# HW2

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#### **PseudoCode**

Let l be the bit length of u&v, and let 1 be most significant bit and l least significant bit. Part 1 Party one randomly chooses functionality F=u¿v or u¡v He first computes

- for i=1 to 1
  - $-E_{pk}(u_i * v_i) \leftarrow SM(E_{pk}(u_i), E_{pk}(v_i))$ first party one computes the product of current bit of v and u
  - if selected F: was u>v

$$\begin{aligned} W_i \leftarrow E_{pk}(u_i) * E_{pk}(u_i * v_i)^{n-1} \\ \text{compute } u_i - u_i * v_i \text{ if there is any } W_i = 1 \text{ we know for i } u_i = 1 \text{ \& } v_i = 0 \\ \Gamma_i \leftarrow E_{pk}(v_i - u_i) * E_{pk}(r_i) \text{ where } r_i \in Z_n \end{aligned}$$

compute  $v_i - u_i + r_i$ 

else

$$\begin{aligned} W_i \leftarrow E_{pk}(v_i) * E_{pk}(u_i * v_i)^{N-1} \\ \text{compute } v_i - u_i * v_i \text{ if there is any } W_i = 1 \text{ we know for i } v_i = 1 \text{ \& } u_i = 0 \\ \Gamma_i \leftarrow E_{pk}(u_i - v_i) * E_{pk}(r_i) \text{ where } r_i \in Z_n \\ \text{compute } u_i - v_i + r_i \end{aligned}$$

- $-G_i \leftarrow E_{pk}(u_i \oplus v_i)$ 
  - now compute xor of two bits if 0 they're the same so first 1 tells us first different bit
- $-H_i \leftarrow H_{i-1}^{s_i} * G_i$ ; where  $s_i \in Z_n$  and  $H_0 = E_{pk}(0)$  now mask the xor based on previous bits and a random number, Hs will be 0 till first 1 then every term past that will be a random value based on s values.
- $-\Phi_i \leftarrow E_{pk}(-1) * H_i$  shift the domain of by n-1 Not sure what this is for? to mask output for party two? two make sure 1s are 0 and every other value is a random value?
- $-L_i \leftarrow W_i * \Phi_i^{t_i}$  where  $t_i \in Z_n$  if  $W_i$  is 1  $\Phi_i^{t_i}$  will be 0 thus  $L_i$  will be 1 otherwise it will be some random value
- $\Gamma' \leftarrow \pi_1(\Gamma)$
- $L' \leftarrow \pi_2(L)$  we permute the outputs so P2 can't tell anything from indices of bits
- send  $\Gamma' \& L'$  to P2

Part 2 Party two computes

- $M \leftarrow D_{sk}(L_i')$  decrypt our Ls
- if there exists an  $M_i = 1$

$$\alpha \leftarrow 1$$

 $\bullet$  else

$$\alpha \leftarrow 0$$

assign alpha based on L values. If there is a 1 we know the selected F function of P1 is true but not what it is

- $M'_i \leftarrow \Gamma_i^{\alpha'} for 1 \le i \le l$  if we have a 1 in M then P1 gets Gamma back, otherwise they get random values
- send M' and  $E_{pk}(\alpha)$  to P1

Part 3

- $M \leftarrow \pi^{-1}(M')$ un permute M
- for i = 1 to 1

$$\lambda_i \leftarrow M_i * E_{pk}(\alpha)^{N-r_i}$$

if alpha = 1 we subtract the random value added to L in part one to get either v - u or u - v depending on f chosen

if 
$$F = u > v$$

$$E_{pk}(min(u, v)_i) \leftarrow E_{pk}(u_i) * \lambda_i$$
  
if  $u > v \ \lambda = v - u$  if  $v > u$  otherwise 0  
therefore  $u_i + \lambda_i$  gives us bit of highest value

else

$$E_{pk}(min(u, v)_i) \leftarrow E_{pk}(v_i) * \lambda_i$$
  
if  $v > u \ \lambda = u - v$  if  $u > v$  otherwise 0  
therefore  $v_i + \lambda_i$  gives us bit of highest value

• concat  $E_{pk}(min(u,v)_i)$  and Party one has  $E_{pk}(min(u,v))$  as required

#### **Two Phase Version**

Let l be the bit length of u&v, and let 1 be most significant bit and l least significant bit. Furthermore let BD be a secure Binary Decomposition function & SM be a secure multiplication function

Phase one of the protocol returns E(0) if u is the minimum and E(1) if v is the minimum or equal to u.

where E(u) and E(v) are encrypted bitwise Part 1

Party one randomly chooses functionality F=u;v or u;v He first computes

• for i=1 to l

- $-E_{pk}(u_i * v_i) \leftarrow SM(E_{pk}(u_i), E_{pk}(v_i))$ first party one computes the product of current bit of v and u
- if selected F: was u>v

$$W_i \leftarrow E_{pk}(u_i) * E_{pk}(u_i * v_i)^{n-1}$$

compute  $u_i - u_i * v_i$  if there is any  $W_i = 1$  we know for i  $u_i = 1 \& v_i = 0$ 

– else

$$W_i \leftarrow E_{pk}(v_i) * E_{pk}(u_i * v_i)^{N-1}$$
 compute  $v_i - u_i * v_i$  if there is any  $W_i = 1$  we know for i  $v_i = 1$  &  $u_i = 0$ 

