

String handling Functions



Objectives

To learn the following concepts

String handling function



Session outcome

At the end of session student will be able to understand

- The String handling functions.
- Strcmp
- strcat



Library function: strcmp()

- The **strcmp function** compares two strings identified by the arguments and has a value 0 if they are equal.
- If they are not, it has the numeric difference between the first non matching characters in the strings.

strcmp(string1, string2);

string1 and string2 may be string variables or string constants.

e.g., **strcmp("their", "there")**; will return a value of –9 which is the numeric difference between ASCII "i" and ASCII "r". That is, "i" minus "r" with respect to ASCII code is –9.

If the value is negative, string1 is alphabetically above string2.



Library function: strcat()

The **strcat function** joins two strings together.

It takes the following form:

strcat(string1, string2);

string1 and string2 are character arrays.

- ✓When the function strcat is excuted, string2 is appended to string1.
- ✓ It does so by removing the null character at the end of string1 and placing string2 from there.
- √The string at string2 remains unchanged.



Concatenation of 2 strings

```
#include <stdio.h>
#include <string.h>
int main()
    char s1[40], s2[50];
  printf("\nEnter the first string: ");
  gets(s1);
  printf("\nEnter the second string: ");
 gets(s2);
 strcat(s1, s2);
  printf("\nConcatenated string is: ");
  printf("%s",s1);
  return 0; }
```

```
Enter the first string: Manipal
Enter the second string: Institute
Concatenated string is: ManipalInstitute
```



Reversing a string

```
#include<stdio.h>
int main()
char str[70];
char temp;
int i, n=0;
printf("\nEnter the string:");
gets(str);
for(i=0;str[i]!='\0';i++)
 n++;
```

```
for(i=0;i<n/2;i++)
  temp=str[i];
  str[i]=str[n-i-1];
  str[n-i-1]=temp;
printf("\nReversed string is:");
puts(str);
return 0;
    Enter the string: Manipal
    Reversed string is:lapinaM
```



Print an alphabet in decimal [ASCII] & character form

```
B-66
        C-67
                 D-68
                          E-69
                                           G-71
                                                   H-72
                                                            I-73
                                                                     J-74
                                                                             K-75
                                  F-70
                                                                                      L-76
                                                                                               M-77
                                                                                                       N-78
                                                                                                                0 - 79
P-80
        Q-81
                 R-82
                          S-83
                                           U-85
                                                   V-86
                                                            W-87
                                                                     X-88
                                                                                      Z-90
                                                                                               a-97
                                  T-84
                                                                             Y-89
                                                                                                        b-98
                                                                                                                c-99
                 f-102
                                                   j-106
                                                            k-107
d-100
        e-101
                          g-103
                                  h-104
                                           i-105
                                                                     1-108
                                                                             m-109
                                                                                      n-110
                                                                                               0-111
                                                                                                       p-112
                                                                                                                q-113
r-114
        s-115
                 t-116
                          u-117
                                  v-118
                                           w-119
                                                   x-120
                                                            y-121
                                                                     z-122
```



Write a C Program to input a String & store their Ascii Values in an Integer Array & print the Array.

```
Enter the no of characters present in an array
#include<stdio.h>
                                     Enter the string of 5 characters
void main()
                                       = 65
{ char string[20]; int asc[20];
int n, count = 0;
printf("Enter the no of characters present in an array \n ");
scanf("%d", &n);
printf(" Enter the string of %d characters \n", n);
scanf("%s", string);
while (count < n)
{ asc[count]=string[count];
printf(" %c = %d\n", string[count], asc[count]);
++ count ;}}
```



Write a C program to remove special characters and digits leaving the alphabets un altered in a given string.

```
#include <stdio.h>
int main(){
                                     Input the string :mit.$%&.Manipal
char str[150];
                                     Output String :mitManipal
int i,j;
printf("Input the string :");
scanf("%s",str);
for(i=0; str[i]!='\0'; ++i){
while (!((str[i]>='a'&&str[i]<='z') || (str[i]>='A'&&str[i]<='Z' ||
str[i]=='\0'))){
for(j=i;str[j]!='\0';++j){
str[j]=str[j+1];}
str[j]='\0'; }}
printf("Output String :%s", str);
return 0;}
```



Write a C program to read a sentence and replace all the alphabets in the input sentence with '#' whose ASCII value is even and with '%', whose ASCII value is odd. Display the resultant sentence.

```
#include<stdio.h>
#include<string.h>
int main()
const int Max = 100;
char sent[Max];
int i=0,count=0;
printf("Enter sentence \n");
gets(sent);
puts(sent);
```

```
while(sent[i]!='\0') {
    if( (sent[i]>='a'&& sent[i]<='z') ||
        sent[i]>='A' && sent[i]<='Z')) {
        if(sent[i]%2==0)
        sent[i]='#';
        else
            sent[i]='%'; }
        i++; }

printf("\n Modified sentence is %s\n",sent);</pre>
```

return 0;}

Arrange 'n' names in alphabetical order

(hint: use string handling function-strcpy)

```
#include<stdio.h>
#include<string.h>
int main()
char a[10][10],temp[10];
int n,i,j;
printf("\nEnter how many names: ");
scanf("%d",&n);
printf("\nEnter the names: \n");
fflush(stdin);
for(i=0;i<n;i++)
gets(a[i]);
```

```
Enter how many names: 4
for(i=0;i<n-1;i++)
                                 Enter the names:
for(j=i+1;j<n;j++){
                                 bca
                                 aaa
                                dcs
if(strcmp(a[i],a[j])>0){
                                The sorted array is:
strcpy(temp,a[i]);
                                 aaa
                                abc
                                bca
strcpy(a[i],a[j]);
                                dcs
strcpy(a[j],temp);
}}
printf("\nThe sorted array is:\n ");
for(i=0;i<n;i++){
puts(a[i]);
}}
```

Tutorials on Simple Operations on String

- Write a simple C program to retrieve first word from a sentence.
- Write a C program to remove blank space from the string
- Write a C program to count the number of vowels and consonants in a given string.



Go to posts/chat box for the link to the question PQn. S12.1 submit your solution in next 2 minutes

The session will resume in 3 minutes



Summary

The String handling functions.

strcmp

strcat