

CLASH OF RUSH

Tower defends

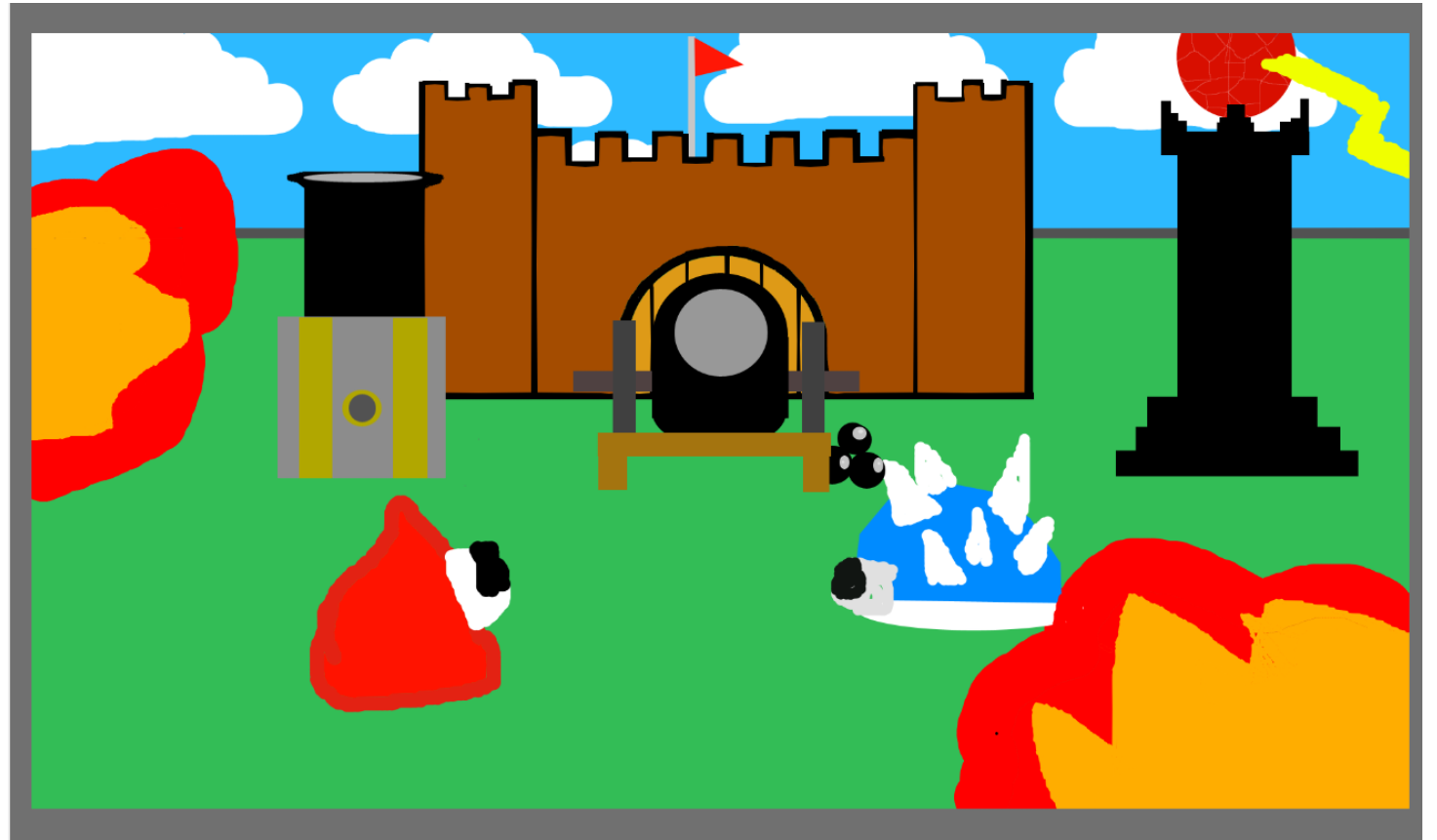
INHOUD

- Theme
- Wat iedereen heeft gedaan volgens trello
- Blender: enemy
- Blender tower:
- Wat ging er goed en kon er beter
- Gameplay

THEME

Inspireert:

