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Information Theory

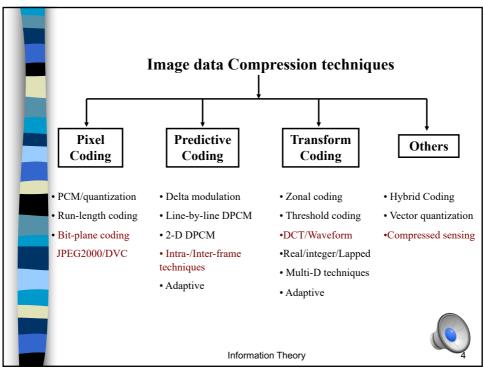
# **Image Data Compression**

- Introduction:
- Image data Compression is concerned with minimizing the number of bits required to represent an image.
- Applications of data compression are primarily in "Transmission" and "Storage" of information.
- Application of data compression is also in the development of "fast algorithms" where the number of operations required to implement an algorithm is reduced by working with the compressed data.
  - --- Compressed Domain Signal Processing

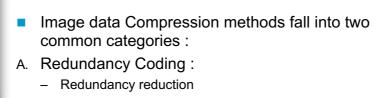


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- Information lossless Predictive coding: DM, DPCM
- B. Entropy Coding:
  - Entropy reduction
  - Inevitably results in some distortion Transform coding
- For digitized data, "Distortionless Compression" techniques are possible.



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# Some methods for Entropy reduction: Subsampling : reduce the sampling rate Coarse Quantization : reduce the number of quantization levels ■ Frame Repetition / Interlacing : reduce the refresh rate (number of frames per second) TV signals Information Theory



### Basic Principle:

: to remove mutual redundancy between successive pixels and encode only the new information.

### DPCM:

A Sampled sequence u(m), coded up to m=n-1. Let  $\widetilde{u}(n-1), \widetilde{u}(n-2), \cdots$  be the value of the reproduced (decoded) sequence.



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At m=n, when u(n) arrives, a quantity  $\overline{\widetilde{u}}(n)$ , an estimate of u(n), is predicted from the previously decoded samples  $\widetilde{u}(n-1),\widetilde{u}(n-2),\cdots$ , i.e.,  $\overline{\widetilde{U}}(n)=\psi(\widetilde{u}(n-1),\widetilde{u}(n-2),\cdots)$ ;  $\psi(\cdot)$ :"prediction rule"

prediction error :  $e(n) = u(n) - \overline{\widetilde{u}}(n)$ 

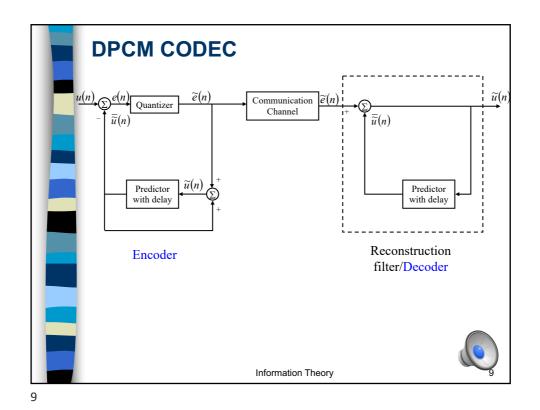
If  $\widetilde{e}(n)$  is the quantized value of e(n), then the reproduced value of u(n) is :

$$\widetilde{u}(n) = \overline{\widetilde{u}}(n) + \widetilde{e}(n)$$



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Note :

$$u(n) = \overline{\widetilde{u}}(n) + e(n)$$

$$u(n) - \widetilde{u}(n) \stackrel{\triangle}{=} \delta u(n)$$

$$= (\overline{\widetilde{u}}(n) + e(n)) - (\overline{\widetilde{u}}(n) + \widetilde{e}(n))$$

