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DAMIR MARAT ULY ZHAKSILIKOV

(b. 1995)

EDUCATION

2023	MA Contextual Design, Cum Laude	Design Academy Eindhoven, Eindhoven, NL
2017	BS Computer Science	University of Washington, Seattle, WA, USA

RELEVANT WORK

2019 —	Independent Design Practice	New York, NY, USA / Eindhoven, NL
2020 — 2022	Technical Lead	Private startup, New York, NY, USA
2017 — 2019	Software Engineer	Microsoft, Redmond, WA, USA
2016	Software Engineering Intern	Microsoft, Redmond, WA, USA
2016	Front End Developer / Research Assistant	Buckley Lab at the University of Washington, Seattle, WA, USA
2014 — 2016	Jr. Software Engineer	Bluetooth SIG, Kirkland, WA, USA

TEACHING

2023	TA, Intro to Computing Workshop	Design Academy Eindhoven, Eindhoven, NL
2022	Residency Mentor in Web Development	Residency for the People, Eindhoven, NL

GROUP EXHIBITIONS

2023	Design Academy Eindhoven Graduate Show	Dutch Design Week, Eindhoven, NL
2022	Material Profanation	Dutch Design Week, Eindhoven, NL

AWARDS

2022	Planetree Award Shortlist	Eindhoven, NL

SHORT BIOGRAPHY

Damir Zhaksilikov is a *web crawler*—ingesting, parsing and interpreting the mass of online data produced as byproducts of ideological and geopolitical violence. Through these investigations he transforms this information into software and visual language in which the machine takes the form of those impacted. In doing so, he considers how current computation relating to, and often aiding, this violence can be reverse engineered and meaningfully reconfigured. Damir's work has taken the form of films, software, humanoid robots, and even mechanical organs. His programmatic focuses include reactive web platforms, ML modeling, as well as data ingestion, storage, and architecture. Zhaksilikov received his BS in Computer Science from the University of Washington and more recently, his MA in Contextual Design from the Design Academy Eindhoven. Originally from Kazakhstan and the United States, he currently resides in the Netherlands.