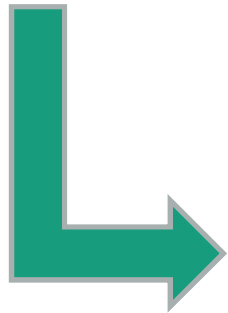

3D Perception with ROS and PCL

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Technology Seminar – ROS in Industrial Applications

ROS.org

pcl



3D Perception with ROS and PCL

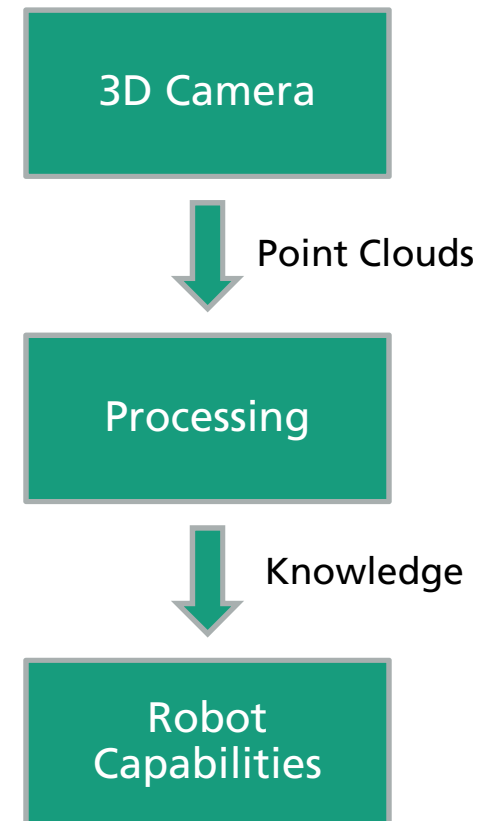
Goals

- Introduction to 3D perception
 - Processing chain
 - Typical task
- Learn about Point Cloud Library (PCL)
 - Capabilities
 - Modules
- Learn how to use ROS for 3D perception
 - Use PCL algorithms in ROS nodes
 - Configure parameters
 - Visualize results in RVIZ
- Accomplish the task to detect an obstacle on the ground

Introduction to 3D Perception

Processing Chain

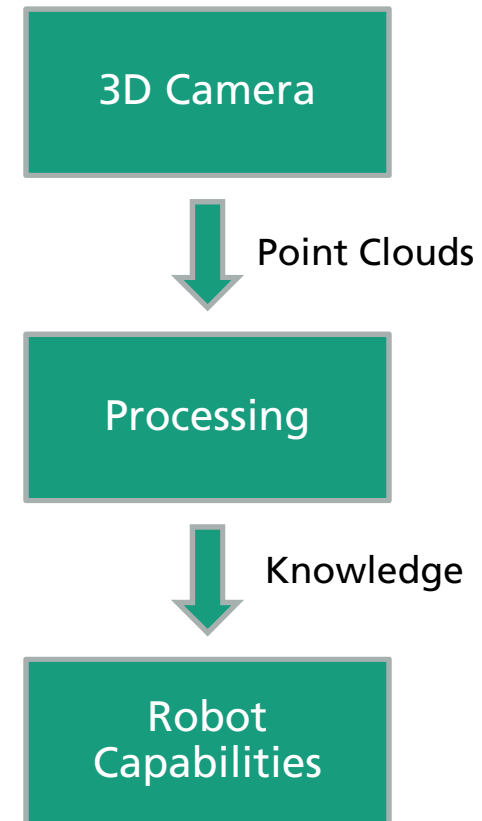
- Goal: Gain knowledge from sensor data
- Process data in order to
 - Improve data quality → filter noise
 - Enhance succeeding processing steps → reduce amount of data
 - Create a consistent environment model → Combine data from different view points
 - Simplify detection problem → segment interesting regions
 - Gain knowledge about environment → classify surfaces



