

```
In [3]: import numpy as np
import matplotlib.pyplot as plt
```

Question 1-a

When $w = w_{LS}$ $w - w_{LS} = 0$ so the first part of $f(w)$ becomes 0 and $f(w) = c$

```
In [2]: ## DO NOT Change
def graddescent(X,y,tau,w_init,it):
    """
    compute 10 iterations of gradient descent starting at w1
    w_{k+1}= w_k - tau*X'*(X*w_k - y)
    """
    W = np.zeros((w_init.shape[0],it))
    W[:,[0]] = w_init
    for k in range(it-1):
        W[:,[k+1]] = W[:,[k]] - tau * X.T @ (X @ W[:,[k]] - y)
    return W
```

Question 1b)

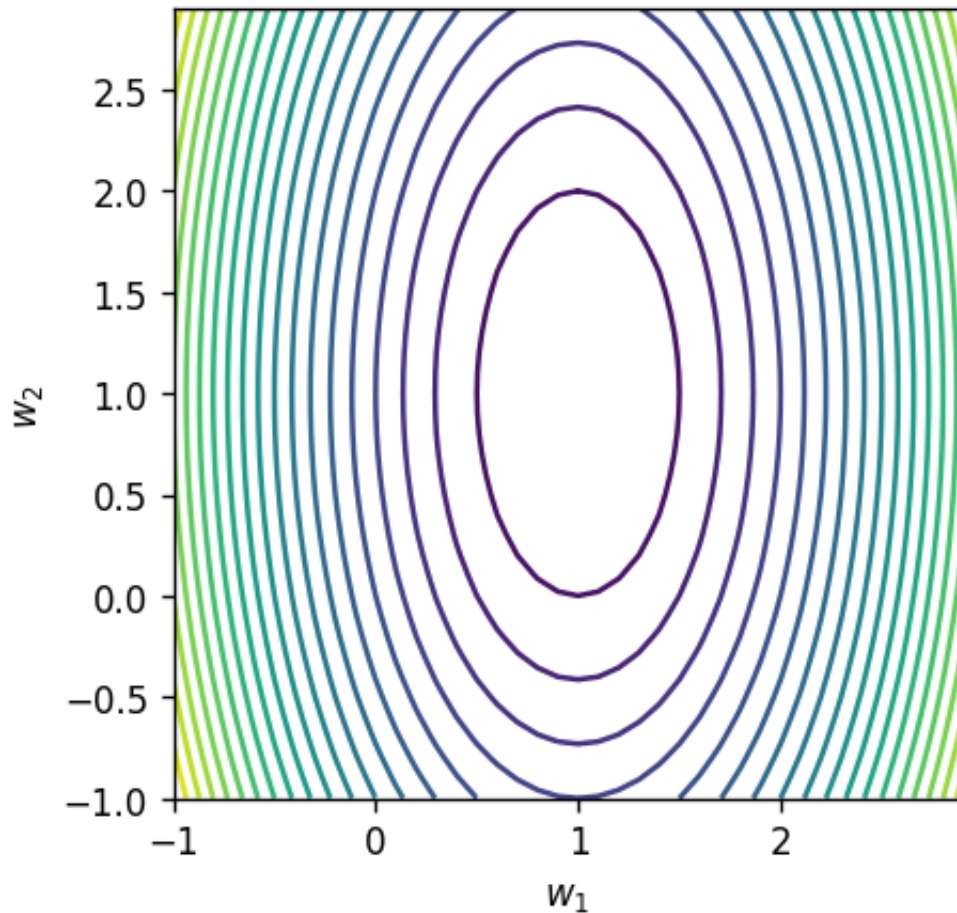
```
In [4]: U = np.array([[1, 0], [0, 1], [0, 0], [0, 0]])
S = np.array([[1, 0], [0, 0.5]])
Sinv = np.linalg.inv(S)
V = np.eye(2)
X = U @ S @ V.T
y = np.array([[1], [0.5], [1], [0]])

### Find Least Squares Solution
w_ls = V @ Sinv @ U.T @ y
c = y.T @ y - y.T @ X @ w_ls

### Find values of f(w), the contour plot surface for
w1 = np.arange(-1,3,.1)
w2 = np.arange(-1,3,.1)
fw = np.zeros((len(w1), len(w2)))
for i in range(len(w2)):
    for j in range(len(w1)):
        w = np.array([ w1[j], w2[i] ])
        fw[i,j] = (w-w_ls).T @ X.T @ X @ (w-w_ls) + c

### Plot the contours
plt.figure(num=None, figsize=(4, 4), dpi=120)
plt.contour(w1,w2,fw,20)
plt.xlim([-1,3])
plt.ylim([-1,3])
plt.xlabel('$w_1$')
plt.ylabel('$w_2$')
plt.axis('square');
```

```
/var/folders/tn/v9tpvrrs4qgdbw0xd1q0l8qh0000gn/T/ipykernel_82298/146905903.p
y:19: DeprecationWarning: Conversion of an array with ndim > 0 to a scalar i
s deprecated, and will error in future. Ensure you extract a single element
from your array before performing this operation. (Deprecated NumPy 1.25.)
fw[i,j] = (w-w_ls).T @ X.T @ X @ (w-w_ls) + c
```



