

# Summary Sheet for Linux Course

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## Mathematics

We begin with Maxwell...

$$\nabla \cdot \mathbf{D} = \rho_f$$

$$\nabla \cdot \mathbf{B} = 0$$

$$\nabla \times \mathbf{D} = -\frac{\partial \mathbf{B}}{\partial t}$$

$$\nabla \times \mathbf{H} = \mathbf{J}_f + \frac{\partial \mathbf{D}}{\partial t}$$

And now...

## Square of sums

$$(a_1 + a_2)^2 = a_1^2 + 2a_1a_2 + a_2^2$$

## Quadratic Formula

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

## Standard Deviation

$$\sigma = \sqrt{\frac{1}{N} \sum_{i=1}^N (x_i - \mu)^2}$$

## De Morgan's laws

$$\neg(P \wedge Q) \iff (\neg P) \vee (\neg Q)$$

## Log Change of Base

$$\log_b(x) = \frac{\log_a(x)}{\log_a(b)}$$

## Cosine addition

$$\cos(\theta + \varphi) = \cos(\theta) \cos(\varphi) - \sin(\theta) \sin(\varphi)$$

## Limit $e^k$

$$\lim_{x \rightarrow \infty} \left(1 + \frac{k}{x}\right)^x = e^k$$

## Calculus

$$f(x) = \int\limits_{-\infty}^{\infty} \hat{f}(\xi) \, e^{2\pi i \xi x} \, \mathrm{d}\xi$$

## Stirling Numbers of the Second Kind

$$\left\{ \begin{matrix} n \\ k \end{matrix} \right\} = \frac{1}{k!} \sum_{j=0}^k (-1)^{k-j} \binom{k}{j} (k-j)^n$$

## Gaussian Integral

$$\int_{-\infty}^{\infty} e^{-x^2} dx = \sqrt{\pi}$$

## Arithmetic mean, geometric mean inequality

$$\frac{1}{n} \sum_{i=1}^n x_i \geq \sqrt[n]{\prod_{i=1}^n x_i}$$

## Cauchy-Schwarz inequality

$$\left( \sum_{k=1}^n a_k b_k \right)^2 \leq \left( \sum_{k=1}^n a_k^2 \right) \left( \sum_{k=1}^n b_k^2 \right)$$

## Cauchy integral formula

$$f^{(n)}(z_0) = \frac{n!}{2\pi i} \oint_{\gamma} \frac{f(z)}{(z - z_0)^{n+1}} dz$$

## Schroedinger's Equation

$$i\hbar \frac{\partial}{\partial t} \Psi(\mathbf{x}, t) = -\frac{\hbar^2}{2m} \nabla^2 \Psi(\mathbf{x}, t) + V(\mathbf{x}) \Psi(\mathbf{x}, t)$$

## Lorentz Equations

$$\begin{aligned} \dot{x} &= \sigma(y - x) \\ \dot{y} &= \rho x - y - xz \\ \dot{z} &= -\beta z + xy \end{aligned}$$

## Cross product

$$\mathbf{V}_1 \times \mathbf{V}_2 = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial X}{\partial u} & \frac{\partial Y}{\partial u} & 0 \\ \frac{\partial X}{\partial v} & \frac{\partial Y}{\partial v} & 0 \end{vmatrix}$$

## Matrix multiplication

$$\begin{pmatrix} a & b \\ c & d \end{pmatrix} \begin{pmatrix} \alpha & \beta \\ \gamma & \delta \end{pmatrix} = \begin{pmatrix} a\alpha + b\gamma & a\beta + b\delta \\ c\alpha + d\gamma & c\beta + d\delta \end{pmatrix}$$

## Cases

$$f(x) = \begin{cases} \frac{e^x}{2} & x \geq 0 \\ 1 & x < 0 \end{cases}$$

## Splitting long equations

$$\begin{aligned} \mathfrak{Q}(\lambda, \hat{\lambda}) = & -\frac{1}{2}\mathbb{P}(O \mid \lambda) \sum_s \sum_m \sum_t \gamma_m^{(s)}(t) + \\ & \left( \log(2\pi) + \log \left| \mathcal{C}_{\Downarrow}^{(f)} \right| + \left( o_t - \hat{\mu}_m^{(s)} \right)^T \mathcal{C}_{\Downarrow}^{(f)-\infty} \right) \end{aligned}$$

## Week 1

Linux is Open-Source. Which means its source code is available to anyone for editing and re-distributing. It is also free, but free as in ‘*libre*’ and not free as in ‘*gratuit*’.

