

Developed on Windows 10

Tested Using: Chrome, and Edge

The app is a simple game of pong using arrow keys to move. Movement of the ball is kept track by the server and retrieved by players. Each player updates their paddle position with the server and retrieves the opponents paddle as well.

Start the server using: `node app.js`

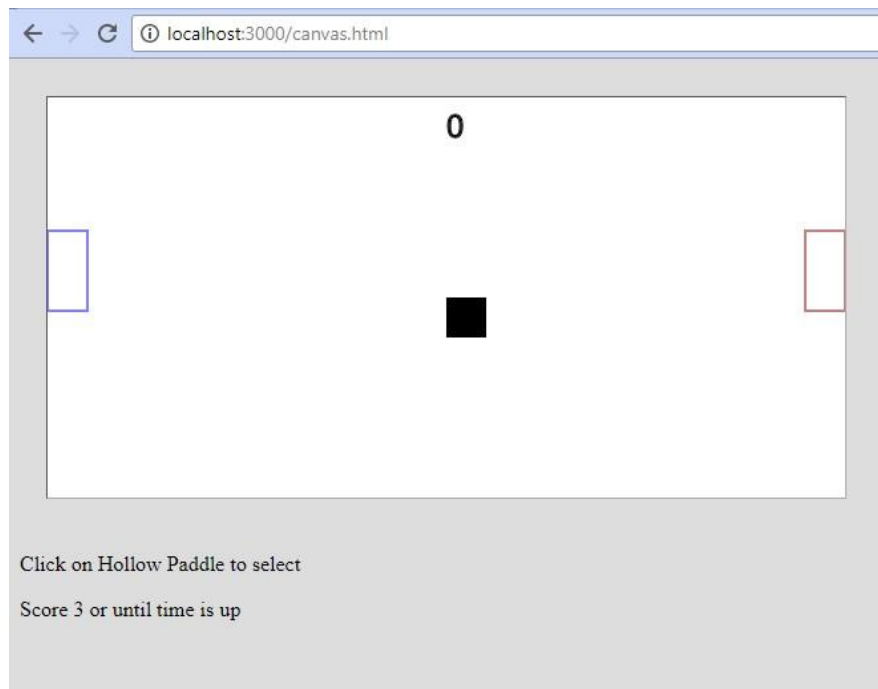


```
cmd Command Prompt
C:\Users\user\Desktop\Fall 2017\2406\A2>node server.js
```

Run the app at the IP address/canvas.html or at <http://localhost:3000/canvas.html>



Initial start up has hollow paddles:



Paddles are selected using the mouse click on your choice

Paddles can then be moved using the arrow keys



When the score reaches 3 for either player or the timer runs out the game is over