Question 1c)

```
In [5]: ## Copy and paste code from 1b
U = np.array([[1, 0], [0, 1], [0, 0], [0, 0]])
S = np.array([[1, 0], [0, 1/5]])
Sinv = np.linalg.inv(S)
V = np.eye(2)
X = U @ S @ V.T
y = np.array([[1], [1/5], [1], [0]])

### Find Least Squares Solution
w_ls = V @ Sinv @ U.T @ y
c = y.T @ y - y.T @ X @ w_ls

### Find values of f(w), the contour plot surface for
w1 = np.arange(-1,3,.1)
w2 = np.arange(-1,3,.1)
fw = np.zeros((len(w1), len(w2)))
```

```

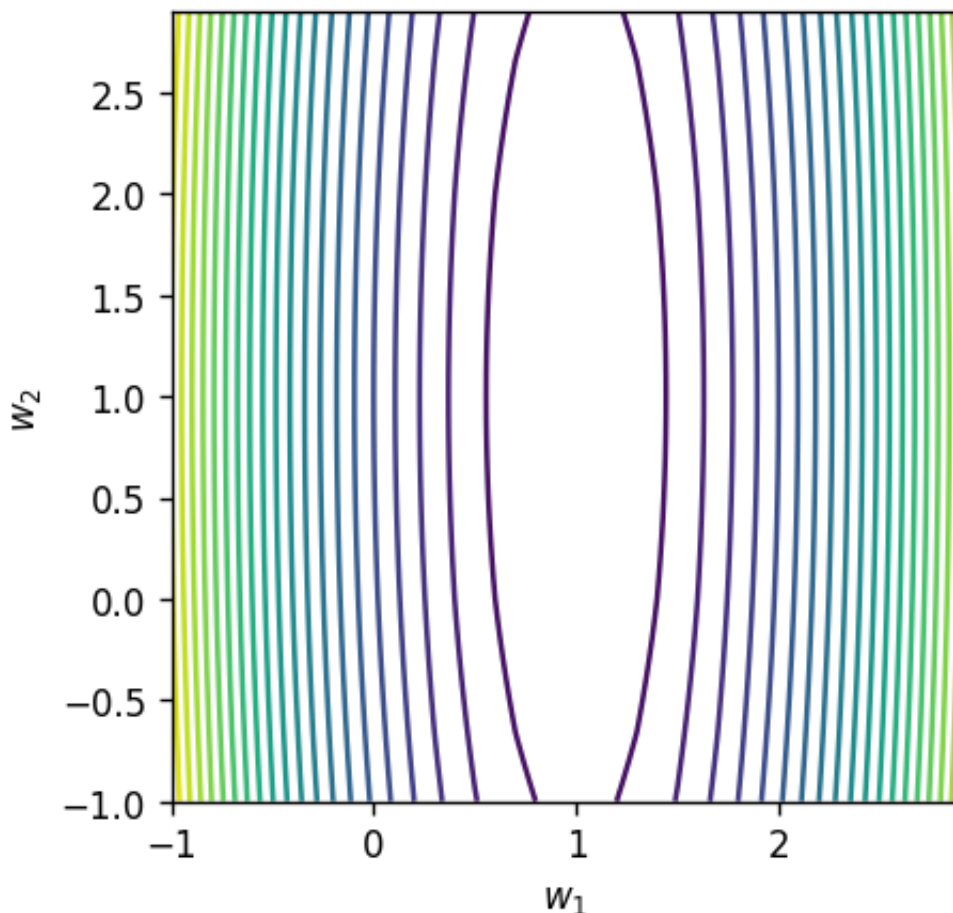
for i in range(len(w2)):
    for j in range(len(w1)):
        w = np.array([ w1[j], w2[i] ])
        fw[i,j] = (w-w_ls).T @ X.T @ X @ (w-w_ls) + c

### Plot the countours
plt.figure(num=None, figsize=(4, 4), dpi=120)
plt.contour(w1,w2,fw,20)
plt.xlim([-1,3])
plt.ylim([-1,3])
plt.xlabel('$w_1$')
plt.ylabel('$w_2$')
plt.axis('square');

