

# Code Converters

Contd

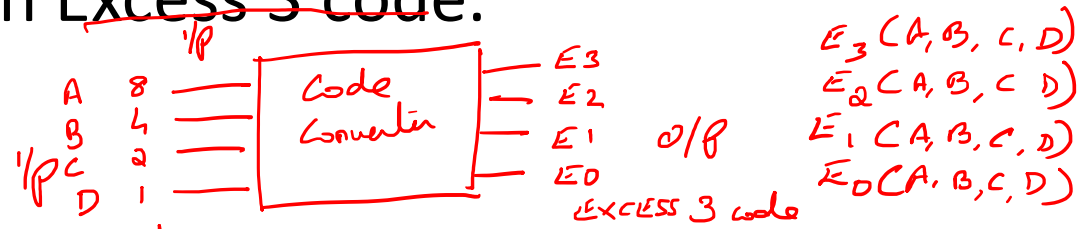
10 Valid  
Decimal  
Symbols

Decimal Digit	8421 (BCD)	Excess 3	84-2-1	2421	Gray Code
0	0000 <sub>m0</sub>	0011 <sub>m3</sub>	0000 <sub>m0</sub>	0000 <sub>m0</sub>	0000 <sub>m0</sub>
1	0001 <sub>m1</sub>	0100 <sub>m4</sub>	0111 <sub>m7</sub>	0001 <sub>m1</sub>	0001 <sub>m1</sub>
2	0010 <sub>m2</sub>	0101 <sub>m5</sub>	0110 <sub>m6</sub>	0010 <sub>m2</sub>	0011 <sub>m3</sub>
3	0011 <sub>m3</sub>	0110 <sub>m6</sub>	0101 <sub>m5</sub>	0011 <sub>m3</sub>	0010 <sub>m2</sub>
4	0100 <sub>m4</sub>	0111 <sub>m7</sub>	0100 <sub>m4</sub>	0100 <sub>m4</sub>	0110 <sub>m6</sub>
5	0101 <sub>m5</sub>	1000 <sub>m8</sub>	1011 <sub>m11</sub>	1011 <sub>m11</sub>	0111 <sub>m7</sub>
6	0110 <sub>m6</sub>	1001 <sub>m9</sub>	1010 <sub>m10</sub>	1100 <sub>m12</sub>	0101 <sub>m5</sub>
7	0111 <sub>m7</sub>	1010 <sub>m10</sub>	1001 <sub>m9</sub>	1101 <sub>m13</sub>	0100 <sub>m4</sub>
8	1000 <sub>m8</sub>	1011 <sub>m11</sub>	1000 <sub>m8</sub>	1110 <sub>m14</sub>	1000 <sub>m8</sub>
9	1001 <sub>m9</sub>	1100 <sub>m12</sub>	1111 <sub>m15</sub>	1111 <sub>m15</sub>	1001 <sub>m9</sub>
-	1010 <sub>m10</sub>	0000 <sub>m0</sub>	0001 <sub>m1</sub>	0101 <sub>m5</sub>	1010 <sub>m10</sub>
-	1011 <sub>m11</sub>	0001 <sub>m1</sub>	0010 <sub>m2</sub>	0110 <sub>m6</sub>	1011 <sub>m11</sub>
-	1100 <sub>m12</sub>	0010 <sub>m2</sub>	0011 <sub>m3</sub>	0111 <sub>m7</sub>	1100 <sub>m12</sub>
-	1101 <sub>m13</sub>	1101 <sub>m13</sub>	1100 <sub>m12</sub>	1000 <sub>m8</sub>	1101 <sub>m13</sub>
-	1110 <sub>m14</sub>	1110 <sub>m14</sub>	1101 <sub>m13</sub>	1001 <sub>m9</sub>	1110 <sub>m14</sub>
-	1111 <sub>m15</sub>	1111 <sub>m15</sub>	1110 <sub>m14</sub>	1010 <sub>m10</sub>	1111 <sub>m15</sub>

Highlighted texts are invalid combinations at input

- Design a code converter to convert a decimal digit represented in 8421 code to a decimal digit represented in Excess 3 code.

