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**Magic Items**

ItemID(PK)

CharacterID(FK)

ItemType

Source

VendorID(FK)

**Purchases**

PurchaseID(PK)

CharacterID(FK)

Item

Quantity

Cost

VendorID(FK)

**Vendors**

VendorID(PK)

VendorName

Town(FK)

Wares

**Towns**

Town(PK)

NumVendors

Description

SpecialQltys

**Characters**

CharacterID(PK)

CharacterName

PlayerName

Level

Xp

Race

Class

Gold

**Enemies Slain**

KillID(PK)

CharacterID(FK)

Enemy

Xp