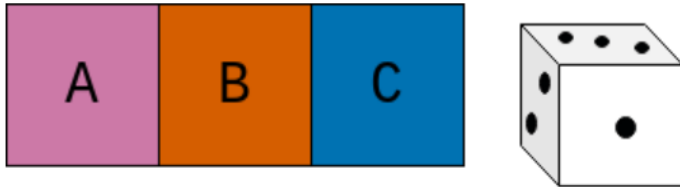
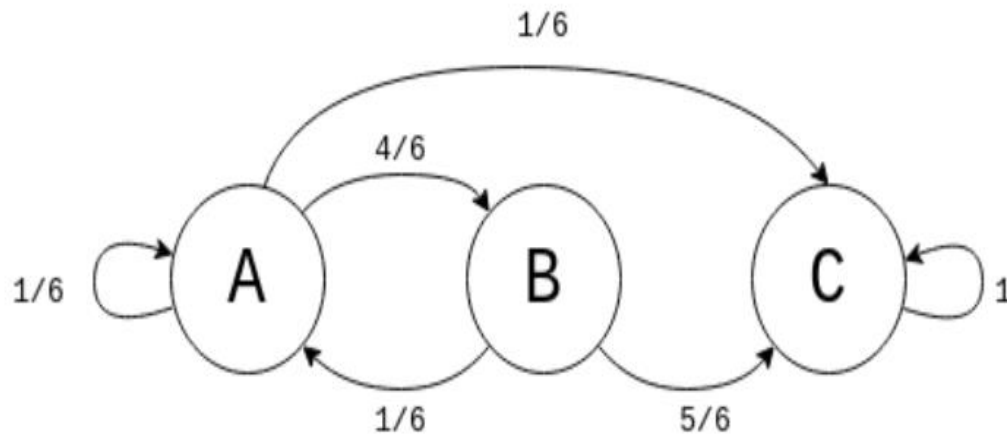


## Markov chains (Board game)



It has 3 squares: A,B and C If 1 comes up, you move back to A or stay on it if you're already there. If 2-5 come up, you advance to the next square. If 6 comes up, you go straight to C, Once you're at C, the game is over and the state doesn't change anymore.

### The Markov chain corresponding to that board game



transition matrix

$$P = \begin{bmatrix} p_{AA} & p_{BA} & p_{CA} \\ p_{AB} & p_{BB} & p_{CB} \\ p_{AC} & p_{BC} & p_{CC} \end{bmatrix} = \begin{bmatrix} 1/6 & 1/6 & 0 \\ 4/6 & 0 & 0 \\ 1/6 & 5/6 & 1 \end{bmatrix},$$