Introduction to 3D Perception

Processing Chain

- Knowledge is used for
 - Navigation and Manipulation
 - Collision-free movements
 - Recognition of objects
 - Visualization
 - Feedback to human operator
 - Planning and Reasoning
 - Recognition of objects
 - Relationship between objects



Introduction to 3D Perception

Task: Identify obstacles on the ground

- A 3D camera is mounted on a robot or AGV
- For collision-avoidance, an obstacle on the ground should be detected
- Detection should be done using ROS and PCL

- Work flow



3D Cameras



- RGBD cameras, TOF cameras, stereo vision, 3D laser scanner
- Produce (colored) point cloud data
- 2.5D data (view point)
- Huge data volume
 - Over 300,000 points per cloud
 - 30 Hz frame rate
- Driver for Asus Xtion camera is in the package `openni_launch`

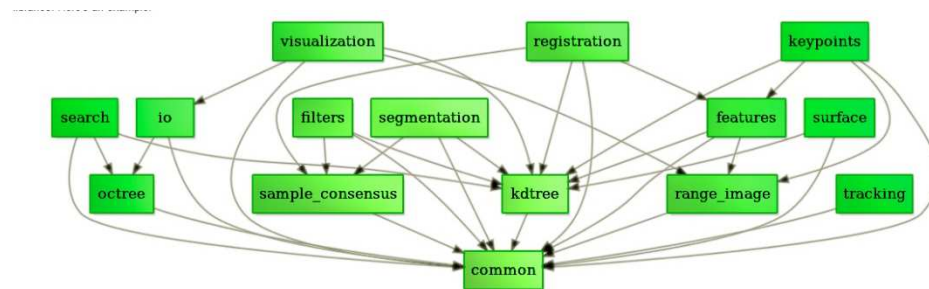


Point Cloud Library (PCL)

Introduction



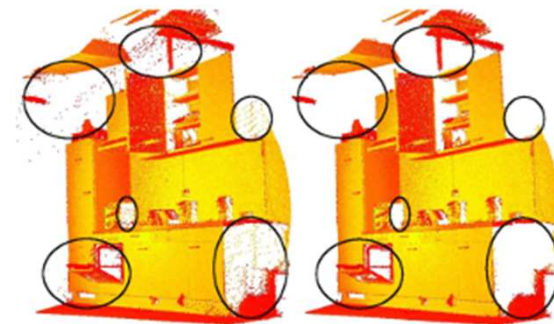
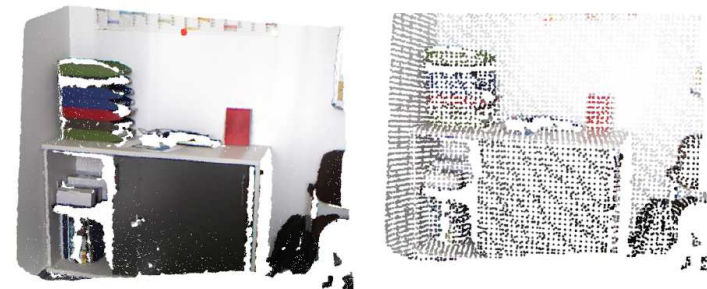
- Large scale, open project for 2D/3D image and point cloud processing
- Contains numerous state of the art algorithms
 - Filters
 - Feature estimation
 - Registration
 - Segmentation
 - Surface reconstruction
- Released in BSD license
- Huge developer community
- ROS package: pcl



Point Cloud Library (PCL) Modules



- Base
 - Point cloud definition
 - Point types
- Filters
 - Geometric Filters (Passthrough, Crop Box)
 - Downsampling (Voxel Grid)
 - Noise Filters (Statistical Outlier Removal, Median, Shadow Points)