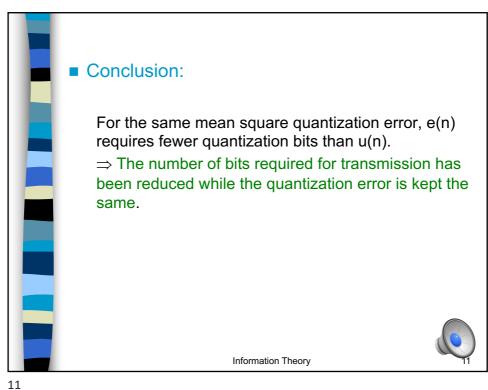
$$= e(n) - \widetilde{e}(n)$$

$$= q(n) : \text{ the Quantization error in } e(n)$$

- Remarks:
  - 1. The pointwise coding error in the input sequence is exactly equal to q(n), the quantization error in e(n)
  - 2. With a reasonable predictor the mean square value of the differential signal e(n) is much smaller than that of u(n)

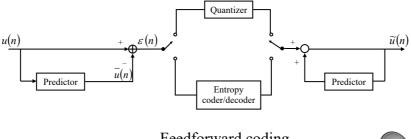


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# Feedback Versus Feedforward Prediction An important aspect of DPCM is that the prediction is based on the output — the quantized samples — rather than the input — the unquantized samples. This results in the predictor being in the "feedback loop" around the quantizer, so that the quantization error at a given step is fed back to the quantizer input at the next step. This has a "stabling effect" that prevents DC drift and accumulation of error in the reconstructed signal $\widetilde{u}(n)$ .

If the prediction rule is based on the past input, the signal reconstruction error would depend on all the past and present quantization errors in the feedforward prediction-error sequence  $\varepsilon(n)$ . Generally, the MSE of feedforward reconstruction will be greater than that in DPCM.



Feedforward coding

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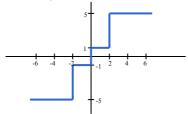
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### Example

The sequence 100, 102, 120, 120, 120, 118, 116, is to be predictively coded using the prediction rule:

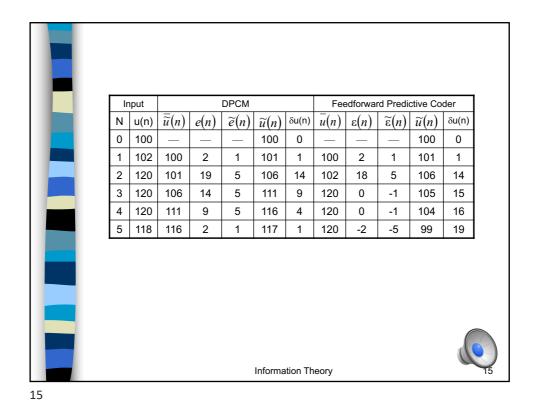
$$\widetilde{u}(n) = \widetilde{u}(n-1)$$
 for DPCM

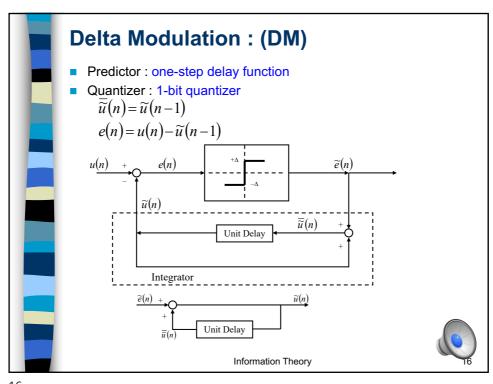
 $\overline{u}(n) = u(n-1)$  for the feedforward predictive coder. Assume a 2-bit quantizer, as shown below, is used,

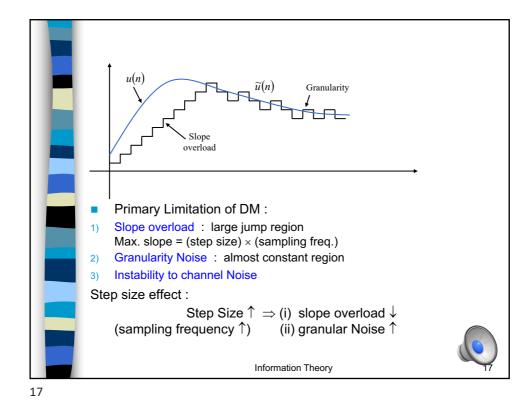


Except the first sample is quantized separately by a 7-bit uniform quantizer, given  $\widetilde{u}(0) = u(0) = 100$ .

