

# CS461 – RECITATION 09

## MACHINE LEARNING PRINCIPLES

Daize Dong

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# TODAY'S CONTENT

- Support Vector Machines
- Practice
  - Linear Kernel
  - Polynomial Kernel

# SUPPORT VECTOR MACHINE

Data:  $(x_i, y_i)$

Parameters:

- Weight & Bias (hyperplane):  $w, w_0$  (vectors)

$$f(x) = w^T x + w_0$$

- Weight & Bias (2D slope–intercept form):  $a, b$  (scalars)

$$y = ax + b$$

- Lagrange Multipliers:  $\alpha_i$
- Kernel Function:  $K(x, x') = \varphi(x)\varphi(x')$

# SUPPORT VECTOR MACHINE

Other Concepts:

- Margin width  $\frac{2}{\|w\|}$ : distance from hyperplane to each margin  $\frac{1}{\|w\|}$ .
- Dual Objective:

$$\begin{aligned} \max_{\alpha} \quad & \sum_{i=1}^n \alpha_i - \frac{1}{2} \sum_{i=1}^n \sum_{j=1}^n \alpha_i \alpha_j y_i y_j K(x_i, x_j) \\ \text{s. t.} \quad & \sum_{i=1}^n \alpha_i y_i = 0, \alpha_i > 0 \end{aligned}$$

- Only support vectors ( $\alpha_i > 0$ ) shape the model.

# LINEAR KERNEL EXAMPLE

We have 2 data points:

X: (3,1) Y: 1

X: (4,-1) Y: -1

●  
1

●  
2

Note that for linear kernels, we have:

$$\begin{aligned} K(x, x') &= x^T x' \\ \Rightarrow \max_{\alpha} \sum_{i=1}^n \alpha_i - \frac{1}{2} \sum_{i=1}^n \sum_{j=1}^n \alpha_i \alpha_j y_i y_j x_i^T x_j \end{aligned}$$

# 1) CALCULATE $\alpha_i$

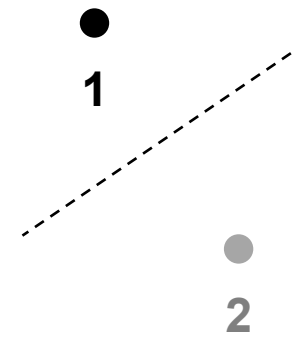
X: (3,1) Y: 1  
X: (4,-1) Y: -1

Due to **geometric symmetry** between the two points, we have

$$\alpha_1 = \alpha_2 \quad (1)$$

So that:

$$\begin{aligned} & \sum_{i=1}^2 \alpha_i - \frac{1}{2} \sum_{i=1}^2 \sum_{j=1}^2 \alpha_i \alpha_j y_i y_j \mathbf{x}_i^T \mathbf{x}_j \\ \Rightarrow & (\alpha_1 + \alpha_2) - \frac{1}{2} ((9 + 1)\alpha_1^2 - 2(12 - 1)\alpha_1\alpha_2 + (16 + 1)\alpha_2^2) \\ \Rightarrow & (\alpha_1 + \alpha_2) - \frac{1}{2} (10\alpha_1^2 - 22\alpha_1\alpha_2 + 17\alpha_2^2) \\ \xRightarrow{\text{eq. (1)}} & -\frac{5}{2}\alpha_1^2 + 2\alpha_1 \end{aligned}$$



# 1) CALCULATE $\alpha_i$

X: (3,1) Y: 1

X: (4,-1) Y: -1

Now the objective turns to:

$$\operatorname{argmax}_{\alpha_1} -\frac{5}{2}\alpha_1^2 + 2\alpha_1$$

Take the derivative and it is very easy to deduce:

$$\frac{d}{d\alpha_1} \left( -\frac{5}{2}\alpha_1^2 + 2\alpha_1 \right) = -5\alpha_1 + 2 = 0$$

So that:

$$\alpha_1 = \frac{2}{5}$$

$$\alpha_2 = \alpha_1 = \frac{2}{5}$$

## 2) SOLVE $w$ AND $w_0$

X: (3,1) Y: 1  
X: (4,-1) Y: -1

According to the **stationarity conditions** of the KKT,  $w$  satisfy:

$$\begin{aligned} w &= \sum_{i=1}^2 \alpha_i y_i x_i \\ &= \frac{2}{5} \cdot 1 \cdot \begin{pmatrix} 3 \\ 1 \end{pmatrix} + \frac{2}{5} \cdot (-1) \cdot \begin{pmatrix} 4 \\ -1 \end{pmatrix} \\ &= \begin{pmatrix} -2/5 \\ 4/5 \end{pmatrix} \end{aligned}$$

$$\begin{aligned} \alpha_1 &= \frac{2}{5} \\ \alpha_2 &= \frac{2}{5} \end{aligned}$$

Then we have:

$$w_0 = \underline{y_1} - w^T x_1 = 1 - \begin{pmatrix} -2/5 \\ 4/5 \end{pmatrix}^T \begin{pmatrix} 3 \\ 1 \end{pmatrix} = \frac{7}{5}$$