```

/var/folders/tn/v9tpvrrs4qgdbw0xd1q0l8qh0000gn/T/ipykernel_82298/2403673536.py:20: DeprecationWarning: Conversion of an array with ndim > 0 to a scalar is deprecated, and will error in future. Ensure you extract a single element from your array before performing this operation. (Deprecated NumPy 1.25.)

```
fw[i,j] = (w-w_ls).T @ X.T @ X @ (w-w_ls) + c
```



Question 1d)

In [6]:

```
## Copy and paste code from 1b
## Copy and paste code from 1b
U = np.array([[1, 0], [0, 1], [0, 0], [0, 0]])
```

```

S = np.array([[1, 0], [0, 1/2]])
Sinv = np.linalg.inv(S)
V = np.eye(2)
X = U @ S @ V.T
y = np.array([[np.sqrt(2)], [0], [0], [0]])

### Find Least Squares Solution
w_ls = V @ Sinv @ U.T @ y
c = y.T @ y - y.T @ X @ w_ls

### Find values of f(w), the contour plot surface for
w1 = np.arange(-1,3,.1)
w2 = np.arange(-1,3,.1)
fw = np.zeros((len(w1), len(w2)))
for i in range(len(w2)):
    for j in range(len(w1)):
        w = np.array([ w1[j]], [w2[i]] ])
        fw[i,j] = (w-w_ls).T @ X.T @ X @ (w-w_ls) + c

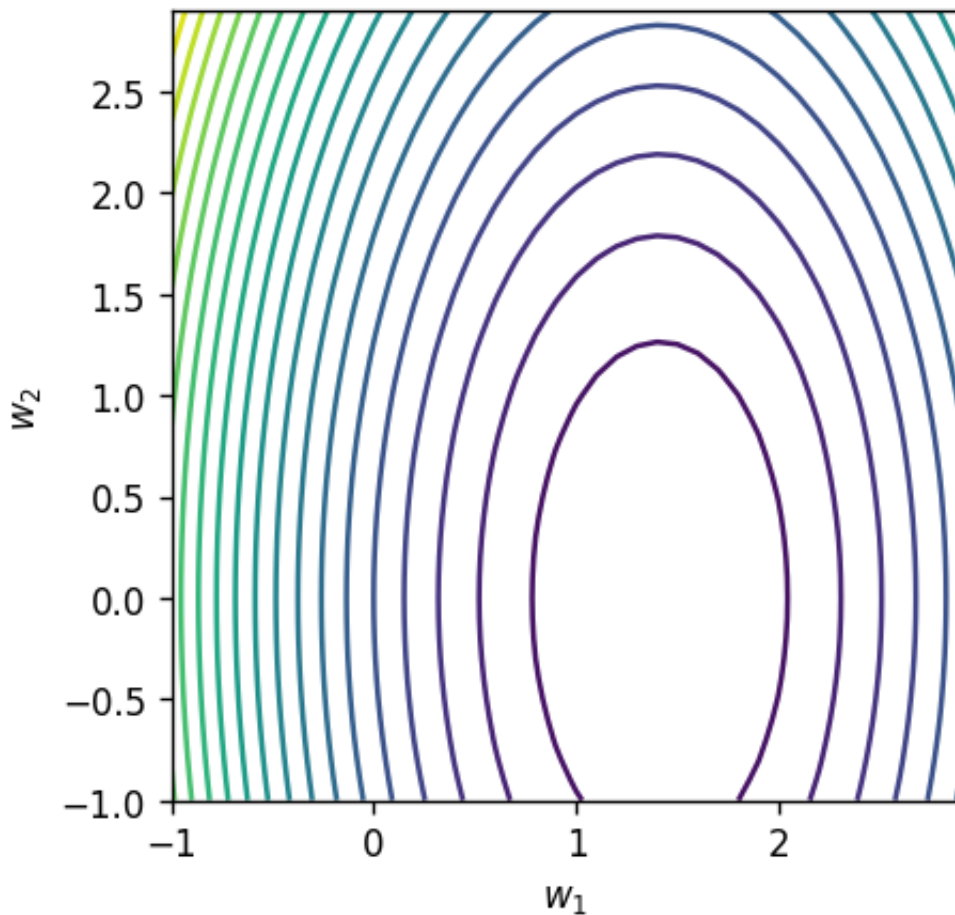
### Plot the countours
plt.figure(num=None, figsize=(4, 4), dpi=120)
plt.contour(w1,w2,fw,20)
plt.xlim([-1,3])
plt.ylim([-1,3])
plt.xlabel('$w_1$')
plt.ylabel('$w_2$')
plt.axis('square');

