# 3D Perception with ROS and PCL

Dipl.-Ing. Georg Arbeiter

Technology Seminar – ROS in Industrial Applications













# 3D Perception with ROS and PCL Goals

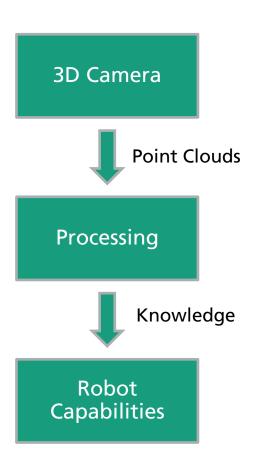
- Introduction to 3D perception
  - Processing chain
  - Typical task
- Learn about Point Cloud Library (PCL)
  - Capabilities
  - Modules
- Learn how to use ROS for 3D perception
  - Use PCL algorithms in ROS nodes
  - Configure parameters
  - Visualize results in RVIZ
- Accomplish the task to detect an obstacle on the ground



## **Introduction to 3D Perception**

# **Processing Chain**

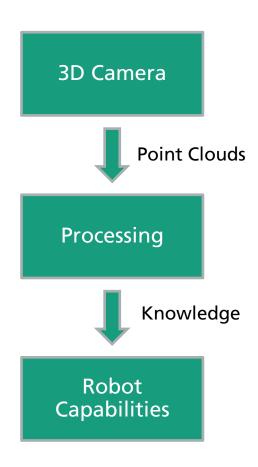
- Goal: Gain knowledge from sensor data
- Process data in order to
  - Improve data quality ⇒ filter noise
  - Enhance succeeding processing steps > reduce amount of data
  - Create a consistent environment model 
    Combine data from different view points
  - Simplify detection problem ⇒ segment interesting regions
  - Gain knowledge about environment > classify surfaces





# Introduction to 3D Perception Processing Chain

- Knowledge is used for
  - Navigation and Manipulation
    - Collision-free movements
    - Recognition of objects
  - Visualization
    - Feedback to human operator
  - Planning and Reasoning
    - Recognition of objects
    - Relationship between objects





# **Introduction to 3D Perception**

# Task: Identify obstacles on the ground

- A 3D camera is mounted on a robot or AGV
- For collision-avoidance, an obstacle on the ground should be detected
- Detection should be done using ROS and PCL

Work flow



### **3D Cameras**



RGBD cameras, TOF cameras, stereo vision, 3D laser scanner



- Produce (colored) point cloud data
- 2.5D data (view point)
- Huge data volume
  - Over 300,000 points per cloud
  - 30 Hz frame rate
- Driver for Asus Xtion camera is in the package openni\_launch







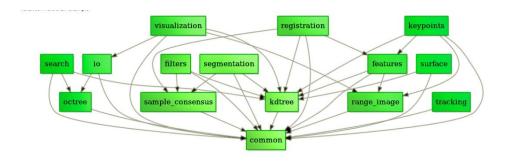




## Introduction



- Large scale, open project for 2D/3D image and point cloud processing
- Contains numerous state of the art algorithms
  - Filters
  - Feature estimation
  - Registration
  - Segmentation
  - Surface reconstruction
- Released in BSD license
- Huge developer community
- ROS package: pcl











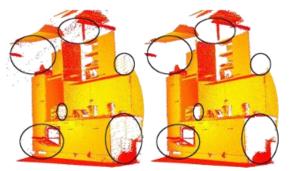
- Base
  - Point cloud definition
  - Point types
- Filters
  - Geometric Filters (Passthrough, Crop Box)
  - Downsampling (Voxel Grid)
  - Noise Filters (Statistical Outlier Removal, Median, Shadow Points)









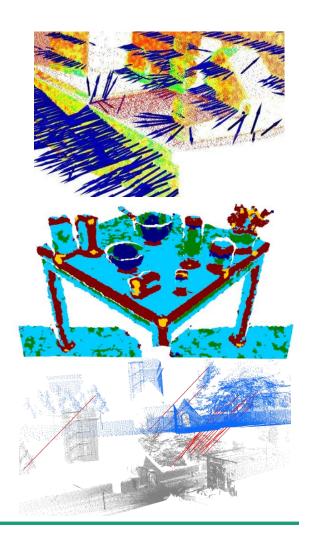








- Features
  - Normals
  - Point descriptors (PC, RSD, FPFH)
  - Global features (VFH)
- Registration
  - Aligning point clouds
  - Generic framework
  - ICP, GICP, NDT
  - Support for features

