## Q1 ASCENDING PRIORITY QUEUE

```
#include <stdio.h>
#include <stdlib.h>
#define MAX 5
int pri_que[MAX];
int front, rear;
void create()
  front = rear = -1;
void pqinsert(int data)
  if (rear \geq= MAX - 1)
     printf("\nQueue overflow");
     return;
  if ((front == -1) && (rear == -1))
     front++;
     rear++;
     pri_que[rear] = data;
     return;
  else
     check(data);
  rear++;
void check(int data)
  int i,j;
  for (i = 0; i \le rear; i++)
     if (data >= pri_que[i])
       for (j = rear + 1; j > i; j--)
          pri_que[j] = pri_que[j - 1];
       pri_que[i] = data;
       return;
     }
  }
```

```
pri_que[i] = data;
}
void pqmindelete()
  int i;
  if ((front==-1) && (rear==-1))
     printf("\nQueue Underflow");
     return;
  rear = rear - 1;
}
void display_pqueue()
  if ((front == -1) && (rear == -1))
     printf("\nQueue is empty");
     return;
  for (; front <= rear; front++)</pre>
     printf(" %d ", pri_que[front]);
  front = 0;
}
void main()
  int n, ch;
  printf("\n1 - Insert");
  printf("\n2 - Delete");
  printf("\n3 - Display");
  printf("\n4 - Exit");
  create();
  while (1)
     printf("\nEnter your choice : ");
     scanf("%d", &ch);
     switch (ch)
     case 1:
       printf("\nEnter value to be inserted : ");
```

```
scanf("%d",&n);
       pqinsert(n);
       break;
    case 2:
       pqmindelete();
       break;
    case 3:
       display_pqueue();
       break:
    case 4:
       exit(0);
    default:
       printf("\nInvalid option\n");
    }
  }
}
```

```
student@V310Z-000:~/Desktop/rhea/dsa$ ./apq
1 - Insert
2 - Delete
3 - Display
4 - Exit
Enter your choice : 1
Enter value to be inserted: 3
Enter your choice: 1
Enter value to be inserted: 2
Enter your choice: 1
Enter value to be inserted: 5
Enter your choice: 2
Enter your choice: 3
5 3
Enter your choice: 2
Enter your choice: 3
Enter your choice: 4
student@V310Z-000:~/Desktop/rhea/dsa$
```

## **Q2 OUTPUT RSTRICTED DEQUEUE**

```
#include<stdio.h>
#include<stdlib.h>
#define MAX 30
```

```
typedef struct dequeue
       int data[MAX];
       int rear, front;
}dequeue;
void initialize(dequeue *p);
int empty(dequeue *p);
int full(dequeue *p);
void enqueueR(dequeue *p,int x);
void enqueueF(dequeue *p,int x);
int dequeueF(dequeue *p);
int dequeueR(dequeue *p);
void print(dequeue *p);
void main()
{
       int i,x,op,n;
       dequeue q;
       initialize(&q);
       do
              printf("\n1.Create\n2.Insert(rear)\n3.Insert(front)\n4.Delete(front)");
              printf("\n5.Print\n6.Exit\n\nEnter your choice:");
              scanf("%d",&op);
              switch(op)
              {
                      case 1: printf("\nEnter number of elements:");
                                     scanf("%d",&n);
                                     initialize(&q);
                                     printf("\nEnter the data:");
                                     for(i=0;i<n;i++)
                                            scanf("%d",&x);
                                            if(full(&q))
                                                    printf("\nQueue is full!!");
                                                    exit(0);
                                            enqueueR(&q,x);
                                     break;
                      case 2: printf("\nEnter element to be inserted:");
                                     scanf("%d",&x);
                                     if(full(&q))
```

```
{
                                             printf("\nQueue is full!!");
                                             exit(0);
                                     }
                                     enqueueR(&q,x);
                                     break;
                      case 3: printf("\nEnter the element to be inserted:");
                                     scanf("%d",&x);
                                     if(full(&q))
                                     {
                                             printf("\nQueue is full!!");
                                             exit(0);
                                     }
                                     enqueueF(&q,x);
                                     break;
                      case 4: if(empty(&q))
                                     {
                                             printf("\nQueue is empty!!");
                                             exit(0);
                                     }
                                     x=dequeueF(&q);
                                     printf("\nElement deleted is \%d\n",x);
                                     break;
                      case 5: print(&q);
                                     break;
                      default: printf("Invalid option");
                                      break;
               }
       }while(op!=6);
}
void initialize(dequeue *P)
       P->rear=-1;
       P->front=-1;
}
int empty(dequeue *P)
{
       if(P->rear==-1)
               return(1);
       return(0);
}
```

```
int full(dequeue *P)
       if((P->rear+1)%MAX==P->front)
              return(1);
       return(0);
}
void enqueueR(dequeue *P,int x)
       if(empty(P))
              P->rear=0;
              P->front=0;
              P->data[0]=x;
       else
       {
              P->rear=(P->rear+1)%MAX;
              P->data[P->rear]=x;
       }
}
void enqueueF(dequeue *P,int x)
       if(empty(P))
              P->rear=0;
              P->front=0;
              P->data[0]=x;
       }
       else
              P->front=(P->front-1+MAX)%MAX;
              P->data[P->front]=x;
       }
}
int dequeueF(dequeue *P)
       int x;
       x=P->data[P->front];
       if(P->rear==P->front)//delete the last element
              initialize(P);
       else
              P->front=(P->front+1)%MAX;
       return(x);
}
```

```
int dequeueR(dequeue *P)
       int x;
       x=P->data[P->rear];
       if(P->rear==P->front)
               initialize(P);
       else
               P->rear=(P->rear-1+MAX)%MAX;
       return(x);
}
void print(dequeue *P)
       if(empty(P))
       {
               printf("\nQueue is empty!!");
               exit(0);
       }
       int i;
       i=P->front;
       while(i!=P->rear)
               printf("%d, ",P->data[i]);
i=(i+1)%MAX;
       }
       printf("%d\n",P->data[P->rear]);
}
```

```
student@V310Z-000:~/Desktop/rhea/dsa$ cc deq.c -o deq
student@V310Z-000:~/Desktop/rhea/dsa$ ./deq
1.Create
2.Insert(rear)
3.Insert(front)
4.Delete(front)
5.Print
6.Exit
Enter your choice:1
Enter number of elements:4
Enter the data:2 3 5 6
1.Create
2.Insert(rear)
3.Insert(front)
4.Delete(front)
5.Print
6.Exit
Enter your choice:2
Enter element to be inserted:7
1.Create
2.Insert(rear)
3.Insert(front)
4.Delete(front)
5.Print
6.Exit
Enter your choice:4
Element deleted is 2
1.Create
2.Insert(rear)
3.Insert(front)
4.Delete(front)
5.Print
6.Exit
Enter your choice:5
3, 5, 6, 7
```

