Solution Review: Find the Shortest Path Between Two Vertices

This review provides a detailed analysis to solve the shortest path between two vertices challenge.

We'll cover the following

Solution: BFS queue

main.py

Graph.py

Stack.py

Queue.py

LinkedList.py

Node.py

```
from Graph import Graph
from Queue import MyQueue
# We only need Graph and Queue for this Question!


def find_min(g, a, b):
    result = 0
    num_of_vertices = g.vertices
```

```
8       num_of_vertices = g.vertices
9       # A list to hold the history of visited nodes (by
10      # Make a node visited whenever you enqueue it into queue
11      visited = [False] * num_of_vertices
12
13      # For keeping track of distance of current_node from source
14      distance = [0] * num_of_vertices
15
16      # Create Queue for Breadth First Traversal and enqueue source in
17      queue = MyQueue()
18      queue.enqueue(a)
19      visited[a] = True
20      # Traverse while queue is not empty
21      while not queue.is_empty():
22          # Dequeue a vertex/node from queue and add it to result
23          current_node = queue.dequeue()
24          # Get adjacent vertices to the current_node from the list,
25          # and if they are not already visited then enqueue them in th
26          # and also update their distance from `a`
27          # by adding 1 in current_nodes's distance
28          temp = g.array[current_node].head_node
```

Once again, breadth first search comes to the rescue. The `visited` list must be familiar to you by now. The crux of this algorithm, however, lies in the `distance` list. For each node, the indexed value in `distance` shows the node's distance from `a` in terms of the number of edges where `a` is the source node.

The rest is a simple BFS traversal where the distance is incremented by 1 each time a node is visited.

We are guaranteed to find the shortest distance to `b` (destination node) because once it has been visited it won't be visited again through the longer path as it has already been marked.

Time complexity

The algorithm will have the same time complexity as BFS: $O(\quad)$. v since we stop it as soon as we find `b`, it won't go through the whole list in the average case.