Question 1

```
First:
Program: main
declaration: datatype, E
datatype: int, char
identifier-list: id
assign stat: id
Follow:
Program: $
declaration: id
datatype: id
identifier-list:;
assign stat: }
parser.c
/*
For given subset of grammar 7.1, design RD parser with
appropriate error messages with expected character and row and column number.
#include <stdio.h>
#include <stdlib.h>
#include <ctype.h>
#include <string.h>
#include "la.h"
FILE *f;
struct token t:
void program();
void returntype();
void declarations();
int datatype():
void identifierlist(struct token);
void assign_stat(struct token);
void invalid(struct token *tkn){
       printf("error at row:%d, col:%d for lexeme \" %s \" \n",tkn->row,tkn->col,tkn->lexeme);
       printf("----ERROR!----\n");
       exit(1);
}
void valid(){
      printf("-----SUCCESS!-----\n");
       exit(0);
}
```

```
void program(){
  t = getNextToken(f);
  returntype();
  if(strcmp(t.lexeme,"main") == 0){
               t = getNextToken(f);
               if(strcmp(t.lexeme,"(") == 0){
                      t = getNextToken(f);
                       if(strcmp(t.lexeme,")") == 0){
                              t = getNextToken(f);
                              if(strcmp(t.lexeme,"{"}) == 0){}
                                      declarations();
                                      t = getNextToken(f);
                                      if(strcmp(t.lexeme,"}") == 0) return;
                                      else invalid(&t);
                              else invalid(&t);
                       else invalid(&t);
               else invalid(&t);
       else invalid(&t);
}
void returntype(){
  t = getNextToken(f);
  if(strcmp(t.lexeme, "int")){
     return;
  }
  else{
     invalid(&t);
  }
}
void declarations(){
       t = getNextToken(f);
       if(datatype(t.lexeme)){
               t = getNextToken(f);
               identifierlist(t);
               t = getNextToken(f);
               if(strcmp(t.lexeme,";") == 0) declarations();
               else invalid(&t);
       else assign_stat(t); // incase for the production declarations->E, it will be handled in
assign_stat
int datatype(char *lx){
       if(strcmp(lx,"int")==0 || strcmp(lx,"char") == 0) return 1;
       else return 0:
void identifierlist(struct token t){
```

```
struct token tkn;
       tkn = t;
       if(strcmp(tkn.type,"identifier") == 0){
               tkn = getNextToken(f);
               if(strcmp(tkn.lexeme,",") == 0){
                      tkn = getNextToken(f);
                      identifierlist(tkn);
               }
               else if(strcmp(tkn.lexeme,";") == 0){
                      fseek(f,-1,SEEK_CUR);
                      return;
               }
               else invalid(&tkn);
       }
}
void assign_stat(struct token t){
       struct token tkn;
       if(strcmp(t.type,"identifier") == 0){
               tkn = getNextToken(f);
               if(strcmp(tkn.lexeme,"=") == 0){
                      tkn = getNextToken(f);
                      if(strcmp(tkn.type,"number") == 0||strcmp(tkn.type,"identifier")){
                              tkn = getNextToken(f);
                              if(strcmp(tkn.lexeme,";") == 0) return;
                              else invalid(&t);
                      else invalid(&t);
               else invalid(&t);
       }
}
int main(){
  f = fopen("sample.c", "r");
  if(!f){
     printf("Error in opening file\n");
     exit(1);
  }
       program();
       valid();
}
la.h
/*
Lexical Analyzer
#include <stdio.h>
#include <stdlib.h>
```

```
#include <ctype.h>
#include <string.h>
const char *keywords[] = {"int", "return", "for", "while", "do", "else", "case", "break",
"unsigned", "const", "main"};
const char *dtypes[] = {"int","char","void","float","bool"};
int isdtype(char *w){
       for(int i = 0;i<sizeof(dtypes)/sizeof(char*);i++){</pre>
               if(strcmp(w,dtypes[i]) == 0) return 1;
       return 0;
int isKeyword(char *w){
       for(int i = 0;i<sizeof(keywords)/sizeof(char*);i++){</pre>
               if(strcmp(w,keywords[i]) == 0) return 1;
       return 0;
}
struct token{
       char lexeme[128];
       unsigned int row,col;
       char type[64];
};
struct symTable{
       int sno;
       char lexeme[128];
       char dtype[64];
       char type[64];
       int size;
};
int findTable(struct symTable *tab,char *nam,int n){