Decimal digit	8 4 2 1 <sup>7P</sup>				Excess 3 code <sup>0B</sup>			
	A	B	C	D	E3	E2	E1	E0
0	0	0	0	0 <sub>m0</sub>	0	0	1	1
1	0	0	0	1 <sub>m1</sub>	0	1	0	0
2	0	0	1	0 <sub>m2</sub>	0	1	0	1
3	0	0	1	1 <sub>m3</sub>	0	1	1	0
4	0	1	0	0 <sub>m4</sub>	0	1	1	1
5	0	1	0	1 <sub>m5</sub>	1	0	0	0
6	0	1	1	0 <sub>m6</sub>	1	0	0	1
7	0	1	1	1 <sub>m7</sub>	1	0	1	0
8	1	0	0	0 <sub>m8</sub>	1	0	1	1
9	1	0	0	1 <sub>m9</sub>	1	1	0	0
Don't cares	1010, 1011, <sub>m10</sub> 1100, 1101, 1110, 1111 <sub>m11, m12, m13</sub>				φ φ φ φ			



BCD code  
(8421)  $E_3(A, B, C, D)$

SOP

$E_3 = \sum_m 5, 6, 7, 8, 9 + \sum_\phi 10, 11, 12, 13, 14, 15$  SOP

NAND

$E_3 = \prod_m 0, 1, 2, 3, 4 \cdot \prod_d 10, 11, 12, 13, 14, 15$  POS NOR

$$\text{SOP } E_2 = \sum_3 1, 2, 3, 4, 9 + \sum_{\phi} 10, 11, 12, 13, 14, 15$$

$$E_1 = \sum_{\beta} 0, 3, 4, 7, 8 + \sum_{\phi} 10, 11, 12, 13, 14, 15$$

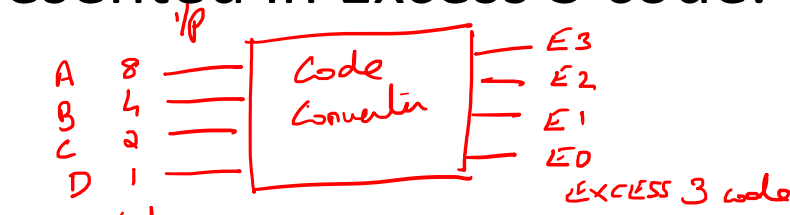
$$E_0 = \sum_{\emptyset} 0, 2, 4, 6, 8 + \sum_{\emptyset} 10, 11, 12, 13, 14, 15$$

Pls note:  $1/p \rightarrow 4$  Variable  $\rightarrow 4$ -Variable K-MAP

How many k-maps? observe o/p  $\rightarrow$  4 Variable  
we require ~~to~~ solve 4 k-maps  
one each for o/p  $E_3, E_2, E_1, E_0$

- Design a code converter to convert a decimal digit represented in 8421 code to a decimal digit represented in Excess 3 code.

Decimal Digit	8421 (BCD) A B C D	Excess 3 E <sub>3</sub> E <sub>2</sub> E <sub>1</sub> E <sub>0</sub>
0	0000 m0	0011
1	0001 m1	0100
2	0010 m2	0101
3	0011 m3	0110
4	0100 m4	0111
5	0101 m5	1000
6	0110 m6	1001
7	0111 m7	1010
8	1000 m8	1011
9	1001 m9	1100
-	1010 m10	-
-	1011 m11	-
-	1100 m12	-
-	1101 m13	-
-	1110 m14	-
-	1111 m15	-



BCD code (8421)

$$E_3 = \sum_{m=5,6,7,8,9} + \sum_{d=10,11,12,13,14,15} \phi \quad \text{SOP}$$

$$E_3 = \prod_{m=0,1,2,3,4} \phi \cdot \prod_{d=10,11,12,13,14,15} 1 \quad \text{POS}$$

$$E_2 = \sum_{m=1,2,3,4,9} + \sum_{d=10,11,12,13,14,15} \phi$$

$$E_1 = \sum_{m=0,3,4,7,8} + \sum_{d=10,11,12,13,14,15} \phi$$

$$E_0 = \sum_{m=0,2,4,6,8} + \sum_{d=10,11,12,13,14,15} \phi$$

Please note! 1/p → 4 Variable → 4-Variable K-MAP

How many K-maps? observe 4/p → 4 Variable  
We require to solve 4 K-maps  
one each for 4/p E<sub>3</sub>, E<sub>2</sub>, E<sub>1</sub>, E<sub>0</sub>

