**Rummy**

Overview

Create a console interface for the human player to play. Update our data structures to

Array lists. Do player logic. Create game logic for melds. Work on strategy 1.

**Everything you do has to have a TEST for it first!!!!!!!!!!**

Tasks

Matthew Talbot

Console for human player

Poe K

Data structures/check runs

Jacob D

Game logic for melds/UML

Emanuel

Strategy 1