       for(int i = 0; i < n; i++){
               if(strcmp(tab[i].lexeme,nam)==0) return 1;
        }
       return 0;
}
struct symTable fillTable(int sno, char *lexn,char *dt,char *t,int s){
       struct symTable tab;
       tab.sno = sno;
       strcpy(tab.lexeme,lexn);
       strcpy(tab.dtype,dt);
       strcpy(tab.type,t);
       tab.size = s;
       return tab;
};
void printTable(struct symTable *tab,int n){
       for(int i = 0; i < n; i++){
```

```
printf("%d %s %s %s
%d\n",tab[i].sno,tab[i].lexeme,tab[i].dtype,tab[i].type,tab[i].size);
       }
}
static int row = 1, col = 1;
char buf[2048];
char dbuf[128];
int ind = 0;
const char specialsymbols[] = {'?', ';', ':', ','};
const char arithmeticsymbols[] = {'*'};
int charIs(int c, const char *arr)
{
       int len;
       if (arr == specialsymbols)
               len = sizeof(specialsymbols) / sizeof(char);
       else if (arr == arithmeticsymbols)
               len = sizeof(arithmeticsymbols) / sizeof(char);
       for (int i = 0; i < len; i++)
               if (c == arr[i])
                       return 1;
       return 0;
void fillToken(struct token *tkn, char c, int row, int col, char *type)
       tkn->row = row;
       tkn->col = col;
       strcpy(tkn->type, type);
       tkn->lexeme[0] = c;
       tkn->lexeme[1] = '\0';
}
void newLine()
{
       row++;
       col = 1;
int sz(char *w)
       if (strcmp(w, "int") == 0)
               return 4;
       if (strcmp(w, "char") == 0)
               return 1;
       if (strcmp(w, "void") == 0)
               return 0;
       if (strcmp(w, "float") == 0)
               return 8;
       if (strcmp(w, "bool") == 0)
               return 1;
}
```

```
struct token getNextToken(FILE *fa)
{
       int c;
       struct token tkn =
               {
                      .row = -1
               };
       int gotToken = 0;
       while (!gotToken && (c = fgetc(fa)) != EOF)
               if (charIs(c, specialsymbols))
                      fillToken(&tkn, c, row, col, "special symbol");
                      gotToken = 1;
                      col++;
               else if (charIs(c, arithmeticsymbols))
                      fseek(fa, -1, SEEK_CUR);
                      c = getc(fa);
                      if (isalnum(c))
                              fillToken(&tkn, c, row, col, "arithmetic operator");
                              gotToken = 1;
                              col++;
                      fseek(fa, 1, SEEK_CUR);
               else if (c == '(')
                      fillToken(&tkn, c, row, col, "left bracket");
                      gotToken = 1;
                      col++;
               else if (c == ')'
               {
                      fillToken(&tkn, c, row, col, "right bracket");
                      gotToken = 1;
                      col++;
               }
               else if (c == '{')
                      fillToken(&tkn, c, row, col, "LC");
                      gotToken = 1;
                      col++;
               else if (c == '}')
                      fillToken(&tkn, c, row, col, "RC");
                      gotToken = 1;
                      col++;
```

```
}
else if (c == '[')
{
       fillToken(&tkn, c, row, col, "LS");
       gotToken = 1;
       col++;
}
else if (c == ']'
       fillToken(&tkn, c, row, col, "RS");
       gotToken = 1;
       col++;
else if (c == '+')
       int x = fgetc(fa);
       if (x != '+')
       {
               fillToken(&tkn, c, row, col, "arithmetic operator");
               gotToken = 1;
               col++;
               fseek(fa, -1, SEEK_CUR);
       }
       else
               fillToken(&tkn, c, row, col, "unary operator");
               strcpy(tkn.lexeme, "++");
               gotToken = 1;
               col += 2;
       }
}
else if (c == '-')
       int x = fgetc(fa);
       if (x != '-')
       {
               fillToken(&tkn, c, row, col, "arithmetic operator");
               gotToken = 1;
               col++;
               fseek(fa, -1, SEEK_CUR);
       }
       else
       {
               fillToken(&tkn, c, row, col, "unary op");
               strcpy(tkn.lexeme, "++");
               gotToken = 1;
               col += 2;
       }
}
else if (c == '=')
       int x = fgetc(fa);
```

```
if (x != '=')
               fillToken(&tkn, c, row, col, "assignment op");
               gotToken = 1;
               col++;