## Origin

Back then computers occupied full rooms. Different computers used different Operating Systems and software running on one computer would run on others. User needed different types of training to use different computers because each one had their own way of working.

Soon an idea of having all computers run the same software was brought forward, and this would also permit using the same software on all computers. UNIX was born.

Unfortunately, UNIX wasn’t free, and Linus Torvalds worked on his idea of a non-paid Operating System to facilitate educational research. People bought into his idea and a growing community started to contribute little by little the code for his master project, Linux.

Kernel The Kernel is a ‘translator’ that converts what we input through the Keyboard or the Mouse into a language that is intelligible to the Operating System. It is itself part of the Operating System Note: You can therefore tune your Kernel so your Operating System communicates more effectively to your hardware—”translates the communication better”

## Week 2

### Commands

**ls** (*trans.*) lists file in a directory

- a: lists '-'-starting files
- l: long listing
- h: human-readable format
- R: list recursively
- r: reverse order
- t: sort by newest
- i: display for each file the index number generated with the creation of the file

**man** (*trans.*) format and display on-line manual pages

**cd** (*trans.*)/(*intrans. brings you to '~'*) change directory

**mkdir** (*trans.*) create directory

**rmdir** (*trans.*) delete directory (provided it's empty)

**rm** (*trans.*) delete FILE

**pwd** (*intrans.*) displays the present working directory

**passwd** [USER] opens password-changing dialog for USER

**file** (*trans.*) displays filetype of FILE

**echo** (*trans.:text input in quotes*) displays text that's input

**cat** (*trans.*) displays content of FILE

**more** (*trans.*) displays content of FILE

**less** (*trans.*) sophisticated version of *more*

**info** (*trans.*) read Info documents

**whatis** (*trans.*) search the whatis database for complete words

**apropos** (*trans.*) search the whatis database for strings

## Week 3

### Commands

**cp** (*doubly-trans.*) copy [FROM] [TO]  
-i: prompt before overwrite  
-p: copy with permissions

**diff** (*doubly-trans.*) displays the difference ‘bit’-by-‘bit’ between [FILE] and [FILE2]

**mv** (*doubly-trans.*) move [TO DIRECTORY] [FILE] or rename [FILE] to [FILE2]

### Softwares

**KDE** file browser

**dolphin** file browser

## Week 4: Student Week

No Work.

## Week 5

### Arborescence

It is a upside-down tree-like structure of files showing the parent–daughter relationships between files.

```
oosman@alligator:~$ tree
.
|-- #syntax.log#
|-- 20201028.tx -> 20201028.tx
|-- 20201028.txt
|-- 20201028ppa.txt -> 20201028.txt
|-- 20201028ppp.txt -> 20201028ppp.txt
|-- 20201103
|   |-- Wakat.txt
|   |-- 20201103_1
|   |-- A
|       |-- B
|           |-- C
|-- abast.txt
|-- abast.txt~
|-- latexdir20201104
|   |-- minimal_20201104.aux
|   |-- minimal_20201104.log
|   |-- minimal_20201104.pdf
|   |-- minimal_20201104.tex
|-- syntax.log
|-- texput.log
```

Figure 1: An Arborescence using Command ‘tree’

## Links

*Links* are synonymous to *Shortcuts* in Windows.

## File Name Prefixes for *ls -l* Command

The first field to the output of `ls -l` is in the form “-rw-r- -r- -”. The first character of which represents the *filetype*. Different filetypes are as follows:

-	normal file
d	directory
l	link
c	special file
s	socket
b	block device
p	named pipe

## Partition Types

### Main Partition

This is where the entire operating system is stored.

### Swap Partition

This partition is used for when the system run out of RAM and therefore decides to shut down. Memory instead is taken from the Swap Partition to act as RAM. Pseudo-RAM.

## Zombie Task

An example of a zombie task is a writing to a file during which you delete the file. The writing continues.