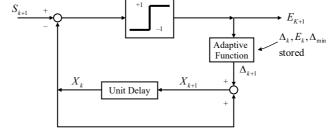
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Adaptive Delta Modulation



$$\begin{split} E_{K+1} &= \mathrm{sgn} \big[ S_{K+1} - X_K \big] \\ \Delta_{K+1} &= \begin{cases} \left| \Delta_K \middle| \big[ E_{K+1} - \frac{1}{2} E_K \big] & \text{if } \left| \Delta_K \middle| \ge \Delta_{\min} \right. \\ \Delta_{\min} E_{K+1} & \text{if } \left| \Delta_K \middle| < \Delta_{\min} \right. \end{cases} \end{split}$$

$$X_{K+1} = X_K + \Delta_{K+1}$$

This adaptive approach simultaneously minimizes the effects of both slope overload and granular noise.

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## **DPCM Design**

- There are two components to design in a DPCM system :
  - i. The predictor
  - ii. The quantizer

Ideally, the predictor and quantizer would be optimized together using a linear or Nonlinear technique. In practice, a suboptimum design approach is adopted:

- i. Linear predictor
- ii. Zero-memory quantizer

Remark: For this approach, the number of quantizing levels, M, must be relatively large (M≥8) to achieve good performance.

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# **Design of linear predictor**

$$\begin{split} \hat{S}_0 &= a_1 S_1 + a_2 S_2 + \dots + a_n S_n \\ e_0 &= S_0 - \hat{S}_0 \\ \frac{\partial E \Big[ \Big( S_0 - \hat{S}_0 \Big)^2 \Big]}{\partial a_i} &= \frac{\partial E \Big[ \Big( S_0 - \Big( a_1 S_1 + a_2 S_2 + \dots + a_n S_n \Big) \Big)^2 \Big]}{\partial a_i} \\ &= -2 E \Big[ \Big( S_0 - \Big( a_1 S_1 + a_2 S_2 + \dots + a_n S_n \Big) \Big) S_i \Big] \\ &= 0 \quad , \quad i = 1, 2, \dots n \\ &\Rightarrow E \Big[ \Big( S_0 - \Big( a_1 S_1 + a_2 S_2 + \dots + a_n S_n \Big) \Big) S_i \Big] = 0 \\ &E \Big[ \Big( S_0 - \hat{S}_0 \Big) S_i \Big] &= 0, \quad i = 1, 2, \dots n \\ &R_{ij} &= E \Big[ S_i S_j \Big] \\ &E \Big[ S_0 S_i \Big] &= E \Big[ \hat{S}_0 S_i \Big] \\ &R_{0i} &= E \Big[ a_1 S_1 S_i + a_2 S_2 S_i + \dots + a_n S_n S_i \Big] \\ &= a_1 R_{1i} + a_2 R_{2i} + \dots + a_n R_{ni} \\ &\Big[ R_{0i} \Big] &= \Big[ R_{1i}, R_{2i}, \dots, R_{ni} \Big] \begin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_n \Big] \\ &[a_i] &= \Big[ R_{1i}, R_{2i}, \dots, R_{ni} \Big]^{-1} \Big[ R_{0i} \Big] \end{split}$$

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• When  $\hat{S}_0$  comprises these optimized coefficients,  ${\bf a_i}$ , then the mean square error signal is :

$$\sigma_{e}^{2} = E\left[\left(S_{0} - \hat{S}_{0}\right)^{2}\right]$$

$$= E\left[\left(S_{0} - \hat{S}_{0}\right)S_{0}\right] - E\left[\left(S_{0} - \hat{S}_{0}\right)\hat{S}_{0}\right]$$
But  $E\left[\left(S_{0} - \hat{S}_{0}\right)\hat{S}_{0}\right] = 0$  (orthogonal principle)
$$\sigma_{e}^{2} = E\left[\left(S_{0} - \hat{S}_{0}\right)S_{0}\right] = E\left[S_{0}^{2}\right] - E\left[\hat{S}_{0}S_{0}\right]$$

$$= R_{00} - \left(a_{1}R_{01} + a_{2}R_{02} + \dots + a_{n}R_{0n}\right)$$

 $\sigma_{\rm e}^2$ : the variance of the difference signal  $R_{00}$ : the variance of the original signal

The variance of the error signal is less than the variance of the original signal.



