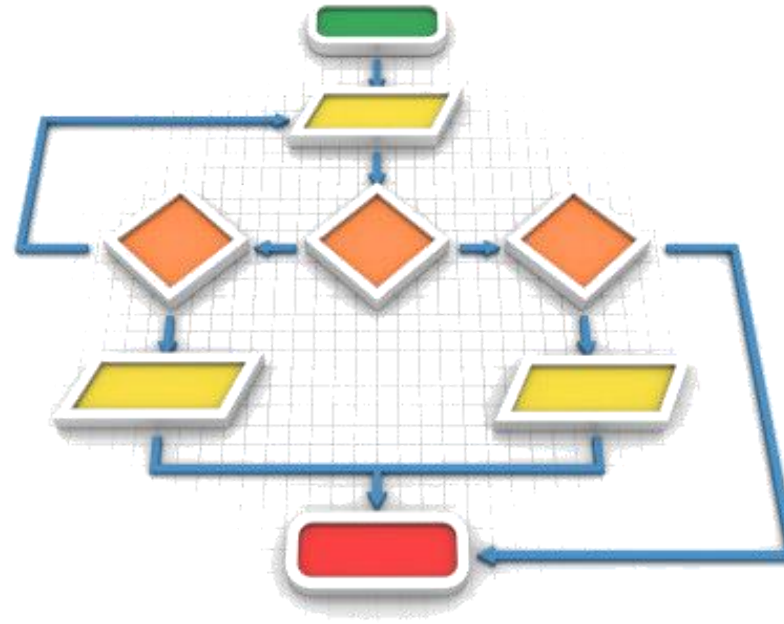


S9_2

Control Structures- Branching & Looping



Session Objectives

- To learn and appreciate the following concepts
 - The `break` with `for` statement
 - The `continue` with `for` statement
 - Problems on Control Structures

Session Outcomes


At the end of session student will be able to learn and understand

- The `break` with `for` statement
- The `continue` with `for` statement
- Problems on Control Structures

Exiting a loop with `break` statement in `for` statement


```
for (.....)
{
    .....
    if(condition)
        break;
    .....
}
.....next Stmts;
```

Exit
From
loop



```
for (.....)
{
    .....
    for(.....)
    {
        .....
        if(condition)
            break;
        ... stmts of inner loop;
    } // inner for loop ends
    ...stmts of outer loop;
} // outer for loop ends
..... next Stmts;
```