               fseek(fa, -1, SEEK_CUR);
       }
       else
       {
               fillToken(&tkn, c, row, col, "relational op");
               strcpy(tkn.lexeme, "++");
               gotToken = 1;
               col += 2;
}
else if (isdigit(c))
       fillToken(&tkn, c, row, col++, "number");
       int j = 1;
       while ((c = fgetc(fa)) != EOF && isdigit(c))
               tkn.lexeme[j++] = c;
               col++;
       tkn.lexeme[j] = '\0';
       gotToken = 1;
       fseek(fa, -1, SEEK_CUR);
}
else if (c == '#')
       while ((c = fgetc(fa)) != EOF \&\& c != '\n')
       newLine();
else if (c == '\n')
       newLine();
       c = fgetc(fa);
       if (c == '#')
               while ((c = fgetc(fa)) != EOF \&\& c != '\n')
               newLine();
       else if (c != EOF)
               fseek(fa, -1, SEEK_CUR);
}
else if (isspace(c))
       col++;
else if (isalpha(c) \parallel c == '_')
       tkn.row = row;
```

```
tkn.col = col++;
       tkn.lexeme[0] = c;
       int j = 1;
       while ((c = fgetc(fa)) != EOF \&\& isalnum(c))
              tkn.lexeme[j++] = c;
              col++;
      tkn.lexeme[j] = '\0';
       if (isKeyword(tkn.lexeme))
              strcpy(tkn.type, "keyword");
      else
              strcpy(tkn.type, "identifier");
       gotToken = 1;
       fseek(fa, -1, SEEK_CUR);
else if (c == '/')
      int d = fgetc(fa);
      col++;
      if (d == '/')
       {
              while ((c = fgetc(fa)) != EOF \&\& c != '\n')
                     col++;
             if (c == '\n')
                     newLine();
      else if (d == '*')
              do
              {
                     if (d == '\n')
                            newLine();
                     while ((c == fgetc(fa)) != EOF && c != '*')
                     {
                            col++;
                            if (c == '\n')
                                  newLine();
                     }
                     col++;
              col++;
       }
      else
       {
              fillToken(&tkn, c, row, --col, "arithmetic op");
              gotToken = 1;
             fseek(fa, -1, SEEK_CUR);
       }
else if (c == "")
```

```
tkn.row = row;
               tkn.col = col;
               strcpy(tkn.type, "string literal");
               int k = 1;
               tkn.lexeme[0] = "";
               while ((c = fgetc(fa)) != EOF && c != "")
                       tkn.lexeme[k++] = c;
                       col++;
               tkn.lexeme[k] = "";
               gotToken = 1;
       else if (c == '<' || c == '>' || c == '!')
               fillToken(&tkn, c, row, col, "relational op");
               col++;
               int d = fgetc(fa);
               if (d == '=')
                      col++;
                      strcat(tkn.lexeme, "=");
               }
               else
                      if (c == '!')
                              strcpy(tkn.type, "logical op");
                       fseek(fa, -1, SEEK_CUR);
               gotToken = 1;
       else if (c == '&' || c == '|')
               int d = fgetc(fa);
               if (c == d)
                       tkn.lexeme[0] = tkn.lexeme[1] = c;
                       tkn.lexeme[2] = '\0';
                       tkn.row = row;
                       tkn.col = col;
                       col++;
                       gotToken = 1;
                       strcpy(tkn.type, "logical operator");
               }
               else
                       fseek(fa, -1, SEEK_CUR);
               col++;
       }
       else
               col++;
return tkn;
```

```
sample.c
int main()
{
    int a;
    char c;
    a = 10;
```

}

sample.c with integer declaration missing

```
| Int main()
| Int main()
| Int |;
| Int |
```

sample.c with definition to 'a' missing

outputs

```
student@lplab-ThinkCentre-M71e: ~/190905494/CD/Week 6

student@lplab-ThinkCentre-M71e: ~/190905494/CD/Week 6$ gcc parser.c -o q1; ./q1
-----SUCCESS!-----

student@lplab-ThinkCentre-M71e: ~/190905494/CD/Week 6$ gcc parser.c -o q1; ./q1
error at row:4, col:2 for lexeme " char "
-----ERROR!-----

student@lplab-ThinkCentre-M71e: ~/190905494/CD/Week 6$ gcc parser.c -o q1; ./q1
error at row:5, col:2 for lexeme " a "
-----ERROR!-----

student@lplab-ThinkCentre-M71e: ~/190905494/CD/Week 6$ gcc parser.c -o q1; ./q1
-----SUCCESS!-----

student@lplab-ThinkCentre-M71e: ~/190905494/CD/Week 6$
```