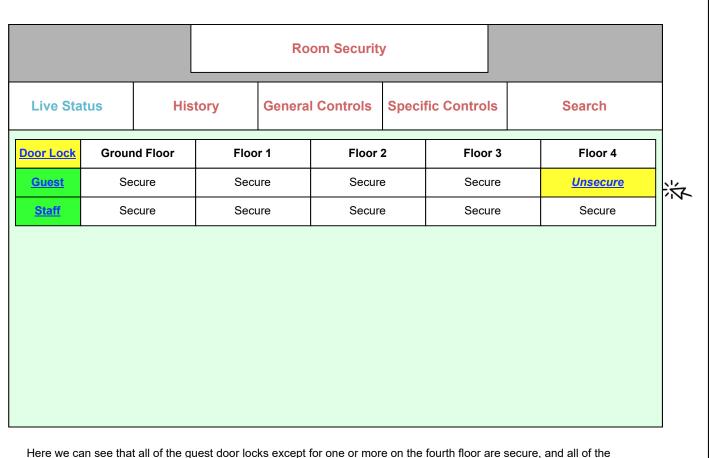
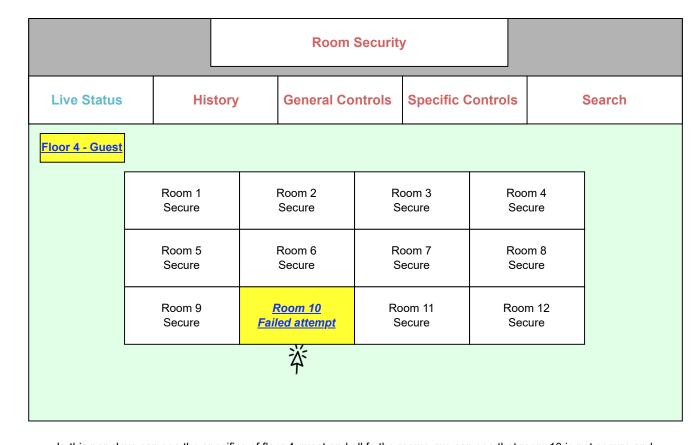


All things with text color and underline blue are clickable, in the first panel we see that there was a failed attempt on a door to gain access, we can click that cell directly to go to that specific door or we can click on the general door lock cell to go to a general overview to then go to that specific door *As a clarification, all cells are technically clickable to gain access to their sebmenus, however, the ones which are

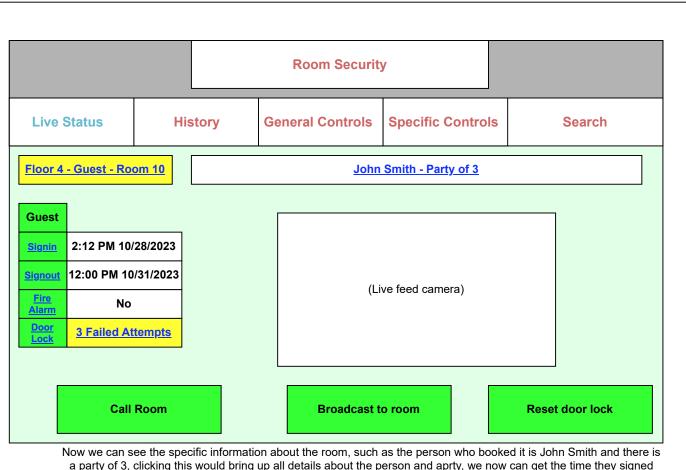
blue and underlined are the primary ones to look at



Here we can see that all of the guest door locks except for one or more on the fourth floor are secure, and all of the staff door locks are secure, so we should go ahead and click on the unsecure link



In this panel we can see the specifics of floor 4 guest and all fo the rooms, we can see that room 10 is not secure and that someone had >3 failed attempts at unlocking the door



a party of 3, clicking this would bring up all details about the person and aprty, we now can get the time they signed into the room and the time they signed out/planning on/when their reservation is ended, we also see other details about the room such as if there's a fire alarm active, and information about the door, we also get the live feed camera from the hallway pointed at the door. We now have some controls for the room (more controls would be listed in different systems such as cancelling the room, cleaning details, creating a keycard, etc.), we see a call room button to call the phone, and a broadcast to room which forcefully talks through the phone speaker, and a reset door lock which disables the door lock and rearms it