```

```

/var/folders/tn/v9tpvrrs4qgdbw0xd1q0l8qh0000gn/T/ipykernel_82298/3114011275.
py:21: DeprecationWarning: Conversion of an array with ndim > 0 to a scalar
is deprecated, and will error in future. Ensure you extract a single element
from your array before performing this operation. (Deprecated NumPy 1.25.)
    fw[i,j] = (w-w_ls).T @ X.T @ X @ (w-w_ls) + c

```



Question 1-e

```
In [24]: def gradient(A, d, W):
          return .5 * A.T @ (A @ W - d)

## Copy and paste code from 1b
## Copy and paste code from 1b
U = np.array([[1, 0], [0, 1], [0, 0], [0, 0]])
S = np.array([[1, 0], [0, 1/2]])
Sinv = np.linalg.inv(S)
V = np.eye(2)
X = U @ S @ V.T
y = np.array([[np.sqrt(2)], [0], [0], [0]])

### Find Least Squares Solution
w_ls = V @ Sinv @ U.T @ y
c = y.T @ y - y.T @ X @ w_ls

### Find values of f(w), the contour plot surface for
w1 = np.arange(-1, 3, .1)
w2 = np.arange(-1, 3, .1)
fw = np.zeros((len(w1), len(w2)))
for i in range(len(w2)):
    for j in range(len(w1)):
        w = np.array([w1[j], w2[i]])
        fw[i, j] = (w - w_ls).T @ X.T @ X @ (w - w_ls) + c
```

```

### Plot the contours
plt.figure(num=None, figsize=(4, 4), dpi=120)
plt.plot(w_ls[0],w_ls[1],'ro')
w_0i = np.array([[2], [2]])
w_0ii = np.array([[0], [2]])
w_0iii = np.array([[2], [1]])

grad_1 = gradient(X, y, w_0i)
grad_2 = gradient(X, y, w_0ii)
grad_3 = gradient(X, y, w_0iii)

plt.quiver(w_0i[0], w_0i[1], grad_1[0], grad_1[1], angles='xy', scale_units=
plt.quiver(w_0ii[0], w_0ii[1], grad_2[0], grad_2[1], angles='xy', scale_unit
plt.quiver(w_0iii[0], w_0iii[1], grad_3[0], grad_3[1], angles='xy', scale_ur

plt.plot(w_ls[0],w_ls[1],'ro')

plt.contour(w1,w2,fw,20)
plt.xlim([-1,3])
plt.ylim([-1,3])
plt.xlabel('$w_1$')
plt.ylabel('$w_2$')
plt.axis('square')
;

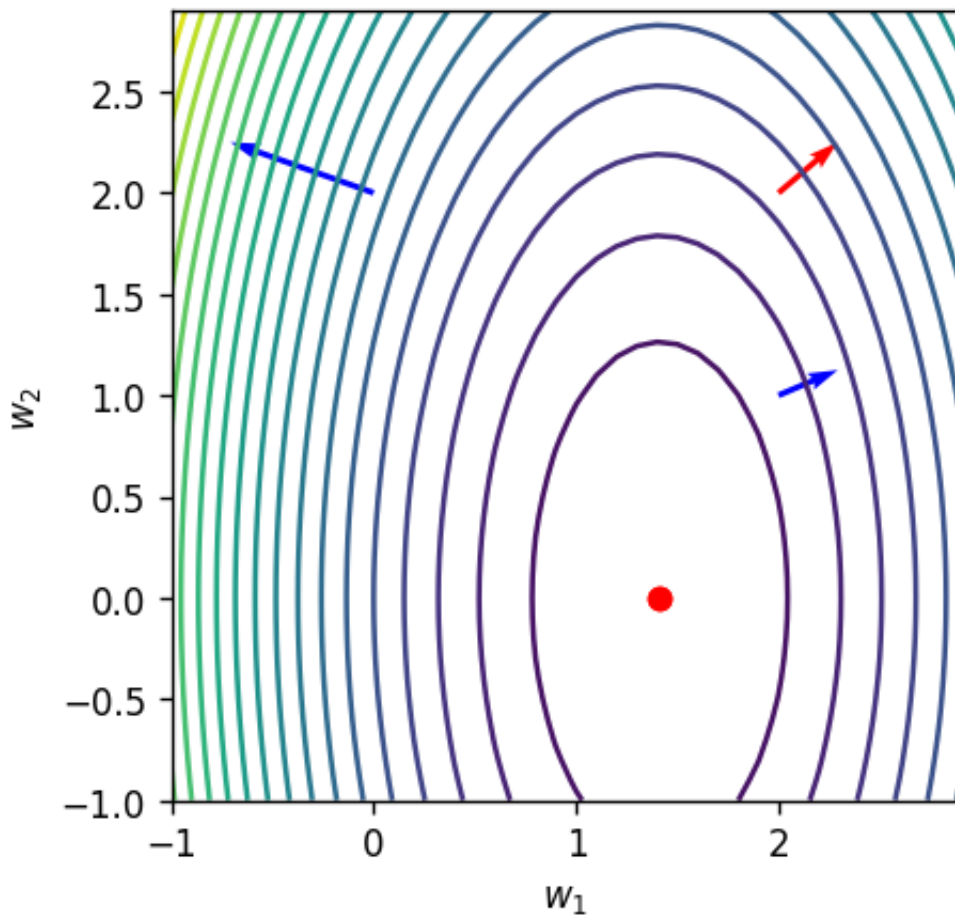
```

```

/var/folders/tn/v9tpvrrs4qgdbw0xd1q0l8qh0000gn/T/ipykernel_82298/1277983476.
py:24: DeprecationWarning: Conversion of an array with ndim > 0 to a scalar
is deprecated, and will error in future. Ensure you extract a single element
from your array before performing this operation. (Deprecated NumPy 1.25.)
    fw[i,j] = (w-w_ls).T @ X.T @ X @ (w-w_ls) + c