## Commands

**tree** (*trans.*)/(*intrans.*) displays an arborescence of the present working directory (*intrans.*) or of [DIRECTORY] (*trans.*)

**ln** (*doubly-trans.*) creates a link for [FILE] with name [NAME OF LINK]  
-s: create a soft/symbolic link instead of a hard link

**cfdisk** (*trans.*)/(*intrans.*) create or manipulate disk-partition table for the default partition */dev/sda* (*intrans.*) or for [PARTITION] (*trans.*)

**top** (*intrans.*) display Linux processes *While in 'top'*:  
s: changes refresh rate  
r: input dialog for renice change (prompting for PID first)  
u: filter users

**vmstat** (*intrans.*) virtual memory statistics

**netstat** (*intrans.*) info on what is happening in the network of the system

**iostat** (*intrans.*) input/output statistics

**sleep** [TIME s] pauses terminal for [TIME] seconds



## Week 6

### Commands

**locate** (*trans.*) displays path of [FILE] instantly wherever found in Linux

**pdflatex** (*trans.*) compiles [L<sup>A</sup>T<sub>E</sub>X-Script FILE] into a PDF

### Softwares

**xpdf** PDF-reader

## Week 7

### Purpose of all Directories in the Root Directory

**/bin** the programs used by the normal user, root user and the system itself

**/boot** the startup files and the kernel

**/dev** contains references to all the CPU peripheral hardware, which are represented as files with special properties

**/lib** if you write programs you use libraries

**/media** mount point of file systems

**/opt** 3<sup>rd</sup>-party (optional) softwares

**/proc** virtual file system with information

**/sbin** programs used by the system and the Root user

**/srv** for servers

**/usr** user-related material

**/var** storage for variable files

**/root** the home of the Root user

**/sys** information on the bus/the kernel which we are using

## Notable Files in */etc*

**fstab** contains descriptive information about the filesystems the system can mount

**mtab** lists currently-mounted filesystems

**crontab and cron.\*** contains configuration of tasks that need to be executed periodically - backups, updates of the system databases, cleaning of the system, rotating logs etc

**inittab** describes which processes are started at the bootup and during normal operation

**passwd** contains user-account information

**shadow** contains encrypted user-account information

## Notable Files in */proc*

**meminfo** reports the amount of free and used memory (both physical and swap) on the system as well as the shared memory and buffers used by the kernel

**swaps** measures swap space and its utilization

## Notable Files in */dev*

**sda1** acronym for SATA Drive A - 1<sup>st</sup> partition

Note: We have sdb1 and so forth—all are acronyms bearing the same format as sda1

## Softwares

**okular** PDF-reader

## Week 8

### Absolute Paths v/s Relative Paths

An Absolute Path has to be stated *with respect to the '/' directory*. A Relative Path refers to a path that is inside the Present Working Directory (pwd).

### Commands

**which** (*trans.*) displays where the script of [COMMAND] is located

**echo \$PATH** lists directories that will be searched when the user types a command

**echo \$SHELL** displays the name of the shell being used

**cd ..** “cd ‘dot’ ‘dot’ ”: climb up one directory

### Softwares

**konsole** interface for loading shells

## Week 9

### Default File Name Suffixes for *ls* Command

nothing	normal file
/	directory
*	executable file
@	link
=	socket
	named pipe

### Commands

**time**; [COMMAND] displays the time taken to run [COMMAND]

**updatedb** (*intrans.*) updates the slocate database

**compress** (*trans.*) compresses [FILE]

**uncompress** (*trans.*) uncompresses [FILE]

**find** (*doubly-trans.*) searches in [PATH] for [FILE]  
-size [+5000K]: filter by size; display that of more than 5MB  
Note: *Options* come at the end of the query

**ls -color** runs *ls* command with the displayed coloured blue - directory  
red - compressed archive  
white - text file  
pink - images

## Softwares

**cal** calendar with today's date highlighted

**gzip** lossless file compressor #1  
gzip [FILE] - compresses file  
gzip -d [FILE] - decompresses file  
gunzip [FILE] - decompresses file

**bzip2** file compressor #2  
bzip2 [FILE] - compresses file  
bzip2 -d [FILE] - decompresses file

**xz** file compressor #3

## Week 10

### File Permissions

`ls -al` gives File Permissions in the format '-rw-r--r--' in the first field. This means:

*permissions for user u*  
 $\overbrace{-rW-r--r--}$   
*permissions for group g*  
  
*permission for others*  
 $\overbrace{-rW-r--r--}$   
 $\underbrace{-rW-r--r--}$   
*file type*

## Commands

**chmod** [**OPTIONS** [FILE]] changes permissions for [FILE] based on [OPTIONS]

Note: [*OPTIONS*] have form *abc*

a = *u* (user) or *g* (group)

b = - or + (*remove* permissions or *add* permissions)

c = *r* (read permission) or *w* (write permission) or *x* (execute permission)