1/p  
1010  
1011  
1000  
1101  
1110  
1111  
1111

Highlighted  
texts are  
invalid  
combinations  
at  
input

$E_3$  CD

AB	$\bar{C}\bar{D}$	$\bar{C}D$	$CD$	$C\bar{D}$
$\bar{A}\bar{B}$ 00	0 <sup>0</sup>	0 <sup>1</sup>	0 <sup>3</sup>	0 <sup>2</sup>
$\bar{A}B$ 01	0 <sup>4</sup>	1 <sup>5</sup>	1 <sup>7</sup>	1 <sup>6</sup>
$AB$ 11	$\phi$ <sup>12</sup>	$\phi$ <sup>13</sup>	$\phi$ <sup>15</sup>	$\phi$ <sup>14</sup>
$A\bar{B}$ 10	$\phi$ <sup>8</sup>	1 <sup>9</sup>	$\phi$ <sup>11</sup>	$\phi$ <sup>10</sup>

$E_2$  CD

AB	00	01	11	10
00	0 <sup>0</sup>	1 <sup>1</sup>	1 <sup>3</sup>	1 <sup>2</sup>
01	1 <sup>4</sup>	0 <sup>5</sup>	0 <sup>7</sup>	0 <sup>6</sup>
11	$\phi$ <sup>12</sup>	$\phi$ <sup>13</sup>	$\phi$ <sup>15</sup>	$\phi$ <sup>14</sup>
10	0 <sup>8</sup>	1 <sup>9</sup>	$\phi$ <sup>11</sup>	$\phi$ <sup>10</sup>

$E_1$  CD

AB	00	01	11	10
00	1 <sup>0</sup>	0 <sup>1</sup>	1 <sup>3</sup>	0 <sup>2</sup>
01	1 <sup>4</sup>	0 <sup>5</sup>	1 <sup>7</sup>	0 <sup>6</sup>
11	$\phi$ <sup>12</sup>	$\phi$ <sup>13</sup>	$\phi$ <sup>15</sup>	$\phi$ <sup>14</sup>
10	1 <sup>8</sup>	0 <sup>9</sup>	$\phi$ <sup>11</sup>	$\phi$ <sup>10</sup>

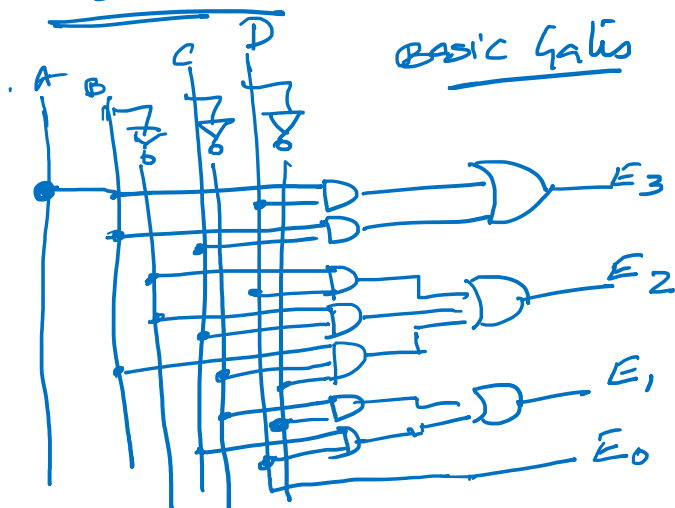
$E_0$  CD

AB	00	01	11	10
00	1 <sup>0</sup>	0 <sup>1</sup>	0 <sup>3</sup>	1 <sup>2</sup>
01	1 <sup>4</sup>	0 <sup>5</sup>	0 <sup>7</sup>	1 <sup>6</sup>
11	$\phi$ <sup>12</sup>	$\phi$ <sup>13</sup>	$\phi$ <sup>15</sup>	$\phi$ <sup>14</sup>
10	1 <sup>8</sup>	0 <sup>9</sup>	$\phi$ <sup>11</sup>	$\phi$ <sup>10</sup>

$E_3 = \sum 5, 6, 7, 8, 9 + \sum \phi$

$E_3 = A + BD + BC$  ✓ sol

$\bar{E}_3 = \bar{A} + \bar{B}\bar{D} + \bar{B}\bar{C}$   
 $E_3 = \bar{A} \cdot \bar{B}\bar{D} \cdot \bar{B}\bar{C}$



