





VIRTUAL REALITY WORKSHOP

DATE: 7th, 8th April 2023 FEE: ₹1500/-

PREREQUISITES: Laptop, Unity software

Workshop Curriculum

Day 1

Theory

- 1. Introduction to Extended Reality (XR)
- 2. Basics of Virtual Reality (VR)
- 3. Hardware and Software requirements for VR

Hands on

- 1. Unity basics for VR
- 2. Simple Unity game to understand the basics
- 3. Bringing VR essentials into existing Unity box
- 4. Building a throw ball game

Student Task

- 1. To create a simple brick breaker game
- 2. To create a basic bowling game
- 3. To design and add menus to the bowling game

Day 2

Hands on

- 1. Teleportation and Locomotion
- 2. Optimization of VR applications for Quest 2
- 3. VR Sounds

Student Task

- 1. Escape room game
- 2. Ambient Scenery
- 3. Target Shooting

Summary of all the learnings and Q&A session