Point Cloud Library (PCL) Modules

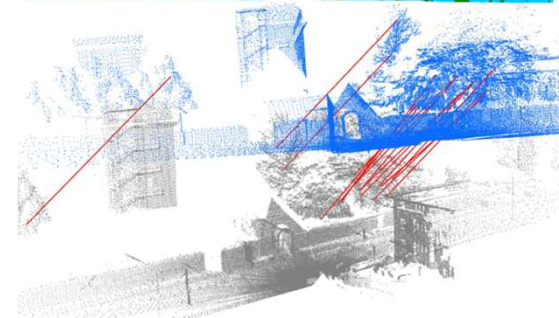
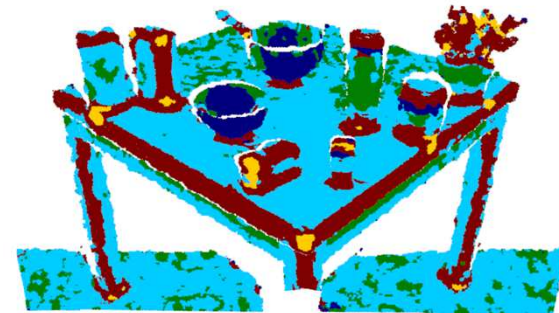
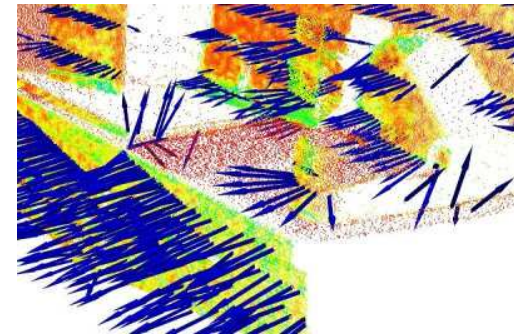


■ Features

- Normals
- Point descriptors (PC, RSD, FPFH)
- Global features (VFH)

■ Registration

- Aligning point clouds
- Generic framework
- ICP, GICP, NDT
- Support for features

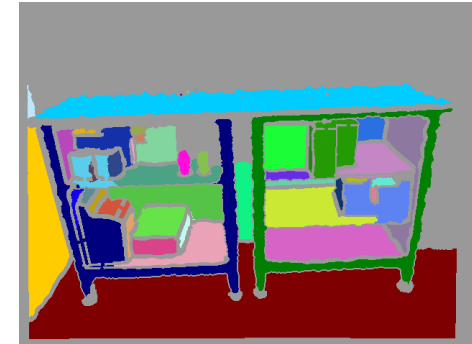


Point Cloud Library (PCL) Modules



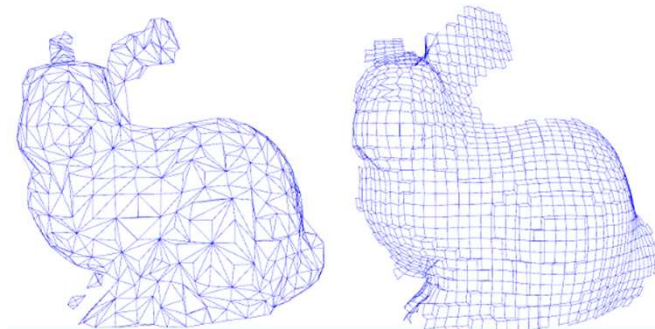
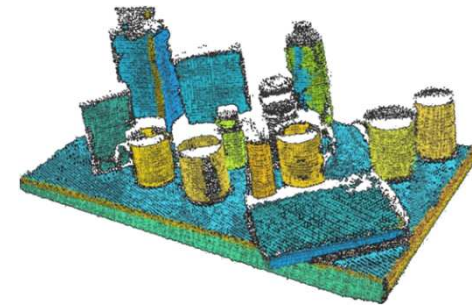
■ Segmentation

- Region Growing: grow regions with similar properties (e.g. normals, colors)
- RANSAC: fit parametric models (e.g. planes, cylinders)



