Assignment No.2

Employee Information System

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Problem Statement:

Game Development

write a game development program that implements the Bubble Sort algorithm. The program will simulate a simple game where the player can input a set of numbers, and the numbers will be sorted using Bubble Sort to simulate a "level-up" scenario where the player's scores are sorted in ascending order.

CODE:

```
#include<iostream>
using namespace std;
int main()
int i,n,p,c,temp=0;
cout<<"\n\nEnter number of rounds: ";
cin>>n;
int player1[n];
int player2[n];
cout<<"Enter PLAYER 1 scores \n";
for(i=0;i< n;i++)
cout << "Round " << i+1 << " score: ";
cin>>player1[i];
for(p=0;p<n;p++)
for(c=0;c< n-p-1;c++)
if(player1[c]<player1[c+1])</pre>
temp=player1[c];
player1[c]=player1[c+1];
player1[c+1]=temp;
}
}
```

```
cout<<"After sorting the scores of player 1 is:";
for(i=0;i>player2[i];
}
for(p=0;pplayer2[0])
{
   cout<<"\n\n\t\t-----THE WINNER IS PLAYER 1------";
}
Else
   if(player2[0]>player1[0])
{
   cout<<"\n\n\t\t-----THE WINNER IS PLAYER 2------";
}
else
{
   cout<<"\n\n\t\t------THE WINNER IS PLAYER 2------";
}
return 0;
}</pre>
```

Output:

```
Enter number of rounds: 4
Enter PLAYER 1 scores
Round 1 score: 10
Round 2 score: 25
Round 3 score: 9
Round 4 score: 23
After sorting the scores of player 1 is: 25
                                                    23
                                                            10
Enter PLAYER 2 scores
Round 1 score: 10
Round 2 score: 20
Round 3 score: 9
Round 4 score: 10
After sorting the scores of player 2 is: 20
                                                    10
               ----THE WINNER IS PLAYER 1-----
(program exited with code: 0)
Press any key to continue . . .
```

Problem Statement:

Organizing Cards in a Hand:

Application: When playing card games, players often use an approach similar to insertion sort to organize their cards. They pick one card at a time and insert it into the correct position in their hand, maintaining a sorted sequence. Write a program that demonstrates how to organize (sort) cards in a hand using insertion sort

CODE:

```
#include<iostream>
using namespace std;
int main()
{
int i,n;
cout<<"\n\nEnter number of cards:";
cin>>n;
int card[n];
for(i=0;i< n;i++)
cout<<"Enter card "<<i+1<<":";
cin>>card[i];
int p,j,temp=0;
for(p=0;p<n;p++)
temp=card[p];
j=p-1;
while(j>=0 && temp<card[j])
card[j+1]=card[j];
j--;
card[j+1]=temp;
cout << "\nAfter inserting card "<< p + 1 << ": ";
for (int k = 0; k \le p; k++)
cout << card[k] << "\t";
}
}
```

```
cout<<"\n\nSorted cards are: ";
for(i=0;i<n;i++)
{
cout<<card[i]<<"\t";
}
return 0;
}</pre>
```

OUTPUT:

```
Enter number of cards:4
Enter card 1:10
Enter card 2:4
Enter card 3:2
Enter card 4:5
After inserting card 2: 4
                                 10
After inserting card 3: 4
                                 2
                                         10
After inserting card 3: 2
                                4
                                         10
After inserting card 4: 2
                                4
                                         5
                                                 10
Sorted cards are: 2 4
                                         10
(program exited with code: 0)
Press any key to continue . . .
```