

Dallas Van Houwelingen

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EDUCATION

Texas A&M University

Bachelor's Degree in Visualization

July of 2021

College Station, TX

Projects

Twisted Daylight

Current

Done with: Lumberyard, Maya, Substance Painter, Visual Studio Code

A Horror game that takes place in the woods with a main cast of thrill seeking kids that want to discover the truth behind a monster that has been rumoured to be real. You play as one of these kids or the monster. You quickly find out that they bit off more than they could chew.

Work Experience

Waypoint Student Living

06/2018- Present

Bryan, Texas, Leasing Agent

- Customer Service
- Organized and implemented events
- Designed and created marketing materials
- Team work and building good communication skills

The Cambridge

05/2017- 05/2018

College Station, Texas, Resident Advisor (RA)

- Customer Service
- Responsible for overseeing and aiding residents
- Organized and implemented events

Skills

Coding Languages

- C++ - 2 years
- Python - 2 years
- Java - 2 years
- Html - 6 months
- CSS - 3 months

Game Engines

- Unreal Engine - 6 months
- Lumberyard - 2 months
- Perforce - 6 months

Adobe

- Photoshop - 3 years
- Illustrator - 2 years
- Indesign - 2 years
- Lightroom - 1 year
- Premiere Pro - 2 months

3D Modeling

- Maya - 2 years
- Substance Painter - 6 months