$E_2 = \bar{B}D + \bar{B}C + B\bar{C}\bar{D}$

$\bar{E}_2 = \bar{\bar{B}D + \bar{B}C + B\bar{C}\bar{D}}$

$\bar{E}_2 = \bar{B}\bar{D} \cdot \bar{B}\bar{C} \cdot B\bar{C}\bar{D}$

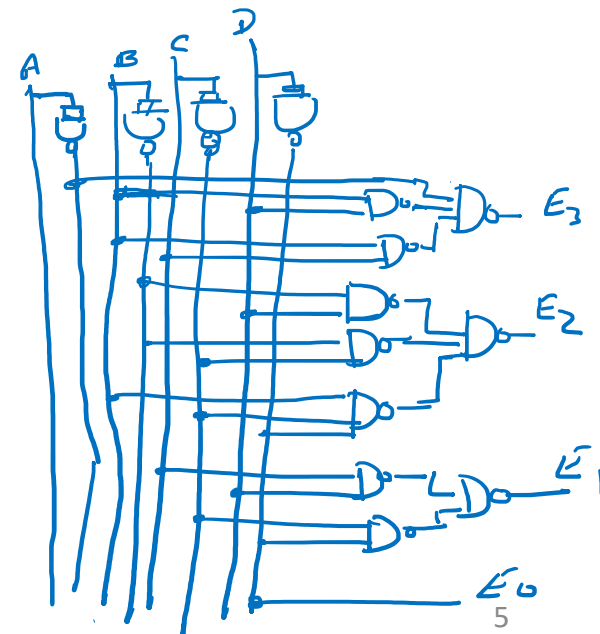
NAND ONLY

$E_1 = \bar{C}\bar{D} + CD$  ✓

$\bar{E}_1 = \bar{\bar{C}\bar{D} + CD}$

$\bar{E}_1 = \bar{C}\bar{D} \cdot CD$

$E_0 = \bar{D}$  ✓



Design a code converter to convert a decimal digit represented in 8 4 2 1 code to a decimal digit represented in 8 4 -2 -1 code.

Decimal Digit	8421 (BCD) A B C D <sup>4P</sup>	84-2-1 <sup>4P</sup> Y3 Y2 Y1 Y0
0	0000 m0	0000
1	0001 m1	0111
2	0010 m2	0110
3	0011 m3	0101
4	0100 m4	0100
5	0101 m5	1011
6	0110 m6	1010
7	0111 m7	1001
8	1000 m8	1000
9	1001 m9	1111
-	1010 m10	-
-	1011 m11	-
-	1100 m12	-
-	1101 m13	-
-	1110 m14	-
-	1111 m15	-

$$Y_3 = \sum_m 5, 6, 7, 8, 9 + \sum_\phi 10, 11, 12, 13, 14, 15$$

$$Y_2 = \sum_m 1, 2, 3, 4, 9 + \sum_\phi 10, 11, 12, 13, 14, 15$$

$$Y_1 = \sum_m 1, 2, 5, 6, 9 + \sum_\phi 10, 11, 12, 13, 14, 15$$

$$Y_0 = \sum_m 1, 3, 5, 7, 9 + \sum_\phi 10, 11, 12, 13, 14, 15$$

$$Y_3 = \prod_d 0, 1, 2, 3, 4 \cdot \prod_d 10, 11, 12, 13, 14, 15$$

$$Y_2 = \prod_d 0, 5, 6, 7, 8 \cdot \prod_d 10, 11, 12, 13, 14, 15$$

$$Y_1 = \prod_d 0, 3, 4, 7, 8 \cdot \prod_d 10, 11, 12, 13, 14, 15$$

$$Y_0 = \prod_d 0, 2, 4, 6, 8 \cdot \prod_d 10, 11, 12, 13, 14, 15$$

$$Y_3 = A + BD + BC$$

$$Y_2 = \bar{B}D + \bar{B}C + B\bar{C}\bar{D}$$

$$Y_1 = \bar{C}D + C\bar{D}$$

$$Y_0 = D$$

$$Y_3 =$$

$$Y_2 =$$

$$Y_1 =$$

$$Y_0 =$$

Highlighted texts are invalid combinations at input

$y_3$

AB \ CD	00	01	11	10
00	0	1	3	2
01	4	5	7	6
11	12	13	15	14
10	8	9	11	10

$y_2$

AB \ CD	00	01	11	10
00	0	1	3	2
01	4	5	7	6
11	12	13	15	14
10	8	9	11	10

$y_1$

AB \ CD	00	01	11	10
00	0	1	0	1
01	0	1	0	1
11	$\phi$	$\phi$	$\phi$	$\phi$
10	0	1	$\phi$	$\phi$

