Example: n=4

$$i = 1 -\frac{1}{h^2}T_0 + \frac{2}{h^2}T_1 - \frac{1}{h^2}T_2 + 0 \cdot T_3 + 0 \cdot T_4 = f_1$$

$$i = 2 -\frac{1}{h^2}T_1 + \frac{2}{h^2}T_2 - \frac{1}{h^2}T_3 + 0 \cdot T_4 = f_2$$

$$i = 3 0 \cdot T_1 - \frac{1}{h^2}T_2 + \frac{2}{h^2}T_3 - \frac{1}{h^2}T_4 = f_3$$

$$i = 4 0 \cdot T_1 + 0 \cdot T_2 - \frac{1}{h^2}T_3 + \frac{2}{h^2}T_4 - \frac{1}{h^2}T_5 = f_4$$

Matrix form:

$$\begin{bmatrix} \frac{2}{h^2} & \frac{-1}{h^2} \\ \frac{-1}{h^2} & \frac{2}{h^2} & \frac{-1}{h^2} \\ \frac{-1}{h^2} & \frac{2}{h^2} & \frac{-1}{h^2} \\ \frac{-1}{h^2} & \frac{2}{h^2} & \frac{2}{h^2} \end{bmatrix} \begin{bmatrix} T_1 \\ T_2 \\ T_3 \\ T_4 \end{bmatrix} = \begin{bmatrix} f_1 \\ f_2 \\ f_3 \\ f_4 \end{bmatrix}$$

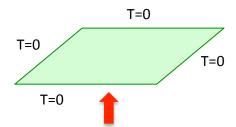
In general:

$$\frac{1}{h^{2}} \begin{bmatrix} 2 & -1 & & \\ -1 & \ddots & \ddots & \\ & \ddots & \ddots & -1 \\ & & -1 & 2 \end{bmatrix} \begin{bmatrix} T_{1} & \\ T_{2} & \\ \vdots & \\ T_{n} \end{bmatrix} = \begin{bmatrix} f_{1} & \\ f_{2} & \\ \vdots & \\ f_{n} \end{bmatrix}$$

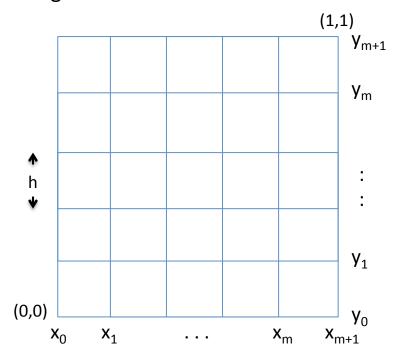
1D Laplacian matrix; it is tridiagonal

Two dimensions

$$-\left(\frac{\partial^2 T}{\partial x^2} + \frac{\partial^2 T}{\partial y^2}\right) = f(x, y)$$



2D computational grid:



Approx. the temp T at (x_i, y_j) by

$$T_{ij} \approx T(x_i, y_j)$$

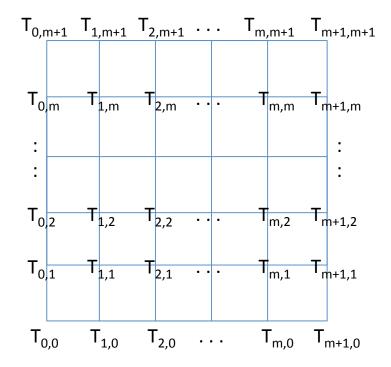
$$-\frac{T_{i-1,j} - 2T_{i,j} + T_{i+1,j}}{h^2} - \frac{T_{i,j-1} - 2T_{i,j} + T_{i,j+1}}{h^2} = f_{i,j} \qquad i, j = 1, 2, ..., m$$

$$i.e. \qquad \frac{4}{h^2} T_{i,j} - \frac{1}{h^2} T_{i-1,j} - \frac{1}{h^2} T_{i+1,j} - \frac{1}{h^2} T_{i,j-1} - \frac{1}{h^2} T_{i,j+1} = f_{i,j}$$

5-pt stencil

An easy way to denote finite difference equations:

Numbering of unknowns



Note: The values on the boundary are zero due to b.c.

The unknowns are:

$$T_{1,1}$$
 $T_{2,1}$ \cdots $T_{m,1}$
 $T_{1,2}$ $T_{2,2}$ \cdots $T_{m,2}$
 \vdots \vdots \vdots \vdots $T_{1,m}$ $T_{2,m}$ \cdots $T_{m,m}$

Total number = $m \times m = m^2 = n$

Natural ordering: first in the x-direction, then y-direction.

i.e.
$$T_{1,1}$$
, $T_{2,1}$, ..., $T_{m,1}$; $T_{1,2}$, $T_{2,2}$, ...

The system of linear equations:

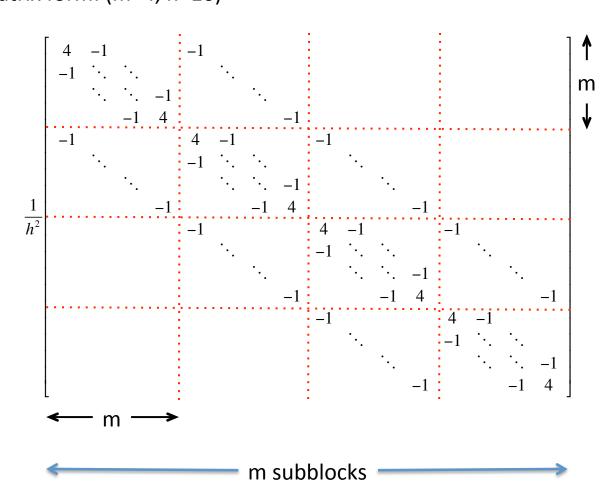
$$i = 1, j = 1: \qquad \frac{4}{h^2} T_{1,1} - \frac{1}{h^2} T_{2,1} - \frac{1}{h^2} T_{1,2} = f_{1,1}$$

$$i = 2, j = 1: \qquad -\frac{1}{h^2} T_{1,1} + \frac{4}{h^2} T_{2,1} - \frac{1}{h^2} T_{3,1} - \frac{1}{h^2} T_{2,2} = f_{2,1}$$

$$\vdots \qquad \vdots$$

$$i = m, j = m: \qquad -\frac{1}{h^2} T_{m,m-1} - \frac{1}{h^2} T_{m-1,m} + \frac{4}{h^2} T_{m,m} = f_{m,m}$$

