









Singly Linked List Insertion

Let's look at the Pythonic implementation for the insertion of a node in a linked list.

We'll cover the following

- Types of Insertion
 - Insertion at Head
 - Implementation
 - Explanation
 - insert_at_head()
 - Time Complexity

Types of Insertion

The three types of insertion strategies used in singly linked-lists are:

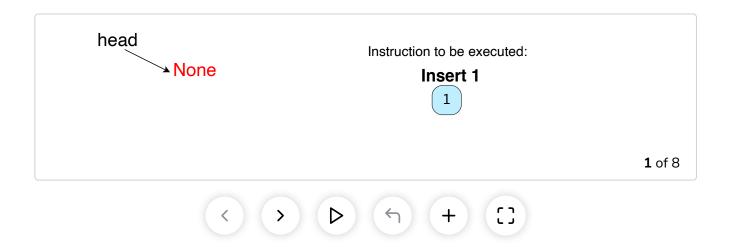
- 1. Insertion at the head
- 2. Insertion at the tail
- 3. Insertion at the kth index

Insertion at Head

This type of insertion means that we want to insert a new element as the first element of the list.

As a result, the newly added node will become the **head**, which in turn will be a second to the **head**, which in turn will be a second to the **head**, which in turn will be a second to the **head**, which in turn will be a second to the **head**, which is the **head**, where **head**, which is the **head**, where **head**,

For a better understanding of the **Insertion At Head** method illustration below:



Implementation

For this lesson, we are only dealing with insertion at head; the other approaches will be covered later.

The implementation of this operation is simple and straightforward. It is all about correctly manipulating the next_element of the node being inserted.

Take a look at the implementation for insert_at_head below:

```
LinkedList.py

Node.py

from Node import Node

class LinkedList:
    def __init__(self):
        self.head_node = None

# Insertion at Head
    def insert_at_head(self, data):
        # Create a new node containing your specified value
        temp_node = Node(data)
```

```
# The new node points to the same node as the head
        temp_node.next_element = self.head_node
        self.head_node = temp_node # Make the head point to the new
        return self.head_node # return the new list
    def is_empty(self):
        if self.head_node is None:
            return True
        else:
            return False
# Supplementary print function
    def print_list(self):
        if(self.is_empty()):
            print("List is Empty")
            return False
        temp = self.head_node
        while temp.next element is not None:
            print(temp.data, end=" -> ")
            temp = temp.next_element
        print(temp.data, "-> None")
        return True
list = LinkedList()
print(list.head_node)
list.print list()
list.insert_at_head(5)
list.print list()
print(list.head_node.data, list.head_node.next_element)
list.insert at head(3)
print(list.head_node.data, list.head_node.next_element.data)
list.print list()
print("Inserting values in list")
for i in range(1, 10):
    list.insert at head(i)
list.print_list()
                                                                 \leftarrow
```

Explanation#

To start things off, let's explain the function called print_list(self). It simply starts at the head node, and iterates through the nodes using temp



and displays their value. Our iteration ends when temp.next None, which means that we've reached the last node in the list.

The list that is created is going to look like this:

$$9->8->7->6->5->4->3->2->1->NULL$$

insert_at_head()#

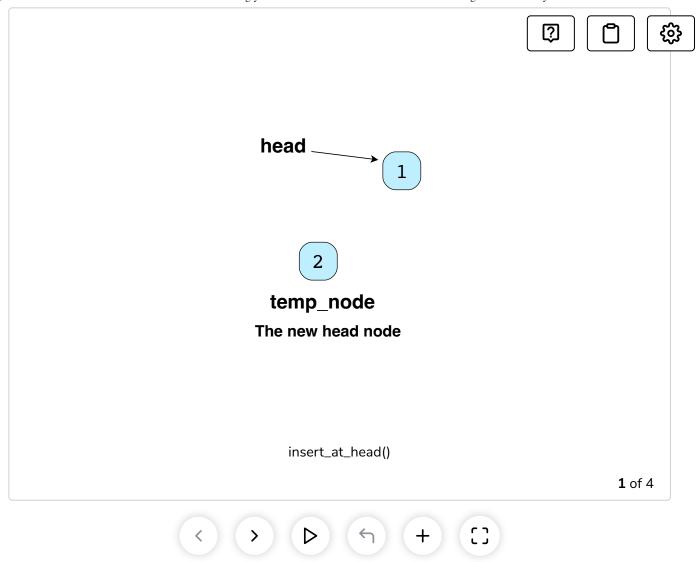
Now, we are at the main part of the code. insert_at_head() takes an integer value as data and inserts it just after head to make it the first element of the list.

The function follows these steps to insert a new node:

- Create a new Node object with the given value, called temp node.
- Make the next_element of temp_node equal to the original head .
- temp_node will become the next_element of head.

Here is a graphical representation of the whole process:





Time Complexity

At every instance, we point the $\frac{\text{head}}{\text{head}}$ to a new node. Therefore, the time complexity for **insertion at head** is O(1).

Play around with the code and observe its functionality. The next lesson will cover the second insertion strategy, **Insertion at Tail**. By now, it shouldn't sound too intimidating.

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Next \rightarrow

Basic Linked List Operations

Challenge 1: Insertion at Tail



✓ Completed



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