$y_0$

AB \ CD	C+D	C+ $\bar{D}$	$\bar{C}$ +D	$\bar{C}$ + $\bar{D}$
00	0	1	1	0
01	0	1	1	0
11	$\phi$	$\phi$	$\phi$	$\phi$
10	0	1	$\phi$	$\phi$

Note:  $y_3$  &  $y_2$   
Expressions are same as that of  
previous example

SOP  

$$y_1 = \underline{\bar{C}D + C\bar{D}}$$
 POS  

$$y_1 = \underline{(C+D)(\bar{C}+\bar{D})}$$

SOP  

$$y_0 = \underline{D}$$
 POS  

$$y_0 = \underline{D}$$

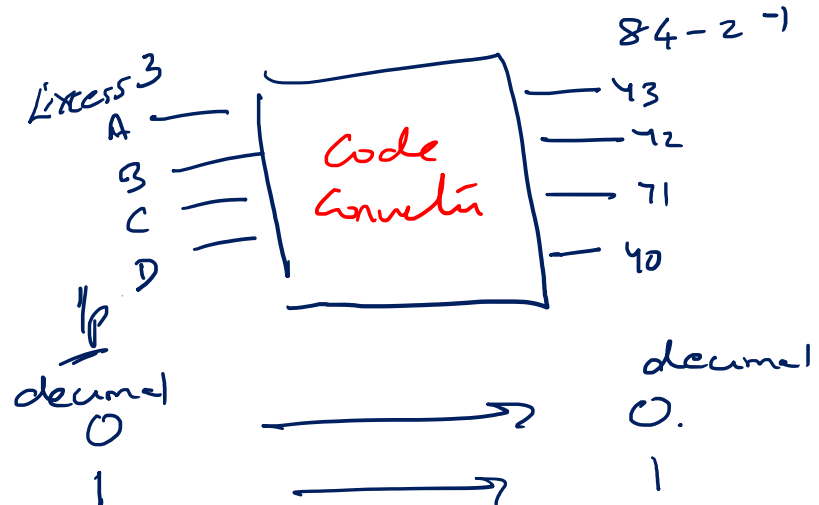
Design a code converter to convert a decimal digit represented in Excess 3 code to a decimal digit represented in 8 4 -2 -1 code.

method-1/approach 1

Decim al Digit	Excess 3 A B C D	84-2-1 Y3 Y2 Y1 Y0
0 $\rightarrow$	0011 $m_3$	0000
1	0100 $m_4$	0111
2	0101 $m_5$	0110
3	0110 $m_6$	0101
4	0111 $m_7$	0100
5	1000 $m_8$	1011
6	1001 $m_9$	1010
7	1010 $m_{10}$	1001
8	1011 $m_{11}$	1000
9	1100 $m_{12}$	1111
-	0000 $m_0$	-
-	0001 $m_1$	-
-	0010 $m_2$	-
-	1101 $m_{13}$	-
-	1110 $m_{14}$	-
-	1111 $m_{15}$	-

approach 2

Min terms	Excess 3 A B C D	84-2-1 Y3 Y2 Y1 Y0
$m_0$	0000	$\phi\phi\phi\phi$
$m_1$	0001	$\phi\phi\phi\phi$
$m_2$	0010	$\phi\phi\phi\phi$
$m_3$	0011	0000
$m_4$	0100	0111
$m_5$	0101	0110
$m_6$	0110	0101
$m_7$	0111	0100
$m_8$	1000	1011
$m_9$	1001	1010
$m_{10}$	1010	1001
$m_{11}$	1011	1000
$m_{12}$	1100	1111
$m_{13}$	1101	$\phi\phi\phi\phi$
$m_{14}$	1110	$\phi\phi\phi\phi$
$m_{15}$	1111	$\phi\phi\phi\phi$



$$Y_3 = \sum 8, 9, 10, 11, 12 + \sum 0, 1, 2, 13, 14, 15$$

approach 2 { 1/p is a 4-bit representation  
4-bit  $\rightarrow$  16 combinations {  $m_0$  to  $m_{15}$

