Lappeenrannan teknillinen yliopisto

Turku University of Applied Sciences

Software Development Skills Front-End, Online course

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LEARNING DIARY, Software Development Skills: Front-end 2023-24 MODULE

Date : 04.06.2024

Activity : First video guide about Portfolio Website – Sass workflow setup.

Learning outcome: Basics of Sass as a CSS preprocessor. Responsive design – dynamic layout changes for different screen sizes. A few helpful VS Code extensions and what they do.

Date : 09.07.2024

Activity : Second video guide – Homepage structure and Sass/CSS styling

Learning outcome: After creating a general HTML structure of index page, basic Sass styling was made. I learned about Sass variables and “mixins”, which are kind of functions for styling. Another thing that was new to me is nesting inside selectors.

Date : 11.07.2024

Activity : Third video guide – Rotating menu button

Learning outcome: Created a rotating menu button with some basic JavaScript and styling in Sass. The 3 lines button switches to X shape after being pressed and the transition is smooth, thanks to easeOut function.

Date : 12.07.2024

Activity : Fourth video guide – Menu overlay

Learning outcome: Created a smoothly sliding Menu overlay that shows up after pressing the Menu button. It is made of 2 parts equal in size – left side will have a Brewery logo and the right side has navigation to other subpages that are not yet ready. Used my first FOR loop in Sass.

Date : 15.07.2024

Activity : Fourth video guide – Responsiveness

Learning outcome: Worked with Sass to make the index page usable on larger, and most importantly, on smaller screens. Requires some UX designing skills, so it is valuable practice. Additionally, I generated a logo for the project and prepared more graphical assets to be used in the future.

Date : 16.07.2024

Activity : Second video guide – Homepage structure and Sass/CSS styling

Learning outcome: what did I learn

Date : 09.07.2024

Activity : Second video guide – Homepage structure and Sass/CSS styling

Learning outcome: what did I learn

**LEARNING DIARY**

**Day one – initial setup and preparing the local environment**

04.06.2024

In the last few days, I carefully read the course’s objectives and goals and I believe I made the right choice. This year I have found my interest in Web Development, especially Front-end, and that´s the direction I want to take in my studies.

Because of my small previous experience in Web Dev, I already had most of the required software on my computer but in order to proceed further I needed to install additional packages like node-sass and a few extensions to VS Code to help me in the process.

Through following the video tutorial, I have created the necessary files and prepared the initial setup for the project, with dependencies and libraries ready to work with.

I already have a GitHub account and used GIT before, so this part was quite easy to do. A freshly created remote repository has been connected to my local one and the first initial commit was a success.

**The studying continues – general HTML structure of a main page and basic styling**

09.07.2024

After a few busy weeks with other course work, I have finally come back to my project – Zukos Brewery! While I wasn’t coding the pages, I prepared some media and assets to be used in my project, alongside a few ideas I wish to make happen. I have utilized an AI generative tool called Stable Diffusion from a free source www.stablediffusionweb.com to generate samples of my brewery’s products – beer etiquettes. Although they are not perfect, as the free AIs have limits, they will be suitable placeholders.

The background pictures are also AI generated but were taken from www.vecteezy.com and are free to use, with only one requirement – attribution of source.

I followed the second tutorial video and prepared the general HTML structure of an index page with some basic styling in Sass. Many parts are subject to change because I want to apply my own ideas for project design, but for now I try to follow the guide closely to properly learn the used technologies and tricks. I already used one of my prepared graphics as a background and it fits perfectly with the theme of my project. One problem occurred along the way – when I wanted to use my background picture, the whole page turned white. The solution was simply fixing the location of the file, as it is relative to compiled CSS file, not Sass one.

I learned how to create own functions called mixins, and defining own variables, both in Sass. Overall, there was quite much coding involved today, both HTML and Sass, but I´m sure there is way more to come. I´ve got some solid base to build on, and I´m looking forward to the next steps.

**Making smooth Menu button with JavaScript and Sass styling**

11.07.2024

Today I have created a rotating menu button with Sass and some basic JavaScript. JS injects certain classes into my HTML code, “show” and “close”, and that allows the fluid transition from 3 lines into an X shape. The transition is smooth thanks to easeOut “mixin” function defined in the previous lesson. These classes have defined styles in Sass and there is still some work to be done there as I want it perfected and more customized.

That was my first experience with JavaScript and for now it looks quite cryptic. It is an integral part of the front-end and I will dig deeper into it in the future.

**Creating smooth Menu overlay**

12.07.2024

I have created an overlay for the Menu button that activates after the button is pressed. It is equal in size and splits the screen in half. The left side will have a logo of my Brewery, generated by free AI, but it is still in progress. The right side of the overlay has navigational buttons for other subpages which are not yet built.

These nav buttons smoothly transition from the right side based on the unit of time. Sass allows using FOR loops and one of them is used to iterate through the nav buttons, making each one of them appear in order, synchronized.

**Creating smooth Menu overlay - responsiveness**

15.07.2024

It was my first take in responsive design of a website, so that it looks and works well on widescreen monitors and smaller screens like smartphones. It is harder than I thought and requires some smart thinking and UX design.

**Creating smooth Menu overlay - responsiveness**

16.07.2024

**Creating smooth Menu overlay - responsiveness**

17.07.2024

**EXAMPLE STYLE 2**

10.9.2018

I learned about,

version control, but mostly it was just refreshing my memory. What I learned was…

how to develop as a becoming software professional. I find <something> interesting, because…

how to set up Atom environment with addons. There was one problem that took me a lot of time to solve. The problem was about …

Etc.

**EXAMPLE STYLE 3**

Freeform.

Something else, but reasonable. You must document what you have done, learned and when this have happened.