## **ORMBattle.NET test results**

Visit <a href="http://ormbattle.net">http://ormbattle.net</a> for details

									LINQ implen	nentation
Test name	Minimum	Maximum	SqlClient	Entity Framework	BLToolkit	Lightspeed	NHibernate	OpenAccess	Subsonic	Unit
LINQ implementation										
Aggregates	0	5	n/a	0	n/a	3	3	1	n/a	f,a
All/Any/Contains	0	6	n/a	3	n/a	6	4,2	4	n/a	f,a
Complex	0	6	n/a	1	n/a	6	6	6	n/a	f,a
Element operations	0	9	n/a	4	n/a	6	6	5	n/a	f,a
Filtering	0	12	n/a	4,2	n/a	5,5	6,1	2	n/a	f,a
Grouping	0	10,2	n/a	1	n/a	10	10,2	5	n/a	f,a
Join	0	4	n/a	1	n/a	4	4	4	n/a	f,a
Ordering	0	8	n/a	3,2	n/a	5,1	6	6	n/a	f,a
Projections	0	13	n/a	2	n/a	9,2	6,1	8,1	n/a	f,a
References	0	4	n/a	0	n/a	4	3	2	n/a	f,a
Set operations	0	9	n/a	0	n/a	5,1	6,2	9	n/a	f,a
Standard functions	0	21	n/a	9	n/a	8	16	11	n/a	f,a
Take/Skip	0	5	n/a	1	n/a	2,1	2,1	2	n/a	f,a
Type casts	0	5	n/a	1	n/a	3,1	4	2	n/a	f,a
LINQ Implementation total:										
Performed	0	117	n/a	117	n/a	117	117	117	n/a	#
Passed	0	117	n/a	87	n/a	41	35	50	n/a	#
Failed	0	117	n/a	30	n/a	76	82	67	n/a	#
Properly	0	117	n/a	26	n/a	65	73	66	n/a	#
Asserted	0	15	n/a	4	n/a	11	9	1	n/a	#
Score	0	100	n/a	74	n/a	35	30	43	n/a	%
Color bar				V	orst result				В	est result
Units:										
f/a	total count of failed tests [ / count of tests failed with assertion ], less is better (0 is ideal)									
#	count									
%	percentage (% of passed tests), more is better									

						1000 item seq					
Test name	Minimum	Maximum SqlClient	Entity Framework	BLToolkit	Lightspeed	NHibernate	OpenAccess	Subsonic	Unit		
CRUD Performance:											
Fetch	0	18 738	4 819	15 478	10 717	7 358	6 512	8 949	op/s		
Single Operation:											
Create Instance	0	10 688	4 629	9 590	5 063	3 695	9 923	2 920	op/s		
Update Instance	0	15 379	4 407	13 207	4 968	898	9 189	4 047	op/s		
Remove Instance	0	16 281	5 916	14 104	4 823	1 473	10 946	4 315	op/s		
CUD Average	0	13 635	4 902	11 957	4 949	1 454	9 968	3 652	op/s		
Multiple Operations:											
Create Instance	0	21 779	6 097	22 605	12 600	12 433	15 898	2 699	op/s		
Update Instance	0	64 662	5 954	63 917	28 472	16 890	15 140	4 055	op/s		
Remove Instance	0	24 219	9 844	78 010	26 553	17 837	60 533	4 433	op/s		
CUD Average	0	29 219	6 919	41 264	19 717	15 329	20 622	3 559	op/s		
Data Access Performance:											
Query:											
LINQ Query	0	n/a	457	9 021	1 321	1 170	4 164	353	queries/s		
Compiled LINQ Query	0	n/a	5 750	n/a	n/a	n/a	4 278	n/a	queries/s		
Native Query	0	15 828	9 737	17 139	10 397	5 534	6 383	7 320	queries/s		
Paging (LINQ only):							_				
Get Small Page (10 items)	0	n/a	4 470	6 912	1 135	921	3 312	326	pages/s		
Get Average Page (20 items)	0	n/a	3 741	6 335	1 179	733	2 839	302	pages/s		
Get Large Page (50 items)	0	n/a	2 445	5 046	1 075	553	2 025	266	pages/s		
Get Huge Page (100 items)	0	n/a	1 577	3 796	921	363	1 400	212	pages/s		
Materialization:											
LINQ Materialize	0	n/a	254 939	480 122	369 467	40 131	188 068	48 628	objects/s		
Native Materialize	0	1 207 146	465 073	751 879	422 332	53 329	234 329	57 411	objects/s		
File sizes (in bytes):											
Original .cs + mapping files		n/a	58 171	10 350	14 762	31 541	50 240	0	0		
Generated .cs files		n/a	126 449	0	32 121	0	0	124 093	124 093		
Runtime libraries (.dlls)		n/a	2 879 448	1 102 848	347 136	2 195 968	3 607 552	280 064	280 064		
Color bar				Worst result	;				Best result		
Units:											
op/s	operat	operations per second, more is better									
queries/s		queries per second, more is better									
pages/s	pages per second, more is better										
objects/s	# of materialized objects per second, more is better										

Result charts, page 1: Result charts, page 1:

## Larger = better!







