = [0, w]$  is the weight proposal interval, where  $w$  is the maximum weight.

# Simulating a GLD triangulation

Through MCMC

- The normalizing constant  $C_\Lambda^z$  is difficult to obtain.
- To sample from the distribution, we use MCMC methods.
  - Classic Birth-Death-Move Metropolis-Hastings algorithm, invented for this very purpose.

## Birth-Death-Move algorithm

Denote  $\Lambda$  the observation window and  $\Delta$  the simulation window,  $\Lambda \subset \Delta$ .

$\Lambda_W := \Lambda \times [0, W]$

- 1 Start with a permissible initial configuration  $\gamma_0 \subset \Delta \times W$ .
- 2 Denote  $n = \text{card}(\gamma_0 \cap \Lambda)$ .
- 3 In each step, with probability  $1/3$ :
  - **Birth**: Generate a new point  $x \in \Lambda_W$  uniformly. Accept with probability  $\frac{zf(\gamma_0 \cup \{x\})}{(n+1)f(\gamma_0)}$ ,
  - **Death**: Choose  $x \in \gamma_0$  uniformly. Accept with probability  $\frac{nf(\gamma_0 \setminus \{x\})}{zf(\gamma_0)}$ ,
  - **Move**: Generate a new point  $y \in \Lambda_W$  uniformly and choose  $x \in \gamma_0$  uniformly. Accept with probability  $\frac{f(\gamma_0 \setminus \{x\} \cup \{y\})}{f(\gamma_0)}$ .
- 4 Denote the new configuration  $\gamma_1$ , set  $\gamma_0 \leftarrow \gamma_1$  and go to 2.

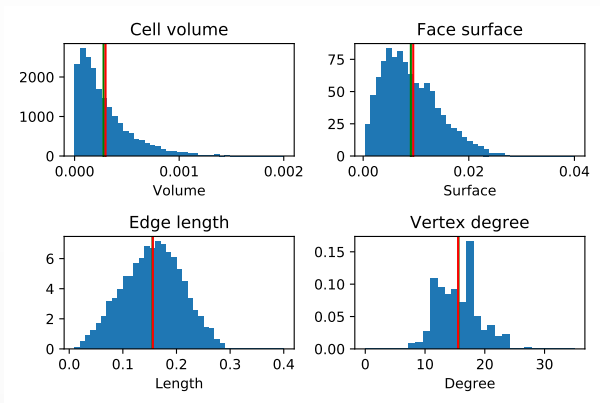


# Comparison with Poisson-Delaunay

$$\pi_{\Lambda}^z \propto z^{N_{\Lambda}} \pi_{\Lambda}$$

$$P_{\Lambda}^z \propto z^{N_{\Lambda}} e^{-\theta H} \pi_{\Lambda}$$

$\theta = 0 \Rightarrow$  GPP becomes PPP with intensity  $z$ .

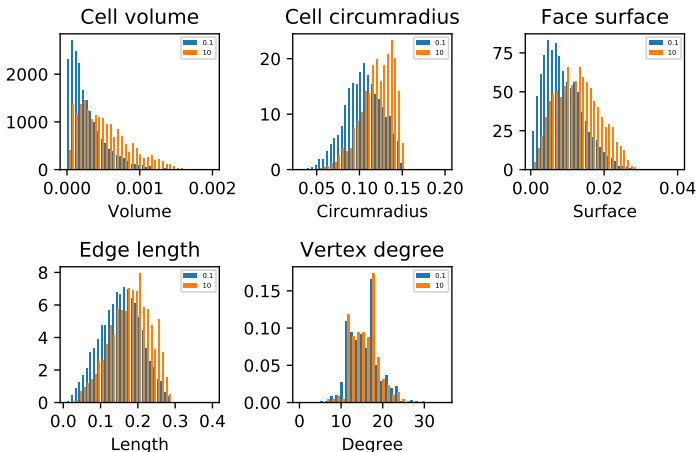


# Role of the parameter $\theta$

$\theta$  positive

The model prefers configurations with lower energy.

$\theta$  multiplies the total surface area of all cells, thus with higher  $\theta$ , the cells are forced to become large.

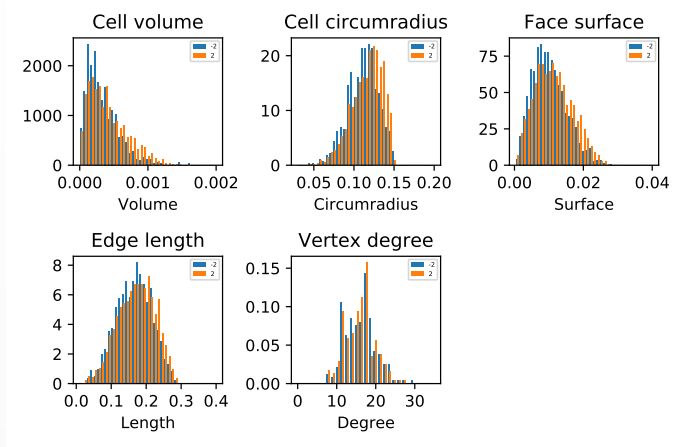


# Role of the parameter $\theta$

$\theta$  negative

The model prefers configurations with lower energy.

- $\theta > 0$ . The sum needs to be minimized  $\Rightarrow$  fewer larger tetrahedra.
- $\theta < 0$ . The sum needs to be maximized  $\Rightarrow$  many smaller tetrahedra.