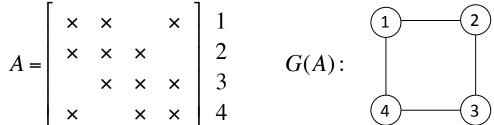
Matrix form: (m=4, n=16)



Graph representation of matrices

Given a sparse symmetric matrix A, a node is associated with each row. If $a_{ii} \neq 0$, there exists an edge from node i to j.

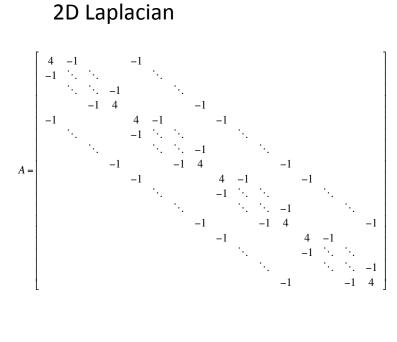
e.g.

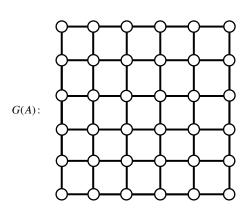


Graph of a matrix often has simple physical / geometric interpretation.

e.g. 1D Laplacian

2D Laplacian

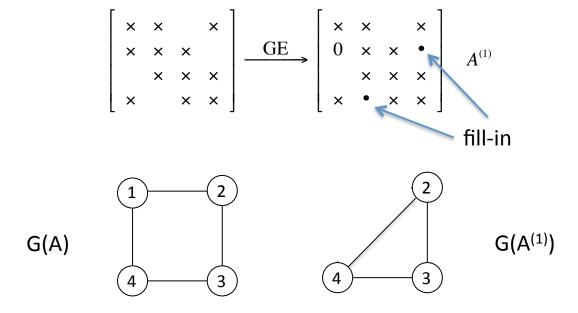




GE and matrix graph

"Visualize" eliminations by matrix graph

e.g.



Elimination of node i produces a new graph with

- 1) node i deleted, all edges containing node i deleted
- new edge (j, k) added (fill-in) if there was an edge (i, j) & (i, k) in the old graph

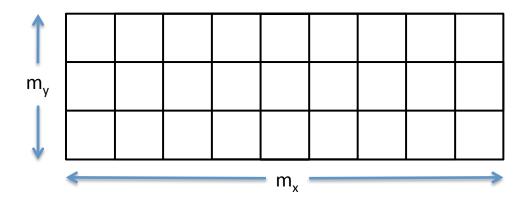
Notes

- 1) Matrix (with symmetric structure) graph is unchanged by renumbering of the nodes
- 2) But orderings (which nodes to be removed first) may result in much less fill during GE.

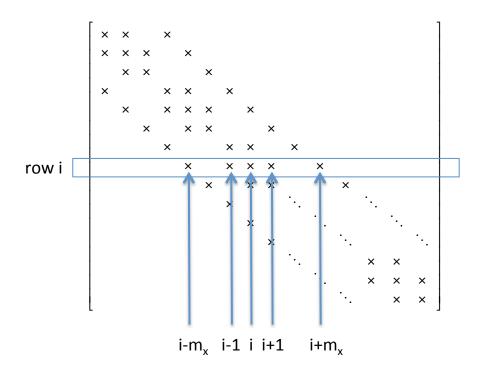
Ordering algorithms

Band matrices

Suppose we have a matrix with matrix graph:

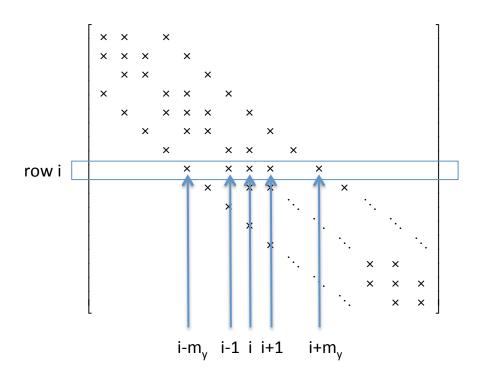


Assume $m_x >> m_y$. If we use natural ordering, what would the matrix look like?



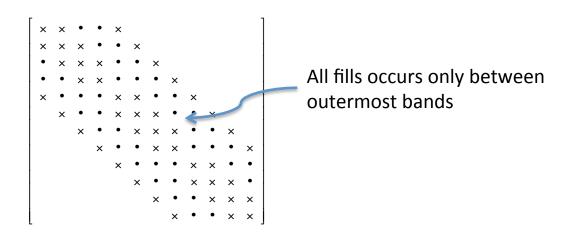
It has bandwidth m_x.

If we had numbered along y-direction first, the matrix would become:



Which ordering results in less fill? Why?

Note: GE with no pivoting preserves the band structure.



Amount of work for factoring a band matrix = $O(m^2n)$, m = bandwidth

x-first ordering -> flops(GE) = $O(m_x^2 n)$

y-first ordering -> flops(GE) = $O(m_v^2 n)$