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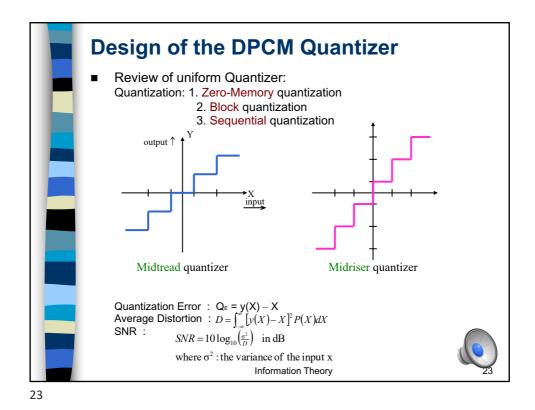
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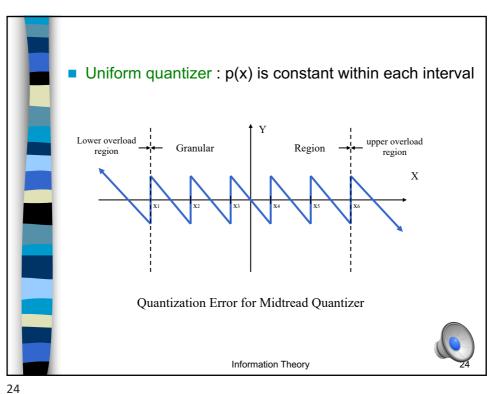


- 1. The complexity of the predictor depends on "n".
- "n" depends on the covariance properties of the original signal.

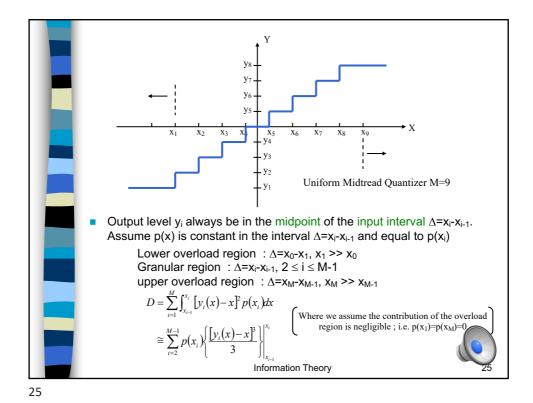


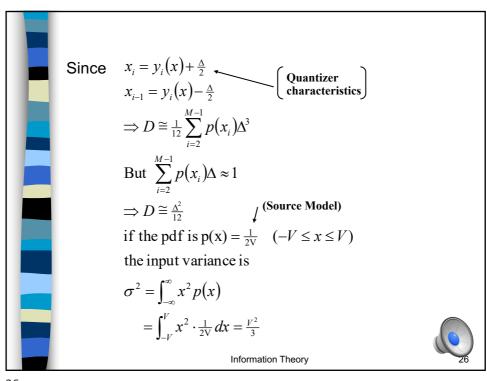
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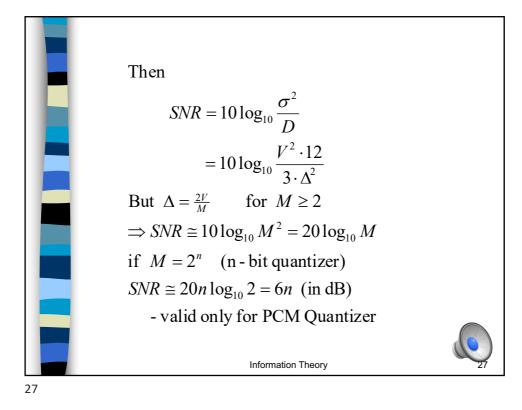


