

## PBT205 – Project based learning

Individual contribution – Rade Cvetkoski

Every project comes to an end, and this one is no exception. Project based learning was a great experience for both me and the other team members. Looking back at these past 3 months, not only did we develop an entire project made of 3 separate apps, but we also got the chance to get to know each other as people.

After the week 1 class, I contacted Chris Dalton and Dylan Coon and asked them if they want to be in a group. They agreed and after that we exchanged our Discord and made a server. Samuel joined the group a few days later.

Aside from week 1 we held meetings every week and updated each other with what we are doing, suggesting solutions, design ideas etc.

In week 2, we held our first meeting and briefly had a look at the 3 assessments and discussed the project and our plans on how we want to complete it, focusing more on the first assessment. We split up the work, and I was assigned to do the contact tracing app report. It was only a prototype, but I still did some research on the theme and colors of the design which was done by week 4.

Assessment 2 was a group report, consisting of multiple tasks and topics that we had to cover. After discussing the assessment with the other team members, we split up the work again. This time I was responsible for analyzing the background of the project, presenting topics such as the necessary requirements for development and communication, discussing the goals and key objectives of the project, setting up project deadline as well as explaining the theme and prototype evaluation of each prototype. Once the report was completed, we held a meeting on discord and recorded a presentation of the report where I presented the previously mentioned topics.

Moving on to assessment 3, we had a choice to make ahead of us. That choice was to further modify one of the 3 prototypes and add certain features. After discussing the topic with the team, we decided to go with the first option which was the chatting application. This assessment also required us to provide a report. We once again split up the work and I was responsible for outlining the background, project scope and post review implementation. In my part of the report I reviewed the goals of the project, determined whether the project was success or not and informed the board with other content like the final deliverables, lessons learned and the challenges we faced during the development of this project. Lastly we recorded a demo where me and Sam presented the chatform.cs code