

ECE 544 Particle Photon and Cloud

Particle Photon (device):

- Microcontroller with WiFi module
- Uses the Arduino language
- <https://docs.particle.io/reference/firmware/photon/>

Particle Cloud (cloud platform):

- Communicates to the Photon wirelessly
- Rest API
- <https://docs.particle.io/reference/api/>

Start here:

- <https://docs.particle.io/guide/getting-started/intro/photon/>

Methods to build:

- Web IDE: <https://docs.particle.io/guide/getting-started/build/photon/>
 - Online text editor
 - Online compiler
 - Flash wirelessly
- Command Line Client: <https://docs.particle.io/reference/cli/>
 - Your favorite text editor
 - Online compiler
 - Flash via USB

Integrating with other web services (e.g., Google charts):

- <https://docs.particle.io/reference/javascript/>
- <https://docs.particle.io/guide/tools-and-features/webhooks/>
- <https://www.hackster.io/gusgonnet/storing-data-in-google-714dde>
- <https://keen.io/docs/integrations/particle/>
- <https://developers.google.com/chart/>

Particle on the Pi:

- You can run a local version of the particle cloud server without access to the internet (<https://docs.particle.io/support/troubleshooting/cloud-solutions/photon/>)
- You can also do TCP client/server networking using a router <https://docs.particle.io/reference/firmware/photon/#ipaddress> (UDP is also possible).

Super basic example of blinking LED is provided here: https://github.com/EC544-BU/EC544_demos/tree/master/demos/ParticleCloud