ANDREW B. ROACH

Please consider me for a career with (Insert Company Here). My knowledge and experience in programming, my ability to learn quickly and communicate effectively, and my discipline and teamwork skills would enable me to be a quick contributor to your team. I am currently pursuing a degree in Computer Science with a specialization in Business Administration at Seattle University which prepares me for the highly quantitative and analytically demanding engineering environment. Working through school as a technology assistant while serving in the United States Army ROTC and Army Reserves has taught me to maximize time management and task completion to meet deadlines and contribute to team missions under pressure. The experience and learning opportunity of employment with (Insert Company Here) would be a valuable addition to my growing coding skill set when I seek work as a software engineer after graduation. I am eager to get started on with a company like (Insert Company Here) whose mission and culture align with my own goals and character.

In my personal time, I pursue my passion for leadership and programming through many outlets; I am a former CEO for an online community on World of Warcraft called Imperium. For this guild, I utilized extensive data management to craft spreadsheets and databases to provide beneficial statistical information generated by the data pulled from Warcraftlogs (an external combat logging website). These spreadsheets had extremely user-friendly interfaces and allowed my team to analyze trend lines in sequential weeks of all the guild's raiders' progressions. Additionally, I was the sole developer for add-ons using the Lua language for any of my raider's needs. On another spreadsheet task, I worked with my Army ROTC unit to craft a Google Sheets/Forms integration system where Cadets could log workouts in the system to provide the program administrators with instant data analysis to best adapt the fitness program for the unit, and it ended up as a huge success. In November 2018, I attended the Seattle Indies Game Jam - where myself and two others were tasked with creating a video game in under 48 hours over the weekend. The three of us programmers created a successful platformer style video game and gained loads of practical knowledge working as a code development team. Through my database systems class, I singlehandedly developed a working MySQL Database for a Title and Escrow company where I went above and beyond to present and sell this system to the company on my own time. In my latest website class, a group of students and I created a functioning TheOnion-style newsfeed website, and we expertly used a combination of HTML, CSS, and JavaScript. On the side, I went ahead and coded my own portfolio website (andrew-roach.com) and continually keep it up to date with relevant info

I would welcome the opportunity to interview with your team at the earliest chance. Sincerely,

Andrew B. Roach

253.329.1226 roacha1@seattleu.edu