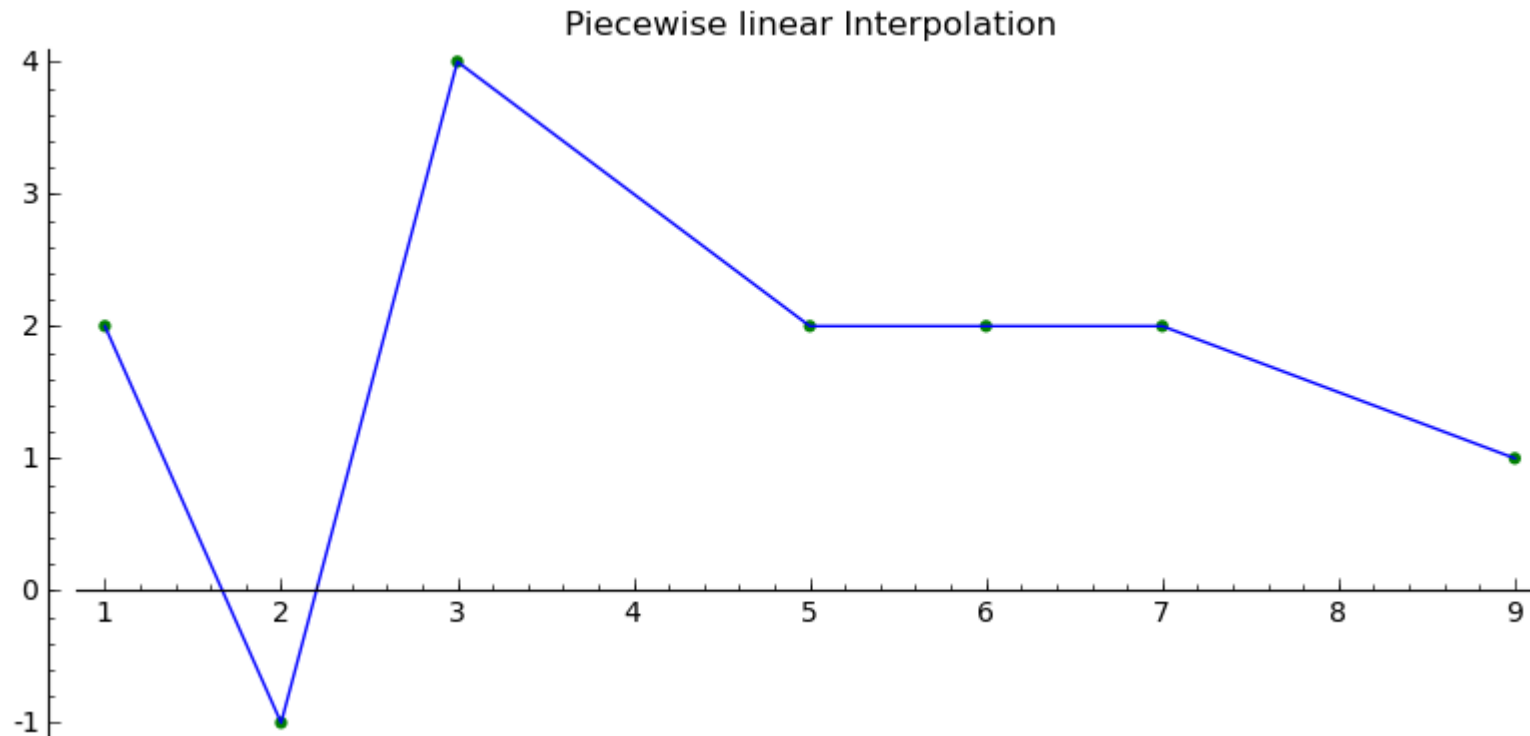


# With these methods, more points means higher order polynomial ...

- Is this always better? higher degree
  - more fluctuations in  $p(x)$
  - Less "cost effective" evaluations
- Alternatives?
  - "closest" fit with lower order polynomial over full interval
  - Divide full interval into smaller intervals and fit a low order poly to each interval

# Piecewise Linear Interpolation (assume $x_0 < x_1 < \dots < x_n$ )



For each interval,  $[x_k, x_{k+1}]$ :  $p_k(x) = y_k + \frac{y_{k+1} - y_k}{x_{k+1} - x_k} (x - x_k)$