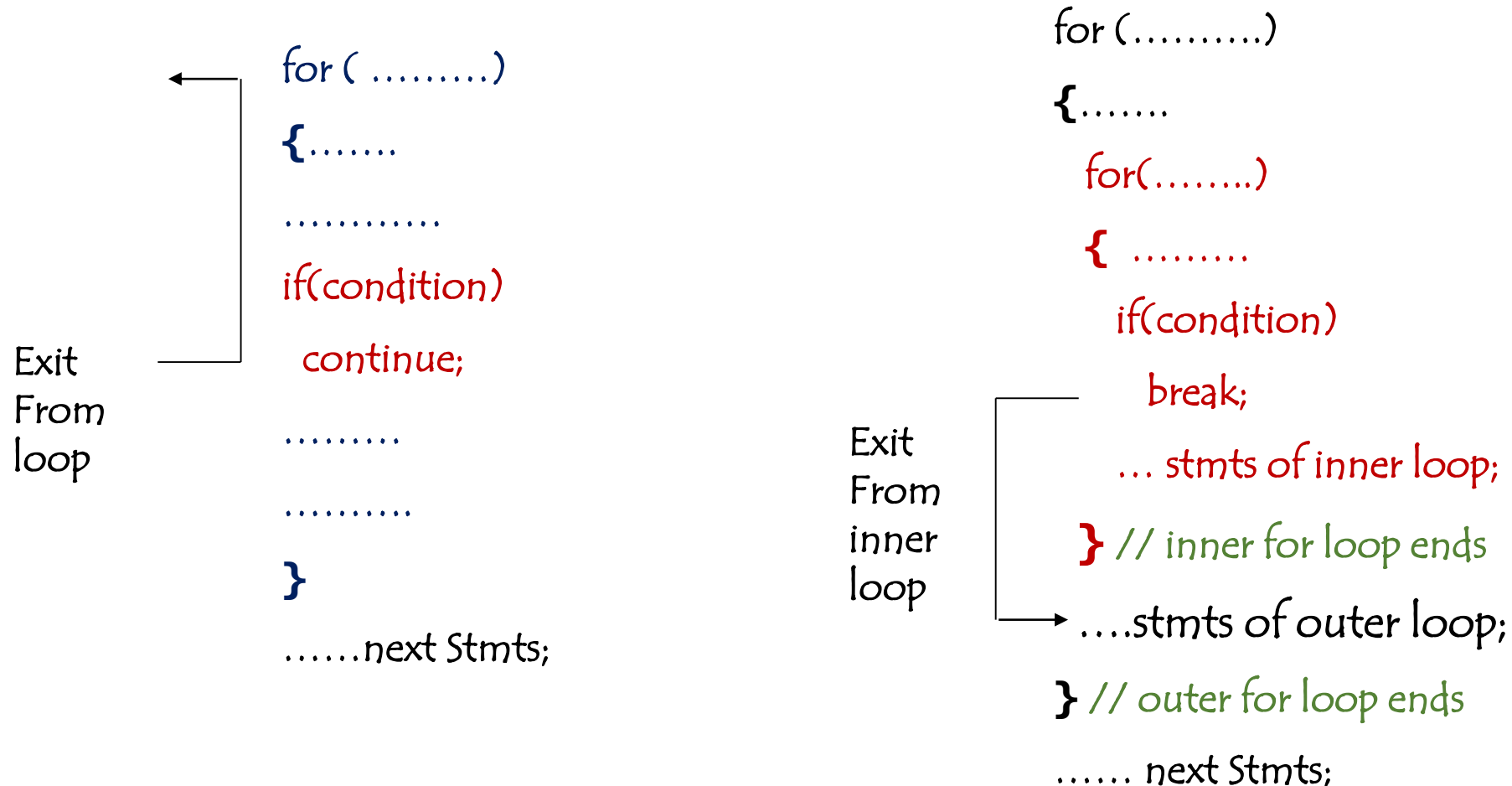
Exit
From
inner
loop



Check whether given number is prime or not - example

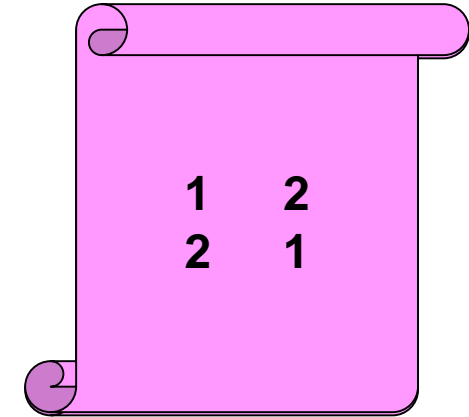
```
int j, prime=1;
scanf("%d", &N);
for( j=2; j<N; j++ )
{
    if( (N % j) == 0 )
    {
        prime=0;
        break; /* break out of for loop */
    }
}
if (prime == 1)
printf("%d is a prime no", N);
else
printf("%d is a not a prime no", N);
```

Skipping a part of loop – `continue` in `for` statement



Skipping a part of loop – `continue` in `for` statement

```
for ( i = 1 ; i <= 2 ; i++ )  
{  
    for ( j = 1 ; j <= 2 ; j++ )  
    {  
        if ( i == j )  
            continue ;  
        printf("\n %d\t %d\n", i, j) ;  
    }  
}
```