```

Out[24]: ''



Question 2-a

The max size is $\tau < \frac{2}{\|A\|_{op}^2}$

Question 2b)

```
In [22]: U = np.array([[1, 0], [0, 1], [0, 0], [0, 0]])
S = np.array([[1, 0], [0, 0.5]])
Sinv = np.linalg.inv(S)
V = 1/np.sqrt(2)*np.array([[1, 1], [1, -1]])
X = U @ S @ V.T
y = np.array([np.sqrt(2)], [0], [1], [0])

### Find Least Squares Solution
w_ls = V @ Sinv @ U.T @ y
c = y.T @ y - y.T @ X @ w_ls

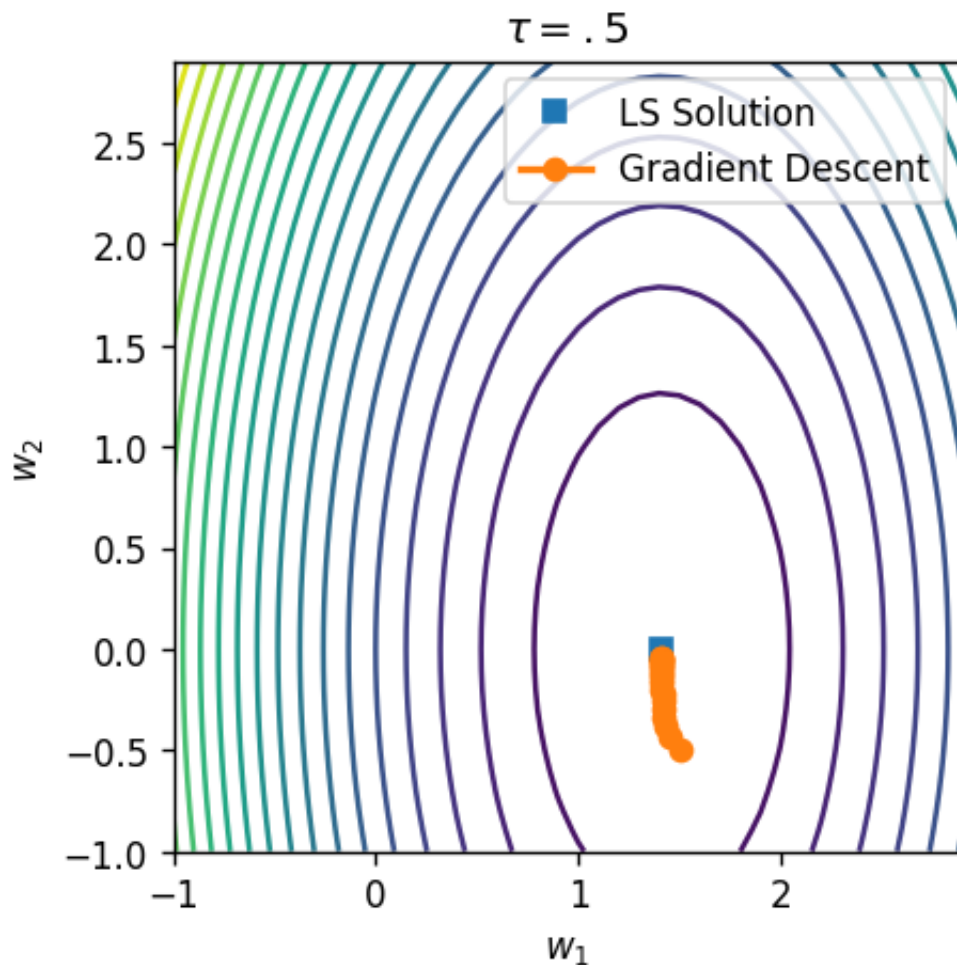
### Find values of f(w), the contour plot surface for
w1 = np.arange(-1,3,.1)
w2 = np.arange(-1,3,.1)
fw = np.zeros((len(w1), len(w2)))
for i in range(len(w1)):
    for j in range(len(w2)):
```

```
w = np.array([ w1[i], w2[j]] )
fw[i,j] = (w-w_ls).T @ X.T @ X @ (w-w_ls) + c
```

```
/var/folders/tn/v9tpvrrs4qgdbw0xd1q0l8qh0000gn/T/ipykernel_82298/3366260239.
