

RIVER CROSSING

This is a great strategy game for developing logical thinking skills, and has very simple rules. The aim of the game is for the salamander to cross the dangerous predator infested river and get to the other side. The carnivorous fish are trying to capture and eat the salamander!

Age range: 1st Grade +

Number of players: 2

Learning: Strategy and logical thinking

You will need

- The salamander and fish counters on the playing pieces sheet (alternatively use colored counters)



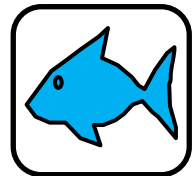
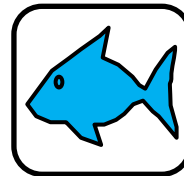
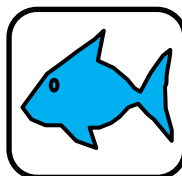
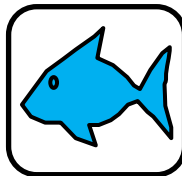
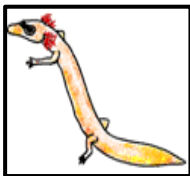
Instructions

- One player is the salamander, the other player is the fish.
- Start the game with the salamander on the square with the red cross, and the fish on the squares with the black crosses.
- Each turn, the salamander can move diagonally backwards or forwards one square only. The fish can only move **down** the board diagonally towards the salamander one square at a time – the fish cannot move back up the board.
- Each turn the salamander must move, and one fish must move.
- The Salamander always moves first.
- The fish are able to trap the salamander (and win the game) by cornering him so that he cannot move.
- The salamander wins the game by getting across the river to the other side.

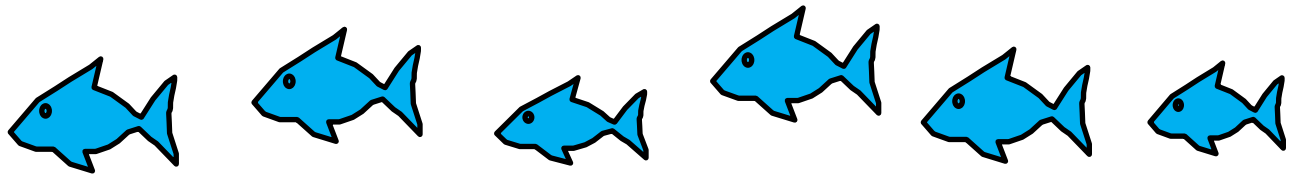
Variations

- Play the game with more or less fish. Try playing with 2 salamanders.
- Allow the fish to move forwards and backwards, and allow the salamander to move 2 squares at a time.

Playing Pieces (optional)



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X		X		X		X
			X			

Will the Salamander be able to cross the river safely,
or will the fish managed to trap him?