■ Surface reconstruction

- Meshing: organized mesh, ear clipping
- Hulls: concave or convex, 2D or 3D

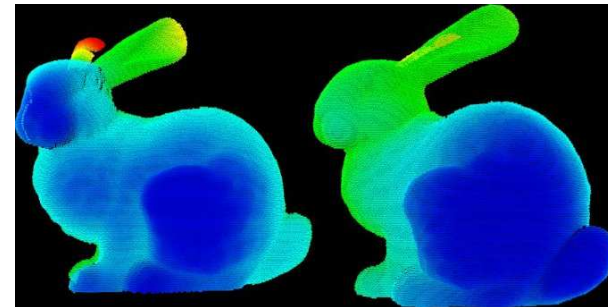


Point Cloud Library (PCL) Modules



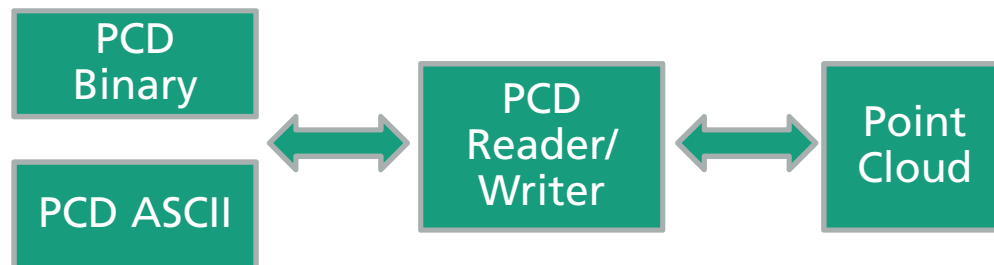
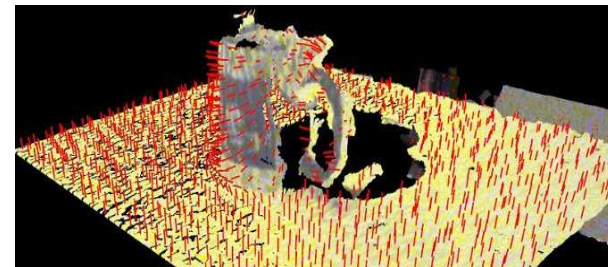
■ Visualization

- PCD Viewer
- API



■ I/O

- Point clouds as PCD
- Meshes (PLY, VTK)



