

Chess

February 1, 2021

1 Openings

Remark 1. In response to he's been aggressive with sicilian and winning: Lately he's a little bit of a mirror. Showing your stupidity to opponents.

2 Middle Games

Remark 2. Tactics flow from superior position. Squeeze your opponent. Don't give opportunity for chances

3 Endgames

Remark 3. Need to sometimes be constrictor like, not greedy in endgame with pawns. In general endgame is very scary, want to work on. See

<https://www.chess.com/a/QuDi3FgiXAX8>

Remark 4. Endgame principles: Keep king closer to pawn mass than opponents. Get pawns as far forward as possible

4 Tactics

Remark 5. Getting a pawn down its file to pressure opposing king extremely powerful.

<https://www.youtube.com/watch?v=cevjjS9w0vM>

Giri converts to a miraculous win against dominant bishop

Remark 6. When finding a tactic always look for the counterplay.

Remark 7. Want instincts to align with best practice. Especially in tactics trainer. Reduces need for computation. Also improve computation speed.

Remark 8. A game of good tactics, positioning, and distraction:

<https://www.chess.com/analysis/game/live/6409188506>

5 Strategy

Remark 9. Getting a pawn down its file to pressure opposing king extremely powerful.

<https://www.youtube.com/watch?v=cevjjS9w0vM>

Giri converts to a miraculous win against dominant bishop

Remark 10. Don't give value to opponents pieces useless pieces.

Remark 11. I give up center control too easily.

6 Good Games

Remark 12. Need to sometimes be constrictor like, not greedy in endgame with pawns. In general endgame is very scary, want to work on. See

<https://www.chess.com/a/QuDi3FgiXAX8>

Remark 13. Don't lose the game in your desire to win.

<https://www.chess.com/a/2YpuPr2bxXAX8>

Remark 14. Example of punishing aggressive queen: Great tradeoff positionally for less material:

<https://www.chess.com/a/357WvmXNEXAX8>

Example 1. Back and forth game between Giri and Firouzja Tata Steel 2021:

<https://www.youtube.com/watch?v=0H9QLP5giAA>

Remark 15. A game of good tactics, positioning, and distraction:

<https://www.chess.com/analysis/game/live/6409188506>

7 Position vs. Aggression

Remark 16. When I don't feel like being profalactic play aggressively. When I do play wel

Remark 17. If I'm feeling lazy, simplify and try to play conservatively. Be somewhat aggressive but not comittally

Remark 18. Example of punishing aggressive queen: Great tradeoff positionally for less material:

<https://www.chess.com/a/357WvmXNEXAX8>

8 Book Reccomendations

Remark 19. Devoretsky's endgame manual: reccomendation

9 Visualizing

Remark 20. Visualization trick: don't look at board.

10 Uncategorized

Remark 21. Don't make silly mistakes

Remark 22. Want to compute faster somehow. Spend more time computign when it's not my turn. To compute efficiently think ADVERSARIALLY(what does my opponent want?)

Remark 23. Can't be tunnel visiond.

Remark 24. Don't mentally slack when ahead. Be ruthless

Remark 25. At least for now, while I'm developing intuition, mitigate unnecessary risks. Don't make moves that worsen my position

Remark 26. Don't worsen your position. Find tactics. Have a plan

Remark 27.

Remark 28. Protect your king sufficietly. don't leave open to checks with tempo when attacking. Watch for poisoned pawns. Play for time when need be

Remark 29. Calculate things through. Most people really have no idea what they're doing and just go through hoping it works

Remark 30. Principles of least effort chess(and in general least effort whatever). Key is to put in minimal effort/repes while still getting benefit/preventing burnout. Do as much as I can with as little exposure

Tactic/improve chess. Keep improving while taking advantage of tactics when possible. Easier to not think about grand strategy. When possible incorporate strategy. Prevent positional corruption until conversion

Remark 31. Losses are opportunities for learning/improvement. Review carefully and try again. Example: Note how I could have continued my kingside attack but didn't:

<https://www.chess.com/a/2qqkNdNvJXAX8>

Remark 32. If I can perform when I'm burned out then I should always be able to perform. Note: difference between burnout and imbalance(I do well when I'm feeling good. Key is to not let losing streak make me feel bad).

Remark 33. It seems I really need to warm into chess(or at least tactics trainer) to remind myself of proper mindset. Effect seems to wear off pretty quickly(like doing deep math). Also if unable to put in prerequisite thought because of distraction, should not be doing.

Remark 34. At some point should try to codify decision making process in tactics, like in set.

Remark 35. Often times it seems the game is an art of looking for chances.