EDUCATION

Michigan State University

B.S. IN COMPUTER SCIENCE
COGNATE IN PSYCHOLOGY
East Lansing, MI | Expected Graduation July 2019

SKILLS

Experienced:

- Python (5 years)
- Java (2 years)
- Object Oriented Programming (5 years)
- Mobile Application Development (2 years)

Familiar:

- React (2 months)
- C++ (4 years)
- C (4 years)
- Web Development (1 year)
- Agile Software Development (6 months)

COURSEWORK

Programming in Python
Programming in C++
Discrete Structures in Computer Science
Computer Organization and Architecture
Algorithms and Data Structures
Software Design Patterns
Mobile Application Development
Operating Systems Development
Computer Networks
Big Data Analysis
Web Development
Data Bases

PROJECTS

Dive

A mobile application for android and iOS.
 Controls for the game consists of tilting and tapping the device to avoid obstacles. The game is being developed in Java and soon all user data will be stored on an Amazon Web Server. This will allow the game to have a global leader board.

Visualization of Automated Underwriting

 I am working with a team of MSU Students to collaborate with Surge Solutions to developing an automated product (loan) recommendation system. As well as a risk analysis tool for lenders. I personally am the lead developer of the Product Recommendation application. This application is a web component created with React that will send and receive user data from an Amazon Web Server.

Experience

THINC, East Lansing, Michigan Software Development Intern February 2019 – Present

 My tasks vary depending on what projects need extra developers.
 Possible tasks would include Web Development or iOS/Android Application Development.

ACTIVITIES

MICHIGAN STATE BOWLING TEAM

SOCIAL MEDIA MANAGER / TEAM MEMBER | Fall 2015-Present

 Manage the social media presence for Michigan States Bowling Club, increased the following by 150%