Then,  $p(x) = p_k(x)$  where  $x_k \leq x \leq x_{k+1}$

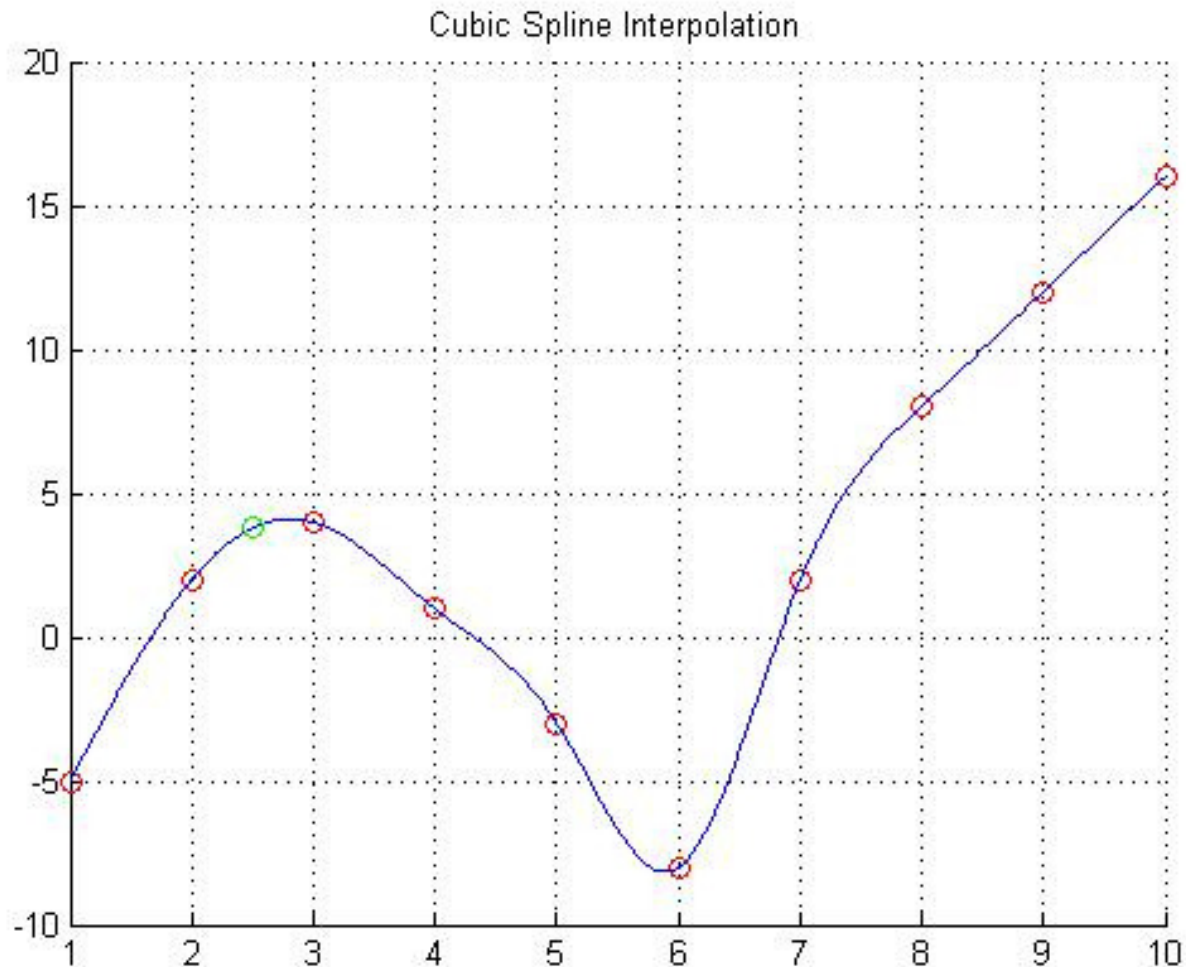
# Accuracy of Linear Piecewise Interpolation of $f(x)$ over $[x_0, x_n]$

- Assume  $|f''(x)| \leq M$  over  $[x_0, x_n]$ ,
- Let  $h_k = x_{k+1} - x_k$  and  $h_{\max} = \max h_k$ ,
- for all  $x \in [x_k, x_{k+1}]$ ,  $\exists \vartheta \in [x_k, x_{k+1}]$ , such that
$$|f(x) - p(x)| \leq \frac{1}{8} M h_{\max}^2$$

# Comments on Linear Piecewise Interpolation

- Straight line segments may not be a good fit in all intervals
- First derivatives may not be smooth at  $x_k$
- Piecewise quadratic function can be chosen to smooth connections
- In practice, piecewise cubic polynomials work very well

# Cubic Spline Interpolation



## Set the scene ... spline $S(x)$

$S(x) = S_j(x)$  for  $x \in [x_j, x_{j+1}]$ , where

$$S_j(x) = a_j + b_j(x - x_j) + c_j(x - x_j)^2 + d_j(x - x_j)^3$$

Since  $j=0:n-1$ , we have  $4n$  unknowns.

What "knowns" do we have?

# After many simplifications ....

We can define the cubic splines by the defining the system:  $Ax = b$ , where

$$A = \begin{bmatrix} 1 & 0 & 0 & 0 & \cdots & 0 \\ h_0 & 2(h_0 + h_1) & h_1 & 0 & \cdots & 0 \\ 0 & h_1 & 2(h_1 + h_2) & h_2 & \ddots & 0 \\ \vdots & 0 & \ddots & \ddots & \ddots & \vdots \\ \vdots & \vdots & \vdots & 2(h_{n-2} + h_{n-1}) & h_{n-1} & 0 \\ 0 & 0 & & 0 & 1 & 1 \end{bmatrix}$$

(Note:  $A$  is diagonally dominant)

$$x = \begin{bmatrix} c_0 \\ c_1 \\ \vdots \\ \vdots \\ c_n \end{bmatrix} \text{ and } b = \begin{bmatrix} 0 \\ z_1 \\ \vdots \\ z_{n-1} \\ 0 \end{bmatrix}, \text{ for } z_j = \frac{3}{h_j} (a_{j+1} - a_j) - \frac{3}{h_{j-1}} (a_j - a_{j-1})$$