Basic syntax

Arithmetic operators

```
x + y
        # Addition
        # Subtraction
x * y # Multiplication
x / y # Division
x ^ y # Raise to a power
x ** y # Raise to a power (old style /still not deprecated/ translated to ^ in the parser.)
x \% y # Modulus - remainder after the division
x %/% y # Integer Division
x, y: numeric or complex vectors or objects which can be coerced to such, or other objects for
For documentation write ?Arithmetic in the R console:
> ?Arithmetic
> help("Arithmetic")
Using example we can run the examples in the end of the documentation:
> example("Arithmetic")
Using apropos we can look for similar function names:
> apropos("sq")
[1] "chisq.test" "dchisq"
                              "pchisq"
                                             "qchisq"
                                                          "rchisq"
[6] "sqrt"
                "sQuote"
Using find we can find from which package is the function.
> find("sqrt")
[1] "package:base
```

We can only search functions from the already loaded packages.

```
> find("simple.lm")
character(0)
> library(UsingR)
Warning: package 'UsingR' was built under R version 4.0.3
Loading required package: MASS
Loading required package: HistData
Loading required package: Hmisc
Loading required package: lattice
Loading required package: survival
Loading required package: Formula
Loading required package: ggplot2
Attaching package: 'Hmisc'
The following objects are masked from 'package:base':
    format.pval, units
Attaching package: 'UsingR'
The following object is masked from 'package:survival':
    cancer
> find("simple.lm")
[1] "package:UsingR"
Asignement operators
For documentation:
> ?assignOps
There are 3 different assignment operators:
> x = 5
> y <- 5 # Recommended
```

> 5 -> z

> x; y; z # Prints

= has two meanings:

Differences between them:

2

They have different operator precedence (look at ?Syntax).

Syntax

• R is case sensitive

```
> A <- 5
> a
Error in eval(expr, envir, enclos): object 'a' not found
```

• R is (dynamic language) not typified

```
> a <- 5
> a <- 5.4
> a <- "string"</pre>
```

• Valid names consist of letters, numbers and the dot or underline character.

Functions

• R can have default arguments and the arguments can be matched by position or by name.

Printing values

You can print an object just by typing its name, because R is wrapping that object name within the **print** command, so the following lines of code are identical:

```
> a
[1] "string"
> print(a)
[1] "string"
```

R uses the idea of generic functions, so **print** function looks for the attribute class of the object and the class type shows **print** how to generate the output.

print gives some options for formatting the output

• removing the quotes from the output

```
> print(a)
[1] "string"
> print(a, quote = FALSE)
[1] string
```

• determine how many digits from the output to be shown

```
> a <- 3145.429357453; a
[1] 3145.429
> print(a, digits = 10)
[1] 3145.429357
```

Also we can redirect the output to a file using sink and then return it back to the console

```
> sink("myoutput.txt")
```

Working directory

getwd returns the absolute path to the current working directory.

```
> getwd()
[1] "/home/daniel/git/r/Basic syntax"
```

The working directory tells R where to look for files and where to create files. So the file that you have just created in the previous example **myoutput.txt** will be created in this directory.

If you want to change the working directory you can use **setwd** function

```
> setwd("<path-to-directory>")
```

Objects

Everything in R is an object.

ls prints all names of the objects in the global environment

```
> ls()
[1] "a" "A" "x" "y" "z"
```

rm removes objects from the current environment

```
> rm(x, y, z)
> ls()
[1] "a" "A"
```

You can also remove all the objects from the current environment using

```
> rm(list = ls())
> ls()
character(0)
```

Additional notes

- Comments start with #
- For execution on Linux (in terminal): Rscript main.R