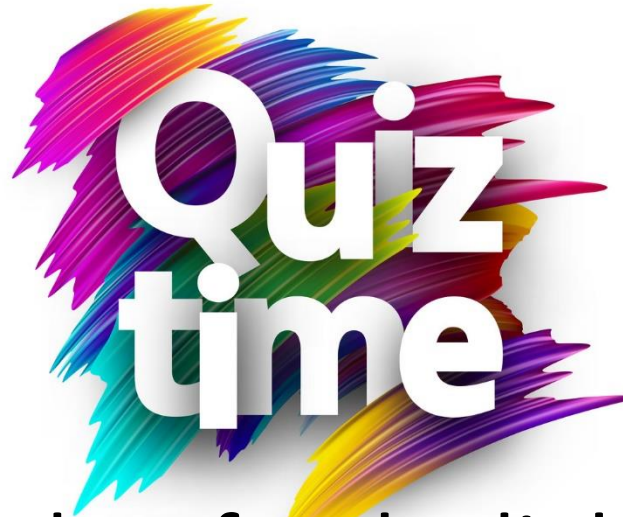
A pink scroll graphic with a purple border and a small purple circle at the bottom left corner. It contains a 2x2 matrix of numbers.

1	2
2	1

Generate prime numbers between given 2 limits

```
scanf("%d %d", &m, &n) ;

for( i=m; i<=n; i++) {
    int prime=1;
    for( j=2; j<i; j++ ) {
        if( i % j == 0)
            {
                prime=0;
                break; /* break out of inner loop */
            }
    }
    if (prime == 1) printf("%d\t", i) ;
}
```

Go to posts/chat box for the link to the question

submit your solution in next 2 minutes

The session will resume in 3 minutes



Problems on Control Structures

Factors of a Positive Integer

```
#include <stdio.h>
```

```
int main() {  
    int num, i;  
    printf("Enter a positive integer: ");  
    scanf("%d", &num);  
    printf("Factors of %d are: ", num);  
    for (i = 1; i <= num; ++i) {  
        if (num % i == 0) {  
            printf("%d ", i);  
        }  
    }  
    return 0;  
}
```

For num = 20

OUTPUT

Factors of 20 are: 1 2 4 5 10 20

```
Enter a positive integer: 20  
Factors of 20 are: 1 2 4 5 10 20
```

Armstrong no's for a given limit 'n'

Armstrong Number
 $\sum (\text{cubes of digits}) = \text{num}$
 $3^3 + 7^3 + 1^3 = 371$

```
scanf ("%d", &lim) ;  
printf ("The armstrong numbers are:");  
for(n=1;n<lim;n++) {  
    sum = 0; //initialized for each number  
    num = n; //store it for comparison  
    while(num>0) {  
        dig = num%10; //extracting digits  
        sum = sum+pow(dig,3) ; //sum of cube of digits  
        num = num/10; //remaining digits for next iteration  
    }  
    if(sum == n)  
        printf ("%d\n\t",n) ;  
}
```

```
Enter the limit: 400  
The armstrong numbers are:  
1  
153  
370  
371
```

Sine series for a given 'n' terms & angle 'x'

```
# define PI 3.141592
```

```
scanf ("%d %f", &n, &x) ;  
no=x;  
x=x*PI/180.0; // degrees to radians  
term=x; // first term value  
sum=x; //term stored in sum  
for (i=1;i<=n;i++) //compute & sum for second term onwards  
{  
    term= term* ( ( (-1)*x*x) / (2*i* (2*i+1)) ) ;  
    sum+=term;  
}  
printf("Library value of Sin(%.2f) = %.2f ", no, sin(x)) ;  
printf("\nSin (%.2f) = %.2f", no, sum) ;
```

Sine series

$$\sin(x) = x - \frac{x^3}{3!} + \frac{x^5}{5!} - \dots \frac{x^n}{n!}$$

```
Enter the values for number of terms(n) and angle (x):  
5  
90  
Library value of Sin(90.00) = 1.00  
Computed Sin (90.00) = 1.00
```

Tutorial Problems

1. Write a C program to count number of digits in any number
2. Write a C program to find last and first digit of any number
3. Write a C program to enter any number and print all its factors
4. Write a C program to find LCM of two numbers
5. Write a C program to convert Binary to Octal number



• Session 9 Summary

- The `for` Statement
- Nested `for` Loops
- `for` Loop Variants
- The `break` with `for` statement
- The `continue` with `for` statement
- Problems on Control Structures