$Y_3$

$\phi$	$\phi$	0	$\phi$
0	0	0	0
1	$\phi$	$\phi$	$\phi$
1	1	1	1

$Y_3$

$\phi$	$\phi$	0	$\phi$
0	0	0	0
1	$\phi$	$\phi$	$\phi$
1	1	1	1

Highlighted texts are invalid combinations at input



$y_3$

	00	01	11	10
00	$\phi$	$\phi$	0	$\phi$
01	0	0	0	0
11	1	$\phi$	$\phi$	$\phi$
10	1	1	1	1

$$y_3 = \sum_m 8, 9, 10, 11, 12 + \sum_p 0, 1, 2, 13, 14, 15$$

$$\underline{y_3 = A}$$

POS  $\underline{y_3 = A}$

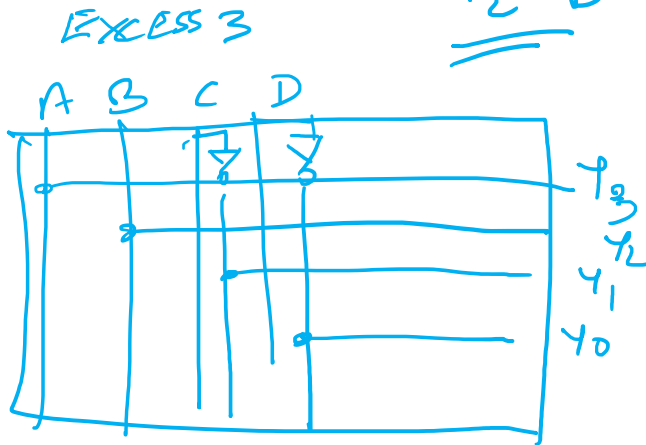
$y_2$

	00	01	11	10
00	$\phi$	$\phi$	0	$\phi$
01	1	1	1	1
11	1	$\phi$	$\phi$	$\phi$
10	0	0	0	0

$$y_2 = \sum_m 4, 5, 6, 7, 12 + \sum_p 0, 1, 2, 13, 14, 15$$

$$\underline{y_2 = B}$$

$\underline{y_2 = B} \leftarrow \text{POS}$



8  
4  
-2  
-1

$y_1$

	00	01	11	10
00	$\phi$	$\phi$	0	$\phi$
01	1	1	0	0
11	1	$\phi$	$\phi$	$\phi$
10	1	1	0	0

$$y_1 = \sum_m 4, 5, 8, 9, 12 + \sum_p 0, 1, 2, 13, 14, 15$$

$$y_1 = \bar{C}$$

POS  $\boxed{y_1 = \bar{C}}$

$y_0$

	00	01	11	10
00	$\phi$	$\phi$	0	$\phi$
01	1	0	0	1
11	1	$\phi$	$\phi$	$\phi$
10	1	0	0	1

$$y_0 = \sum_m 4, 6, 8, 10, 12 + \sum_p 0, 1, 2, 13, 14, 15$$

$$y_0 = \bar{D}$$

POS  $\boxed{y_0 = \bar{D}}$

- Design a code converter to convert a decimal digit represented in 8 4 -2 -1 code to a decimal digit represented in 2 4 2 1 code.

Decimal digit	8 4 -2 -1 A B C D	2 4 2 1 Y3 Y2 Y1 Y0	Min terms	8 4 -2 -1 A B C D	2 4 2 1 Y3 Y2 Y1 Y0
0	<u>0000</u> m0	0000	m0	0000	0000
1	<u>0111</u> m7	0001	m1	0001	0001
2	<u>0110</u> m6	0010	m2	0010	0010
3	0101 m5	0011	m3	0011	0011
4	0100 m4	0100	m4	0100	0100
5	1011 m11	1000	m5	0101	0011
6	1010 m10	1100	m6	0110	0010
7	1001 m9	1101	m7	0111	0001
8	1000 m8	1110	m8	1000	1110
9	1111 m15	1111	m9	1001	1101
-	0001 m1		m10	1010	1100
-	0010 m2		m11	1011	1011
-	0011 m3		m12	1000	0000
-	1100 m12		m13	1101	0001
-	1101 m13		m14	1110	0000
-	1110 m14		m15	1111	1111