py:19: DeprecationWarning: Conversion of an array with ndim > 0 to a scalar
is deprecated, and will error in future. Ensure you extract a single element
from your array before performing this operation. (Deprecated NumPy 1.25.)
fw[i,j] = (w-w_ls).T @ X.T @ X @ (w-w_ls) + c
```

```
In [25]: w_init = np.array([[1.5], [-0.5]]) # complete this line with a 2x1 numpy ar
it = 20
tau = .5
W = graddescent(X,y,tau,w_init,it);

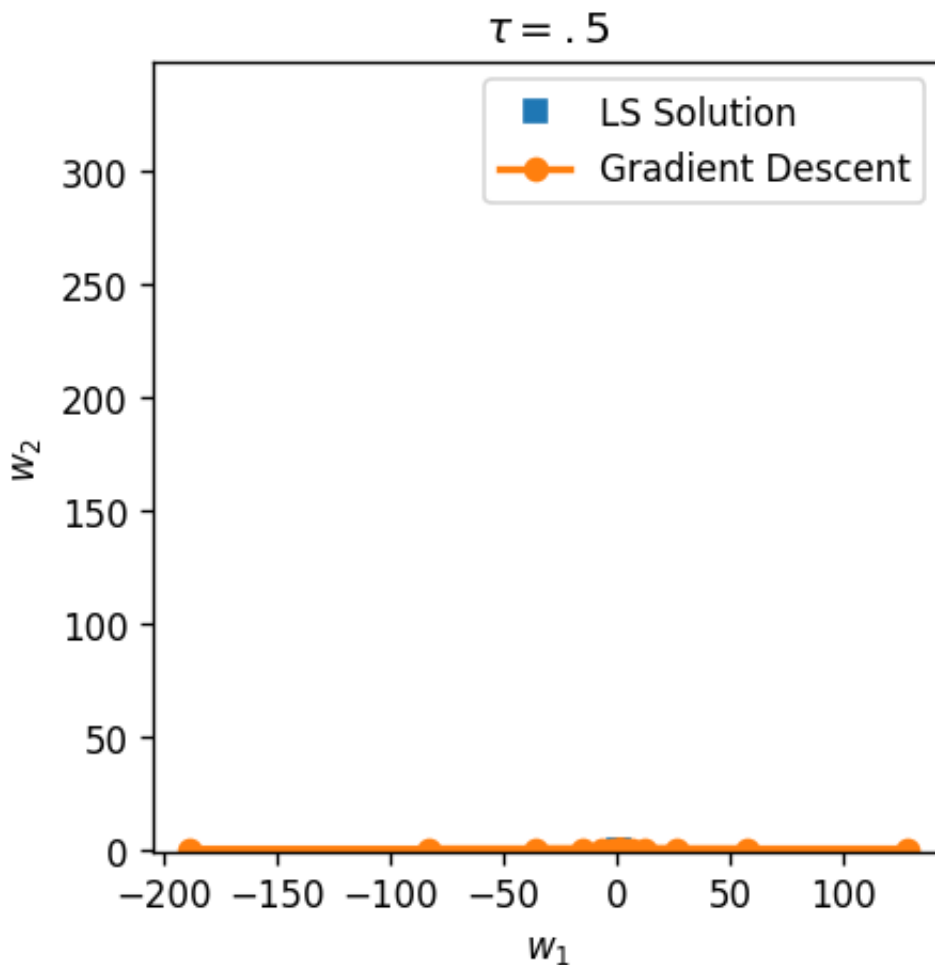
### Create plot
plt.figure(num=None, figsize=(4, 4), dpi=120)
plt.contour(w1,w2,fw,20)
plt.plot(w_ls[0],w_ls[1],"s", label="LS Solution")
plt.plot(W[0,:],W[1:], 'o-', linewidth=2, label="Gradient Descent")
plt.legend()
plt.xlim([-1,3])
plt.xlabel('$w_1$')
plt.ylim([-1,3])
plt.ylabel('$w_2$')
plt.title(r'$\tau = .5$');
plt.axis('square');
```