- $-G_i \leftarrow E_{pk}(u_i \oplus v_i)$ 
  - now compute xor of two bits if 0 they're the same so first 1 tells us first different bit
- $-H_i \leftarrow H_{i-1}^{s_i} * G_i$ ; where  $s_i \in Z_n$  and  $H_0 = E_{pk}(0)$  now mask the xor based on previous bits and a random number, Hs will be 0 till first 1 then every term past that will be a random value based on s values.
- $-\Phi_i \leftarrow E_{pk}(-1) * H_i$  shift the domain of by n-1 Not sure what this is for? to mask output for party two? two make sure 1s are 0 and every other value is a random value?
- $-L_i \leftarrow W_i * \Phi_i^{t_i}$  where  $t_i \in Z_n$  if  $W_i$  is 1  $\Phi_i^{t_i}$  will be 0 thus  $L_i$  will be 1 otherwise it will be some random value
- $L' \leftarrow \pi_2(L)$  we permute the output so P2 can't tell anything from indices of bits
- send L' to P2

### Part 2

Party two computes

- $M \leftarrow D_{sk}(L_i')$  decrypt our Ls
- if there exists an  $M_i = 1$

$$\alpha \leftarrow 1$$

• else

$$\alpha \leftarrow 0$$

assign alpha based on L values. If there is a 1 we know the selected F function of P1 is true but not what it is

• send  $E_{pk}(\alpha)$  to P1

Part 3

if alpha is one function is true 0 false, map that to 0 if u is min otherwise 1

• if 
$$F = u > v$$

$$E_{pk}(result) \leftarrow E_{pk}(alpha)$$

• else

 $E_{pk}(result) \leftarrow (E_{pk}(alpha) * E_pk(-1))^{N-1}$  if F was u > v alpha already has 0 if u is min 1 if v for the other function we have to subtract 1 and to get 0 if u is minimum 1 otherwise return  $E_pk(result)$ 

In phase two party one uses minimum function to get min index and returns that value **Return Minimum** 

P1 computes

- $E_{pk}(u) = BD(E_pk(u))$
- $E_{pk}(v) = BD(E_pk(v))$
- $MinIndice = Minimum(E_{pk}(u), E_{pk}(v))$
- for i=1 to l

$$\Gamma_i \leftarrow E_{pk}(v_i - u_i) * E_{pk}(r_i)$$
 where  $r_i \in Z_n$  compute  $v_i - u_i + r_i$ 

- $\Gamma' \leftarrow \pi_1(\Gamma)$
- send  $\Gamma'$  and MinIndice to P2

P2 computes

- $MinIndice \leftarrow D_{sk}(MinIndice)$
- $M_i' \leftarrow \Gamma_i^{(MinIndice)}$  for  $1 \le i \le l$
- return M'

P1 computes

- $M \leftarrow \pi^{-1}(M')$
- $\lambda_i \leftarrow M_i * E_{pk}(MinIndice)^{N-r_i}$  for i=1 to l remove random terms from the difference so we can return the minimum
- $\Gamma \leftarrow E_{pk}(u) * \lambda$  this returns u if u is minimum otherwise v
- $E_{pk}(min(E_{pk}(u), E_{pk}(v))) = \Gamma$

Thus party one has minimum encrypted element between u & v as required

## Description

#### **Example**

Minimum(E(u), E(v))

Party 1

Choose random functionality f: u > v For 1 in 3:

```
E(u_1) = E(1)
   E(v_1) = E(1)
   E(u_1 * v_1) = Secure_Multiplication(E(u_1), E(v_1)) = E(1)
   F: u > v:
       W_1 = E(0)
   G_1 = E(u_1 \oplus v_1) = E(0)
   H_1 = E(0)
   \Phi_1 = E(12)
   L_1 = W_1 * \Phi(t_1) = E(0) * E(12)^8 = E(5)
For 2 in 3:
   E(u_2) = E(1)
   E(v_2) = E(0)
   E(u_2 * v_2) = Secure_Multiplication(E(u_2), E(v_2)) = E(0)
   F: u > v:
       W_2 = E(1)
   G_2 = E(u_2 \oplus v_2) = E(1)
   H_2 = E(1)
   \Phi_2 = E(0)
   L_2 = W_2 * \Phi(t_2) = E(1) * E(0)^{10} = E(1)
For 3 in 3:
   E(u_3) = E(1)
   E(v_3) = E(1)
   E(u_3 * v_3) = Secure_Multiplication(E(u_3), E(v_3)) = E(1)
   F: u > v:
      W_3 = E(0)
   G_3 = E(u_3 \oplus v_3) = E(0)
   H_3 = E(2)
   \Phi_3 = E(1)
   L_3 = W_3 * \Phi^{(t_3)} = E(0) * E(1)^2 = E(2)
E(L) = E(5, 1, 2)
E(L') = E(2, 1, 5)
   Party 2
M = D(E(L')) = [2, 1, 5]
\alpha = 1 because 1 appears in M
E(\alpha) = E(1)
Party 1
F: u > v
   Return E(\alpha) = E(1)
   Party 1
E(u) = BD(E(7))
E(v) = BD(E(5))
Minimum\_Index = Minimum(E(u), E(v)) = E(1)
                   Gamma_1 = E(v_1 - u_1) * E(r_1) = E(1 - 1) * E(5) = E(5)
For i = 1 to 3:
   Gamma_2 = E(v_2 - u_2) * E(r_2) = E(0 - 1) * E(10) = E(9)
```

$$Gamma_3 = E(v_3-u_3)*E(r_3) = E(1-1)*E(8) = E(8)$$
   
  $\Gamma = E(5,9,8)$    
  $\Gamma' = \pi_1(\Gamma) = E(9,8,5)$ 

# Party 2

$$Min_Index = D(E(Min_Index)) = 1$$
  
 $M' = E(9, 8, 5)^1 = E(9, 8, 5)$ 

$$\begin{aligned} & \textbf{Party 1} \\ & M = \pi^{-1}(M') = E(5,9,8) \\ & \lambda = M*E(Min \end{aligned}$$