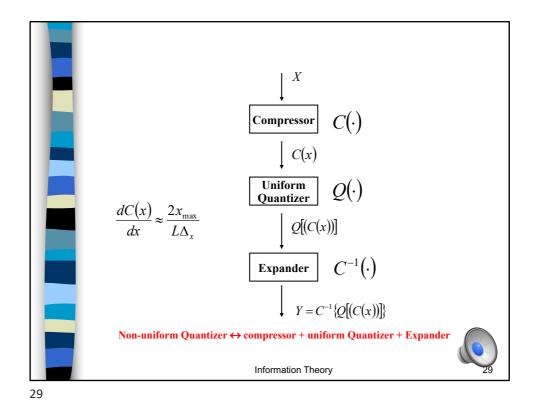


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Compressor
C(X)

Non-uniform Quantizer

Non-uniform Quantizer

Expander

Solve the second of the sec



$$D = \frac{1}{12M^2} \int_{L_1}^{L_2} \frac{p(x)}{[\lambda(x)]^2} \cdot dx$$

$$\lambda(x) = \frac{C'(x)}{(L_2 - L_1)}$$

 $L_2 - L_1$  is the quantizer range

C'(x) is the slope of the nonlinear function

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# Lloyd-Max Quantizer: the most popular one.

1. Each interval limit should be midway between the neighboring levels,  $x_i = \frac{(y_i + y_{i+1})}{2}$ 

$$x_i = \frac{(y_i + y_{i+1})}{2}$$

2. Each level should be at the centroid of the input prob. Density function over the interval for that level, that is

$$\int_{x_{i-1}}^{x_i} (x - y_i) p(x) dx = 0$$

Logarithmic Quantizer:

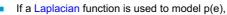
 $\frac{dC(x)}{dx} = (KX)^{-1} \quad y(x) = \frac{V \log(1 + \frac{1 + \mu x}{V})}{\log(1 + \mu)}$ 

A-law : US. Canada, Japan

(log PCM)

: Europe Information Theory





$$p(e) = \frac{1}{\sqrt{2}\sigma_e} \exp\left(-\frac{\sqrt{2}}{\sigma_e}|e|\right)$$

Input pdf of the DPCM Quantizer then the variance of the quantization error is:

$$\sigma_g^2 = \frac{2}{3M^2} \left[ \int_0^V \frac{1}{(\sqrt{2}\sigma_e)^{1/3}} \exp\left(\frac{-\sqrt{2}}{3\sigma_e} |e|\right) de \right]^3$$

$$\sigma_g^2 \cong \frac{9\sigma_e^2}{2M^2}$$
 as  $V \to \infty$ 

 $\Rightarrow$  the SNR for the non-uniform quantizer in DPCM becomes :

$$SNR = 10 \log_{10} \left( \frac{\sigma^2}{\sigma_g^2} \right)$$
$$\approx 10 \log_{10} \left( \frac{2M^2 \sigma^2}{9\sigma_z^2} \right)$$

$$SNR \cong -6.5 + 6n + 10 \log_{10} \frac{\sigma^2}{\sigma^2}$$

For the same pdf, PCM gives:

$$SNR \cong -6.5 + 6n$$

 $\Rightarrow$  DPCM improves the SNR by

$$10\log_{10}\frac{\sigma^2}{\sigma_e^2}$$

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### ADPCM:

- Adaptive prediction
- ii. Adaptive Quantization

### **DPCM** for Image Coding:

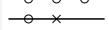
Each scan line of the image is coded independently by the DPCM techniques. For every slow time-varying image ( $\rho$ =0.95) and a Laplacian-pdf Quantizer,

8 to 10 dB SNR improvement over PCM can be expected : that is

The SNR of 6-bit PCM can be achieved by 4-bit line-by-line DPCM for  $\rho$ =0.97.

Two-Dimensional DPCM: two-D predictor

$$\overline{u}(m,n) = a, u(m-1,n) + a_2 u(m,n-1)$$



 $a_3u(m-1,n-1)+a_4u(m-1,n+1)$ 



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