# CTIC - LATEX TIKZ BÁSICO

Jhimy Borbor
(j.borbor@uni.pe)

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#### **Parte IX**

## TikZ básico

## 1 TikZ básico

```
\usepackage{tikz}

\tikzset{opciones}

\usetikzlibrary{...}
```

### 1.1 Entornos, ámbitos

```
\begin{tikzpicture}[opciones]
...
\end{tikzpicture}
\tikz[opciones]{..}
```

## 1.2 Sintaxis para los caminos

```
\path ___;

\path ___( , ) ( , )___;

\path ___ ( , )--( , )__;

\path ___ ( , )--cycle;

\path ___ ( , )-|( , )__;

\path ___ ( , )-|cycle;
```

```
\path ___ ( , )|-( , )___;
\path ___ ( , )|-cycle;
```

```
\path ( , )___ rectangle ( , ) ___;
```

• rounded corners

```
\path ( , ) circle[opciones] ___;
```

Entre las opciones tenemos:

```
• x radius=...
```

```
\path ( , ) grid[opciones] ( , );
```

Algunas opciones son:

```
• step=
```

• help lines

```
\path ( , ) to[opciones] ( , );
```

Entre las opciones tenemos:

- out=
- in=

#### 1.3 Acciones sobre caminos

```
\forall a = \beta 
fill \equiv path[fill]
\filldraw = \path[fill,draw]
\uberrule \ube
color=
draw=color
line width=
ultra thin
very thin
thin
semithick
thick
very thick
ultra thick
solid
dotted
densely dotted
loosely dotted
dashed
densely dashed
loosely dashed
double=color_medio
double distance=
fill=color
```

#### 1.4 Flechas

```
arrows=comienzo-final
```

```
\usetikzlibrary{arrows.meta}
```

```
length=
width=
scale=
scale length=
scale width=
color=
fill=
```

```
Arc Barb[]
Bar[]
Bracket[]
Hooks[]
Parenthesis[]
Straight Barb[]
Tee Barb[]
Classical TikZ Rightarrow[]
Computer Modern Rightarrow[]
Implies[]
To[]
Circle[]
Diamond[]
Ellipse[]
Kite[]
Latex[]
```

```
Latex[round]
Rectangle[]
Square[]
Stealth[]
Stealth[round]
Triangle[]
Turned Square[]
Circle[open]
Diamond[open]
Ellipse[open]
Kite[open]
Latex[open]
Latex[round,open]
Rectangle[open]
Square[open]
Stealth[open]
Stealth[round,open]
Triangle[open]
Turned Square[open]
```

#### 1.5 Nodos

```
\path ( , ) node [opciones](nombre)at( , ){contenido}
```

Una de las opciones es:

• shape= (rectangle o circle)

```
\node at ( , )\{___\} \equiv \path ( , )node\{___\}
```

```
inner sep=
inner xsep=
```

```
inner ysep=
outer sep=
outer xsep=
outer ysep=
minimum height=
minimum width=
minimum size=
shape aspect=
text=color
node font=
font=
text width=
align= left, flush left, right, flush right,
       center, flush center, justify
above=
below=
left=
right=
above left
above right
below left
below right
centered
```

#### 1.6 Trazado de funciones

```
\path ( , ) plot[opciones locales] ( , ) ;
```

Opciones locales:

- variable=
- samples=
- domain=start:end
- smooth
- tension=
- smooth cycle

#### 1.7 Transformaciones

```
shift={coordinate}
xshift=dimensión
yshift=dimensión
scale=factor
xscale=factor
yscale=factor
rotate=grados
```

## 1.8 Una llave grande

```
\usetikzlibrary{decorations.pathreplacing}
```

```
amplitude=
aspect=
```

#### Ejemplo 1.1.

```
\begin{tikzpicture}
\draw [help lines] grid (3,2);
\draw [decoration=brace,decorate] (0,0) -- (3,1);
\end{tikzpicture}
```



# 2 Bibliografía – TikZ Básico

# Bibliografía

[1] The Comprehensive T<sub>E</sub>X Archive Network https://www.ctan.org/ tex-archive/graphics/pgf/base/doc