# **Brittany Chiang**

Experienced software engineer with a focus on building pixel-perfect, accessible products for the web

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# **Relevant Experience**

Lead Engineer · Upstatement Mar 2022 — Present

Senior Engineer Sept 2020 — Mar 2022

Engineer May 2018 — Sept 2020

- Build, style, and ship high-quality websites, design systems, mobile apps, and digital
  experiences for a diverse array of projects for clients using technologies such as
  JavaScript, TypeScript, Next.js, React, CSS, WordPress, Contentful, and more
- Lead the development and architecture of technical tools like content management systems, REST APIs, and continuous integration pipelines to fulfill business requirements
- Work alongside designers, project managers, and other engineers to transform creative concepts into refined digital experiences at an agile cadence
- Provide leadership within engineering department through close collaboration, knowledge shares, internal tool development, and mentorship
- Lead company-wide accessibility initiatives such as creating documentation for best practices, establishing a standard accessibility checklist for developers, and facilitating knowledge shares

## Developer · Scout Studio Spring 2017 & 2018

- Collaborated with other student designers and engineers on pro-bono projects to create new brands, design systems, and websites for organizations in the community
- Built and delivered technical solutions according to stakeholder business requirements

## UI Engineer Co-op · Apple July — Dec 2017

- Developed and styled interactive web applications for Apple Music using Ember and SCSS
- Built and shipped the Apple Music Extension for Facebook Messenger leveraging thirdparty and internal API integrations
- Architected and implemented the user interface of Apple Music's embeddable web player widget for in-browser user authorization and full song playback
- Contributed extensively to the creation of MusicKit JS, a public-facing JavaScript SDK for embedding Apple Music players into web applications

# Software Engineer Co-op $\cdot$ Starry July — Dec 2016

- Engineered and improved major features of Starry's customer-facing Android web app using ES6, Handlebars, Backbone, Marionette, and CSS
- Proposed and implemented scalable solutions to issues identified with cloud services and applications responsible for communicating with the Starry Station internet router
- Collaborated with designers and other developers to ensure thoughtful and consistent user experiences across Starry's iOS and Android mobile apps

### Creative Technologist Co-op · MullenLowe U.S. July — Dec 2015

- Developed, maintained, and shipped production code for client websites primarily using HTML, CSS, Sass, JavaScript, and jQuery
- Performed quality assurance tests on various sites to ensure cross-browser compatibility and mobile responsiveness
- Clients included JetBlue, Lovesac, U.S. Cellular, U.S. Department of Defense, and more

# **Skills**

# **Programming Languages**

JavaScript, TypeScript, HTML, Twig, Nunjucks, CSS, Sass, PHP

# Libraries & Frameworks

React, Next.js, Gatsby, Node.js, React Native, Eleventy, Ruby on Rails, Tailwind, Timber for WordPress

#### **Tools & Platforms**

Git, GitHub, Netlify, Vercel, Heroku, WordPress, Contentful, Algolia, Firebase, Storybook, Docker, Webpack, Vite, Figma

# **Selected Projects**

# **Build a Spotify Connected App**

Video course that teaches how to build a web app with the Spotify API. Topics covered include the principles of REST APIs, user auth flows, Node, Express, React, Styled Components, and more

# **Halcyon VS Code Theme**

Dark blue theme for Visual Studio Code with 100k+ installs

#### brittanychiang.com (v4)

Personal website built with Gatsby with 6k+ stars and 3k+ forks

# Education

# Northeastern University

Bachelor of Science in Information Science Human Computer Interaction Concentration Interaction & Experience Design Minors

## **Interests**

Climbing, snowboarding, science fiction novels, The Legend of Zelda: Breath of the Wild & Tears of the Kingdom