Question 2c)

```
In [ ]: # copy and paste code from above
w_init = np.array([[1.5], [-0.5]]) # complete this line with a 2x1 numpy array
it = 20
tau = 2.5
W = graddescent(X,y,tau,w_init,it);

### Create plot
plt.figure(num=None, figsize=(4, 4), dpi=120)
plt.contour(w1,w2,fw,20)
plt.plot(w_ls[0],w_ls[1],"s", label="LS Solution")
plt.plot(W[0,:],W[1,:],'o-',linewidth=2, label="Gradient Descent")
plt.legend()
plt.xlim([-1,3])
plt.xlabel('$w_1$')
plt.ylim([-1,3])
plt.ylabel('$w_2$')
plt.title(r'$\tau = 2.5$');
plt.axis('square');
```



Question 2d)

```
In [29]: ## Copy and paste code from above
U = np.array([[1, 0], [0, 1], [0, 0], [0, 0]])
S = np.array([[1, 0], [0, 1/4]])
Sinv = np.linalg.inv(S)
V = 1/np.sqrt(2)*np.array([[1, 1], [1, -1]])
X = U @ S @ V.T
y = np.array([[np.sqrt(2)], [0], [1], [0]])

### Find Least Squares Solution
w_ls = V @ Sinv @ U.T @ y
c = y.T @ y - y.T @ X @ w_ls

### Find values of f(w), the contour plot surface for
w1 = np.arange(-1,3,.1)
w2 = np.arange(-1,3,.1)
fw = np.zeros((len(w1), len(w2)))
for i in range(len(w1)):
    for j in range(len(w2)):
        w = np.array([ w1[i], w2[j] ])