$$\phi = \sum 1, 2, 3, 12, 13, 14$$

$$Y_3 = \sum 8, 9, 10, 11, 15 + \sum \phi 1, 2, 3, 12, 13, 14$$

$$Y_2 = \sum 11, 10, 9, 8, 15 + \sum \phi 1, 2, 3, 12, 13, 14$$

Solve for

Y3, Y2, Y1, Y0

Homework

& Realize using Basic Gates

Highlighted texts are invalid combinations at input

CD

AB	00	01	11	10
00	0	1	3	2
01	4	5	7	6
11	12	13	15	14
10	8	9	11	10

$\gamma_3$

CD

AB	00	01	11	10
00	0	1	3	2
01	4	5	7	6
11	12	13	15	14
10	8	9	11	10

$\gamma_2$

CD

AB	00	01	11	10
00	0	1	3	2
01	4	5	7	6
11	12	13	15	14
10	8	9	11	10

$\gamma_1$

CD

AB	00	01	11	10
00	0	1	3	2
01	4	5	7	6
11	12	13	15	14
10	8	9	11	10

$\gamma_0$

Solve for

SOP

$\gamma_3 =$

$\gamma_2 =$

$\gamma_1 =$

$\gamma_0 =$

POS

$\gamma_3 =$

$\gamma_2 =$

$\gamma_1 =$

$\gamma_0 =$

\_\_\_\_\_

- Design a code converter to convert a decimal digit represented in 2 4 2 1 code to a decimal digit represented in gray code.

Decimal digit	2 4 2 1 A B C D	Gray Code G3 G2 G1 G0
0	0 0 0 0 <sub>m0</sub>	0 0 0 0
1	0 0 0 1 <sub>m1</sub>	0 0 0 1
2	0 0 1 0 <sub>m2</sub>	0 0 1 1
3	0 0 1 1 <sub>m3</sub>	0 0 1 0
4	0 1 0 0 <sub>m4</sub>	0 1 1 0
5	1 0 1 1 <sub>m5</sub>	0 1 1 1
6	1 1 0 0 <sub>m6</sub>	0 1 0 1
7	1 1 0 1 <sub>m7</sub>	0 1 0 0
8	1 1 1 0 <sub>m8</sub>	1 1 0 0
9	1 1 1 1 <sub>m9</sub>	1 1 0 1
-	m10 0 0 0 1	-
-	m11 0 0 1 0	-
-	m12 0 0 1 1	-
-	m13 1 0 0 0	-
-	m14 1 0 0 1	-
-	m15 1 0 1 0	-

Min terms	2 4 2 1 A B C D	Gray Code G3 G2 G1 G0
m0	0 0 0 0	0 0 0 0
m1	0 0 0 1	0 0 0 1
m2	0 0 1 0	0 0 1 1
m3	0 0 1 1	0 0 1 0
m4	0 1 0 0	0 1 1 0
m5	0 1 0 1	0 1 1 1
m6	0 1 1 0	0 1 0 1
m7	0 1 1 1	0 1 0 0
m8	1 0 0 0	1 1 0 0
m9	1 0 0 1	1 1 0 1
m10	1 0 1 0	1 1 0 0
m11	1 0 1 1	1 1 0 1
m12	1 1 0 0	1 1 0 0
m13	1 1 0 1	1 1 0 1
m14	1 1 1 0	1 1 0 0
m15	1 1 1 1	1 1 0 1

Handwritten Karnaugh Map for G3:

0	0	0	0
0	0	0	0
0	0	1	1
0	0	0	0

Handwritten notes:  $G_3$ ,  $AB$ ,  $CD$

approach 2  
reading from truth table 2

Handwritten Karnaugh Map for G0:

0	0	0	0
0	0	0	0
0	0	1	1
0	0	0	0

Handwritten notes:  $G_0$ ,  $AB$ ,  $CD$

approach 1  
reading from the truth table

Any approach can be used.

$G_3$

CD \ AB	00	01	11	10
00	0	1	3	2
01	4	5	7	6
11	12	13	15	14
10	8	9	11	10

$G_2$

CD \ AB	00	01	11	10
00	0	1	3	2
01	4	5	7	6
11	12	13	15	14
10	8	9	11	10

$G_1$

CD \ AB	00	01	11	10
00	0	1	3	2
01	4	5	7	6
11	12	13	15	14
10	8	9	11	10

$G_0$

CD \ AB	00	01	11	10
00	0	1	3	2
01	4	5	7	6
11	12	13	15	14
10	8	9	11	10

Solve for  $G_3, G_2, G_1, G_0$

SOP

$G_3$

$G_2$

$G_1$

$G_0$

POS

$G_3$

$G_2$

$G_1$

$G_0$