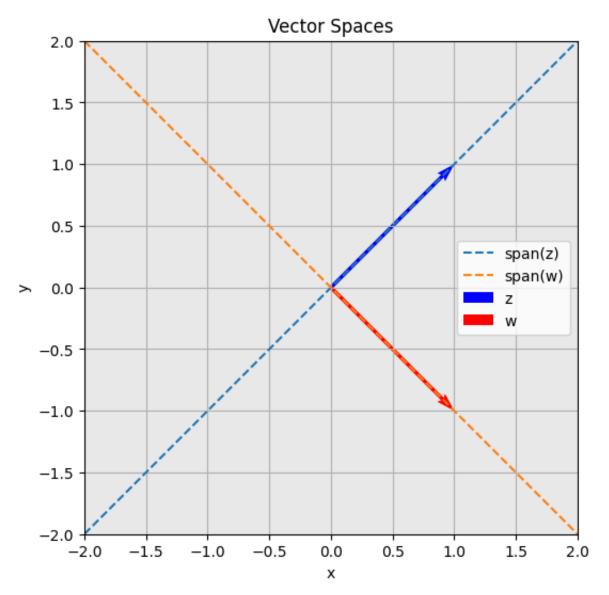
```
In [1]: import numpy as np
        import matplotlib.pyplot as plt
        # Define the vectors
        z = np.array([1, 1])
        w = np.array([1, -1])
        # a) Subspace spanned by z
        z_{span} = np.linspace(-2*z[0], 2*z[0], 10) # Adjust range as needed
        z_{span_y} = z_{span} * z[1]/z[0]
        # b) Subspace spanned by w
        w_span = np.linspace(-2*w[0], 2*w[0], 10) # Adjust range as needed
        w_span_y = w_span * w[1]/w[0]
        \# c) Span \{z, w\} in R^2
        # Since z and w are linearly independent in R^2, their span is the entire R^
        # d) Orthogonality
        is_orthogonal = np.dot(z, w) == 0
        # e) Orthonormal basis
        norm z = np.linalq.norm(z)
        norm_w = np.linalg.norm(w)
        z_{unit} = z / norm_z
        w_unit = w / norm_w
        # Check if they are orthonormal
        is_orthonormal = np.allclose(np.dot(z_unit, z_unit), 1) and np.allclose(np.d
        # If not orthonormal, modify to form an orthonormal basis (Gram-Schmidt prod
        if not is_orthonormal:
            # Project w onto z
            proj_w_on_z = (np.dot(w, z_unit) / np.dot(z_unit, z_unit)) * z_unit
            # Subtract the projection from w to get an orthogonal vector
            w_orth = w - proj_w_on_z
            # Normalize the orthogonal vector
            w_orth_unit = w_orth / np.linalg.norm(w_orth)
            z_unit = z_unit # z_unit remains the same
            w_unit = w_orth_unit # Use the orthogonalized and normalized w
        # --- Plotting ---
        plt.figure(figsize=(6, 6))
        # a) Subspace spanned by z
        plt.plot(z_span, z_span_y, '--', label='span(z)')
        # b) Subspace spanned by w
        plt.plot(w_span, w_span_y, '--', label='span(w)')
```

```
\# c) Span \{z, w\} in R^2 (Indicated by the filled area)
x_{grid}, y_{grid} = np.meshgrid(np.linspace(-2, 2, 100), np.linspace(-2, 2, 100))
plt.contourf(x_grid, y_grid, x_grid*0, colors='lightgray', alpha=0.5, label=
# Plot the original vectors
plt.quiver(0, 0, z[0], z[1], angles='xy', scale_units='xy', scale=1, color='
plt.quiver(0, 0, w[0], w[1], angles='xy', scale_units='xy', scale=1, color='
# Plot the orthonormal basis vectors (if computed)
if not is_orthonormal:
    plt.quiver(0, 0, z_unit[0], z_unit[1], angles='xy', scale_units='xy', sc
    plt.quiver(0, 0, w_unit[0], w_unit[1], angles='xy', scale_units='xy', sc
plt.xlabel('x')
plt.ylabel('y')
plt.title('Vector Spaces')
plt.grid()
plt.legend()
plt.xlim(-2, 2) # Adjust range as needed
plt.ylim(-2, 2) # Adjust range as needed
plt.gca().set_aspect('equal', adjustable='box') # Set aspect ratio to equal
plt.show()
# Print results
print("d) z and w are orthogonal:", is_orthogonal)
print("e) {z, w} form an orthonormal basis:", is_orthonormal)
if not is orthonormal:
    print("Orthonormal basis vectors: z_unit =", z_unit, ", w_unit =", w_uni
```

/var/folders/tn/v9tpvrrs4qgdbw0xd1q0l8qh0000gn/T/ipykernel_90574/3304491861.
py:55: UserWarning: The following kwargs were not used by contour: 'label'
 plt.contourf(x_grid, y_grid, x_grid*0, colors='lightgray', alpha=0.5, labe
l='span(z, w)') # Fill with light gray



- d) z and w are orthogonal: True
- e) {z, w} form an orthonormal basis: True

```
In [2]: import numpy as np
        from scipy.io import loadmat
        import matplotlib.pyplot as plt
        in_data = loadmat('movie.mat')
        #loadmat() loads a matlab workspace into a python dictionary, where the name
        #in the dictionary. To see what variables are loaded, uncomment the line b\epsilon
        #print([key for key in in_data])
        X = in_data['M']
        print(X)
       [[4
             7
                     7
                        4 2]
                  8
        [ 9
            3 5 6 10
                        5 5]
        [ 4
            8 3 7 6
                        4 1]
             2 6 5 9
        [ 9
                           4]
                  8 7 4
                            1]]
```

In [3]: # Question 3a

```
r = np.linalg.matrix rank(X)
Out[3]: 5
In [4]: # Ouestion 3b
        m = 7
        n = 5
        \# T dimemsions are m x r
        \# W dimensions are r \times n
In [5]: # Question 3c
        col_sums= np.sum(X, axis=0)
        print(col sums)
        \# X_{:j} = t_{1} * w_{1j}
        w_1j = col_sums / np.sqrt(5)
        w_1j
       [30 29 18 34 39 22 13]
Out[5]: array([13.41640786, 12.96919427, 8.04984472, 15.20526225, 17.44133022,
                 9.8386991 , 5.81377674])
In [6]: # Ouestion 3d
        t1 = np.ones((5, 1)) / np.sqrt(5)
        w1 = w 1j.reshape(1,7)
        X_approx = t1 @ w1
        X_approx
Out[6]: array([[6., 5.8, 3.6, 6.8, 7.8, 4.4, 2.6],
                [6., 5.8, 3.6, 6.8, 7.8, 4.4, 2.6],
                [6., 5.8, 3.6, 6.8, 7.8, 4.4, 2.6],
                [6., 5.8, 3.6, 6.8, 7.8, 4.4, 2.6],
                [6., 5.8, 3.6, 6.8, 7.8, 4.4, 2.6]])
In [7]: # Question 3e
        baseline_ratings = np.sum(X, axis=1)
        print(baseline_ratings)
        highest_baseline_friend = np.argmax(baseline_ratings)
        print(f"{highest_baseline_friend} Jennifer")
        lowest baseline friend = np.argmin(baseline ratings)
        print(f"{lowest_baseline_friend} Jada")
       [34 43 33 40 35]
       1 Jennifer
       2 Jada
In [8]: # Question 3f
        residual = X - X_approx
        residual
        # The residual matrix represents the portion of the original ratings matrix
        # for every person we can see that either 3 or 2 values are negative reperse
```