Visualization in RVIZ



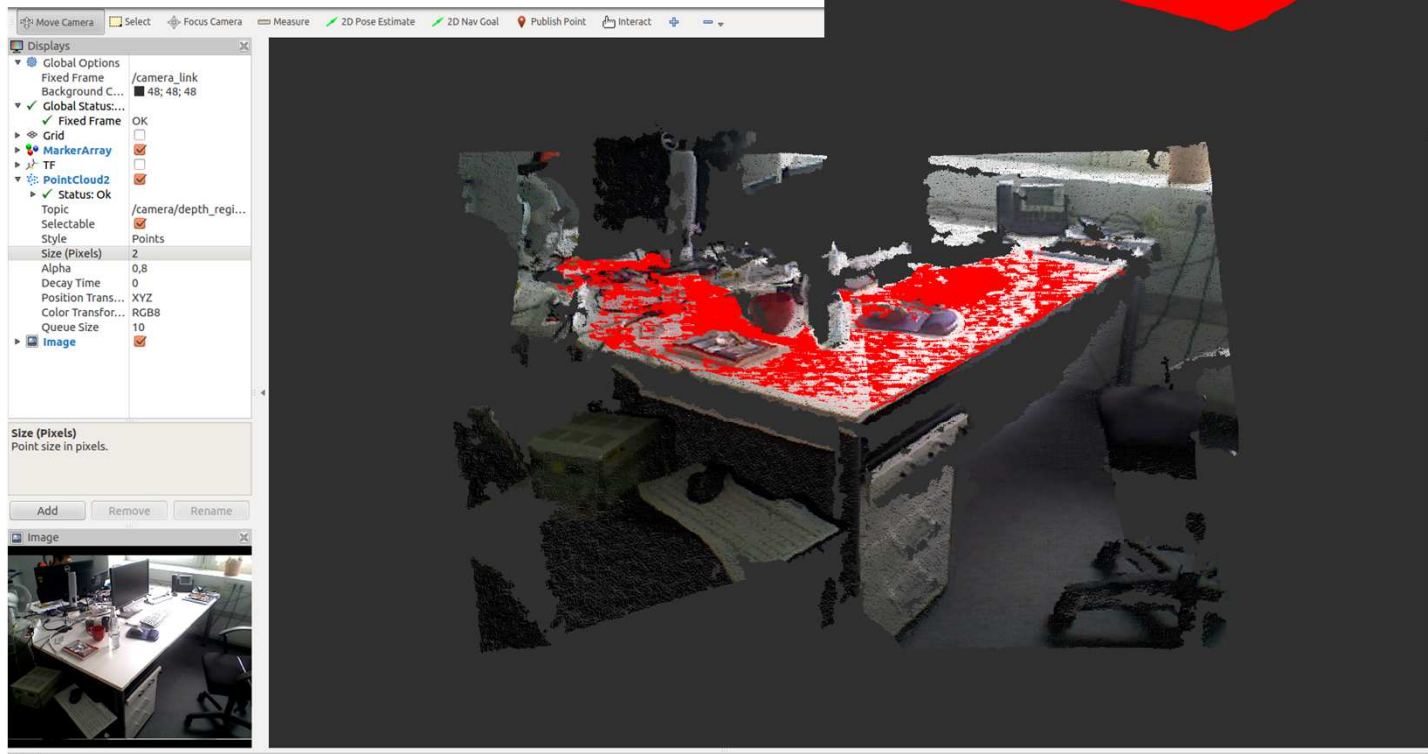
■ Point clouds



Visualization in RVIZ



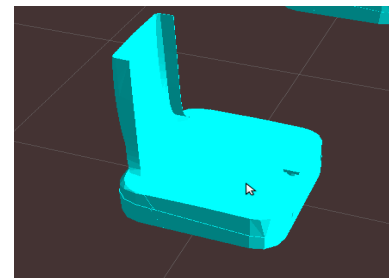
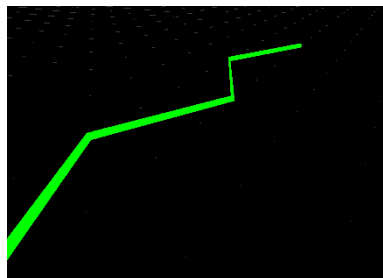
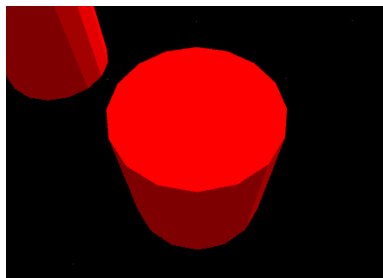
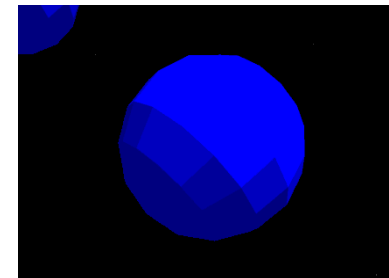
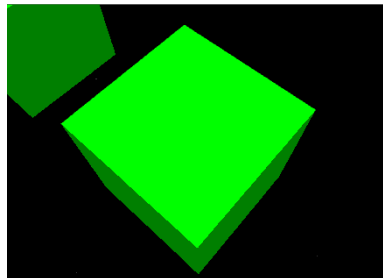
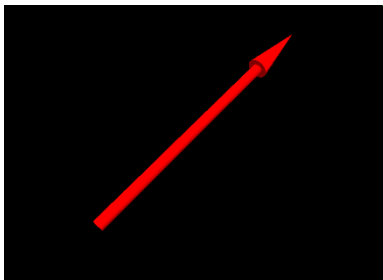
■ Marker



