## DD Samarasinha – 24912

## **Practical 5**

```
1.
                  int main()
         int num=0;
         //while loop
         while (num<=100)
            printf("%d\n", num);
             num++;
         //do while loop
         num = 0;
         do
             printf("%d\n", num);
             num++;
          } while (num<=100);
         //for loop
         for (num=0; num<=100; num++)</pre>
             printf("%d\n", num);
         return 0;
     }
```

```
2.
      int main()
   {
       int count, marks;
       float tot = 0, avg;
        for (count = 1; count <= 10; ++count)</pre>
            printf("Enter marks: ");
            scanf("%d", &marks);
           tot += marks;
            avg = tot / count;
        }
       if (avg < 50)
           printf("Fail!");
       else
           printf("Pass!");
        }
       return 0;
   }
3.
        int main()
         int inp, fac=1, num;
         printf("Enter number: ");
         scanf("%d", &inp);
         for (num=1;num<=inp; num++)</pre>
            fac *= num;
         printf("Factorial of %d is %d", inp, fac);
         return 0;
     }
```

```
4.
     int main()
          int num, dig, tot = 0;
         printf("Enter number: ");
          scanf("%d", &num);
          while (num>0)
              dig = num%10;
              printf("(%d)\n", dig);
              tot += dig;
              num \neq 10;
              printf("%d\n", num);
          }
         printf("The sum of all digits is %d", tot);
          return 0;
5.
      int main()
         int num, sum=0;
         printf("Enter numbers to add (enter -1 to stop):\n");
         while (num! = -1)
             scanf("%d", &num);
             sum+=num;
         sum+=1;
         printf("Sum: %d\n", sum);
         return 0;
```

```
6.
       int main()
   {
       int base, exp, count, ans=1;
        printf("Enter base: ");
        scanf("%d", &base);
        printf("Enter exponent: ");
        scanf("%d", &exp);
        for (count=1; count<=exp; count++)</pre>
            ans *= base;
        printf("%d to the power of %d is %d", base, exp, ans);
        return 0;
    }
7.
        int main()
          int numTerms=10, first=0, second=1, count=0;
          printf("Fibonacci Sequence: ");
          while (count < numTerms)</pre>
              printf("%d ", first);
              int next = first + second;
              first = second;
              second = next;
              count++;
          return 0;
```

```
8.
         int main()
         int inp,rem,sum=0,temp;
         printf("Enter number: ");
         scanf("%d", &inp);
         temp=inp;
         while(temp>0)
             rem=temp%10;
             sum=sum+(rem*rem*rem);
             temp=temp/10;
         }
         if(inp==sum)
             printf("Armstrong Number ");
             printf("Not an Armstrong Number");
         return 0;
9.
         int main()
          char let='A';
          do
          {
              int ascii=let;
              printf("%c: %d\n", let, ascii);
              let++;
          } while (let<='Z');</pre>
          return 0;
```

```
10.
      int main()
          int x, y;
          for (x=1; x \le 5; ++x)
               for (y=1; y<=x;++y)</pre>
                   printf("*");
               printf("\n");
          return 0;
    int main()
11.
        int num, i, prime = 1;
        printf("Enter number: ");
        scanf("%d", &num);
        if(num<2)
            prime=0;
        else
                 for (i=2; i < num; i++)</pre>
                     if(num%i==0)
                          prime=0;
                         break;
                 }
            }
        if(prime)
           printf("%d is a prime number\n", num);
        else
            printf("%d is not a prime number\n", num);
        return 0;
```

```
12.
     int main()
          int num, i;
         printf("Enter number: ");
         scanf("%d", &num);
         printf("Factors: ", num);
         for (i=1;i<=num;i++)</pre>
              if (num%i==0)
                 printf("%d ", i);
          }
         printf("\n");
         return 0;
     }
13. int main()
       int num, sum=0;
       printf("Enter numbers to add (enter -1 to stop):\n");
       while (num! = -1)
           scanf("%d", &num);
           sum+=num;
       sum+=1;
       printf("Sum: %d\n", sum);
       return 0;
```

```
14.
    int main()
         int arr[10];
         int i;
         for (i=0; i<10; ++i)</pre>
             printf("Enter number %d: ", i+1);
             scanf("%d", &arr[i]);
         printf("[");
         for(i=0;i<9;++i)
             printf("%d, ", arr[i]);
         printf("%d]", arr[9]);
         return 0;
     }
15.
   int main()
         int arr[10], i, even=0;
         for(i=0;i<10;++i)
             printf("Enter number %d: ", i+1);
             scanf("%d", &arr[i]);
             if(arr[i]%2==0)
                 even++;
             }
         }
         printf("Count of even numbers in array: %d\n", even);
         return 0;
     }
```

## Part B

```
1.
       int main()
           int num, count, p=0, n=0, z=0;
           for (count=0; count<10; ++count)</pre>
               printf("Enter number %d: ", count+1);
               scanf("%d", &num);
               if(num>0)
                   p++;
               else if(num<0)</pre>
                  n++;
               else
                  z++;
           printf("Positive: %d\n", p);
           printf("Negative: %d\n", n);
           printf("Zeros: %d\n", z);
           return 0;
       }
```

```
2.
       int main()
         int marks, i, max, min, sum=0;
         float avg;
         for(i=0;i<10;++i)
              printf("Enter marks for student %d: ", i+1);
              scanf("%d", &marks);
              sum+=marks;
              if(i==0)
                 max=marks;
                 min=marks;
              else
                  if (marks>max)
                      max=marks;
                  if(marks<min)</pre>
                      min=marks;
         avg=(float)sum/10;
         printf("Maximum marks: %d\n", max);
         printf("Minimum marks: %d\n", min);
         printf("Average marks: %.2f\n", avg);
         return 0;
     }
```

```
3.
     int main()
         int price, great=0, sum=0, count=1;
         double avg;
         while (count <= 10)</pre>
             printf("Enter price of item %d: ", count);
             scanf("%d", &price);
             if(price>200)
                 ++great;
             sum+=price;
             ++count;
         }
         avg = (double) sum/10;
         printf("Items greater than 200: %d\n", great);
         printf("Average value: %.21f\n", avg);
         return 0;
4.
      int main()
          int empNo=0, basicS, count=0;
          while (empNo! = -999)
              printf("Enter employee number (-999 to stop): ");
               scanf("%d", &empNo);
               if (empNo! = -999)
                   printf("Enter basic salary: ");
                   scanf("%d", &basicS);
                   if(basicS>=5000)
                      ++count;
              }
          }
          printf("Employees with basic salary >= 5000: %d\n", count);
          return 0;
      }
```

```
5.
    int main()
         int empNo=0, otPay, hours, otCount=0, totCount=0;
         while (empNo! = -999)
             printf("Enter the employee number (-999 to stop): ");
             scanf("%d", &empNo);
             if(empNo==-999)
                break;
             printf("Enter the hours worked: ");
             scanf("%d", &hours);
             if(hours>=40)
                 otPay = 200*(hours-40)+40*150;
                if(otPay>4000)
                     otCount++;
             }
             else
                otPay = 150*hours;
                 if(otPay>4000)
                     otCount++;
             totCount++;
             printf("Employee %d earned %d\n\n", empNo, otPay);
         }
         if(totCount>0)
             double percentage = (double) otCount/totCount*100.0;
             printf("Percentage of employees with overtime payment exceeding 4000: %.21f%%\n", percentage);
         else
             printf("No employees were processed\n");
         return 0;
```