Note II: The variants of *abc* all have numbers associated to them. It is an alternative to use a desired number instead of *abc* for [*OPTIONS*]

**chown** (**doubly-trans.**) change ownership to [OWNER], for that of [FILE]

**chgrp** (**doubly-trans.**) change filegroup to [GROUP], for that of [FILE]

**umask** (**doubly-trans.**) set file node creation mask

**id** (**intrans.**) displays all groups available

**grep** (**trans.**) display lines matching [TEXT]

**head** (**trans.**) display the first *n* lines in [FILE]

-5: display the first 5 lines in [FILE]

**tail** (**trans.**) display the last *n* lines in [FILE]

-6: display the last 6 lines in [FILE]

**wc** (**trans.**) displays the word count in [FILE] in the form of *x y z*

x = no. of lines

y = no. of words

z = no. of characters

# Week 11

## Interactive v/s Automatic Processes

**Interactive Process** One you can run from the Terminal

**Automatic Process** One that is not associated with the Terminal

## Processes Running in the Foreground v/s in the Background

Running a program in the foreground is running it in *Series* with the Terminal. Terminal freezes until the program ends running.

Running a program in the background is running it in *Parallel* with the Terminal. Means you can run both Terminal and the program at the same time.

## Daemons

Bon, Daemons are server processes that start at boot and are meant to run continuously until their services are needed. Have no idea what is a server.

## Key Terms for Command *ps -eLf*

PID = Process ID

PPID = Parent Process ID

NI = Nice Number

Note: The Nice Number of a process gives a measure of how much it is willing to share resources from the computer. The range is 1–20

## Init

*Init* is the first process that runs at boot<sup>(?)</sup>, duplicates itself in case of failure then boots the Operating System. Kill this process and the computer shuts down.

## Init Tables and Run Levels

In */etc/inittab* is the table for *init*. Which you can edit with a text editor. The table has Run Levels, fancy phrase for ‘ways Linux can boot’. Basically what Linux does right after booting:

Run Level	Mode
0	Halt
1	Single-User Mode
2	Multi-User Mode
3	Multi-User Mode with Networking
4	Undefined
5	X11
6	Reboot

Run Level	Action
0	Shuts down system
1	Does not configure network interfaces, starts daemons, or allow non-root logins
2	Does not configure network interfaces or starts daemons
3	Starts the system normally
4	Not used/user-definable
5	As runlevel 3 + display manager(X)
6	Reboots the system

## Commands

Note: *Ctrl+Z* suspends a program whereas *Ctrl+C* quits it.

**bg** reactivates a suspended program in the background

**fg** puts the job back in the foreground

**kill** [**PROCESS ID** ] ends [PROCESS]

[**COMMAND** &] starts [COMMAND] in the background

**ps** (***intrans.***) displays a snapshot of the current processes -aux: displays every process in the system using the BSD syntax -eLf: displays info about *threads* axjf: displays a process tree

**ps tree** displays a tree of processes

**jobs** lists the current running processes

## Softwares

**xload** graphical representation of ‘top’/‘ps’

## Week 12

### Input/Output Redirection

> means ‘overwrite file with’.

For example, `> abast.txt` overwrites *abast.txt* with nothing. Equal to deleting a file’s content. Normally, to overwrite with text we use ‘echo’. `echo “Bla blah” > abast.txt`.

< means ‘feed following input to (command)’.

For example, `ispell < abast.txt` inputs the content of *abast.txt* into command *ispell*.

>> means ‘append to file’.

Contrast to ‘overwrite file’ above.

### Piping Commands

*Piping* means ‘to feed the result of a command into another’. You can pipe as many commands as you like into other commands.

Command 1 | Command 2 | Command 3 ...

For example:

```
ls -al | grep pdf
```

This command outputs all results of ‘*ls -al*’ containing ‘pdf’.

### Commands

**ispell (file)** gives wrongspelling proposed corrections



**sort (file)** sorts content of *file* into order. *Numbers* first, then *Capitals*, then *Lowercases*

*Variant* **sort -nk 5** sorts *numerically*, then according to *Size* (k 5). In fact, 'k 5' means field #5, which is *Size* in the output of `ls -al`

**play (file)** plays audio *file*

## Softwares

**vim** space-efficient alternative to *emacs*

**mplayer** general media player

**kplayer** alternaive to *mplayer*

**xine** graphical media player

**seamonkey** HTML-code generator from WYSIWIG input