        fw[i,j] = (w-w_ls).T @ X.T @ X @ (w-w_ls) + c
```

```

w_init = np.array([[1.5], [-0.5]]) # complete this line with a 2x1 numpy ar
it = 20
tau = .5
W = graddescent(X,y,tau,w_init,it);

### Create plot
plt.figure(num=None, figsize=(4, 4), dpi=120)
plt.contour(w1,w2,fw,20)
plt.plot(w_ls[0],w_ls[1],"s", label="LS Solution")
plt.plot(W[0,:],W[1,:],'o-',linewidth=2, label="Gradient Descent")
plt.legend()
plt.xlim([-1,3])
plt.xlabel('$w_1$')
plt.ylim([-1,3])
plt.ylabel('$w_2$')
plt.title(r'$\tau = .5$');
plt.axis('square');

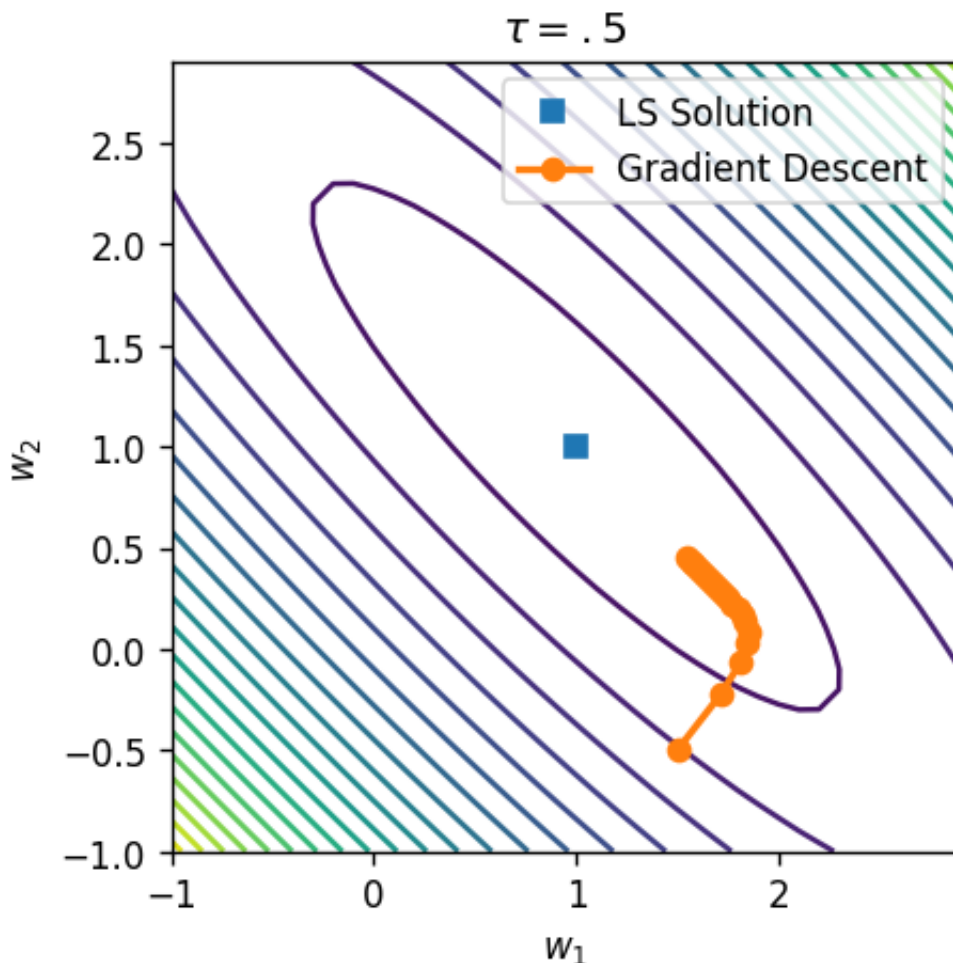
```

/var/folders/tn/v9tpvrrs4qgdbw0xd1q0l8qh0000gn/T/ipykernel_82298/1085480139.py:20: DeprecationWarning: Conversion of an array with ndim > 0 to a scalar is deprecated, and will error in future. Ensure you extract a single element from your array before performing this operation. (Deprecated NumPy 1.25.)

```

fw[i,j] = (w-w_ls).T @ X.T @ X @ (w-w_ls) + c

```



The cost function is rotated

Question 2-e

For fast gradient descent, a lower singular value ratio is ideal. When the ratio is high, gradient descent struggles and is slow