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#define MAX 30
typedef struct dequeue
       char data[MAX];
       int rear, front;
}dequeue;
void initialize(dequeue *P)
        P->rear=-1;
        P->front=-1;
}
int empty(dequeue *P)
       if(P->rear==-1)
       return(1);
       return(0);}
       int full(dequeue *P)
{
       if((P->rear+1)%MAX==P->front)
       return(1);
       return(0);
}
void enqueueR(dequeue *P,char x)
       if(empty(P))
{
       P->rear=0;
       P->front=0;
       P->data[0]=x;
}
else
 {
       P->rear=(P->rear+1)%MAX;
       P->data[P->rear]=x;
 }
void enqueueF(dequeue *P,char x)
       if(empty(P))
{
       P->rear=0;
       P->front=0;
       P->data[0]=x;
}else{
```

```
P->front=(P->front-1+MAX)%MAX;
       P->data[P->front]=x;
}
}
char dequeueF(dequeue *P)
       char x;
       x=P->data[P->front];
       if(P->rear==P->front)
       initialize(P);
else
       P->front=(P->front+1)%MAX;
       return(x);
}
char dequeueR(dequeue *P)
       char x;
       x=P->data[P->rear];
       if(P->rear==P->front)
       initialize(P);
else
       P->rear=(P->rear-1+MAX)%MAX;
       return(x);
}
void print(dequeue *P)
       if(empty(P))
              printf("\nQueue is empty!!");exit(0);
       int i;
       i=P->front;
       while(i!=P->rear)
{
       printf("\n%c",P->data[i]);
       i=(i+1)\%MAX;
}
       printf("\n%c\n",P->data[P->rear]);
int main()
       int i,x,n;
       int ans=0;
       char c[20];
       dequeue q;initialize(&q);
       printf("Enter string to check for palindrome\n");
       scanf("%s",c);
       n= strlen(c);
```

```
for(i=0;i<n;i++)
{
      enqueueF(&q,c[i]);
}
for(i=0;i< n/2;i++)
      if(dequeueF(&q)!=dequeueR(&q))
{
      ans = 1;
      break;
}
}
      if(ans == 0)
      printf("%s is palindrome\n",c);
else
      printf("%s is not palindrome\n",c);
      return 0;
}
       student@V310Z-000:~/Desktop/rhea/dsa$ cc pal.c -o pal
       student@V310Z-000:~/Desktop/rhea/dsa$ ./pal
       Enter string to check for palindrome
       malayalam
       malayalam is palindrome
       student@V310Z-000:~/Desktop/rhea/dsa$ ./pal
       Enter string to check for palindrome
       rhe
       rhe is not palindrome
       student@V310Z-000:~/Desktop/rhea/dsa$
```