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Team 29

Lab 2 Writeup

Proc.h
- Added priority to track priority of process

Proc.c
- Added int setPriority(int priority) to set the priority of the process calling it.
- Added int getPriority() to get the priority of the process calling it. Used to show the aging of a process.
- Edited scheduler to handle priority scheduling

Syscall.h
- Added SYS_getPriority, SYS_setPriority at bottom of file

Syscall.c
- Added extern int sys_getPriority, setPriority to middle of file
- Added [SYS_getPriority] sys_getPriority…. sys_setPriority to end of file

sysproc.c
- Added sys_getPriority(void), sys_setPriority(void), to define what was declared in syscall.c

User.h
- Added int getPriority(void), int setPriority(int) to middle of file

usys.S
- Added SYSCALL(getPriority), SYSCALL(setPriority), to end of file

Makefile
- Added lab2 test under UPROGS

lab2.c
- Added test file provided by TAs