# Section 5

## Estimation

# Two-step procedure

We have 4 parameters to estimate

- Hard-core parameters.
  - The minimum face area  $\epsilon$ ,
  - the maximum circumradius  $\alpha$ .
- Smooth parameters.
  - The multiplier of  $Sur(T)$ ,  $\theta$ ,
  - the intensity of the underlying Poisson point process,  $z$ .

This is done through a **two-step procedure**

- 1 Estimate the hardcore parameters  $(\epsilon, \alpha)$  directly.
- 2 Estimate the smooth parameters  $(\theta, z)$  by **Maximum Pseudo-Likelihood** (MPLE) using the estimates  $(\hat{\epsilon}, \hat{\alpha})$ .

# Two-step procedure

## 1. Hardcore interaction parameters estimation

[Ref] only proves consistence for a single parameter (although experimentally both work).

Thanks to the fact that the hardcore parameter  $\alpha$  satisfies

$$\text{if } \alpha < \alpha' \text{ then } \forall \Lambda, H_{\Lambda}^{\epsilon, \alpha, \theta}(\gamma) < \infty \Rightarrow H_{\Lambda}^{\epsilon, \alpha', \theta}(\gamma) < \infty,$$

its consistent estimator is

$$\hat{\alpha} = \sup\{\alpha > 0, H_{\Lambda}(\gamma) < \infty\},$$

which in practice is estimated as

$$\hat{\alpha} = \max\{r(T), T \in Del_{\Lambda}(\gamma)\}.$$

The estimate  $\hat{\alpha}$  is then used in the pseudo-likelihood function in the second estimation step.

# Two-step procedure

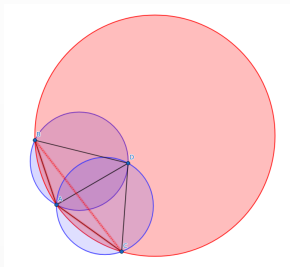
## 2. Maximum pseudolikelihood

MPLE depends on GNZ, which works only for **hereditary** energy functions.

$$H(\gamma) < \infty \Rightarrow H(\gamma \setminus \{x\}) < \infty \quad x \in \gamma$$

However [Ref] proved that GNZ still holds if we restrict ourselves to **removable points**.

We say a point  $x \in \gamma$  is removable if  $H(\gamma \setminus \{x\}) < \infty$ . Denote  $\mathcal{R}^\alpha(\gamma)$  the set of removable points in  $\gamma$ .



# Two-step procedure

## 2. Maximum pseudolikelihood

The pseudolikelihood function is

$$PLL_{\Lambda_W}(\gamma, z, \alpha, \theta) = \int_{\Lambda_W} z \exp(-h^{\alpha, \theta}(x, \gamma)) dx + \sum_{x \in \mathcal{R}^\alpha(\gamma) \cap \Lambda_W} (h^{\alpha, \theta}(x, \gamma \setminus \{x\}) - \ln(z)),$$

The estimates  $\hat{\theta}$  and  $\hat{z}$  are obtained through minimizing the  $PLL_{\Lambda_W}$  function.

$$(\hat{z}, \hat{\theta}) = \operatorname{argmin}_{z, \theta} PLL_{\Lambda_W}(\gamma, z, \hat{\alpha}, \theta).$$

Yielding the estimate  $\hat{z}$

$$\hat{z} = \frac{\operatorname{card}(\mathcal{R}^\alpha(\gamma) \cap \Lambda_W)}{\int_{\Lambda_W} \exp(-h^{\hat{\alpha}, \theta}(x, \gamma)) dx},$$

and the estimate  $\hat{\theta}$  as the solution of

$$z \int_{\Lambda_W} (h^{\hat{\alpha}, 1}(x, \gamma) \exp(-h^{\hat{\alpha}, \theta}(x, \gamma))) dx = \sum_{x \in \mathcal{R}^{\hat{\alpha}}(\gamma) \cap \Lambda_W} h^{\hat{\alpha}, 1}(x, \gamma \setminus \{x\}).$$



# Two-step procedure

## 2. Maximum pseudolikelihood - practical implementation

We obtain the estimate of  $\theta$  by substituting the expression for  $\hat{z}$  into the equation for  $\theta$ . This leads to the equation

$$\frac{\int_{\Lambda_W} (h^{\hat{\alpha},1}(x, \gamma) \exp(-h^{\hat{\alpha},\theta}(x, \gamma))) dx}{\int_{\Lambda_W} \exp(-h^{\hat{\alpha},\theta}(x, \gamma)) dx} = \frac{\sum_{x \in \mathcal{R}^{\hat{\alpha}}(\gamma) \cap \Lambda_W} h^{\hat{\alpha},1}(x, \gamma \setminus \{x\})}{\text{card}(\mathcal{R}^{\hat{\alpha}}(\gamma) \cap \Lambda_W)}.$$

After some manipulation, we obtain the equation

$$\int_{\Lambda_W} \exp(-\theta h^{\hat{\alpha},1}(x, \gamma)) (h^{\hat{\alpha},1}(x, \gamma) - c) dx = 0.$$

After  $\hat{\theta}$  is estimated, we then obtain the estimate  $\hat{z}$  with  $\hat{\theta}$  instead of  $\theta$ . All integrals are estimated by MC-integration.

are not great so far.

- Variational estimate
- Energy with explicit interaction
- Periodic outside configuration
- ...