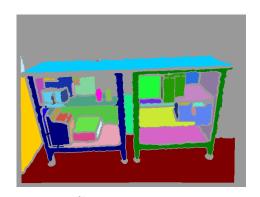


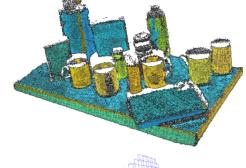


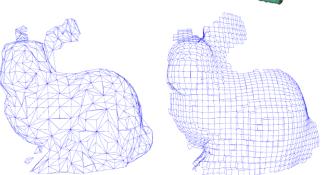




- Segmentation
  - Region Growing: grow regions with similar properties (e.g. normals, colors)
  - RANSAC: fit parametric models (e.g. planes, cylinders)
- Surface reconstruction
  - Meshing: organized mesh, ear clipping
  - Hulls: concave or convex, 2D or 3D





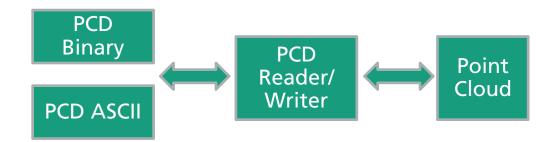


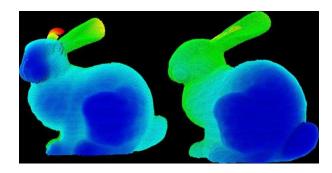


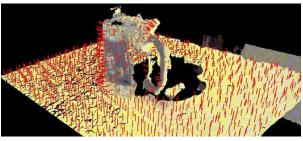




- Visualization
  - PCD Viewer
  - API
- I/O
  - Point clouds as PCD
  - Meshes (PLY, VTK)