You can use any support vector here as  $x_i, y_i$



### 3) NORMAL LINEAR EQUATION

This means we need to convert the hyperplane into normal format:

$$f(x) = w^T \mathbf{x} + w_0 \quad \rightarrow \quad y = ax + b$$

It is very easy, just replace  $\mathbf{x}$  with  $\begin{pmatrix} x \\ y \end{pmatrix}$  and let  $f(x) = 0$ :

$$w = \begin{pmatrix} -2/5 \\ 4/5 \end{pmatrix} \\ w_0 = \frac{7}{5}$$

$$\begin{pmatrix} -2/5 \\ 4/5 \end{pmatrix}^T \begin{pmatrix} x \\ y \end{pmatrix} + \frac{7}{5} = 0$$

So that:

$$y = \frac{1}{2}x - \frac{7}{4}$$

## 4) MARGIN SIZE $\frac{1}{\|w\|}$

Just take  $w$  in:

$$\begin{aligned}\frac{1}{\|w\|} &= \frac{1}{\sqrt{\left(-\frac{2}{5}\right)^2 + \left(\frac{4}{5}\right)^2}} \\ &= \frac{\sqrt{5}}{2}\end{aligned}$$

$$w = \begin{pmatrix} -2/5 \\ 4/5 \end{pmatrix}$$

# POLYNOMIAL KERNEL EXAMPLE

We have 3 data points:

X: (-1,0) Y: 1

X: (1,0) Y: 1

X: (0,0) Y: -1



Assume we use 2-order polynomial kernel, we have:

$$K(x, x') = (x^T x' + 1)^2$$
$$\Rightarrow \max_{\alpha} \sum_{i=1}^n \alpha_i - \frac{1}{2} \sum_{i=1}^n \sum_{j=1}^n \alpha_i \alpha_j y_i y_j (x_i^T x_j + 1)^2$$

# 1) CALCULATE $\alpha_i$

X: (-1,0) Y: 1

X: (1,0) Y: 1

X: (0,0) Y: -1

Due to **geometric symmetry** between the first two points, we have

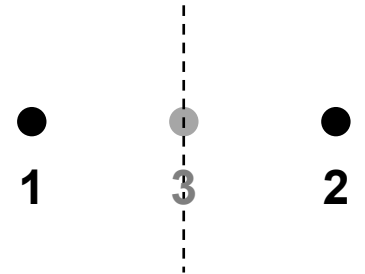
$$\alpha_1 = \alpha_2 \quad (1)$$

WHY?

Because we only have 3 points.

Meanwhile we have:

$$\begin{aligned} \sum_{i=1}^n \alpha_i y_i &= 0 \quad \Rightarrow \quad \alpha_1 + \alpha_2 - \alpha_3 = 0 \\ &\Rightarrow \quad \alpha_3 = 2\alpha_1 \quad (2) \end{aligned}$$



# 1) CALCULATE $\alpha_i$

X: (-1,0) Y: 1

X: (1,0) Y: 1

X: (0,0) Y: -1

So that:

$$\sum_{i=1}^3 \alpha_i - \frac{1}{2} \sum_{i=1}^3 \sum_{j=1}^3 \alpha_i \alpha_j y_i y_j (x_i^T x_j + 1)^2$$

$$\begin{aligned}\alpha_2 &= \alpha_1 \\ \alpha_3 &= 2\alpha_1\end{aligned}$$

$$\Rightarrow (\alpha_1 + \alpha_2 + \alpha_3) - \frac{1}{2} ((1 + 0 + 1)\alpha_1^2 + \dots + (0 + 0 + 1)\alpha_3^2)$$

$\Rightarrow \dots \dots$

$$\xrightarrow[\text{eq. (1) and (2)}]{} -2\alpha_1^2 + 4\alpha_1$$

# 1) CALCULATE $\alpha_i$

X: (-1,0) Y: 1

X: (1,0) Y: 1

X: (0,0) Y: -1

Now the objective turns to:

$$\operatorname{argmax}_{\alpha_1} -2\alpha_1^2 + 4\alpha_1$$

Take the derivative and it is very easy to deduce:

$$\frac{d}{d\alpha_1} (-2\alpha_1^2 + 4\alpha_1) = -4\alpha_1 + 4 = 0$$

So that:

$$\alpha_1 = 1$$

$$\alpha_2 = \alpha_1 = 1$$

$$\alpha_3 = 2\alpha_1 = 2$$

## 2) SOLVE $w_0$

X: (-1,0) Y: 1

X: (1,0) Y: 1

X: (0,0) Y: -1

Just bring in the equations:

$$w_0 = y_i - \sum_j^3 \alpha_j y_j K(x_i, x_j)$$

$$w = \sum_j^3 \alpha_j y_j \varphi(x_j)$$

$$w \varphi(x_i) = \sum_j^3 \alpha_j y_j \varphi(x_j) \varphi(x_i)$$

$$K(w, x_i) = \sum_j^3 \alpha_j y_j K(x_i, x_j)$$

$$\alpha_1 = 1$$

$$\alpha_2 = 1$$

$$\alpha_3 = 2$$

$$= \underline{y_1 - \sum_j^3 \alpha_j y_j K(x_1, x_j)}$$

You can use any support vector here as  $x_i, y_i$

$$= y_1 - ((x_1^T x_1 + 1)^2 + (x_1^T x_2 + 1)^2 - 2(x_1^T x_3 + 1)^2)$$

$$= 1 - ((1 + 1)^2 + (-1 + 1)^2 - 2(0 + 1)^2)$$

$$= 1 - (4 + 0 - 2)$$

$$= -1$$