

# EXAMEN 2 : Simple Library System

## Objective

Your task is to create a simple library system that can manage books and their availability. Develop two classes: **Book** and **Library**. Each **Library** instance will manage a single book.

## Classes to Implement

### 1. Book

- **Description:** Represents a book with a title and an availability status.
- **Attributes:**
  - `title` (String): The title of the book.
  - `status` (String): The availability status ("Available" or "Unavailable").
- **Constructor:** Initializes the book's title and status.
- **Methods:** Getter methods for both `title` and `status`.

### 2. Library

- **Description:** Manages a single book.
- **Attributes:** A **Book** object.
- **Constructor:** Default constructor.
- **Methods:**
  - `addBook(Book book)`: Adds a book to the library.
  - `checkAvailability(String title)`: Returns the availability status of the book.

## ExerciseRunner (Provided)

```
public class ExerciseRunner {  
    public static void main(String[] args) {  
        // Library instances with books  
        // Your task is to implement the logic  
        // ...  
    }  
}
```

## Tasks

1. Implement the **Book** and **Library** classes as described.
2. Ensure compatibility with the provided **ExerciseRunner** class.

## Rules

- No use of ChatGPT, COPILOT, or IDE automations.
- No collaboration allowed.
- Internet use is authorized.
- Examination time: 11h50 to 12h50.

## Evaluation Criteria

- Correct implementation of the **Book** and **Library** classes.
- Accurate handling of book availability.
- Adherence to Java coding standards and conventions.

## Submission

Rename your project folder to **NAME\_LIBRARY**. Zip the **NAME\_LIBRARY** folder and submit it to me in private on TEAMS.