Clash of clans



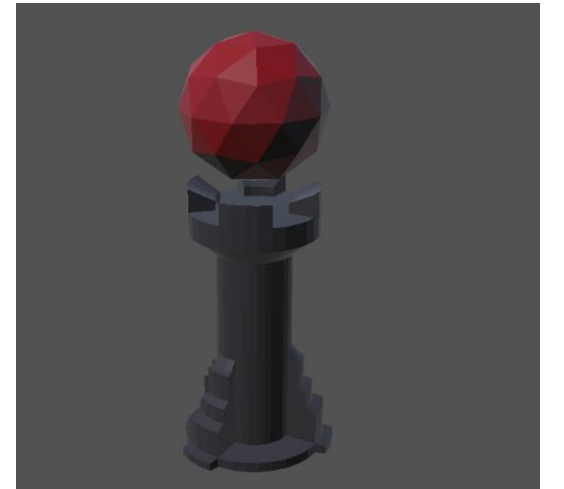
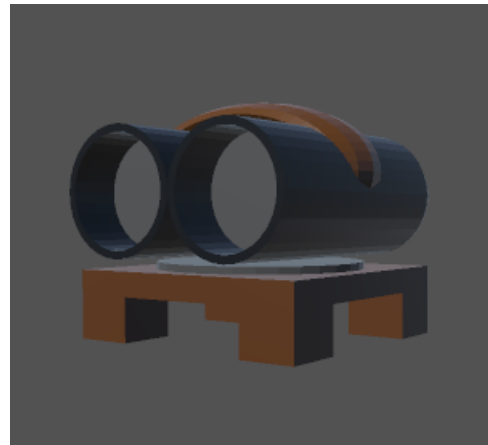
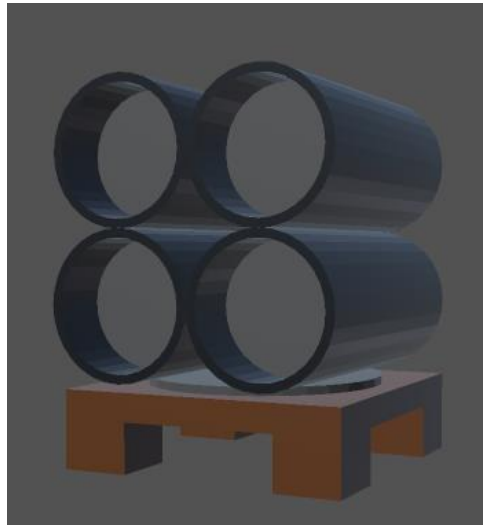
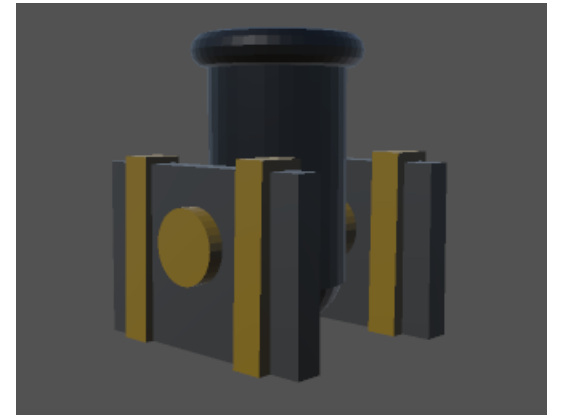
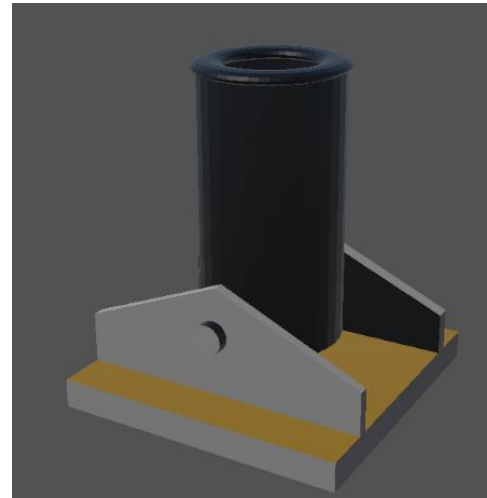
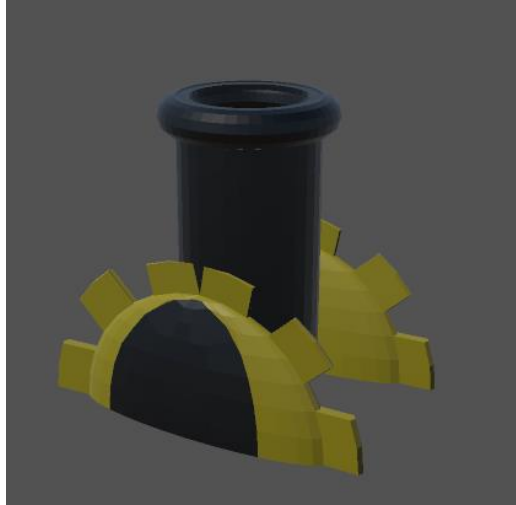
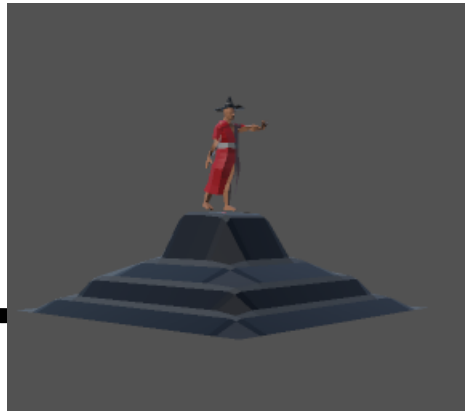
WAT HEEFT IEDEREEN GEDAAN

Driss	Storm	Marshall
Omgeving van het level	Upgrades	Wave systeem
Options in game	Enemy AI	Point Systeem
Game speed settings	Grid Tile	Enemies blender
Panel aankleden	Enemy movement	Start menu
Enemies blender	NavMash	Options in start menu
End Screen	Enemies blender	Towers Attack
Enemy Damage to Tower		
Towers in blender		
UI		
Shop		

BLENDER ENEMIES



BLENDER TOWERS



A scenic view of a Swiss lake town, likely Lucerne, with a church and a boat on the water. The text is overlaid on the image.

WAT GING ER GOED
WAT KON ER BETER



GAMEPLAY