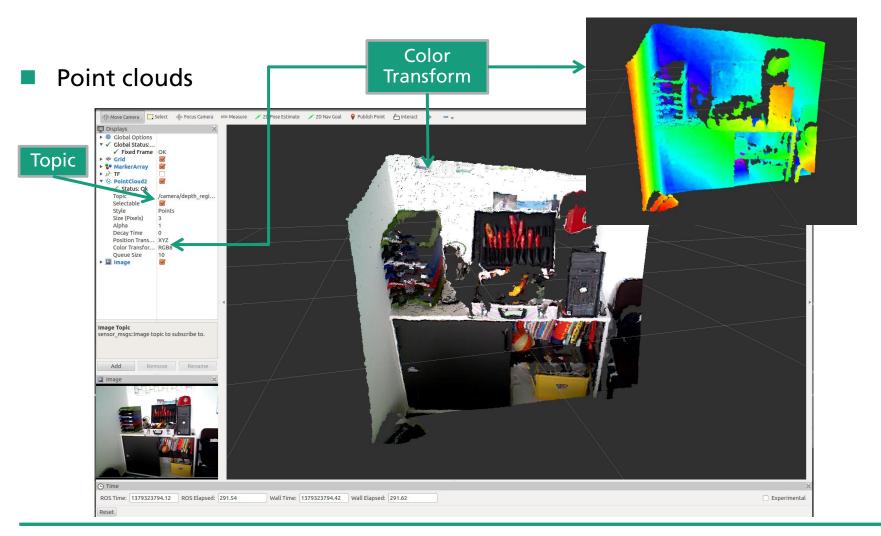






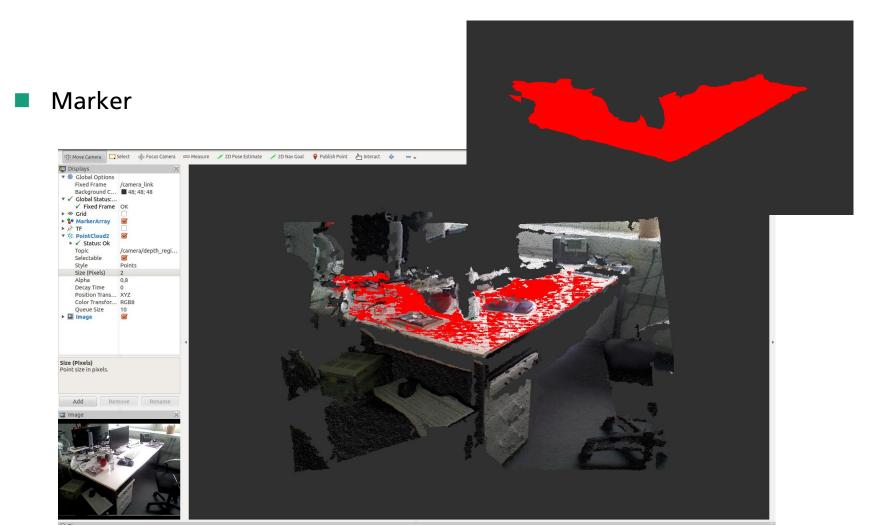
## **Visualization in RVIZ**





## **Visualization in RVIZ**



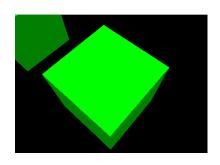


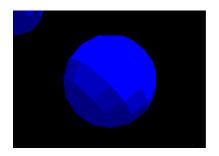
## **Visualization in RVIZ**



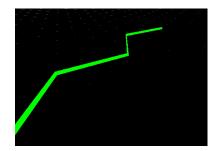
- ROS package: visualization\_msgs
- Marker Types

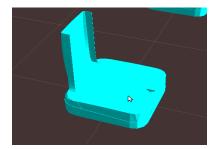








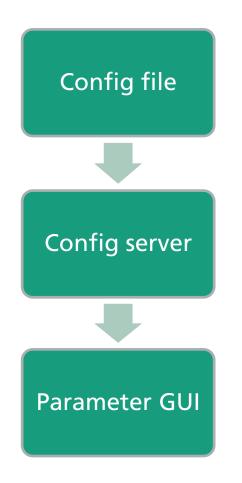




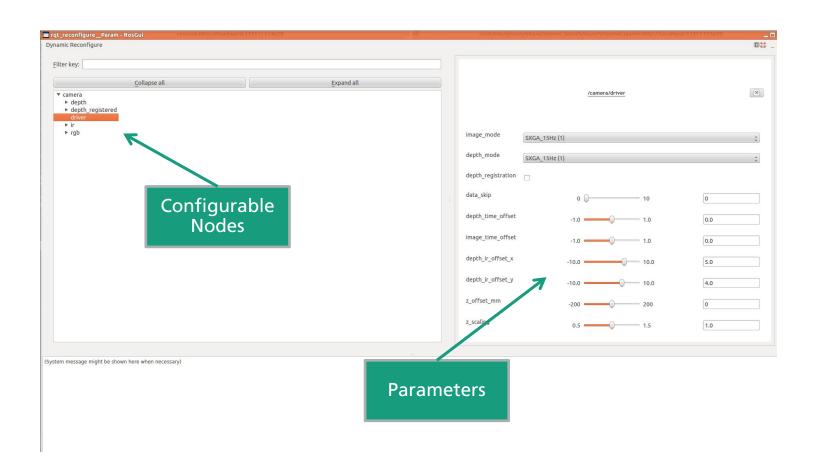
# **Dynamic Reconfigure**



- Change parameters of nodes dynamically
- Easy setup in config file
- GUI to check and alter parameters
- Can be combined with parameters in launch file
- Implemented using a config server in the node
- ROS package: rqt\_reconfigure

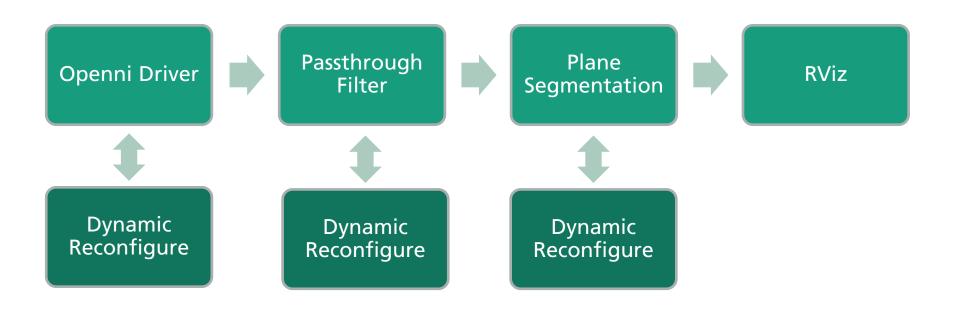


# **Dynamic Reconfigure**



# **Processing Chain for Perception Task**

ROS nodes used for processing



# **3D Perception with ROS and PCL**

# Your perception expert



Dipl. -Ing. Georg Arbeiter

E-Mail: georg.arbeiter@ipa.fraunhofer.de

Phone: +49 711 970-1299