Visualization in RVIZ



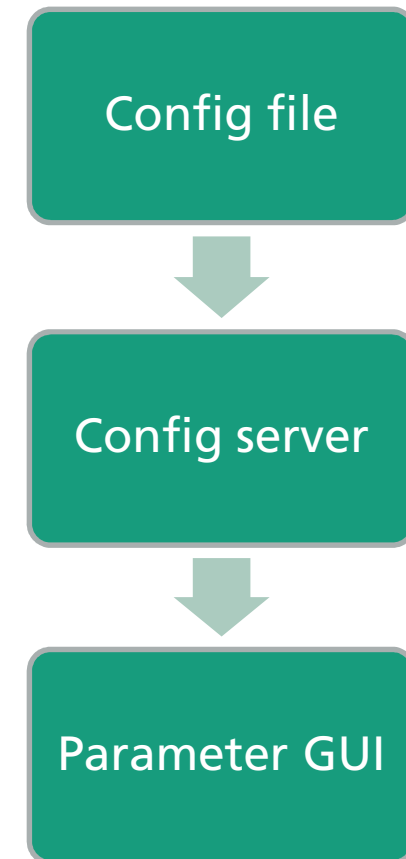
- ROS package: visualization_msgs
- Marker Types



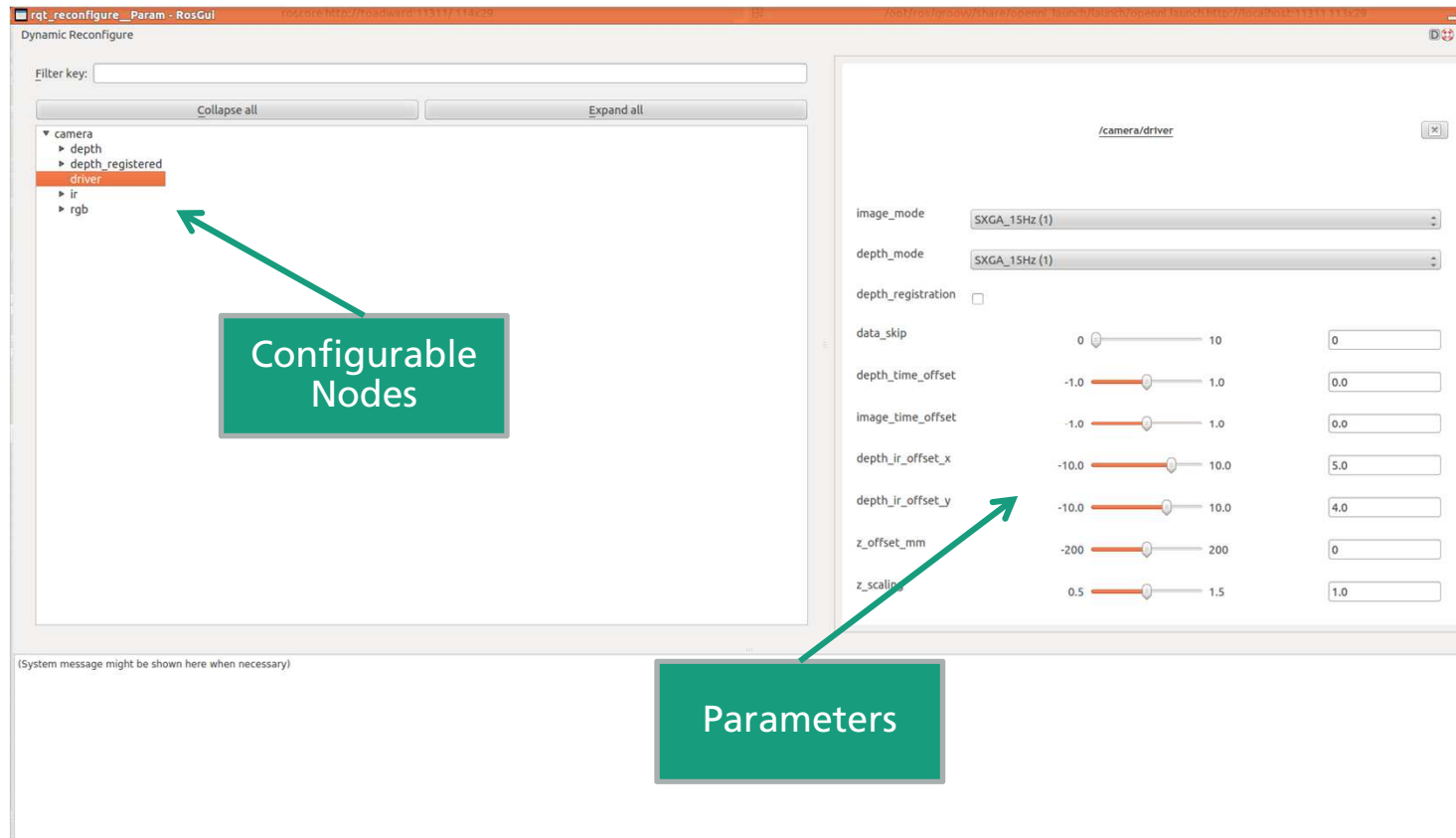
Dynamic Reconfigure



- Change parameters of nodes dynamically
- Easy setup in config file
- GUI to check and alter parameters
- Can be combined with parameters in launch file
