

Cisco Defence Orchestrator

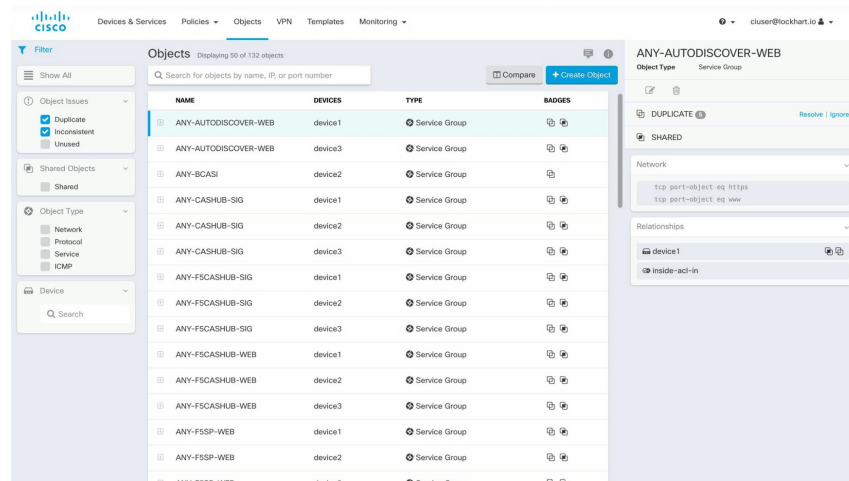
I worked on CDO during the summer of 2017 when I was a UX intern at Cisco. The product is an internet security firewall management system. My team worked on the UI of the software that controlled and managed the security hardware.

As a UX intern, I participated in user tests, designed wireframes and mockups, engaged in UX roundtables, and have my work delivered in weekly sprints.

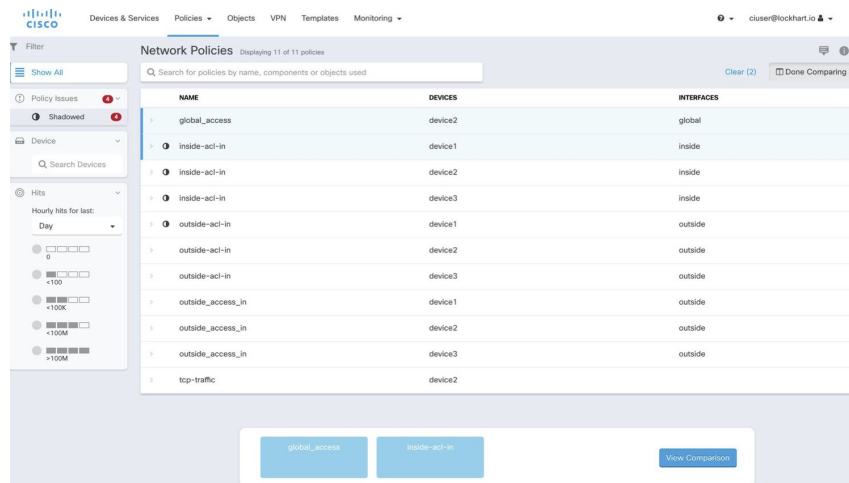
The team was going through an entire redesign of the product's UI while simultaneously adding new features. Thus, I was able to pitch new design ideas and also work on redesigns

These two pages are examples of some of the redesign work I did.

In the above screenshot I worked on the badges and right sidebar sections. For both of these I created mockups, modified the code, and pushed the code on git.



In the below screenshot redesigned the section with the three blue buttons that represent the highlighted objects in the list. Originally the panel was taking up half of the entire screen view, were poorly chosen colors and shapes, and obstructed other information on the screen.



The two pages on the right are examples of new features I helped to design.

In the top screenshot, I was part of the design process for the new right sidebar. This sidebar gives details and information on the selected device. Before this redesign there was too much unnecessary information listed and our goal was to make the sidebar cleaner with a focus on the important tasks a user would take.

The lower screenshot is of an entirely new feature I was part of. This view is when a user is handling duplicate device rules and wants to resolve this conflict. I was able to pitch my design ideas, make suggestions, and participate in the process of refining the workflow before it was implemented.