- Implemented using a config server in the node
- ROS package: `rqt_reconfigure`

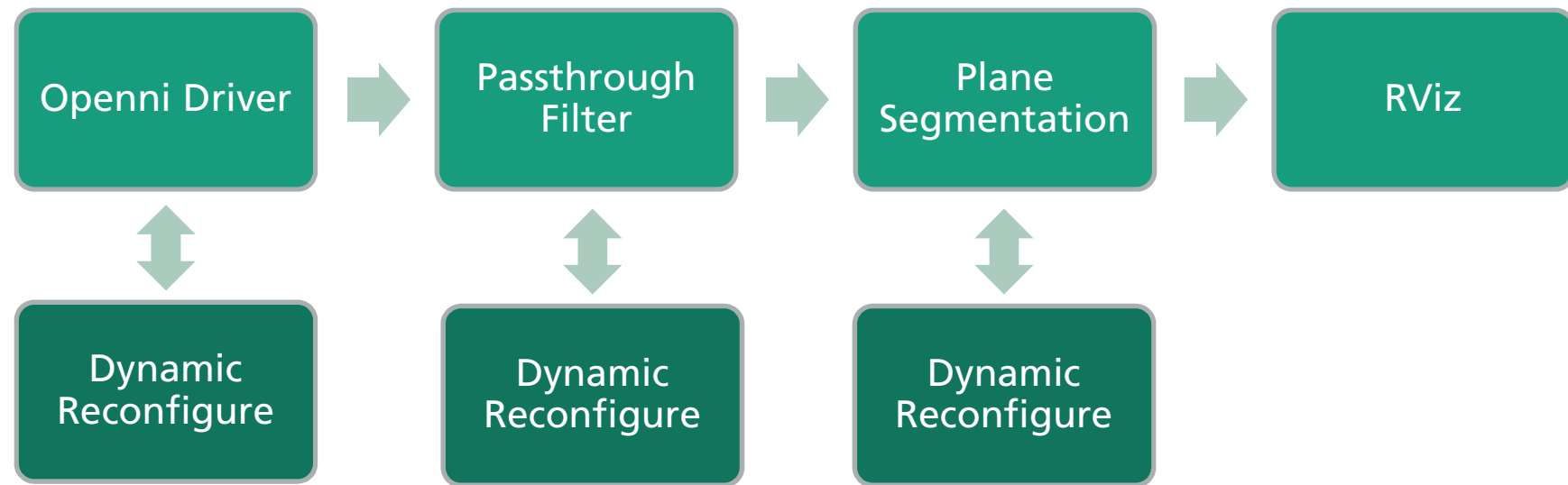


Dynamic Reconfigure



Processing Chain for Perception Task

- ROS nodes used for processing



3D Perception with ROS and PCL

Your perception expert



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